

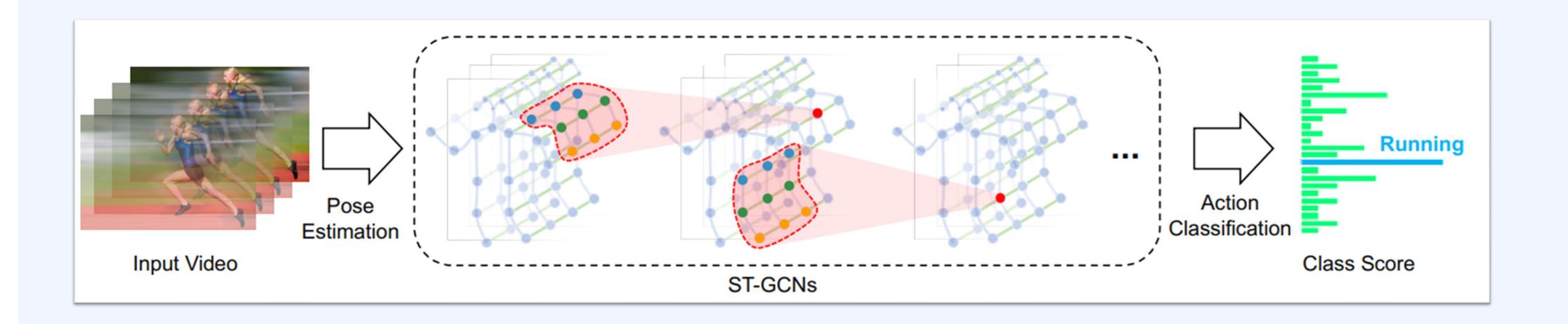
Human Motion Understanding

3 Human Motion Application (1)

L. Ma et al. Pose Guided Person Image Generation. NIPS Condition Refined Coarse Condition Refined Target Target Target Target Coarse image pose image (GT) result result image image (GT) result result pose (a) DeepFashion (b) Market-1501 Condition image Refined results Target pose sequence

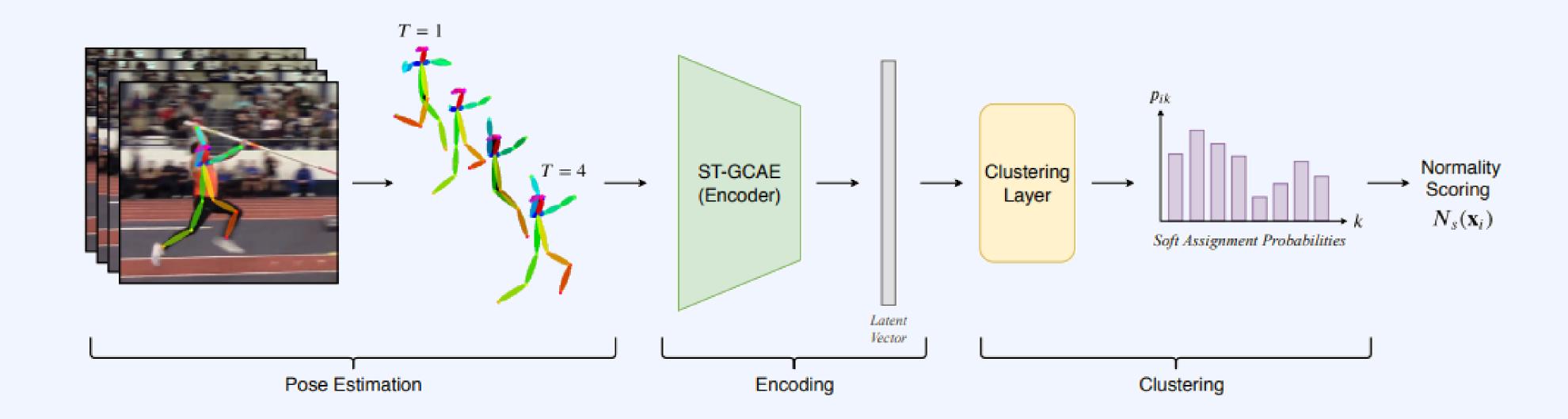
Human Motion Understanding Human Motion Application (1)

