



Quantum Simulation

Bachelor's Degree Thesis
Submitted to the Faculty at the
Escola Tècnica Superior
d'Enginyeria de Telecomunicació de Barcelona
of the Universitat Politècnica de Catalunya
by
Albert López Escudero

In partial fulfillment
of the requirements for the

DEGREE IN ELECTRONICS ENGINEERING

Advisor: Vincenzo de Maio & Ivona Bandric Reviewer: Javier Rodrigez Fonollosa

Barcelona, December 2024

Resum

Cada exemplar del Treball de Fi de Grau (TFG) ha de contenir un Resum, que és un breu extracte del TFG. En termes d'estil, el Resum hauria de ser una versió reduïda del projecte: una introducció concisa, un compendi dels resultats i les principals conclusions o arguments presentats en el projecte. El Resum no ha de superar les 150 paraules i cal que estigui traduït al català, castellà i anglès.

Resumen

Cada ejemplar del Trabajo de Fin de Grado (TFG) debe incluir un Resumenque es un breve extracto del TFG. En cuanto al estilo, el Resumen debería ser una versión reducida del proyecto: una introducción breve, un resumen de los resultados principales y las conclusiones o argumentos principales presentados en el proyecto. El Resumen no debe exceder las 150 palabras y debe estar traducido al catalán, castellano e inglés.

Summary _

Each copy of the Bachelor's Thesis (TFG) must include a Summary, which is a concise abstract of the TFG. In terms of style, the Summary should be a condensed version of the project: a brief introduction, a summary of the main results, and the conclusions or key arguments presented in the project. The Summary should not exceed 150 words and must be translated to catalan, spanish and english.

A Dedication page may be included in your thesis just before the
Acknowledgments page, but it is not a requirement.

Acknowledgements

It is appropriate, but not mandatory, to declare the extent to which assistance has been given by members of the staff, fellow students, technicians or others in the collection of materials and data, the design and construction of apparatus, the performance of experiments, the analysis of data, and the preparation of the thesis (including editorial help). In addition, it is appropriate to recognize the supervision and advice given by your advisor.

Revision history and approval record

Revision	Date	Author(s)	Description
1.0	dd/mm/yyyy	AME	Document creation
1.1	dd/mm/yyyy	AME, JPV	Error correction
2.0	dd/mm/yyyy	AME, MLO	Revised after review
4.0	dd/mm/yyyy	AME	Final version

DOCUMENT DISTRIBUTION LIST

Role	Surname(s) and Name
[Student]	
[Project Supervisor 1]	
[Project Supervisor 2 (if applicable)]	

Written by:		Reviewed and approved by:	
Date	dd/mm/yyyy	Date	dd/mm/yyyy
Name	Xxxxxx Yyyyyyy	Name	Xxxxxx Yyyyyyy
Position	Project Author	Position	Project Supervisor

Contents

	Sum	mary	2
	Ackı	nowledgements	4
	Revi	sion history and approval record	5
	Cont	tents	6
	List	of figures	7
	List	of tables	8
	Abbı	reviations	9
1	Intr	oduction 1	0
	1.1	Work goals	1
	1.2	Requirements and specifications	1
	1.3	Methods and procedures	.2
	1.4	Work plan	.3
2	State	e of the Art	4
	2.1	Quantum Simulation	4
	2.2	Key Concepts in Quantum Mechanics	.5
		2.2.1 Qubit	.6
		2.2.2 Quantum Superposition	.7
		2.2.3 Quantum Decoherence	.7
	2.3	The Hamiltonian in Quantum Mechanics	.8
			.8
			9
		2.3.3 Hamiltonian in Multi-Particle Systems	9
		2.3.4 Importance in Quantum Simulations	9
	2.4	VQE: Variational Quantum Eigensolver	20
		2.4.1 Fundamental Principles and Stages of the Algorithm 2	20
		2.4.2 Advantages and Challenges	21
		2.4.3 Outlook in Quantum Simulation	1
	2.5	Different Ansätze in Quantum Chemistry and Quantum Computing 2	1
			22
		2.5.2 Unitary Coupled Cluster (UCC)	23
		2.5.3 Problem-Inspired or Custom Ansätze	23
	2.6	Optimizers	23

		2.6.1	Gradient Descent (GD)	24
		2.6.2		24
		2.6.3		24
		2.6.4	RMSProp	25
		2.6.5	Adagrad	25
		2.6.6	Adam	25
		2.6.7		26
		2.6.8		26
3	Met	hodolo	gy / project development 2	27
	3.1	Tools	and Frameworks Selection	27
		3.1.1		27
	3.2	Projec	t Structuring	28
		3.2.1		28
		3.2.2		29
	3.3	Develo		29
		3.3.1		30
		3.3.2	Adaptive Ansatz Construction and Operator Selection	31
		3.3.3	Cost Function Definition	33
		3.3.4		33
	3.4	Limita	tions and Mitigation Measures	35
4	Res	ults	3	37
	4.1	Experi	ments and Tests	37
	4.2			37
	4.3	Limita	tions	37
	4.4	Experi	ments and Tests	37
		4.4.1	Ansatz	4(
		4.4.2	Optimizador	4(
		4.4.3	Numero de Iteraciones	41
5	Sust	tainabil	lity Analysis and Ethical Implications 4	12
	5.1		- -	42
		5.1.1	Environmental Perspective	42
		5.1.2	Economic Perspective	44
		5.1.3		45
	5.2	Ethica		46
	5.3	Relatio	on to the Sustainable Development Goals (SDGs)	46
6	Con	clusion	ns and Future Work	17
	6.1	Concl		47
	6.2			47
A	Log	ic Gate	s 5	50
	A.1			5(
		T -		

A.2	Multi-Qubit Logic Gates	 51
	~	

List of Figures

1.1	Gantt diagram showing the project timeline and the distribution of tasks over the development period	13
2.1	Comparison of computation time for molecular simulations: classical vs quantum.	16
4.1	Tiempo de ejecución de las distintas moleculas segun su iteración en la simulación.	38
4.2	Tiempo de ejecución en distintas partes del codigo.	39

List of Tables

Abbreviations

ETSETB Escola Tècnica Superior d'Enginyeria de Telecomunicació de Barcelona

EU European Union

GEF Grau en Enginyeria Física

GREELEC Grau en Enginyeria Electrònica de Telecomunicació

GRETST Grau en Enginyeria de Tecnologies i Serveis de Telecomunicació

Introduction

In recent years, computing has undergone significant evolution, reaching a point where improving the hardware of traditional devices presents considerable challenges. This has driven research in quantum computing, a technology that promises to revolutionize the field by enabling much more efficient calculations and superior processing capabilities. In applications such as molecular simulation, quantum computing has proven to be remarkably more efficient than classical computing, justifying investment in its development.

However, one of the main obstacles of quantum computing is the high cost associated with its devices. To run programs on a quantum computer, it must operate at extremely low temperatures, close to 0.1 Kelvin, which significantly increases the cost and technical complexity. Therefore, methods are being investigated to improve and optimize these devices, making them more accessible and viable for broader use.

Currently, one of the most practical ways to harness quantum computing's potential is through **quantum simulation**. Quantum simulation allows us to study complex quantum systems using either quantum simulators or classical computers. By emulating the behavior of quantum systems, we can explore quantum algorithms and applications effectively without necessarily requiring a fully functional quantum computer.

The main objective of this project is to develop a quantum simulator capable of efficiently modeling molecules using advanced quantum algorithms, with a specific focus on implementing the Variational Quantum Eigensolver (VQE) algorithm. This algorithm combines quantum circuits for state preparation and classical optimizers that adjust parameters to minimize the system's energy. Additionally, the project introduces innovations in the design of adaptive quantum circuits, the integration of simultaneous optimizations of nuclear and electronic coordinates, all within a modular and extensible project structure that allows for easy and effective adaptation of the simulation.

1.1 Work goals

The primary goal of this project is to contribute a novel methodology to the field of molecular simulations by:

- Optimize the quantum simulation framework to minimize computational overhead while maintaining accuracy in modeling molecular systems, focusing on enhancing the Variational Quantum Eigensolver (VQE) efficiency.
- Develop an adaptive quantum ansatz capable of dynamically selecting and integrating operators with the highest impact on performance, ensuring rapid convergence and reduced computational cost.
- Integrate advanced hybrid optimization cycles that streamline both electronic state and nuclear geometry refinements, with an emphasis on computational speed and scalability.
- Design a high-performance, modular architecture tailored for extensibility, facilitating the efficient inclusion of cutting-edge algorithms, ansatz designs, and optimization strategies.

1.2 Requirements and specifications

To achieve these objectives, the following requirements and specifications have been established:

- **Dynamic Ansatz Construction**: Integrate an adaptive ansatz mechanism that employs energy gradient calculations to iteratively select and include the most impactful operators, reducing the complexity of the quantum circuits without compromising accuracy.
- Advanced Hybrid Optimization: Develop a unified optimization cycle combining variational parameter updates and nuclear geometry refinements, supported by precise gradient-based techniques. Ensure the use of optimizers for rapid convergence and enhanced stability.
- Scalable Hamiltonian Management: Implement a modular Hamiltonian construction process that accommodates different molecular geometries and basis sets with efficient computation of molecular properties.
- Efficient Gradient Computation: Optimize gradient calculations for both quantum and nuclear coordinates using automatic differentiation, enabling simultaneous updates and faster convergence.
- **Performance Monitoring and Visualization**: Develop tools for tracking energy convergence, execution time, and molecular geometry evolution. Include detailed visualizations (e.g., energy evolution plots, 3D geometries) to ensure transparency and allow performance analysis.

- Extensibility and Modularity: Ensure a modular project structure that facilitates the inclusion of new ansatz types, optimizers, and molecular systems with minimal adjustments. Employ a structured directory for clear separation of functionality and scalability.
- Parallel Execution Capability: Leverage multiprocessing capabilities to evaluate multiple optimizers and configurations in parallel, enabling comprehensive performance analysis across various configurations.

1.3 Methods and procedures

In our project, we have implemented a series of advanced methodologies that integrate quantum and classical techniques with specific innovations to address molecular optimization problems and energy calculations efficiently. We have combined quantum computing, which enables the evaluation of fundamental system properties such as energy and quantum states, with classical algorithms that optimize the parameters required to represent these states effectively. This hybrid approach, inspired by the ideas of Richard Feynman, has been validated in works like that of Arute et al. (2019), who achieved quantum supremacy using digital circuits to solve problems inaccessible to classical computers. Within this framework, we used the Variational Quantum Eigensolver (VQE) algorithm as the core of our simulation. This algorithm combines parameterized circuits, known as ansatz, with classical optimization to minimize the expected value of the molecular Hamiltonian, which describes the total energy of the system. Introduced by Peruzzo et al. in 2014, VQE has proven particularly effective for noisy intermediate-scale quantum (NISQ) devices.

