

The background of the image is a dark blue-grey color, overlaid with a dense pattern of 3D-rendered numbers. These numbers, including digits 0-9 and some with superscripts, are in various shades of grey and blue, creating a sense of depth and complexity. They are scattered across the entire frame, with some appearing larger and more prominent than others.

# Knowledge Extraction from Podcasts

# Dataset Overview



**Lex Fridman  
Podcast playlist  
on Youtube**



- **75 episodes with well-defined timestamps (as on 11/22/2020), each around 2-4 hours.**
- **Dynamic data, with 2 to 3 new podcasts added every week.**



**Unstructured  
raw data**

- **Audio files**

**Structured  
metadata**

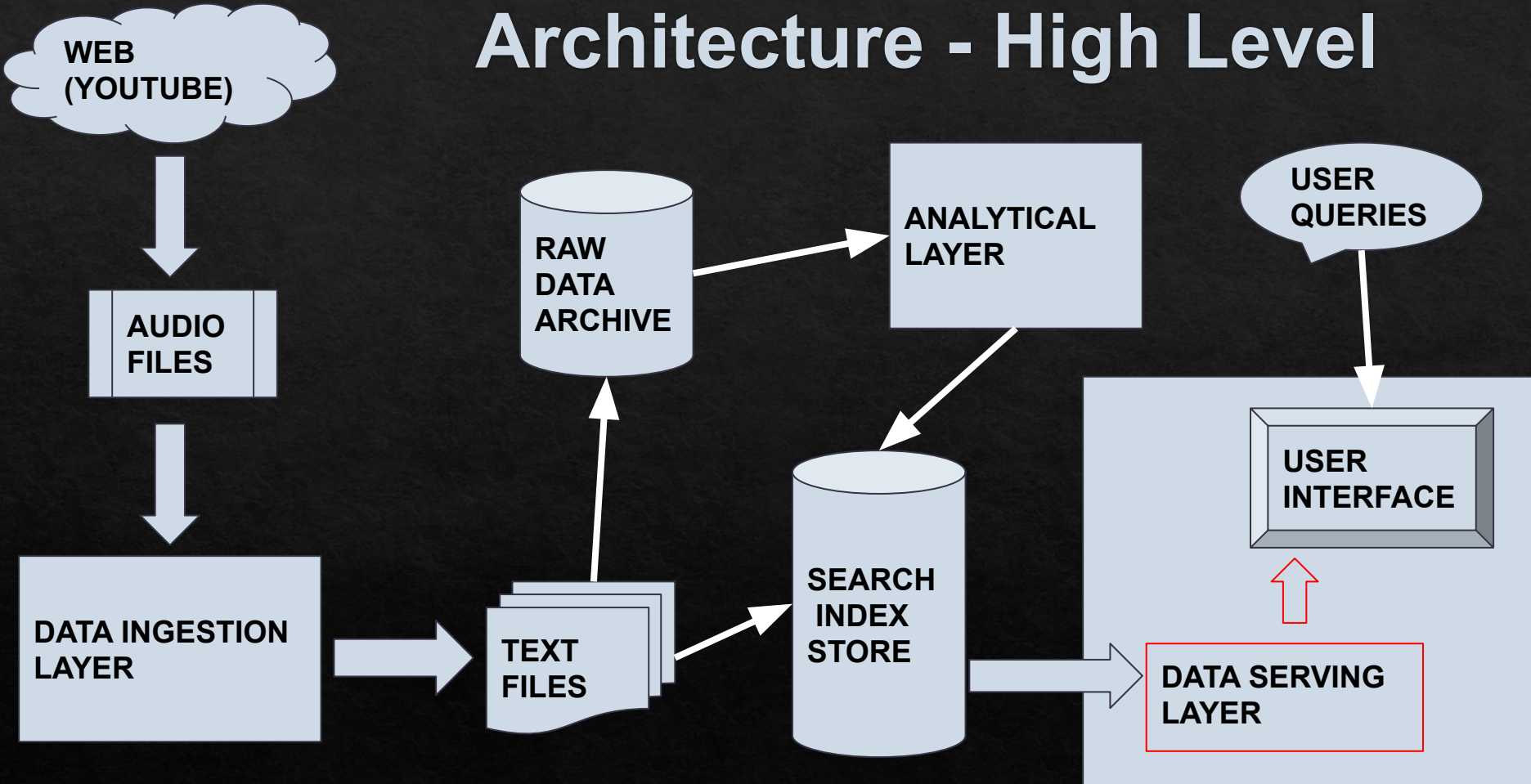
- **Text files**



# Why is the problem / dataset interesting?

- ◆ As per the internet, 850,000 active podcasts and 30 million episodes on the web, impossible to listen to them all for a user
- ◆ As opposed to mainstream media, contain invaluable information, expert opinions and diverse perspectives, ranging from science, society, politics, to life and beyond
- ◆ By efficiently organizing and processing this huge data, we can create an easily explorable repository of knowledge for end-users