S. Yan et al. Spatial Temporal Graph Convolutional Networks for Skeleton-Based Action Recognition. AAAI **ST-GCN**



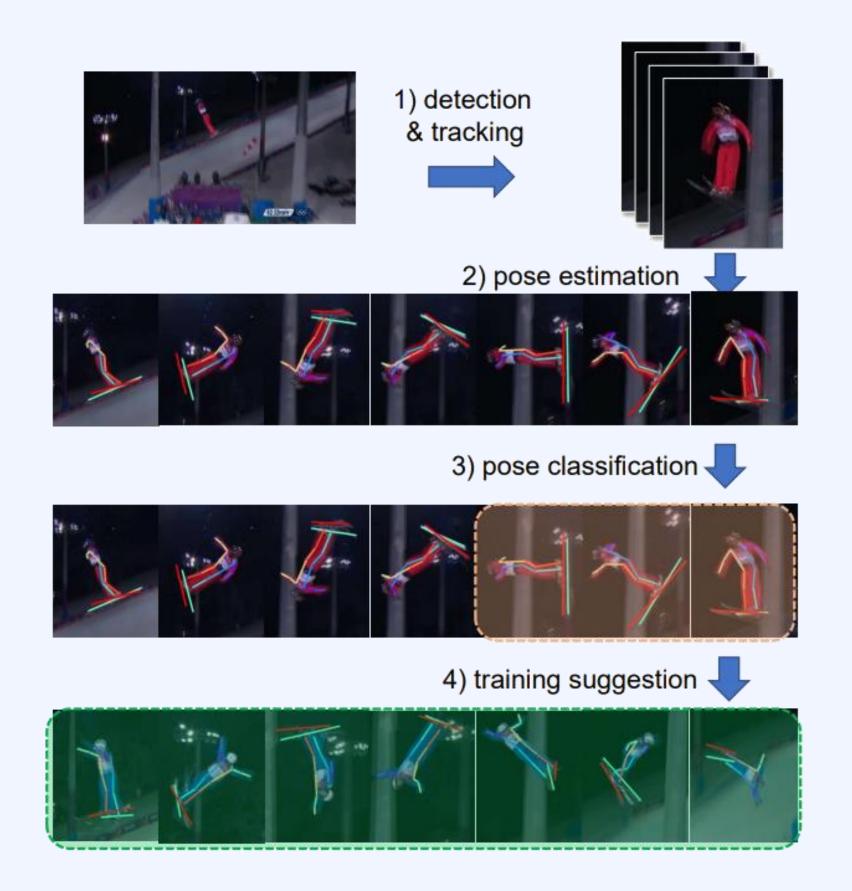
Human Motion Understanding Human Motion Application (1)

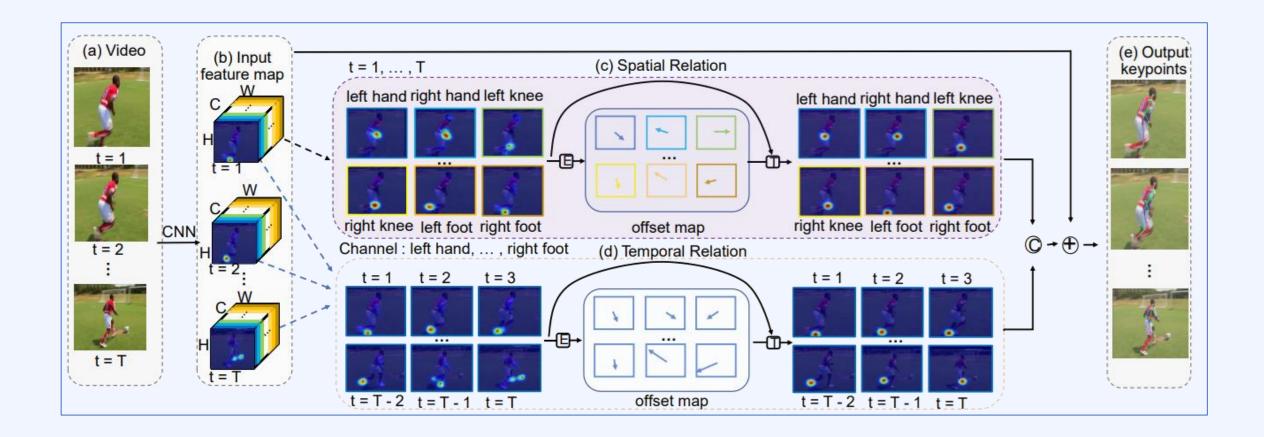
A. Markovitz et al. Graph Embedded Pose Clustering for Anomaly Detection. CVPR **ST-GCAE**



Human Motion Understanding Human Motion Application (1)

J. Wang et al. Al Coach: Deep Human Pose Estimation and Analysis for Personalized Athletic Training Assistance. ACM MM Al Coach