Additionally, we have implemented an adaptive ansatz that enhances efficiency by dynamically constructing the quantum circuit. This ansatz iteratively selects relevant operators based on energy gradients, an approach inspired by the ADAPT-VQE algorithm by Grimsley et al. (2019), ensuring faster and more accurate convergence to the ground state. Since scalable quantum hardware is not available, we used classical simulators such as PennyLane's default qubit to emulate digital quantum circuits. This has allowed us to design and evaluate algorithms robustly in classical environments while maintaining the ability to test innovative approaches.

Among the main innovations implemented, we developed a dynamic adaptive ansatz that incorporates only the quantum operators with the greatest impact on energy, calculated through gradients using automatic differentiation. This not only optimizes computational efficiency but also reduces the complexity of the model. We also implemented a hybrid optimization cycle that simultaneously adjusts the ansatz parameters and nuclear positions, accurately capturing the interaction between electrons and molecular geometry. The modular structure of the code has been key to enabling the incorporation of new functionalities and the comparison of different optimization strategies without affecting other components of the system. Finally, we designed the system to support multiple types of ansatz and optimizers, facilitating an exhaustive comparative analysis

and ensuring the scalability of the project for future extensions in quantum chemistry and molecular simulations.

1.4 Work plan

During the development of the project, the initial plan was largely followed. However, several complications arose that extended some deadlines, requiring adjustments to the overall timeline to achieve the established objectives.

The main setback was related to the integration of the JAX interface. From the outset, we were confident that using JAX would significantly improve the performance of the simulations. However, upon completing the initial integration, we were surprised to find that the performance not only failed to improve but actually worsened. This unexpected result led us to conduct more checks than initially planned, aiming to verify the accuracy of the results and identify the root cause of this behavior.

This situation caused delays in the second phase of the project, which, in turn, required a reduction in the time allocated to the third phase to meet the deadlines. Despite this, we decided not to compromise on the quality of the project. As a result, the overall development time had to be extended, increasing the daily hours dedicated to the project. This additional effort ensured that the initial objectives were achieved without compromising the proposed quality standards.

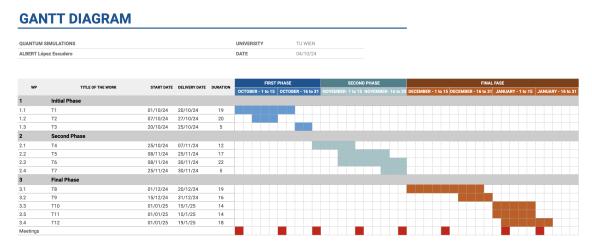


Figure 1.1: Gantt diagram showing the project timeline and the distribution of tasks over the development period.

State of the Art of the Technology Used or Applied in this Thesis

In this project, we focus on the operation of quantum simulators applied to molecular simulation, an area where quantum computing offers significant advantages. The main objective is to develop a program capable of simulating different molecules in a simple and efficient manner.

To this end, we will review the basic concepts of quantum mechanics that are essential to understand the fundamentals and potential of quantum computing, and explore the techniques of quantum simulation that allow us to harness quantum computing capabilities even with current technological limitations.

2.1 Quantum Simulation

Quantum simulation has emerged as an advanced and essential technique for studying complex quantum systems, especially those that are inaccessible or present great challenges for direct analysis using classical methods. Based on the proposal of Richard Feynman, who postulated that a computer built from quantum elements could overcome the limitations of classical computers in simulating quantum phenomena, quantum simulation has progressed significantly. It encompasses both digital and analog simulations and has expanded its applicability in various scientific areas.

There are mainly two approaches in quantum simulation: **Digital Quantum Simulation** (**DQS**) and **Analog Quantum Simulation** (**AQS**). DQS employs the quantum circuit model, where systems are represented by qubits that evolve through quantum gates to reproduce the dynamics of the target system. This approach is universal, as it can, in principle, simulate any quantum system, although not always efficiently. On the other hand, AQS involves creating a quantum system that directly emulates the Hamiltonian of the system under study, allowing certain properties of the simulated system, such as time evolution, to be reproduced approximately. This method is particularly useful when a qualitative representation is required rather than high precision.

In addition to these approaches, there are algorithms inspired by quantum information theory that facilitate the classical simulation of quantum systems. Techniques such as **Matrix Product States (MPS)** and **Projected Entangled Pair States (PEPS)** allow representing particle systems on classical computers more efficiently than standard classical methods, optimizing the calculation of properties of complex quantum systems.

The applications of quantum simulation are broad and encompass multiple scientific fields. In condensed matter physics, it allows the study of models such as the Hubbard model and quantum phase transitions, fundamental for understanding phenomena like superconductivity. In quantum chemistry, it facilitates the calculation of molecular energies and complex chemical reactions. In high-energy physics and cosmology, it emulates particles in high-energy fields and cosmological phenomena. Furthermore, quantum simulation is instrumental in the analysis of open quantum systems and in the investigation of quantum chaos, allowing exploration of interactions with the environment and chaotic dynamics in the quantum realm.

However, quantum simulation faces significant challenges related to the precise control of the quantum simulator systems and the management of decoherence and errors, which can affect the accuracy of the results. The amount of required resources, such as the number of qubits and quantum gates, also depends on the size and complexity of the system to be simulated. It is estimated that quantum simulators require between 40 and 100 qubits to surpass the computational power of classical computers in specific problems. Despite these challenges, technological advances continue to improve the viability and efficiency of quantum simulation, promising to transform research in natural sciences and expand our understanding of quantum phenomena.

2.2 Key Concepts in Quantum Mechanics

It is essential to understand the difference between bits in classical computing and qubits in quantum computing to delve into this new technological paradigm.

In classical computing, the basic unit of information is the **bit**, which can take the value of 0 or 1. These bits are the foundation upon which conventional computers operate, processing information through combinations of these binary states.

In contrast, quantum computing uses the **qubit** or quantum bit as its basic unit. Unlike the classical bit, a qubit can exist in a superposition of states, meaning it can simultaneously represent the values 0 and 1 thanks to the principle of superposition in quantum mechanics. This property, along with phenomena such as quantum entanglement and interference, allows quantum computers to process information exponentially more efficiently for certain problems.

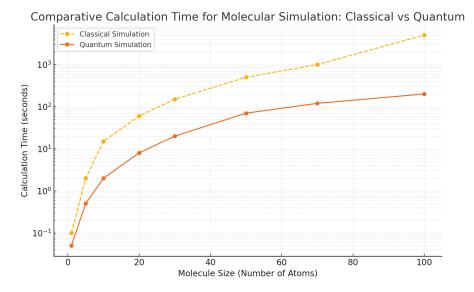


Figure 2.1: Comparison of computation time for molecular simulations: classical vs quantum.

Understanding how qubits operate and their differences from classical bits is essential to appreciate the revolutionary potential of quantum computing.

2.2.1 **Qubit**

The **qubit** is the basic unit of information in quantum computing. While the classical bit can only be in one of two states (0 or 1), a qubit can be in a superposition of both states simultaneously. This is due to the principle of quantum superposition, one of the fundamental characteristics of quantum mechanics.

Mathematically, a qubit is represented as a linear combination of the basis states $|0\rangle$ and $|1\rangle$:

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

where α and β are complex numbers that satisfy the normalization condition $|\alpha|^2 + |\beta|^2 = 1$. These coefficients indicate the probability amplitudes of finding the qubit in the states $|0\rangle$ or $|1\rangle$ upon measurement.

In addition to superposition, qubits can exhibit **quantum entanglement**, a property that allows creating strong correlations between qubits that cannot be explained by classical physics. Entanglement is essential for the computational power of quantum computers, as it enables processing and storing an exponentially larger amount of information than classical systems.

For example, while a classical system of n bits can represent one of 2^n possible state combinations, a quantum system of n qubits can represent a superposition of all those

combinations simultaneously. This capability is what allows quantum computers to tackle complex problems more efficiently.

However, manipulating and maintaining qubits is a significant technical challenge. Qubits are extremely sensitive and can be affected by interactions with the environment, leading to **quantum decoherence**. To minimize this effect and preserve quantum properties, it is necessary to keep systems in controlled conditions, such as very low temperatures, close to absolute zero.

2.2.2 Quantum Superposition

Quantum superposition allows a quantum system to exist in multiple states simultaneously until a measurement is performed. This characteristic is key to the functioning of quantum computers, as it enables processing a large amount of information in parallel.

In quantum systems, superposition is combined with **quantum interference**, where the probability amplitudes of states can reinforce or cancel each other out. This phenomenon is exploited in quantum algorithms to increase the probability of obtaining the correct result. For example, in Grover's algorithm, constructive interference amplifies the probability of the desired state, significantly improving the efficiency of searching for elements in an unsorted database.

Superposition is especially useful in simulating complex molecular systems. Quantum computers can naturally model the superpositions of electronic states in molecules, which is crucial for studying chemical reactions and molecular properties that are difficult to address with classical methods due to the exponential growth of computational resources required.

2.2.3 Quantum Decoherence

Quantum decoherence is one of the main challenges in quantum computing. It refers to the loss of a system's quantum properties, such as superposition and entanglement, due to unwanted interactions with the environment. This loss causes the quantum system to transition toward classical behavior, affecting the accuracy and reliability of quantum calculations.

Qubits are extremely sensitive to external disturbances, such as electromagnetic fluctuations, vibrations, and temperature changes. These interactions can cause quantum states to mix with those of the environment, leading to a loss of coherence that is irreversible and degrades the stored quantum information.

To mitigate the effects of decoherence, various strategies are implemented:

• **System Isolation**: Designing physical systems that minimize unwanted interactions with the environment, using materials and techniques that protect qubits from external disturbances.

- Quantum Error Correction: Implementing error correction codes that allow detecting and correcting errors without directly measuring the qubit's state, thereby preserving quantum information.
- **Dynamic Control**: Applying techniques such as pulse refocusing and dynamic pulse sequences that actively compensate for disturbances and extend the coherence time of qubits.

Controlling and mitigating decoherence are essential for the advancement of quantum computing and its application in areas like molecular simulation, where the precision of calculations is fundamental.

2.3 The Hamiltonian in Quantum Mechanics

The Hamiltonian is a fundamental concept originating from classical mechanics, introduced by William Rowan Hamilton in 1833. Hamiltonian mechanics is a reformulation of classical mechanics that provides powerful tools for studying the dynamics of systems. The Hamiltonian function represents the total energy of the system, expressed in terms of generalized coordinates and momenta, and is given by the sum of the kinetic and potential energies.