# Architecture - High Level



# Architecture - End to End

## DATA INGESTION LAYER

- **EXTRACT**

- *Data Downloader* : downloads Youtube videos as .wav format audio files and metadata for videos as text files

- **TRANSFORM**

- *Audio segmentation by subtopics* : uses timestamps in metadata to split full podcast audio into multiple shorter segments, each covering a subtopic of discussion
- *Speaker Diarization* : identifies timestamp partitions for each subtopic segment audio stream based on speaker identity



# Architecture - End to End

## DATA INGESTION LAYER

- **TRANSFORM**

- *Audio segmentation by speakers* : uses speaker diarization information to split each subtopic segment audio into multiple shorter speaker segments

- **LOAD**

- *Raw Data Load* : transcribes audio to text for each speaker segment and writes each segment as one textual record to the raw data archive
- *Index Segments* : summarizes each speaker segment text (transcribed utterances) and writes each summarized speaker segment as one record to the search index store

# Architecture - End to End

## DATA INGESTION LAYER

- **LOAD**

- *Index Metadata and Speakers* : writes metadata to separate indices in the search index store as one record for each podcast as well as for each speaker

## ANALYTICAL LAYER

- *Setup Knowledge Graph* : performs named entity recognition over each speaker segment in raw data store and defines speaker to entity relationships to realize a knowledge graph
- *Index Knowledge Graph* : writes all nodes and edges of the knowledge graph as records in two separate indices in the search index store

# Architecture - End to End

## DATA SERVING LAYER

- User interface to the end-user for searching the knowledge repository built over podcasts data
- REST endpoints to query the search index store for retrieving processed data
- Knowledge graph visualization



# Current scope of project

YES

NO

For example,  
Google

USER  
INTERFACE

Q  
U  
E  
R  
Y

R  
E  
S  
P  
O  
N  
S  
E

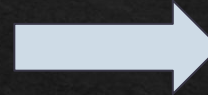
REAL TIME  
PROCESS

SEARCH  
INDEX  
STORE

Updates for  
improved search  
results or  
recommendations

GOAL :  
enhance the search  
experience as much  
as possible

RESEARCHER



EXPERIMENTATION  
ON MASSIVE  
KNOWLEDGE  
GRAPH

- Link prediction
- Community detection
- Graph decomposition
- Large graph visualization (say build graph cities)
- etc.

BATCH  
PROCESSES  
(run in  
background)

KNOWLEDGE GRAPH

# Tools & Libraries

- **Programming Languages**
  - **Backend : Python and Java**
  - **Frontend : HTML and JavaScript**
- **Data Lake**
  - **Raw data archive : MongoDB**
  - **Search index store : Elasticsearch**
- **Distributed computing / Data wrangling**
  - **PySpark and Pandas**
- **Data Download (Data Ingestion Layer)**
  - **pytube + ffmpeg**
- **Audio Segmentation (Data Ingestion Layer)**
  - **pydub**

# Tools & Libraries

- **Speaker Diarization (Data Ingestion Layer)**
  - **CMU Sphinx (Java)**
- **Audio to text transcription (Data Ingestion Layer)**
  - **Mozilla deepspeech**
- **Text summarization (Data Ingestion Layer)**
  - **bert-extractive-summarizer**
- **Named Entity Recognition (Analytical Layer)**
  - **spacy**
- **Web application (Data Serving Layer)**
  - **flask**
- **Graph visualization (Data Serving Layer)**
  - **D3.js (force directed graph)**



# Raw data schema - MongoDB

## **segment**

- video\_id
- title
- subtopic\_name
- subtopic\_order
- speaker\_name
- speaker\_order
- start\_timestamp
- end\_timestamp
- raw\_text

*No queries from the end-user go here. This is a hidden archive of raw data.*

# Processed Data Model - Elasticsearch

## podcast\_segment

- video\_id
- title
- subtopic\_name
- subtopic\_order
- speaker\_name
- speaker\_order
- start\_timestamp
- end\_timestamp
- segment\_summary

*All search queries from the UI go here.*

## podcast\_guest

- guest\_name
- guest\_description

*Queried when a speaker selected from the UI.*

## podcast\_metadata

- video\_id
- title
- description
- rating
- length
- views
- author
- downloaded\_at

*Queried when a podcast is selected from the UI.*

# Knowledge Graph Data Model - Elasticsearch

## podcast\_graph\_node

- id
- name
- group

*Queried when graph view is selected from the UI.*

## podcast\_graph\_edge

- id
- source
- target
- value

*Queried when graph view is selected from the UI.*



# Challenges

## CURRENT

- **Highly unstructured speech to text output in terms of grammatical syntax (for example, no punctuation), leading to lots of garbage entities in knowledge graph**
- **Pretrained models for speaker diarization, speech to text, text summarization and named entity recognition not too accurate, need to build better models through transfer learning on specific dataset**

## FUTURE

- **Traditional approaches to graph visualization will fail as the knowledge graph keeps growing in size with more data**
- **Increasing readability in UI design and improving using experience**