3
Human Motion
Application

C. Patel et al. TAILORNET: PREDICTING CLOTHING IN 3D AS A FUNCTION OF HUMAN POSE, SHAPE AND GARMENT STYLE. CVPR

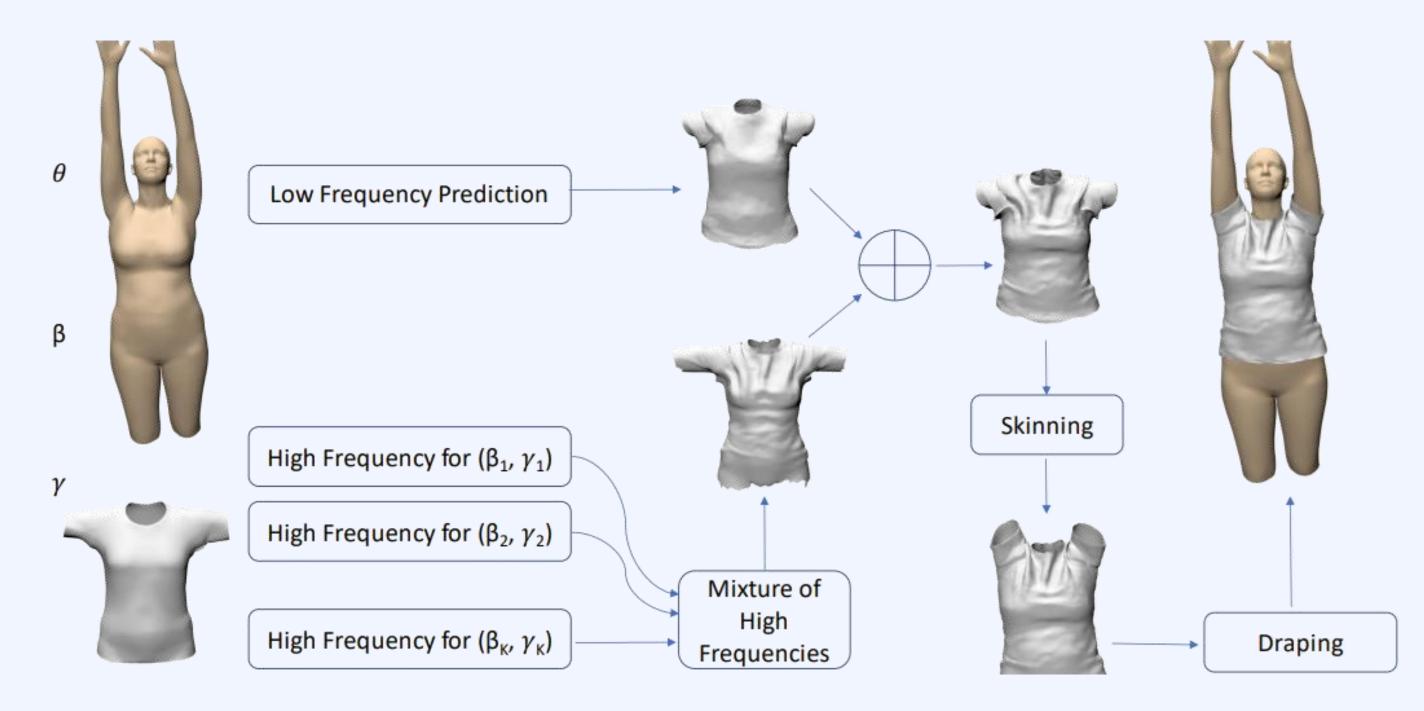
TAILORNET



3. Human Motion Application

C. Patel et al. TAILORNET: PREDICTING CLOTHING IN 3D AS A FUNCTION OF HUMAN POSE, SHAPE AND GARMENT STYLE. CVPR

TAILORNET

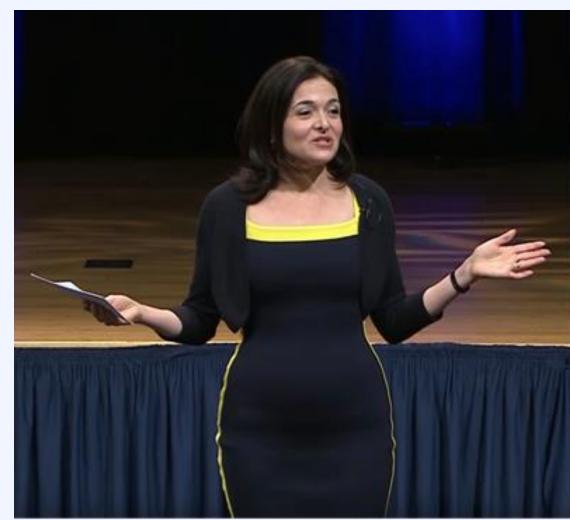


Method	Static/Dynamic	Pose	Shape	Style	Model	Dataset
		Variations	Variations	Variations	Public	Public
Santesteban et al. [46]	Dynamic	✓	✓	×	X	Х
Wang <i>et al</i> . [58]	Static	×	✓	✓	✓	✓
DeepWrinkles [29]	Dynamic	✓	✓	×	X	X
DRAPE [17]	Dynamic	✓	✓	×	X	X
GarNet [18]	Static	✓	✓	×	X	✓
Ours	Static	✓	✓	✓	✓	✓