In quantum mechanics, the **Hamiltonian operator** plays a central role in describing the energy and time evolution of quantum systems. It represents the total energy of the system, including both kinetic and potential energies, and is essential for formulating the Schrödinger equation.

2.3.1 Mathematical Definition

The Hamiltonian operator, commonly denoted as \hat{H} , is a self-adjoint operator acting on the Hilbert space associated with the quantum system. For a single particle in one dimension, the Hamiltonian is expressed as:

$$\hat{H} = \hat{T} + \hat{V}$$

where:

- \hat{T} is the kinetic energy operator.
- \hat{V} is the potential energy operator.

In terms of the position \hat{x} and momentum \hat{p} operators, these are defined as:

$$\hat{T} = \frac{\hat{p}^2}{2m} = -\frac{\hbar^2}{2m} \frac{d^2}{dx^2}$$

$$\hat{V} = V(\hat{x})$$

Here, m is the mass of the particle, \hbar is the reduced Planck constant, and $V(\hat{x})$ is the potential energy function depending on position.

2.3.2 Role in the Schrödinger Equation

The Hamiltonian is central to the Schrödinger equation, which describes how the quantum state of a system evolves over time. The time-dependent Schrödinger equation is expressed as:

$$i\hbar \frac{\partial}{\partial t} |\psi(t)\rangle = \hat{H} |\psi(t)\rangle$$

where $|\psi(t)\rangle$ is the state vector of the system at time t. For time-independent systems, the Schrödinger equation reduces to the eigenvalue equation:

$$\hat{H}|\psi\rangle = E|\psi\rangle$$

Here, E represents the eigenvalues of the Hamiltonian, corresponding to the allowed energy levels of the system, and $|\psi\rangle$ are the associated eigenstates.

2.3.3 Hamiltonian in Multi-Particle Systems

For systems with multiple particles, the Hamiltonian includes additional terms representing interactions between particles. For example, for a system of two particles, the Hamiltonian is expressed as:

$$\hat{H} = \hat{T}_1 + \hat{T}_2 + \hat{V}_1 + \hat{V}_2 + \hat{V}_{12}$$

where:

- \hat{T}_1 and \hat{T}_2 are the kinetic energy operators of particles 1 and 2, respectively.
- + \hat{V}_1 and \hat{V}_2 are the individual potential energy operators.
- \hat{V}_{12} represents the potential interaction between the two particles.

2.3.4 Importance in Quantum Simulations

In quantum simulations, especially in algorithms like the Variational Quantum Eigensolver (VQE), the Hamiltonian is decomposed into a sum of simpler terms, often expressed in terms of Pauli operators. This decomposition facilitates implementation on quantum circuits and allows estimating the system's energy through measurements on qubits.

Understanding the structure and properties of the Hamiltonian is essential for modeling and simulating quantum systems, as it determines the possible energies and dynamics of the system under study.

2.4 VQE: Variational Quantum Eigensolver

Among the hybrid quantum-classical algorithms developed to address quantum simulation challenges, the *Variational Quantum Eigensolver (VQE)* has gained particular relevance. This method seeks to approximate the ground-state energy of a target Hamiltonian, such as the electronic Hamiltonian of a molecule, by efficiently combining quantum state preparation with classical optimization techniques.

2.4.1 Fundamental Principles and Stages of the Algorithm

VQE is founded on the **variational principle** of quantum mechanics, which states that the expectation value of the energy $E(\vec{\theta})$ for any normalized trial state $|\psi(\vec{\theta})\rangle$ is always an upper bound to the true ground-state energy E_0 :

$$E(\vec{\theta}) = \langle \psi(\vec{\theta}) | \hat{H} | \psi(\vec{\theta}) \rangle \geq E_0.$$

Because $E(\vec{\theta})$ depends on a set of parameters $\vec{\theta}$, the VQE algorithm iteratively updates these parameters to minimize $E(\vec{\theta})$. Once no further reduction in $E(\vec{\theta})$ is possible, the algorithm identifies the lowest value reached as an approximation of E_0 .

In practice, VQE proceeds in a loop that integrates quantum and classical resources:

1. **Quantum State Preparation:** A parameterized quantum circuit, commonly termed an *ansatz*, is constructed with a set of adjustable parameters $\vec{\theta}$. This circuit leverages unitary gates (e.g., single-qubit rotations, entangling gates) to create a trial wavefunction:

$$|\psi(\vec{\theta})\rangle$$
.

- 2. **Measurement of the Expected Energy:** The Hamiltonian \hat{H} is decomposed into a sum of Pauli operators acting on the qubits. The expectation value $\langle \psi(\vec{\theta}) \mid \hat{H} \mid \psi(\vec{\theta}) \rangle$ is obtained by measuring the appropriate Pauli operators on the quantum device, typically requiring multiple circuit executions due to non-commuting terms.
- 3. **Classical Optimization:** The measured energy serves as a cost function, $E(\vec{\theta})$. A classical optimizer—such as *Gradient Descent* or *Adam*—then updates the parameters $\vec{\theta}$ to minimize this cost.
- 4. **Iteration and Convergence:** Steps 1–3 repeat until a convergence criterion is satisfied, for instance,

$$\left| E(\vec{\theta}_{k+1}) - E(\vec{\theta}_k) \right| < \delta,$$

where δ is a small threshold for energy differences. The final set $\vec{\theta}^*$ yields an approximate ground-state wavefunction and energy.

2.4.2 Advantages and Challenges

VQE has garnered extensive interest in fields like **quantum chemistry**, **materials science**, and even combinatorial optimization problems mapped to Hamiltonians. Its hybrid structure allows leveraging near-term quantum devices (with limited qubits and gate depths) while offloading resource-intensive tasks—such as parameter updates—to classical computers.

Despite its promise, VQE faces several practical hurdles:

- **Noise and Decoherence:** Real quantum devices suffer from errors that deteriorate the fidelity of prepared states and measurements, requiring error-mitigation strategies and noise-aware ansatz designs.
- **Barren Plateaus:** High-dimensional parameter spaces can contain large regions where gradients vanish, complicating the search for global minima.
- **Measurement Overhead:** Decomposing a Hamiltonian into many Pauli terms demands running multiple circuits, increasing sampling time and exposure to hardware noise.
- **Circuit Depth:** Accurate ansätze for complex systems may require deep circuits that quickly exceed the coherence times of current quantum processors.

2.4.3 Outlook in Quantum Simulation

Continuous improvements in both hardware (qubit quality, gate fidelity, and error-correction schemes) and software (advanced ansätze, better optimizers, error mitigation) keep driving VQE toward practical applications. Recent strategies such as *ADAPT-VQE*, which adaptively builds up an excitation operator set, and domain-specific ansätze integrated with error mitigation methods, further enhance VQE's accuracy for molecular systems.

As the number of qubits grows and quantum hardware matures, VQE is likely to become a central approach for tackling classically intractable problems in quantum chemistry, materials science, and beyond. Its flexible hybrid nature will continue to serve as a testbed for new optimization algorithms, ansatz designs, and measurement strategies, bridging current *Noisy Intermediate-Scale Quantum (NISQ)* devices with the longer-term ambition of fault-tolerant quantum computing.

2.5 Different Ansätze in Quantum Chemistry and Quantum Computing

In the context of variational quantum algorithms and quantum chemistry, an **ansatz** is a carefully chosen, often physically motivated, parametric form of the quantum state used to approximate the ground (or excited) state of a system described by a given Hamiltonian. The term *ansatz* originates from the German word "approach" or "initial guess," and it

reflects the central idea that we propose a functional form (or circuit structure) for the wavefunction and then optimize the parameters in search of the lowest possible energy.

Within the framework of the Variational Quantum Eigensolver (VQE), the ansatz is implemented as a parameterized quantum circuit whose gates depend on a set of continuous variables $\vec{\theta}$. By measuring the expectation value of the Hamiltonian with respect to this trial state, one obtains an energy estimate $E(\vec{\theta})$ which is then iteratively minimized by a classical optimizer. The success of a VQE calculation hinges critically on the expressiveness and resource requirements (number of gates, circuit depth, etc.) of the chosen ansatz.

Several ansätze have been proposed to achieve a balance between accuracy and computational cost. Below, we summarize the most relevant approaches, highlighting their theoretical underpinnings and current usage in quantum simulation.

2.5.1 Hartree-Fock-based Ansätze (Classical Reference)

A historically important "classical" ansatz in quantum chemistry arises from the **Hartree–Fock (HF)** approximation. In this method, the total wavefunction is assumed to be a single Slater determinant constructed from one-particle orbitals. Although it captures the fundamental antisymmetry required by the Pauli exclusion principle (i.e., fermionic exchange), it neglects most of the electron correlation. Post-HF methods, such as Configuration Interaction (CI), Many-Body Perturbation Theory (MPn), and Coupled Cluster (CC), then build on this reference state by introducing additional terms that account for electron correlation.

- Configuration Interaction (CI): Expands the wavefunction in a basis of Slater determinants (excitations) beyond the HF reference. The Full CI approach is exact within the chosen basis but scales exponentially with system size. Truncated CI methods (CIS, CID, CISD, etc.) reduce the computational cost but still grow quickly with system size.
- **Coupled Cluster (CC):** Expresses the wavefunction via an exponential of excitation operators acting on the HF reference. Formally written as

$$|\Psi_{\rm CC}\rangle=e^{\hat{T}}|\Phi_{\rm HF}\rangle,$$

where \hat{T} is the sum of cluster excitation operators (singles, doubles, triples, etc.). Although Coupled Cluster with Singles and Doubles (CCSD) is often accurate, further inclusion of triples and higher excitations can be required for strongly correlated systems.

In the context of classical methods, these **ansätze** serve as trial wavefunctions whose coefficients are optimized using high-performance classical algorithms. Their conceptual basis—constructing physically motivated trial states that capture crucial features of the system—carries over into quantum computing.

2.5.2 Unitary Coupled Cluster (UCC)

A key adaptation of the Coupled Cluster theory to quantum computing is the **Unitary Coupled Cluster (UCC)** ansatz. It modifies the standard CC exponential by making it explicitly unitary:

$$|\Psi_{\rm UCC}\rangle = e^{\hat{T}(\vec{\theta}) - \hat{T}^{\dagger}(\vec{\theta})} |\Phi_{\rm HF}\rangle,$$

where $\hat{T}(\vec{\theta})$ is typically truncated to include only single and double excitations (UCCSD). This approach guarantees that the resulting operator is unitary, which is crucial for hardware implementations in quantum computing since all gates must be unitary transformations.

