#### CS206 Data Structure

## Homework #2

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### 0. About Programs

Program Language: C# 5.0 based on .NET Framework 4.5

Libraries: Standard library of .NET(ex: mscorlib.dll, System.Core.dll, System.Linq.dll)

Complier: C# Compiler in Visual Studio 2012 Update 4 (Any CPU)

Type of Executable File: .exe

Requirements: OS that supports .NET Framework 4.5(ex: Windows 7, 8, 8.1)

#### 1. Integer Stack

# 1-(a). ADT

structure IntStack ▷ Integer Stack

**objects:** a finite ordered integer list.

functions:  $(\forall stack \in IntStack, item \in \mathbb{Z}, stack\_size \in \mathbb{N})$ 

IntStack CREATE(stack\_size)

**return** empty stack which size is  $stack\_size$ 

IntStack PUSH(stack, item)

if (# of elements in  $stack = stack\_size$ ) throw exception insert item on top of stack and return stack

int **POP**(stack)

if (# of elements in stack = 0) throw exception remove and return item which is in top of stack

# 1-(b). ADT Implemented

Source File: IntStack.cs

## 1-(c). Program

Executable File: Program1.exe

Source Files: IntStack.cs, Program1.cs

Instruction: Program1.inst.txt

Sample Input, Output: Program1.sample.txt

### 2. Priority Queue ADT for Flight Reservation

### 2-(a). ADT

```
structure QFR
                                                                                                                                                     ▶ Queue for Flight Reservation
              objects: a finite flight reservation lists with same priority
             functions: (\forall queue \in QFR, name \in \Sigma^+, queue\_size \in \mathbb{N})
                    QFR CREATE(queue\_size)
                           return empty queue which size is queue_size
                    QFR ENQUEUE(queue, name)
                           if (# of elements in queue = queue\_size) throw exception
                          insert name at back of queue and return queue
                    string DEQUEUE(queue)
                          if (# of elements in queue = 0) throw exception
                           remove and return name which is in front of queue
structure PQFR
                                                                                                                            ▶ Priority Queue for Flight Reservation
             objects: a finite flight reservation lists
             functions: (\forall pQueue \in PQFR, queue \in QFR, name \in \Sigma^+, prior \in \{1, 2, 3\}, queue \in QFR, name \in \Sigma^+, prior \in \{1, 2, 3\}, queue \in QFR, queue \in QFR, name \in \Sigma^+, prior \in \{1, 2, 3\}, queue \in QFR, queue \in QFR
                    queue\_size \in \mathbb{N})
                     PQFR CREATE(queue\_size)
                           return set of 3 empty QFR which size is queue_size
                     PQFR ENQUEUE(pQueue, name, prior)
                           if (# of elements in priorth queue = queue_size) throw exception
                           ENQUEUE(priorth queue in pQueue, name) and return pQueue
                    string DEQUEUE(pQueue)
                          if (# of total elements in pQueue = 0) throw exception
                           for i := 1 \text{ to } 3
                                 let queue := ith queue in pQueue
                                 if (# of elements in queue > 0) return DEQUEUE(queue)
```

# 2-(b). ADT Implemented

Source Files: SeatQueue.cs(QFR), ReservationQueue.cs(PQFR)

# 2-(c). Program

Executable File: Program2.exe

Source Files: SeatQueue.cs, ReservationQueue.cs, Program2.cs

Instruction: Program2.inst.txt

Sample Input, Output: Program2.sample.txt