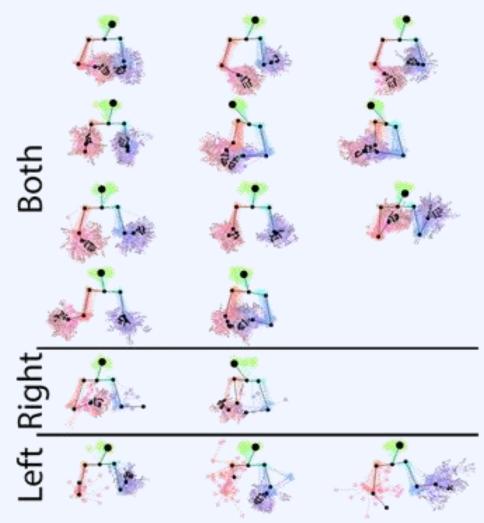
Human Motion Understanding Human Motion Application (1)

N. Willett et al. Pose2Pose: Pose Selection and Transfer for 2D Character Animation. IUI

Pose2Pose



Input Video



Pose Cluster Selection



Character Creation



Automatic Animation

Human Motion Understanding Human Motion Application (1)

C. Weng et al. Photo Wake-Up: 3D Character Animation from a Single Photo. CVPR





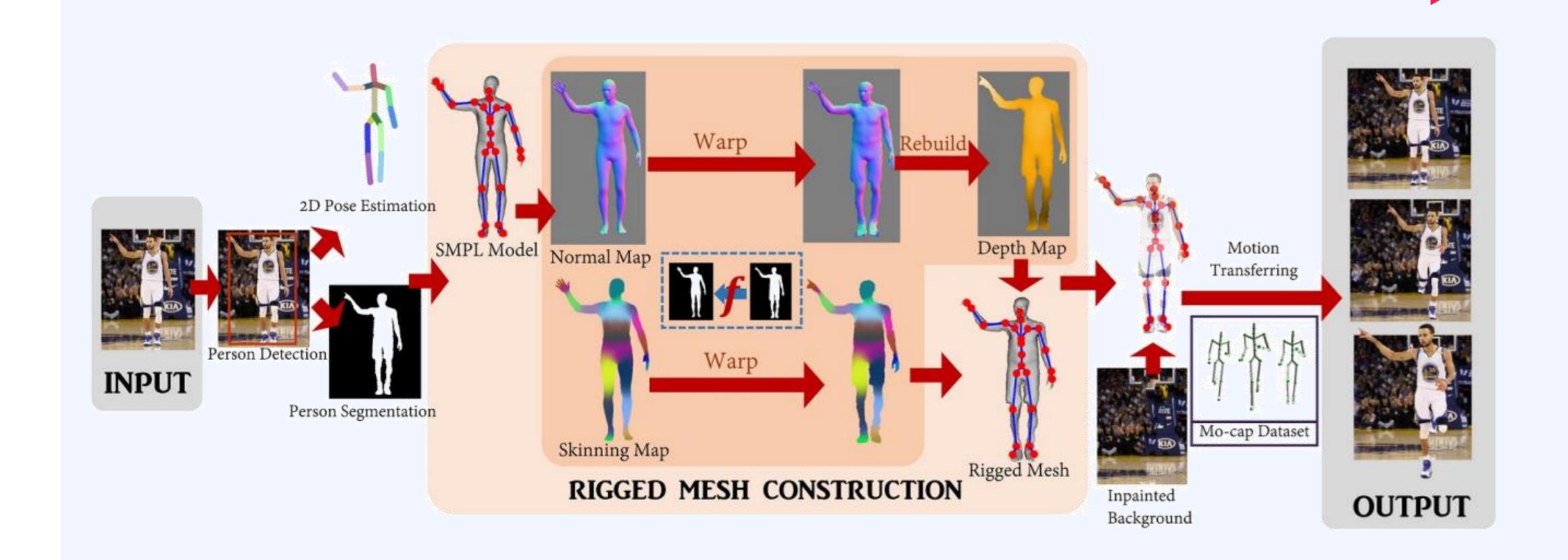
Photo Wake-Up: 3D Character Animation from a Single Photo

Chung-Yi Weng¹, Brian Curless¹, Ira Kemelmacher-Shlizerman^{1,2}

¹University of Washington ²Facebook, Inc.