• UCCSD (Singles and Doubles): The most widespread version of UCC is truncated at single and double excitations:

$$\hat{T}(\vec{\theta}) = \sum_{i,a} \theta_i^a \hat{a}_a^{\dagger} \hat{a}_i + \sum_{i,j,a,b} \theta_{i,j}^{a,b} \hat{a}_a^{\dagger} \hat{a}_b^{\dagger} \hat{a}_j \hat{a}_i + \cdots$$

Here, i, j denote occupied orbitals and a, b virtual (unoccupied) orbitals. By exponentiating both \hat{T} and \hat{T}^{\dagger} , the wavefunction stays normalized. However, the circuit depth can become large since implementing the exponential of a sum of non-commuting operators requires a trotterization or related approximation.

• ADAPT-VQE and Variants: To mitigate the high circuit cost, variants like *ADAPT-VQE* build up a UCC-type ansatz incrementally, selecting only those excitation operators that most significantly lower the energy at each step. This adaptive approach reduces the number of gates needed and often converges faster.

2.5.3 Problem-Inspired or Custom Ansätze

In some cases, **custom ansätze** are tailored to the specific physical or chemical system under investigation. For example, if certain symmetries (like particle number or spin) are known to be crucial for describing the ground state, one can design an ansatz that explicitly respects those symmetries. Such approaches can drastically reduce the parameter space and improve convergence, albeit with some additional effort in circuit design.

2.6 Optimizers

In quantum simulation algorithms such as the Variational Quantum Eigensolver (VQE), optimizers constitute a key element of the hybrid quantum-classical workflow. Their primary objective is to minimize the cost function

$$E(\vec{\theta}) = \langle \psi(\vec{\theta}) \mid \hat{H} \mid \psi(\vec{\theta}) \rangle,$$

where \hat{H} represents the Hamiltonian of the system under study and $|\psi(\vec{\theta})\rangle$ is a parameterized quantum state, often referred to as the *ansatz*. After each quantum measurement, the optimizer updates the parameter vector $\vec{\theta}$ to guide the system toward the ground-state energy. This process is iterated until convergence, balancing the capabilities of quantum hardware with classical numerical techniques.

In the following subsections, we discuss the theoretical underpinnings and key features of several optimizers commonly employed in variational algorithms. While all these optimizers share the goal of efficiently navigating the parameter space, they differ in how they incorporate gradients, memory of past iterations, and adjustments of the learning rate.

2.6.1 Gradient Descent (GD)

Gradient Descent is one of the most fundamental methods for continuous optimization. At each iteration, it updates parameters by moving them in the direction opposite to the gradient of the cost function:

$$\vec{\theta}_{k+1} = \vec{\theta}_k - \eta \nabla_{\vec{\theta}} E(\vec{\theta}_k),$$

where η is the learning rate and $\nabla_{\vec{\theta}} E(\vec{\theta})$ denotes the gradient of the cost function with respect to the parameters. Despite its simplicity, Gradient Descent can converge slowly or get trapped in local minima when dealing with complex or high-dimensional landscapes, making it less efficient if used alone in large-scale molecular simulations.

2.6.2 Momentum Optimizer

The *Momentum* method extends standard Gradient Descent by incorporating a velocity term that accumulates a fraction of previous updates. This approach can mitigate oscillations and speed up convergence in regions with shallow gradients. The update rule is given by:

$$\vec{v}_{k+1} = \gamma \vec{v}_k - \eta \nabla_{\vec{\theta}} E(\vec{\theta}_k),$$

$$\vec{\theta}_{k+1} = \vec{\theta}_k + \vec{v}_{k+1},$$

where γ (typically between 0.9 and 0.99) is the momentum coefficient that controls how much past gradients influence the current update. This optimizer often accelerates learning in practice by effectively smoothing noisy or rapidly changing gradients.

2.6.3 Nesterov Momentum Optimizer (NMomentum)

Nesterov Momentum, sometimes referred to as *Nesterov's Accelerated Gradient (NAG)*, refines the idea of Momentum by anticipating the next position of the parameters before computing the gradient. Concretely, one computes the gradient at $\vec{\theta} + \gamma \vec{v}$ rather than at

 $\vec{\theta}$ only. The updates become:

$$\vec{v}_{k+1} = \gamma \vec{v}_k - \eta \nabla_{\vec{\theta}} E(\vec{\theta}_k + \gamma \vec{v}_k),$$

$$\vec{\theta}_{k+1} = \vec{\theta}_k + \vec{v}_{k+1}.$$

By 'looking ahead' in the direction of the velocity term, Nesterov Momentum tends to achieve smoother convergence and better performance on problems with numerous local minima or saddle points, which are common in complex quantum simulations.

2.6.4 RMSProp

RMSProp is a gradient-based optimizer that adaptively tunes the learning rate for each parameter by normalizing the gradient through a moving average of its recent magnitudes. This helps address issues of vanishing or exploding gradients, which can be particularly troublesome in variational circuits of moderate or large depth. Its core update equations are:

$$E[\nabla_{\vec{\theta}}^{2}]_{k} = \beta E[\nabla_{\vec{\theta}}^{2}]_{k-1} + (1 - \beta) \nabla_{\vec{\theta}} E(\vec{\theta}_{k})^{2},$$

$$\vec{\theta}_{k+1} = \vec{\theta}_{k} - \eta \frac{\nabla_{\vec{\theta}} E(\vec{\theta}_{k})}{\sqrt{E[\nabla_{\vec{\theta}}^{2}]_{k}} + \epsilon},$$

where $0 < \beta < 1$ is a decay factor controlling the smoothing effect, and ϵ is a small constant ensuring numerical stability.

2.6.5 Adagrad

Adagrad is an early approach to adaptive learning rates, designed to handle sparse or highly non-uniform gradients. It individually scales the updates by the inverse square root of the cumulative sum of gradients:

$$\vec{\theta}_{k+1} = \vec{\theta}_k - \frac{\eta}{\sqrt{\sum_{i=1}^k \nabla_{\vec{\theta}} E(\vec{\theta}_i)^2} + \epsilon} \nabla_{\vec{\theta}} E(\vec{\theta}_k).$$

This mechanism allows parameters with small but consistent gradients to receive larger updates, which can be helpful in certain quantum chemistry models where specific Hamiltonian terms dominate.

2.6.6 Adam

Adam (Adaptive Moment Estimation) has emerged as one of the most widely used optimizers in machine learning and, increasingly, in quantum algorithms. It combines Momentum-like accumulations of the first moment of gradients (i.e., the mean) with an RMSProp-like treatment of the second moment (i.e., the uncentered variance). The

update rules are:

$$\begin{split} \vec{m}_{k+1} &= \beta_1 \vec{m}_k + (1 - \beta_1) \nabla_{\vec{\theta}} E(\vec{\theta}_k), \\ \vec{v}_{k+1} &= \beta_2 \vec{v}_k + (1 - \beta_2) \nabla_{\vec{\theta}} E(\vec{\theta}_k)^2, \\ \hat{\vec{m}}_{k+1} &= \frac{\vec{m}_{k+1}}{1 - \beta_1^{k+1}}, \quad \hat{\vec{v}}_{k+1} = \frac{\vec{v}_{k+1}}{1 - \beta_2^{k+1}}, \\ \vec{\theta}_{k+1} &= \vec{\theta}_k - \eta \frac{\hat{\vec{m}}_{k+1}}{\sqrt{\hat{\vec{v}}_{k+1}} + \epsilon}, \end{split}$$

where $0 < \beta_1, \beta_2 < 1$ are decay hyperparameters controlling how quickly the estimates of the first and second moments adjust. Adam's blend of adaptive step sizes and momentum often yields robust performance, even when the cost landscape is noisy or irregular, as is typical in quantum simulations.

2.6.7 Quantum Natural Gradient (QNG)

Unlike classical optimizers that rely on Euclidean metrics in parameter space, *Quantum Natural Gradient (QNG)* specifically incorporates the *Fubini–Study* metric, capturing how small changes in the parameters affect the underlying quantum state. By working with a geometry adapted to the quantum manifold, QNG can achieve faster and more reliable convergence in variational circuits. Conceptually, the update rule can be written as:

$$\vec{\theta}_{k+1} = \vec{\theta}_k - \eta \, \mathcal{F}^{-1} \nabla_{\vec{\theta}} E(\vec{\theta}_k),$$

where \mathcal{F} represents the *quantum Fisher information matrix*, a matrix encoding the local geometry of the parameterized state. Computing \mathcal{F} can be more demanding than classical gradients, but for many quantum chemistry or condensed-matter applications, the improved efficiency justifies this added cost.

2.6.8 Importance of Optimizers in Quantum Simulation

Optimizers bridge the gap between quantum hardware and classical processing by iteratively refining the variational parameters to minimize the expectation value of the Hamiltonian. They must contend with challenges specific to quantum simulation, such as measurement noise, limited qubit counts, and complex cost landscapes characterized by local minima and barren plateaus. Properly choosing and tuning the optimizer is paramount to achieving accurate, resource-efficient simulations. By harnessing the distinctive advantages of adaptive and momentum-based methods—as well as more specialized quantum-aware techniques like QNG—one can significantly improve the speed and reliability of variational algorithms, thereby pushing the capabilities of quantum simulation closer to practical applications in molecular modeling.

Methodology / project development

In this chapter, the methodology used in the completion of the work will be detailed. Its aim is to offer a thorough account of the approaches and techniques used, ensuring replicability and academic rigor. It will not only cover the research methods and measurement techniques employed but will also delve into the specifics of software and hardware development. Whether the project involves qualitative analysis, quantitative measurements, computational modeling, or physical prototyping, this chapter should elucidate how each component contributes to the overall objectives.

In addition to describing the methods themselves, the chapter will also provide justifications for why specific methods were chosen over others. For example, it may explain the choice of a particular programming language, statistical test, or experimental setup. The chapter will also address the limitations of the methodology and how these have been mitigated or accounted for. Readers should come away with a clear understanding of how the project's development has been carried out, why certain choices were made, and how these methods serve to fulfill the initially established objectives.

3.1 Tools and Frameworks Selection

3.1.1 Framework Selection

To make the decision on which framework to use, we compared the documentation of the two quantum simulation frameworks available in the market: PennyLane and Qiskit. These are the most comprehensive frameworks with similar features available at the time of creating this project. After reviewing the documentation, we ultimately chose to use PennyLane for two reasons.

The first reason was the amount of documentation related to quantum simulation. Once we started looking into how others were using these resources, we realized that in the field of molecular simulation, the existing documentation—both theoretical and especially practical—was substantially greater. This provided us with more examples to begin developing our project.

