

**Problem 1.** The following psuedo-code is an implementation of the idea: ( $E$  is adjacency list)

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1: procedure TOPLOGICALSORT( $V, E$ )
2:    $S := \emptyset$ 
3:    $Q := \emptyset$ 
4:    $r := \text{array}(0, 0, \dots, 0)$  (length  $|V|$ )
5:   for  $e = (v_i, v_j) \in E$  do
6:      $r[j] = r[j] + 1$ 
7:   end for
8:   for  $i$  from 1 to  $|V|$  do
9:     if  $r[i] \neq 0$  then
10:       $Q.\text{enqueue}(v_i)$ 
11:    end if
12:  end for
13:  while  $Q \neq \emptyset$  do
14:     $v = Q.\text{dequeue}()$ ;  $S.\text{append}(v)$ 
15:     $V = V \setminus \{v\}$ 
16:    for  $v_i$  where  $(v, v_i) \in E$  do
17:       $r[i] = r[i] - 1$ ;  $E \setminus \{(v, v_i)\}$ 
18:      if  $r[i] = 0$  then
19:         $Q.\text{enqueue}(v_i)$ 
20:      end if
21:    end for
22:  end while
23:  return  $S$ 
24: end procedure

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The time complexity of this algorithm is  $O(E)$  (5 to 7) +  $O(V)$  (8 to 12) +  $O(V + E)$  (13 to 22) =  $O(V + E)$ . Also, if  $G$  has a cycle,  $Q = \emptyset$  before  $V = \emptyset$ . (i.e there are not possible to choose in-degree 0 vertex)

**Problem 2.** For convinence, view  $L_1$  and  $L_2$  as a function:  $L_1 : X_1 \rightarrow Y_1$ ,  $L_2 : X_2 \rightarrow Y_2$ . Also, let  $R : X_1 \rightarrow X_2$  is a reduction.

(a) True. Let  $D(x)$  is a polynomial algorithm that solves  $L_2(x)$ . Then,  $D(R(x))$  is a solution of  $L_1(x)$  for every  $x \in X_1$ .

(b) Open problem. There are no public known facts that whether there exist a problem  $L$  such at  $L \notin P \wedge L \notin NP\text{-complete}$ .

(c) False. If  $L_2 \notin NP$ ,  $L_2 \notin NP\text{-complete}$ .

(d) False. If  $\text{SAT} \in P$ ,  $NP = P$  so  $co\text{-}NP = NP = P$ . Refer to the problem 3.

(e) False. Suppose a problem  $L : X \rightarrow \{T, F\}$ , which  $L(x) = F$  for every  $x \in X$ . Obviously,  $L \in P \subseteq NP$ , but that doesn't give anything meaningful about  $NP$ .

(f) False. If an  $NP\text{-complete}$  problem can be solved in linear time,  $NP\text{-complete} = NP = P$ , but all  $P$  problems cannot be solved in linear time.

**Problem 3.** The proof is following:

- (1) Assume that  $P = NP$ , and choose an arbitrary problem  $L \in co-NP$ .
- (2) Then,  $\bar{L} \in NP$ , so there exists a polynomial algorithm  $A$  that solves  $\bar{L}$ .
- (3) Since  $\lambda x. \neg A(x)$  is a polynomial algorithm that solves  $L$ ,  $L \in P$ .
- (4) By (1) and (3),  $co-NP \subset P$ . Since it is obvious that  $P \subset co-NP$ ,  $co-NP = P$ .
- (5) By (1) and (4),  $co-NP = NP$ . Taking contrapositive gives  $NP \neq co-NP \rightarrow P \neq NP$ .

**Problem 4.** View  $L$  as a language that defined in  $X$ .

- (1) Let  $L <_p \bar{L}$ , and  $R$  is a poly reduction function.
- (2) Then,  $\forall x \in X, x \in L \leftrightarrow R(x) \in \bar{L}$ .
- (3)  $\forall x \in X, x \in \bar{L} \leftrightarrow x \notin L \leftrightarrow R(x) \notin \bar{L} \leftrightarrow R(x) \in L$
- (4) Therefore,  $R$  is a poly reduction function from  $\bar{L}$  to  $L$ ,  $\bar{L} <_p L$ .
- (5) The converse can be easily proven by substituting  $L = \bar{L}'$  and  $\bar{L} = L'$ .