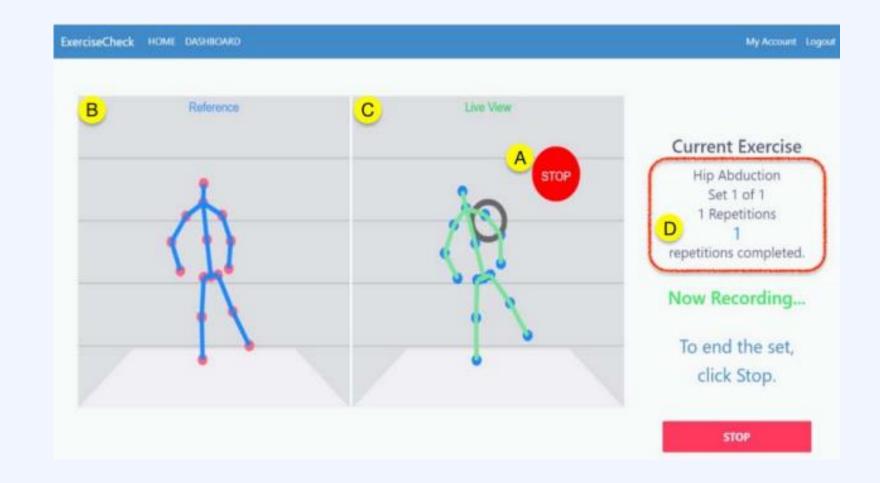
Human Motion Understanding Human Motion Application (1)

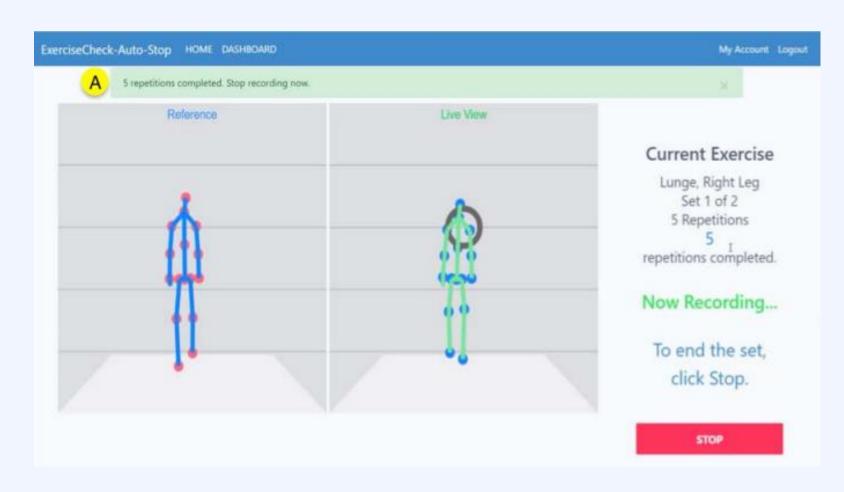
C. Weng et al. Photo Wake-Up: 3D Character Animation from a Single Photo. CVPR