The second reason for our choice was the frequent major changes implemented by Qiskit. We realized that while Qiskit is a tool that promises to be very good, it has historically undergone significant structural changes.

For these reasons, this project has been developed using the PennyLane framework. Below, we will observe how the project has been developed and explain the reasons behind the decisions made.

3.2 Project Structuring

After deciding on the interface to use and implementing the first version of the code, we decided to reorganize the project to make it more precise and modular. This structure offers the possibility to easily add more lines of code and functionalities.

3.2.1 Code Organization

```
quantum simulation project/
config/
     config functions.py: Configuration functions for the project.
     molecules.json: Molecule data.
      pycache: Python cache files.
main.py: Main program file.
modules/
     ansatz preparer.py: Quantum ansatz preparation.
     hamiltonian builder.py: Molecular Hamiltonian construction.
     molecule manager.py: Molecular data management.
     opt mol.py: Molecular optimization.
     optimizer.py: Optimization algorithms.
     visualizer.py: Visualization tools.
     pycache : Python cache files.
temp results autograd/
     energy evolution.png: Energy evolution graph.
     filtered report autograd.txt: Filtered results report.
     final geometries 3D.png: Image of the final 3D geometries.
     nuclear coordinates.png: Nuclear coordinates.
     output.txt: Program data output.
     profile output autograd.txt: Autograd profile output.
test/: Directory for tests.
```

This file serves as the entry point of the program. It initializes the initial conditions, sets up the molecule's configuration, defines optimization options, and orchestrates the execution of the quantum simulation and geometry optimization process. It is the first file to execute when running the application.

Auxiliary Modules (modules/): This directory contains various modules that encapsulate the core logic and operations of the project:

- ansatz_preparer.py: Includes functions for constructing the quantum circuit from the variational ansatz, preparing states, and applying excitations.
- hamiltonian_builder.py: Responsible for generating the molecular Hamiltonian based on nuclear coordinates and the selected electronic basis.
- molecule_manager.py: Manages information related to the molecule, such as its charge, multiplicity, number of electrons, and required orbitals.
- opt_mol.py: Functions that orchestrate the molecular optimization process, invoking the optimizer and recording the simulation's progress.
- optimizer.py: Implements the optimization logic, combining routines for evaluating the cost (energy) with the selected optimization algorithms, updating parameters, and geometries.
- visualizer.py: Generates graphical outputs and reports that display the evolution of energy, nuclear coordinates, and other relevant data during optimization.

Temporary Results Directories (temp_results_autograd): Several directories with names starting with temp_results_autograd store output data, time logs, and visualizations generated for different simulations and configurations. For documentation purposes, these directories are treated as a single repository for temporary results.

Dependencies (requirements.txt): This file lists the required libraries and their versions to reproduce the project's execution environment. Keeping it updated ensures reproducibility of the simulation across different systems, facilitating the installation of necessary dependencies.

3.2.2 Version Control

Version control was managed using Git, allowing detailed tracking of changes and facilitating continuous collaboration with the supervisors on the project. Primarily, at the start of the project, a single branch was used to develop the project and explore the framework's possibilities. Once a stable version was achieved, branches were created to conduct tests and develop new functionalities. The first branches created were for the different interface versions. In each branch, the code was refined so that the same code would run across the various interfaces. Finally, only the interface changes that proved most suitable for the project were merged back into the main branch.

3.3 Development and Implementation

The *Variational Quantum Eigensolver* (VQE) was chosen as the primary method to estimate the ground state energy of the studied quantum system. VQE combines limited quantum

processing (measurements and applicability in moderately deep circuits) with classical optimization techniques. Its selection is justified by:

- **Suitability for NISQ devices:** VQE is particularly well-suited for noisy intermediate-scale quantum (NISQ) devices, as it requires circuits of relatively low depth.
- **Flexible Ansatz:** It allows the use of various adaptive variational ansätze that capture essential electronic correlations.
- **Direct coupling to classical optimizers:** The VQE cost function (the expected energy) can be minimized with a wide range of classical methods, making it easy to experiment with different optimizers.

The core principle of VQE is the variational theorem, which guarantees that the expected energy of the ansatz is always an upper bound to the true ground state energy. By optimizing the ansatz parameters, the algorithm progressively approaches the actual energy minimum. We have already explained the concept of VQE in the state of the art chapter; now we will explain how we have implemented it in our project and how we have integrated it.

Principle of VQE: The VQE is based on the variational principle, which states that the expected energy of any approximate state $|\psi(\theta)\rangle$ is always greater than or equal to the real ground state energy E_0 :

$$E(\theta) = \langle \psi(\theta) | H | \psi(\theta) \rangle \ge E_0$$

We have already discussed this concept, but it is necessary to emphasize it as it is the foundation of the entire algorithm. The idea is to find the parameters θ that minimize the expected energy, thereby approaching the real value of the ground state energy.

Next, we will detail how the VQE is implemented in our project, explaining how each component has been developed for trying to achieve the best performance and results.

3.3.1 Hamiltonian Construction Process

1. Definition of Molecular Geometry:

The geometry is specified by the atomic symbols and the Cartesian coordinates of each atom in the molecule:

```
Geometry Definition

1 symbols = ['H', 'H']
2 x_init = np.array([0.0, 0.0, 0.0, 0.0, 0.0, 0.74])
```

2. Hamiltonian Construction:

The build_hamiltonian function generates the molecular Hamiltonian using PennyLane's functions:

```
Hamiltonian Build
1 def build_hamiltonian(x, symbols, charge=0, mult=1, basis_name='sto
       -3g'):
2
       x = np.array(x)
3
       coordinates = x.reshape(-1, 3)
       hamiltonian, qubits = qml.qchem.molecular hamiltonian(
4
           symbols, coordinates, charge=charge, mult=mult, basis=
5
               basis name
6
       )
       h coeffs, h ops = hamiltonian.terms()
7
       h coeffs = np.array(h coeffs)
       hamiltonian = qml.Hamiltonian(h_coeffs, h_ops)
9
10
       return hamiltonian
```

Note: A basis set, such as 'sto-3g', is selected, which is a predefined set of basis functions to represent atomic orbitals in a simplified manner. This makes the simulation more efficient.

Function Description:

This function generates the qubit Hamiltonian of a molecule by transforming the electronic Hamiltonian in second quantization into the Pauli matrix framework. Additionally, it allows for the incorporation of net charge effects, spin multiplicity, and an active space defined by a specific number of electrons and orbitals, optimizing the quantum simulation of molecular systems.

3.3.2 Adaptive Ansatz Construction and Operator Selection

As we said before, the adaptive ansatz construction builds upon the conventional variational approach by strategically selecting only those excitations that offer the most significant energy reductions. Instead of starting from a large, fixed set of parameters, the algorithm begins with the Hartree-Fock state and incrementally introduces new excitations based on their calculated impact on lowering the system's energy. This methodology provides both theoretical and practical advantages in handling the complexity of the solution space.

The selection process begins with a predefined *operator pool*, typically composed of single and double excitation operators relevant to the molecular system. At the start of the procedure, no variational parameters are assigned, and the system is initialized in the reference Hartree-Fock state. At each iteration, the algorithm evaluates the energy gradients associated with adding each operator from the pool:

- 1. **Gradient Calculation:** For every candidate operator \hat{O}_i in the pool, the partial derivative of the energy with respect to the parameter controlling \hat{O}_i is computed. This step identifies how sensitive the energy is to introducing that particular excitation.
- 2. **Operator Ranking and Filtering:** All candidate excitations are ranked according to the absolute value of their gradients. Operators that produce negligible energy changes are discarded, while those offering substantial decreases are selected for inclusion.
- 3. **Incremental Ansatz Growth:** The selected operator(s) is then added to the ansatz. A new parameter is introduced and optimized, increasing the dimensionality of the parameter space *only where it matters*. This targeted expansion ensures that each additional parameter contributes meaningfully to lowering the energy.
- 4. **Pool Update and Iteration:** After adding the chosen operators, the process repeats. The operator pool is re-examined at subsequent steps, but it now excludes previously chosen operators unless they are included as parameterized parts of the ansatz. Over multiple iterations, the ansatz evolves adaptively, honing in on the most relevant subset of excitations.

A simplified code snippet, consistent with the project's structure, may appear as follows:

In this code, the compute_operator_gradients function evaluates each operator's gradient, while the select_operator function applies a filtering criterion based on a defined convergence_threshold. Only the most promising excitation is incorporated into the ansatz at each step, ensuring a controlled and meaningful expansion of the parameter space.

In numerical experiments, this targeted approach has demonstrated:

- Faster Convergence: Fewer parameters are introduced at each stage, allowing the optimizer to quickly reduce the energy without wading through irrelevant configurations.
- Lower Resource Consumption: By refining the search space, the quantum circuits remain relatively shallow, and classical optimization routines require fewer evaluations.
- **Scalability:** As molecular systems grow in complexity, the adaptive approach helps mitigate the exponential growth in parameter number, making it more feasible to handle larger systems within similar computational budgets.

3.3.3 Cost Function Definition

With the ansatz defined, the next step is to establish a cost function that evaluates the expected energy of the system given a set of parameters θ . In our implementation, this cost function is defined within update_parameters_and_coordinates and calculates the expected value of the molecular Hamiltonian:

```
Definition of the Cost Function

1 @qml.qnode(dev, interface=interface)
2 def cost_fn(params):
3     prepare_ansatz(params, hf_state, selected_excitations, spin_orbitals)
4     return qml.expval(hamiltonian)
```

This function is essential for evaluating $E(\theta)$. By calculating the expected value of the Hamiltonian, we can quantify how close our approximate state is to the true ground state.

3.3.4 Mixed Electronic and Geometric Optimization Strategy

In our project, we made a deliberate decision to integrate the refinement of both variational parameters θ and nuclear coordinates X into a single iterative loop. Rather than treating these aspects separately, as is common in sequential optimization approaches, we chose to couple the electronic and geometric optimizations from the start. By doing so, we ensured that each electronic update immediately reflects the current molecular geometry, and each geometric adjustment leverages the most recent and accurate electronic wavefunction. This approach was guided by our goal of finding the global minimum of the molecular system's total energy more efficiently, ultimately steering the molecule towards its equilibrium geometry and ground state energy in a more coherent and resource-effective manner.

Rationale for Our Mixed Approach In many standard methodologies, the electronic structure is optimized at a fixed geometry before the geometry itself is optimized under that electronic configuration. We felt this separation was inefficient for our objectives,

as it often leads to unnecessary iterations and suboptimal intermediate solutions. Recognizing that the electronic configuration and nuclear arrangement are intrinsically linked, we decided to continually update both in tandem. This choice was grounded in our understanding that capturing the interplay between the electronic distribution and molecular geometry as it unfolds would reduce computational overhead and converge more rapidly to a stable, physically meaningful equilibrium.

