

Adrian Garza

PERSONAL INFORMATION

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EDUCATION

Columbia University '18, COMPUTER SCIENCE with specialization in INTELLIGENT SYSTEMS

WORK EXPERIENCE

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| SUMMER 2017 | <i>Autodesk, Cloud Engineering intern</i>
Designed and built a client-facing Grafana GUI for CloudWatch metrics
Integrated Grafana automation with cloud deployment infrastructure
Worked on AWS authentication and Terraform integration in Java backend |
| SUMMER 2016 | <i>The Simon Wiesenthal Center Museum of Tolerance, intern</i>
Educated and worked with at-risk youth
Updated and maintained artifact archives
Assisted with survivor biographies and research projects |
| SUMMER 2015 | <i>The Housing Authority of the City of Los Angeles, intern</i>
Coordinated the first-ever hackathon at a public housing project
Mentored low-income youth in webapp development using HTML/CSS/JS
Worked with UNIX systems and geotagging with Nickerson Gardens youth |
| SUMMER 2013 | <i>Glendale Ascencia Homeless Shelter, volunteer</i>
Maintained database and personal data records
Prepared and distributed food |

SKILLS

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| WEB DEVELOPMENT | Cloud Infrastructure Design (EC2/ECS, Terraform, Docker)
Enterprise-level backend in Java with RESTEasy and JAX-RS
APIs and scalable processing in Node.js
Front-end graphic design and development (jQuery, Bootstrap)
Version control, including Git and BitBucket |
| SOFTWARE DESIGN | Server and database implementation in Java and C
Flask/PostgreSQL database design and implementation
Game design in Unity2D, Unreal Engine 4, and HTML Canvas |
| MISCELLANEOUS | Experience with Unix tools: git, vim, shell scripting and CLI utilities
L ^A T _E X and Markdown editing
Pixel art and animation with the Adobe suite |