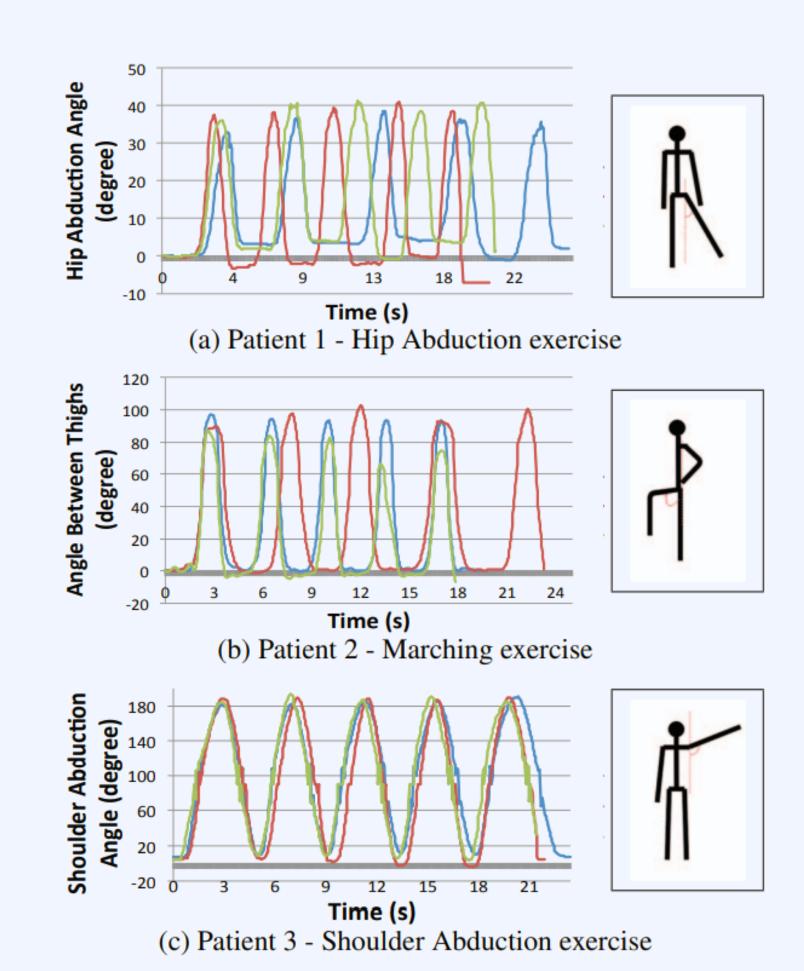


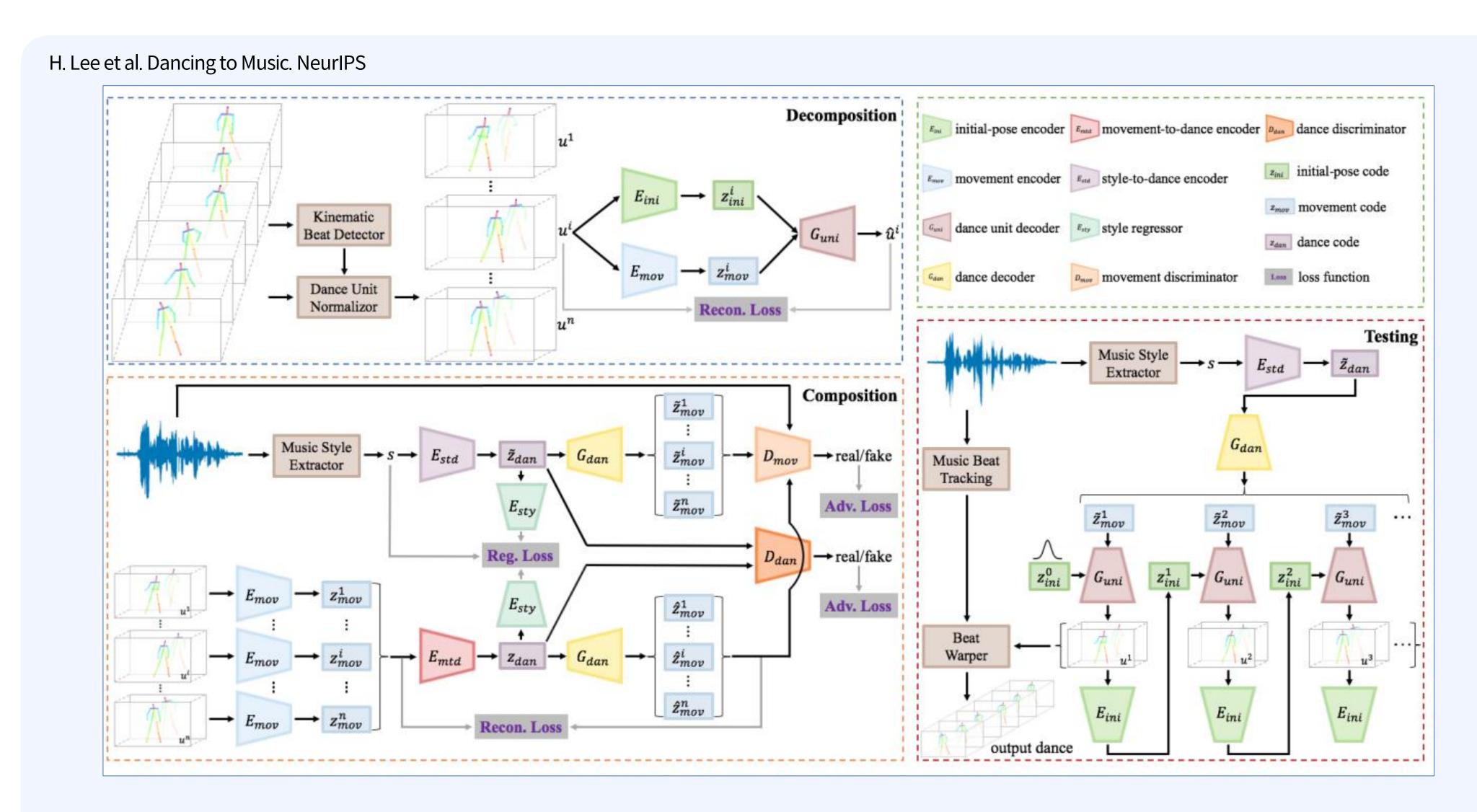
Human Motion Understanding Human Motion Application (1)