Our Iterative Optimization Steps

1. **Initialization:** We begin by defining the initial molecular geometry, nuclear coordinates X_0 , and variational parameters θ_0 . For instance:

```
Initialization Example

1 symbols = ['H', 'H']
2 x_init = np.array([0.0, 0.0, 0.0, 0.0, 0.0, 0.74])
3 params = np.array([], requires_grad=True)
```

We selected these initial values based on known molecular structures and our desire to start from a configuration that is simple yet representative.

- 2. **Molecular Hamiltonian Update:** At each iteration, we recalculate the molecular Hamiltonian $\hat{H}(\mathbf{X})$ using the updated nuclear coordinates. This ensures that our cost function (the expected energy) accurately reflects the current geometry at every step, allowing us to maintain a closer link between the electronic solution and the evolving molecular shape.
- 3. **Operator Gradient Calculation and Selection:** For the electronic part, we compute energy gradients with respect to a pool of candidate excitation operators. We then select and add only the operator with the highest gradient contribution to the ansatz. This choice was made to keep the parameter space as manageable as possible, focusing our resources on the excitations that yield the greatest energy reductions. By gradually expanding the ansatz in this manner, we prevent an explosion in complexity and retain a more controlled optimization path.
- 4. **Nuclear Gradient Computation and Coordinate Updates:** To update the nuclear coordinates X, we decided to compute the nuclear gradients numerically using finite differences. Concretely, for each coordinate direction, we slightly perturb X and measure the resulting change in energy:

$$\nabla_{\mathbf{X}} E(\theta, \mathbf{X}) \approx \frac{E(\theta, \mathbf{X} + \delta \mathbf{u}) - E(\theta, \mathbf{X} - \delta \mathbf{u})}{2\delta}.$$
 (3.1)

We adopted this finite-difference method to maintain flexibility and simplicity, and because it integrates seamlessly with our adaptive approach. After obtaining the gradients, we update the coordinates as:

$$X_{\text{new}} = X_{\text{old}} - \alpha \nabla_X E(\theta, X),$$
 (3.2)

where α is a learning rate we chose based on preliminary tests to balance stability and speed of convergence. This direct control allowed us to refine the geometry efficiently without overshooting or requiring overly complex gradient estimations.

- 5. **Geometric Convergence Validation:** We established convergence criteria tailored to our desired precision and computational budget. For energy convergence, we require that differences between subsequent iterations fall below a small threshold (e.g., 10⁻⁸ Ha). For geometric convergence, we set clear tolerances on changes in atomic positions and interatomic distances. Meeting both criteria ensures the geometry is near equilibrium and that no further improvements are necessary. This choice reflects our priority for a stable and physically meaningful final configuration rather than just a numerically optimized one.
- 6. **Visualization and Termination:** Throughout the process, we record the evolving energy, coordinates, and other metrics. We decided to include immediate visual feedback (such as energy vs. iteration plots and 3D molecular views) to quickly assess the effectiveness of our approach. This real-time monitoring helps us recognize potential issues early, adjust our strategies, and confirm when we have reached the desired convergence criteria. Once these conditions are met, we terminate the process, confident that the final geometry and electronic state are both well-optimized.

Why Our Iterative Coupling Is More Efficient By integrating electronic and geometric optimizations, we reduce the redundant recalculations and needless complexity that can arise in standard sequential methods. In our approach, each update to the electronic parameters leverages a geometry that is already moving towards equilibrium, and each geometric refinement uses an increasingly accurate electronic state. This synergy not only shortens the pathway to convergence but also helps us avoid getting stuck in suboptimal configurations. In our experience, this mixed strategy has proven more efficient and more closely aligned with the underlying physics of the system, delivering faster, more stable, and more accurate results than what we would expect from a traditional, decoupled optimization approach.

3.4 Limitations and Mitigation Measures

Among the limitations of this approach are:

- **Scalability:** As the system grows in the number of electrons and orbitals, the complexity of Hamiltonian construction and the excitation space increases exponentially.
- Quantum Noise and Errors: On real devices, noise affects measurement fidelity.
 Our work, primarily simulation-oriented, plans to integrate mitigation techniques in future studies.

• **Ansatz Choice:** Although the adaptive ansatz helps, there is no guarantee that the excitation selection is optimal. Future work might explore more complex heuristics.

To mitigate these issues, we opted for reduced basis sets, strategies such as re-initializing the optimizer when increasing the parameter space, and verifying convergence through multiple criteria (energetic and geometric).

Results

This chapter should encompass your data analysis and findings. Additionally, include relevant tables, figures, and citations to support your results and interpretations. Here is a suggested list of topics to discuss:

4.1 Experiments and Tests

Describe the experiments conducted to assess the performance of your project. Explain how you collected and processed the data.

4.2 Data Visualization

Create visual representations of the results (e.g., scatter plots, bar charts). Interpret the visualizations and relate them to the research questions.

4.3 Limitations

Acknowledge any limitations in the data or analysis. Explain how these limitations may have influenced the results.

4.4 Experiments and Tests

Durante el transcurso de este proyecto, se han realizado una serie de experimentos con el objetivo de conseguir el mayor rendimiento para el simulador quantico de moléculas. Una parte importe de la simulación quantica es la decisión para las interfaces del calcula de las funciones de coste. Estas funciones son las que se tendrán que optimizar para conseguir el estado y la geometria optima de esa molécula. Normalmente, la interfaz mas eficaz para esta tarea es la JAX, ya que utiliza la aceleración de hardware mediante la GPU, que suelen ser mas eficaces y rapidas para encontrar el punto optimo de la función

de coste. Después de ejecutar dos codigos de funcionaminto identico, con lo que lo unico que modificamos fue la interfaz de calulo, nos dimos cuenta de algo sorprendente. La interfaz de calculo de JAX, que se ejecutaba en la GPU, era mas lenta que la interfaz de calculo de autograd, que se ejecutaba en la CPU. Este resultado fue sorprendente, ya que la GPU suele ser mas eficaz para este tipo de tareas. Para asegurarnos de que no era un error en el codigo, ejecutamos el mismo codigo en diferentes maquinas, y el resultado fue el mismo. Por lo tanto, decidimos seguir con la interfaz de calculo de autograd, ya que era mas rapida y eficaz para este tipo de tareas.

Ejecutamos la misma optimización, unicamente modificando la interfaz, y nos guardamos los tiempos de ejecución de las distintas funciones que contenia el codigo y los guardamos en un archivo. A continuación, mostramos los resultados de los distintos tiempos de ejecución de las distintas simulaciones.

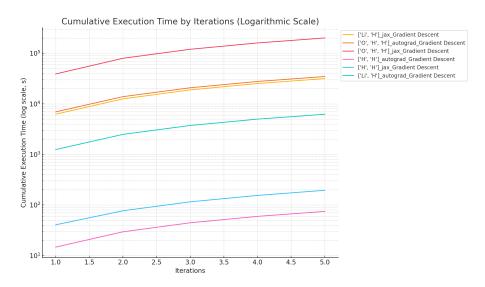


Figure 4.1: Tiempo de ejecución de las distintas moleculas segun su iteración en la simulación.

Como se puede observar en la figura, en todos los casos, el tiempo de ejecución de la simulación es menor en la interfaz de autograd que en la interfaz de JAX. Si hacemos una media del tiempo total de ejecución de las simulaciones, obtenemos que la interfaz JAX, va un 74.92% mas lenta que la interfaz de autograd. Otro dato tambien interestante es que si nos fijamos en el porcentaje de tiempo que pierde la interfaz de JAX, nos damos cuenta que a medida que la complejidad de la interfaz aumenta (es decir, a medida que aumenta el numero de atomos de la molecula), el porcentaje de tiempo que pierde la interfaz de JAX disminuie, esto nos da una pista del porque de estos resultados.

La segunda grafica que generamos fue la del tiempo de computo en cada parte de nuestro codigos. Para cada simulación, hicimos un seguimiento del tiempo que tardaba la ejecución en cada parte del código, donde se efectuaba el cambio de interfaz. A continuación, mostramos los resultados de los distintos tiempos de ejecución de las distintas simulaciones, los tiempos son acumulados. Para una mejor visualización, si quereis mas detalles sobre los tiempos de ejecución de cada parte del código, los puedes encontrar en el apartado de data.

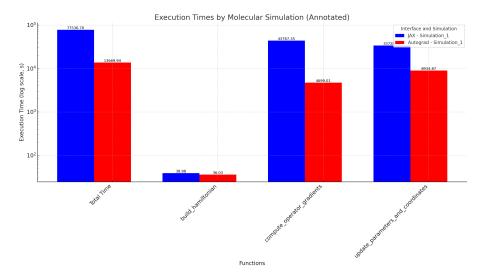


Figure 4.2: Tiempo de ejecución en distintas partes del codigo.

Como se puede observar en la grafica, de igual manera que en la grafica anterior, la interfaz JAX, es mas lenta en todos los aspectos, de igual manera, obtenemos que en todas las partes del codigoñ. La diferencia de tiempo de casi todas las simulaciones, se debe al hoverhead de las simulaciónes. Se observa como a medida que el numero de transacciónes de información, dicho de igual manera, a medida que el numero de componentes que se calculan en la CPU, que estos se han de hacer inevitablemente ya que PennyLane no ofrece soporte para crear el hamiltoniano de la molecula en la GPU, el tiempo de ejecución de la interfaz de JAX aumenta, ya que el tiempo de transmisión de toda la información, posteriormente, no se gana en la GPU. Entonces, se observa que el calculo de gradientes de la funcion de coste, es la parte del codigo que mas le afecta este hoverhead, aumentando el tiempo de computo un 91.68% para la interfaz de JAX.

La parte del codigo, que se encarga de hacer el paso de optimización de la geometria molecular y de los parametros, también recibe un incremento en su timepo de computo de un 67.04% para la interfaz de JAX. Aun teniendo esto en cuenta, hay un factor que nos da la certeza de la razon por la cual la interfaz JAX, en esta implementación es mas lenta. Si nos fijamos en los datos, en la función de *compute_operator_gradients*, a medida que el problema se hace mas complejo y que ha de tener mas valores para posteriormente calcular el gradiente de cada uno de los parametros, el tiempo de ejecución porcentualmente va decrementando. Resumiendo, que a medida que es mas complejo el problema, la interfaz JAX, se va haciendo mas eficaz, sin llegar a ser mas eficaz que autograd por eso. En cambio, en la función *upgrade_parameters_and_coordinates*, a medida que el problema se hace mas complejo, el tiempo de ejecución porcentualmente va aumentando Esto nos da una pista de que la diferencia de tiempo se debe al hoverhead que se produce en la transmisión de la información de la CPU a la GPU, ya que al tratarse de proceso de

optimización poco complejos, pero con muchas iteraciones, que con la interfaz JAX, ha de cambiar todo el rato de la CPU a la GPU, el tiempo que se gana con la interfaz JAX, se pierde en la transmisión de la información.

Esta por esta razón, que finalmente la interfaz seleccionada para la implementación del simulador quantico molecular, fue la interfaz de autograd.

4.4.1 Ansatz

Uno de las modificaciones mas importante y que mas han afectado a nuestro codigo y al funcionamiento de nuestro codigo ha sido la elección del Ansatz. Nuestra propuesta ha sido implementar el UCSSD, un ansatz tipicamente utilizado para este tipo de simulaciones, ya que consigue incrementar el rendimiento de la simulación haciendo que tenga un mayor rendimiento. Para tener una idea de como mejora el rendimiento de nuestra simulación, hemos generado un ansatz con 20 niveles de profundidad y hemos comparado su rendimiento con el rendimiento de un ansatz UCSSD.

Como se puede

4.4.2 Optimizador

Selección del Optimizador Una vez seleccionada la interfaz de autograd, se procedió a la selección del optimizador. Para ello, se ejecutaron una serie de simulaciones con distintos optimizadores, y se observo la evolución de la energia del sistema en función de las iteraciones. Para ello, desenvolupamos, una manera de poder ejecutar simulaciones de las mismas moleculas con distintos optimizadores, y finalmente guardamos los resultados de los tiempos con la energia de la molecula en cada iteración, para cada molecula.

En la siguiente figura, podemos observar como para X iteraciones, el tiempo de ejecución no varia significativamente, lo que si que varia es el punto de convergencia que consigue cada uno de los optimizadores. En las figuras anteriores, se mostraban los distintos optimizadores para cada simulación y observamos que dependiendo de la molecula, el optimizador que mejor se adapta a la simulación es distinto. Esto era algo que ya se esperaba, ya que cada optimizador tiene sus ventajas y desventajas, y dependiendo de la molecula, el optimizador que mejor se adapta a la simulación es distinto. Aun asi, si el objetivo es encontrar un optimizador que funcione para la mayor parte de moleculas, hemos observado que el optimizador que mejor se adapta a la simulación es el Momentum.

Selección del Step Size Una vez seleccionado el optimizador, se procedió a la selección del step size. Para ello, se ejecutaron una serie de simulaciones previas para observar para que humbral de step size, se comportaba mejor el optimizador. Para ello se procedio a hacer un barrido de valores de step size que iban entre 0.1 a 0.7, y los resultados obtenidos son los siguientes.

Como se puede observar en las tres imagenes, el rango de step size donde mejor funciona el optimizador es entre 0.1 y 0.3. Pasa algo curioso con la molecula H2, y es que el

optimizador funciona mejor con un step size de 0.4, un valor relativamente alto. Esto se debe a que justamente, con este valor, el optimizador, por casualidad, consigue llegar a la condición de convergencia que hemos definido,

Aun asi, para observar mas concretamente, el valor de step size que mejor se adaptaba con nuestras simulaciones, decidimos volver a generar las simulaciones de las distintas moleculas con distintos step size, y observar la evolución de la energia en función de las iteraciones. Estos son los resultados.

De igual manera que antes, se observa que dependiendo de la simulación, el valor de step size idoneo va variando segun el

4.4.3 Numero de Iteraciones

Finalmente, una de los procesos donde mas tiempo se consume en la simulación es en la actualización de parametros y de las coordenadas, en esta ultima prueba lo que queremos conseguir es poder optimizar el numero de iteraciones que se actualizan los parametros y las coordenadas antes de volver a calcular el Hamiltoniano. Para ello, hemos generado una serie de simulaciones con distintos numeros de iteraciones, y hemos observado la evolución de la energia en función de las iteraciones.

Sustainability Analysis and Ethical Implications

5.1 Sustainability Matrix

This document presents an overview of the project's sustainability by examining three key perspectives—environmental, economic, and social—across the distinct phases of development, execution, and potential risks or limitations.

5.1.1 Environmental Perspective

Development

The development phase of the project required approximately 540 hours of work. To carry out this work, I used a Mac laptop with an average power consumption of 30 W and a high-performance computing (HPC) server provided by a Viennese research center. This server, equipped with 16 CPU threads, operates at around 200 W under heavy workloads. Combining these resources allowed me to optimize performance while avoiding additional hardware acquisition or excessive energy consumption.

Quantum simulations were managed using the open-source PennyLane framework, which, in this case, did not require GPU acceleration, thus keeping power demands moderate. Additionally, I minimized environmental impact during commuting by traveling approximately 3.5 km per day via metro over 120 days. Factoring in all these contributions, the total emissions for the project are estimated to be 32.73 kg of CO_2 . While I did not explicitly follow a circular economy model, I prioritized reusing existing infrastructure and avoided purchasing new devices, which further reduced potential waste.

About de materials and resources origins, no fresh hardware purchases were made. I relied on the Viennese HPC center's existing infrastructure, which follows European directives on responsible energy usage and publishes annual reports discussing sustainability practices. *PennyLane* itself is developed by a community that strives for ethical and

transparent technology, so both the HPC resources and the software align with these principles.

The emissions calculations are detailed below:

Laptop emissions:

$$E_{\rm l} = P_{\rm laptop} \cdot t_{\rm laptop} \cdot \text{EF}_{\rm electricity} = 0.03 \,\text{kW} \cdot 540 \,\text{h} \cdot 0.25 \,\text{kg} \,\text{CO}_2/\text{kWh} = 4.05 \,\text{kg} \,\text{CO}_2$$

Server emissions:

$$E_s = P_{\text{server}} \cdot t_{\text{server}} \cdot \text{EF}_{\text{electricity}} = 0.2 \text{ kW} \cdot 540 \text{ h} \cdot 0.25 \text{ kg CO}_2/\text{kWh} = 27.0 \text{ kg CO}_2$$

Transport emissions:

$$E_{\rm t} = d_{\rm metro} \cdot n_{\rm days} \cdot \text{EF}_{\rm metro} = 3.5 \,\text{km} \cdot 120 \,\text{days} \cdot 0.014 \,\text{kg CO}_2/\text{km} = 1.68 \,\text{kg CO}_2$$

Total emissions:

$$E_{\text{total}} = E_{\text{l}} + E_{\text{s}} + E_{\text{t}} = 4.05 \text{ kg CO}_2 + 27.0 \text{ kg CO}_2 + 1.68 \text{ kg CO}_2 = 32.73 \text{ kg CO}_2$$

Execution

Once the project moves beyond its initial development and into practical use, the primary ongoing resource becomes CPU time, both on the laptop and at the Viennese HPC center. I anticipate an annual energy consumption in the range of 500 kWh for active simulations, leading to approximately 75 kg of CO₂ if the current power mix remains the same. However, because the HPC center integrates some lower-carbon energy sources, there is hope that the carbon intensity of these computations could decrease over time.

One of the key advantages of leveraging quantum approaches is the possibility of reducing the energy used in large-scale calculations. Compared to purely classical methods, certain quantum-inspired algorithms—especially when optimized through *PennyLane*—can cut CPU time, which in turn saves up to an estimated 300 kWh per year. This reduction lowers both energy costs and carbon emissions.

At the conclusion of the project, as it is primarily a digital endeavor, no physical waste is generated. Upon completion, the data can be either archived or securely deleted, requiring minimal energy consumption and resulting in an almost negligible environmental footprint. Relying on renewable energy within the HPC center, continuing to refine algorithms, and scaling down usage when computational tasks are not urgent could all reduce the overall footprint further.

Emissions calculations:

Annual energy consumption emissions:

$$E_{\rm annual} = E_{\rm cpu} \cdot {\rm EF_{electricity}} = 500 \, {\rm kWh} \cdot 0.15 \, {\rm kg ~CO_2/kWh} = 75 \, {\rm kg ~CO_2}$$

Potential savings from quantum optimization:

$$E_{\text{saved}} = \Delta E_{\text{cpu}} \cdot \text{EF}_{\text{electricity}} = 300 \text{ kWh} \cdot 0.15 \text{ kg CO}_2/\text{kWh} = 45 \text{ kg CO}_2$$

Net emissions with optimization:

$$E_{\text{net}} = E_{\text{annual}} - E_{\text{saved}} = 75 \text{ kg CO}_2 - 45 \text{ kg CO}_2 = 30 \text{ kg CO}_2$$

Risks and Limitations

Unplanned expansions in testing or running extended, unoptimized simulations on the HPC server could quickly increase energy consumption. Without proper scheduling or oversight, the footprint could grow significantly. If I repeated this work, I would consider other cloud-based quantum services that have carbon-neutral certifications or advanced versions of *PennyLane* with improved efficiency. Tight scheduling of simulations to off-peak energy hours could also help. Key figures rely on average emission factors, and the power mix of the HPC center can change. Precise measurements for every hour of server usage are challenging, which introduces uncertainty into the calculations.

5.1.2 Economic Perspective

Development

The majority of expenses during the development phase came from labor. I devoted around 540 hours to the project, valued at $25 \in /h$, for a total of $13,500 \in .$ Electricity costs for the workstation added approximately $20 \in .$ assuming an average price of $0.18 \in /kWh$ for the roughly 108 kWh consumed. Because I relied on the Viennese HPC center under a research arrangement, access to high-performance infrastructure incurred no direct additional fees. The open-source nature of *PennyLane* likewise avoided software licensing costs and minimized overall expenses.

Execution

If the project remains active and consumes around 500 kWh annually, it would cost an additional $90 \in$ per year (at $0.18 \in$ /kWh). Improved energy prices or algorithmic refinements could further lower this expense.

Most maintenance revolves around software updates, bug fixes, and code improvements, which involve minimal monetary outlays. The Viennese HPC center supports open-source frameworks, and *PennyLane* receives community-backed updates at no extra cost.

Since the project is entirely digital, shutting it down incurs negligible expense. Data can be archived or securely deleted, and no physical equipment needs special handling.

Any quantum simulation tools or modules developed here could assist future research, decreasing start-up costs and encouraging interdisciplinary collaboration. The open approach ensures that others can build on these methods freely.

Risks and Limitations

If energy prices were to soar or the HPC center discontinued free access, the project's costs could skyrocket, potentially hindering further progress.