Y. Gu et al. Home-based Physical Therapy with an Interactive Computer Vision System. ICCV Workshop



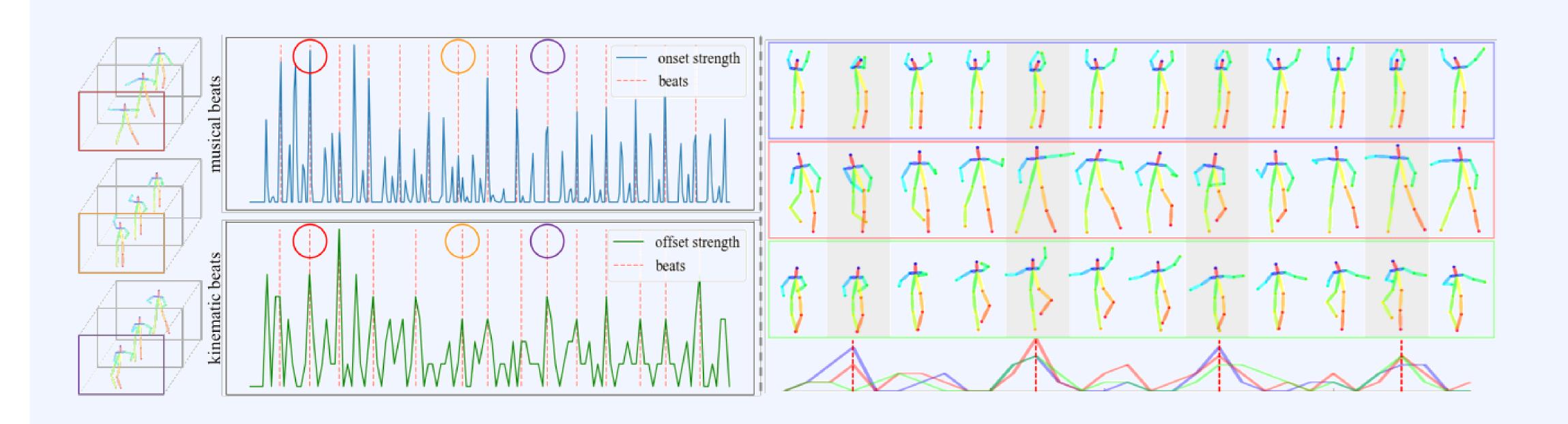






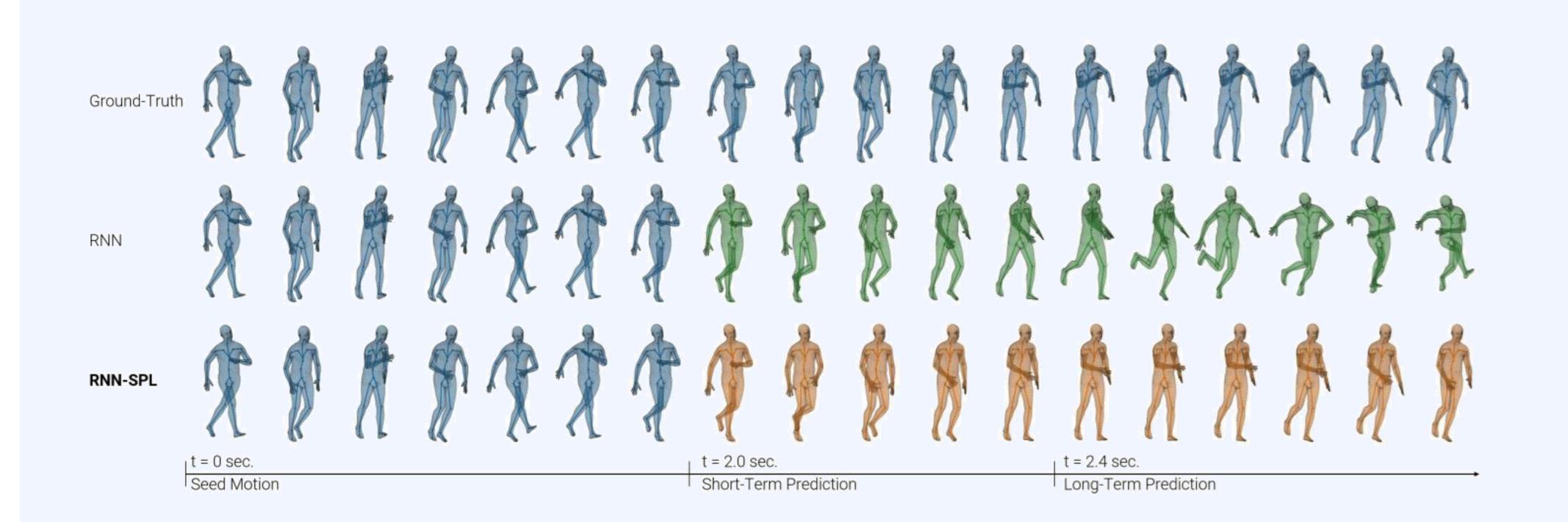
Human Motion Understanding Human Motion Application (1)