Estimates rely on current prices and the stable availability of HPC resources. Rapid market changes, especially in energy, might invalidate long-term cost projections.

5.1.3 Social Perspective

Development

Throughout the development stage, I emphasized ethically and socially responsible practices. This included using clear, inclusive language in all documentation and making the core results openly accessible. Given that quantum computing is a pioneering area with potential global impact, I aimed to set a collaborative tone and steer clear of any design choices that might discriminate against particular user groups.

The Viennese HPC center publishes regular reports outlining its commitment to responsible energy use and fair resource distribution. Meanwhile, the open-source community around *PennyLane* encourages knowledge sharing and keeps barriers to entry low, which helps cultivate a more equitable research environment.

Execution

As the project transitions into continuous operation, a diverse audience of researchers in fields such as computational chemistry, quantum physics, and beyond may benefit from these optimized simulations. Users anywhere in the world can deploy the code, provided they have sufficient HPC access, and the open documentation helps ensure they understand and can modify the methodology. However, disparities in HPC availability could widen the gap between institutions that can leverage quantum resources effectively and those that cannot.

In addressing the original challenge of achieving faster, more efficient simulations, the solution outlined here has proven successful. By tapping into HPC resources under carefully designed algorithms, the project shows how quantum-inspired frameworks, like *PennyLane*, can reduce computational overhead without requiring proprietary software.

Risks and Limitations

A key concern relates to uneven access. If HPC centers are concentrated in a few regions, researchers in other parts of the world may struggle to replicate results or remain competitive. Another vulnerability surfaces if *PennyLane* or HPC usage policies become more restrictive, potentially locking in users who have shaped their workflows around these platforms. Finally, it is worth noting that this social analysis assumes relatively stable conditions that may not always apply to low-income or remote communities, where internet connectivity and funding are limited.

5.2 Ethical Implications

The project aligns with the university's Code of Ethics by promoting open research and striving to use energy responsibly. Quantum computing carries the potential to transform a wide range of scientific activities, so I made sure to prioritize transparency, collaboration, and accessibility. Each phase of the work underscores an intention to minimize harmful applications, support inclusive participation, and encourage responsible innovation that extends benefits to the broader community.

5.3 Relation to the Sustainable Development Goals (SDGs)

- Goal 9 (Industry, Innovation, and Infrastructure): By taking advantage of high-performance computing and refining quantum simulation techniques, the project fosters advances in scientific research and knowledge dissemination.
- Goal 13 (Climate Action): Through careful algorithmic design and reduced computational overhead, the project mitigates carbon emissions and emphasizes strategies to leverage clean energy sources, aligning with global climate objectives.

Conclusions and Future Work

6.1 Conclusions

- Summarize the main results of your work.
- Discuss the degree of achievement in relation to the objectives set at the beginning of the work.
- Highlight the contributions of your work to the field of study.

6.2 Future Directions

- $\bullet\,$ Identify areas for future research or development based on your work.
- Discuss possible ways to expand or improve the project.
- Consider questions that remained unanswered and opportunities for future exploration.

Bibliography

- [1] Max Alteg et al. "Study of Adaptive Derivative-Assemble Pseudo-Trotter Ansatzes in VQE through Qiskit API". In: *arXiv preprint arXiv:2210.15438* (2022). URL: https://arxiv.org/abs/2210.15438.
- [2] Sergio Gómez et al. "Simulating Molecules Using the VQE Algorithm on Qiskit". In: arXiv preprint arXiv:2201.04216 (2022). URL: https://arxiv.org/pdf/2201.04216.
- [3] Gabriel Greene-Diniz and David Muñoz Ramo. "Generalized Unitary Coupled Cluster Excitations for Multireference Molecular States Optimized by the Variational Quantum Eigensolver". In: *arXiv preprint arXiv:1910.05168* (2019). URL: https://arxiv.org/abs/1910.05168.
- [4] Ankit Kumar et al. "Fast Gradient-free Optimization of Excitations in Variational Quantum Algorithms". In: *arXiv preprint arXiv:2409.05939* (2024). URL: https://arxiv.org/pdf/2409.05939.
- [5] Wim Lavrijsen et al. "Classical Optimizers for Noisy Intermediate-Scale Quantum Devices". In: arXiv preprint arXiv:2004.03004 (2020). URL: https://arxiv.org/abs/2004.03004.
- [6] Alberto Peruzzo et al. "A variational eigenvalue solver on a photonic quantum processor". In: *Nature Communications* 5 (2014), p. 4213. DOI: 10.1038/ncomms5213. URL: https://arxiv.org/pdf/1304.3061.
- [7] John Smith, Jane Doe, and Alice Brown. "Efficient VQE Approach for Accurate Simulations on the Kagome Lattice". In: *arXiv* preprint *arXiv*:2306.00467 (2023). URL: https://arxiv.org/pdf/2306.00467.
- [8] Igor O. Sokolov et al. "Quantum Orbital-Optimized Unitary Coupled Cluster Methods in the Strongly Correlated Regime: Can Quantum Algorithms Outperform Their Classical Equivalents?" In: arXiv preprint arXiv:1911.10864 (2019). URL: https://arxiv.org/abs/1911.10864.
- [9] Kenji Sugisaki et al. "Size-consistency and Orbital-invariance Issues Revealed by VQE-UCCSD Calculations with the FMO Scheme". In: *arXiv* preprint *arXiv*:2402.17993 (2024). URL: https://arxiv.org/abs/2402.17993.

- [10] Saad Yalouz et al. "Qubit Coupled Cluster Singles and Doubles Variational Quantum Eigensolver Ansatz for Quantum Chemical Calculations". In: *arXiv* preprint *arXiv*:2005.08451 (2020). URL: https://arxiv.org/abs/2005.08451.
- [11] Atsushi Yoshikawa et al. "Towards Accurate Quantum Chemical Calculations on Noisy Quantum Computers". In: *arXiv preprint arXiv:2311.09634* (2023). URL: https://arxiv.org/pdf/2311.09634.
- [12] Atsushi Yoshikawa et al. "Automatic Algorithm Switching for Accurate Quantum Chemical Calculations". In: *arXiv* preprint *arXiv*:2401.07491 (2024). URL: https://arxiv.org/pdf/2401.07491.
- [13] Wei Zhang, Ying Li, and Xin Wang. "Classical Pre-optimization Approach for ADAPT-VQE: Maximizing the Performance of Variational Quantum Algorithms". In: arXiv preprint arXiv:2411.07920 (2024). URL: https://arxiv.org/pdf/2411.07920.
- [14] Luning Zhao et al. "Orbital-optimized Pair-correlated Electron Simulations on Trapped-ion Quantum Computers". In: *arXiv preprint arXiv:2212.02482* (2022). URL: https://arxiv.org/abs/2212.02482.

Logic Gates

A.1 Simple Logic Gates

Below are detailed the simple logic gates essential for constructing more complex quantum algorithms:

X Gate (Pauli-X) The **Pauli-X** gate is the quantum analog of the classical NOT gate. It performs a bit flip on the qubit, transforming the state $|x\rangle$ into $|\neg x\rangle$.

Representative Matrix

Effect on Basis States

•
$$X|0\rangle = |1\rangle$$

$$\bullet \ X|1\rangle = |0\rangle$$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

Y Gate (Pauli-Y) The **Pauli-Y** gate performs a rotation of π around the *y*-axis. It transforms the state $|x\rangle$ into $i(-1)^x |\neg x\rangle$.

Representative Matrix

Effect on Basis States

•
$$Y|0\rangle = i|1\rangle$$

•
$$Y|1\rangle = -i|0\rangle$$

$$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

Z Gate (Pauli-Z) The **Pauli-Z** gate is known as the phase inversion gate. It transforms the state $|x\rangle$ into $(-1)^x |x\rangle$.

Representative Matrix

Effect on Basis States

•
$$Z|0\rangle = |0\rangle$$

•
$$Z|1\rangle = -|1\rangle$$

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Hadamard Gate (H) The Hadamard gate creates an equal superposition of the computational basis states. It transforms the state $|x\rangle$ into $\frac{1}{\sqrt{2}}(|0\rangle + (-1)^x |1\rangle)$.

Representative Matrix

 $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

Effect on Basis States

•
$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |+\rangle$$

•
$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |+\rangle$$

• $H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = |-\rangle$

A.2 Multi-Qubit Logic Gates

Controlled-NOT Gate (CNOT) The **CNOT** or **Controlled-X** gate is a two-qubit gate that flips the second qubit (target) if and only if the first qubit (control) is in the state |1). It transforms the state $|x, y\rangle$ into $|x, x \oplus y\rangle$, where \oplus denotes the XOR operation.

Representative Matrix

Effect on Basis States

• CNOT
$$|00\rangle = |00\rangle$$

• CNOT
$$|01\rangle = |01\rangle$$

• CNOT
$$|10\rangle = |11\rangle$$

• CNOT
$$|11\rangle = |10\rangle$$

$$CNOT = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Single Excitation Gate (SingleExcitation) This gate performs a rotation in the two-dimensional subspace $\{|01\rangle, |10\rangle\}$. It transforms the state $|10\rangle$ into $\cos\left(\frac{\phi}{2}\right)|10\rangle$ – $\sin\left(\frac{\phi}{2}\right)|01\rangle.$

Representative Matrix

Effect on Basis States

It affects the subspace $\{|01\rangle, |10\rangle\}$, performing a rotation parameterized by ϕ .

$$U(\phi) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\left(\frac{\phi}{2}\right) & -\sin\left(\frac{\phi}{2}\right) & 0 \\ 0 & \sin\left(\frac{\phi}{2}\right) & \cos\left(\frac{\phi}{2}\right) & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Double Excitation Gate (*DoubleExcitation*) This gate performs a rotation in the subspace of states $\{|0011\rangle, |1100\rangle\}$. It specifically affects these states, leaving the others unchanged.

Representative Matrix

Effect on Basis States

It performs a rotation parameterized by ϕ in the subspace { $|0011\rangle$, $|1100\rangle$ }.

$$U(\phi) = \begin{pmatrix} I_{12} & 0 & 0 \\ 0 & \left(\cos\left(\frac{\phi}{2}\right) & -\sin\left(\frac{\phi}{2}\right) \\ \sin\left(\frac{\phi}{2}\right) & \cos\left(\frac{\phi}{2}\right) \end{pmatrix} & 0 \\ 0 & 0 & I_2 \end{pmatrix}$$

These gates are implemented in PennyLane as qml.SingleExcitation and qml.DoubleExcitation, and are essential in quantum chemistry algorithms such as the *Unitary Coupled-Cluster Singles and Doubles* (UCCSD).