H. Lee et al. Dancing to Music. NeurIPS



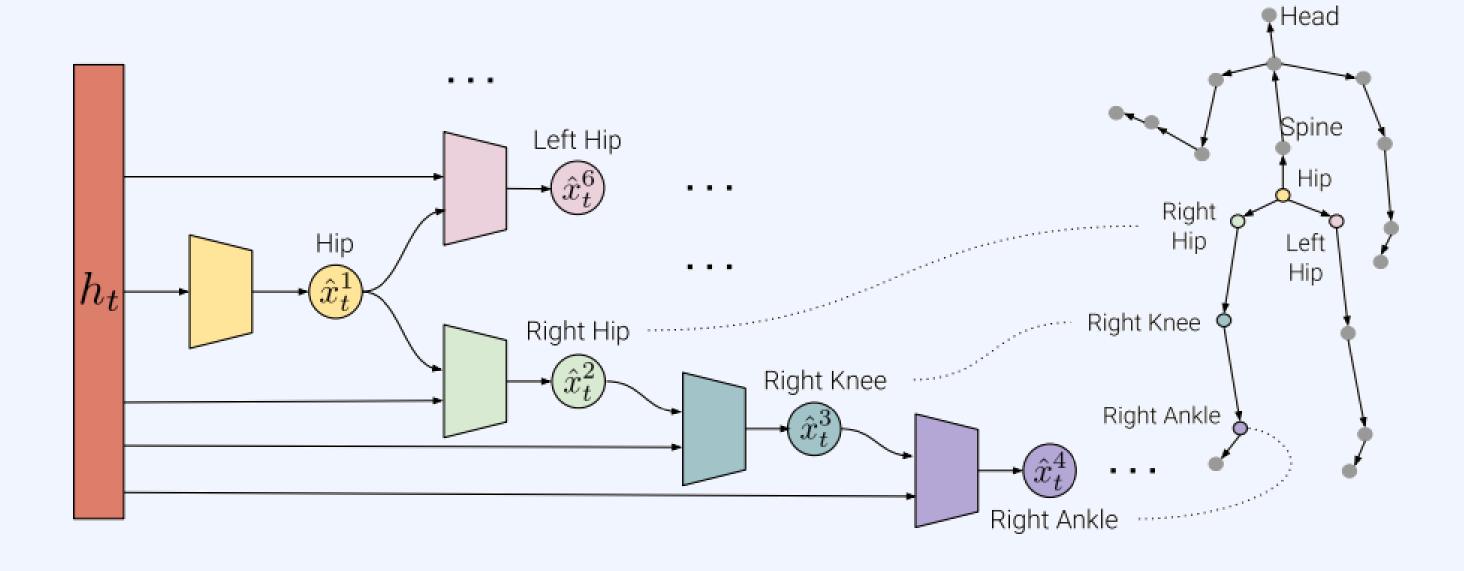
Human Motion Understanding Human Motion Application (1)

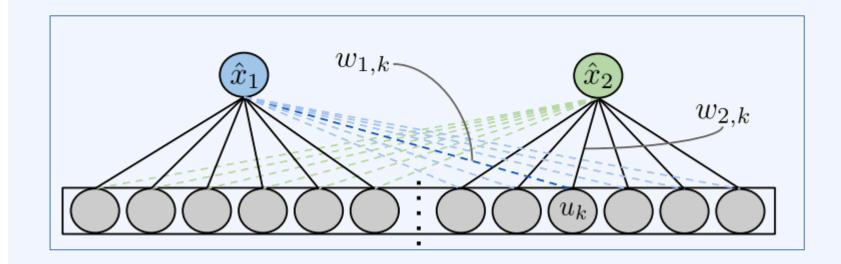
E. Aksan et al. Structured Prediction Helps 3D Human Motion Modelling. ICCV



Human Motion Understanding Human Motion Application (1)

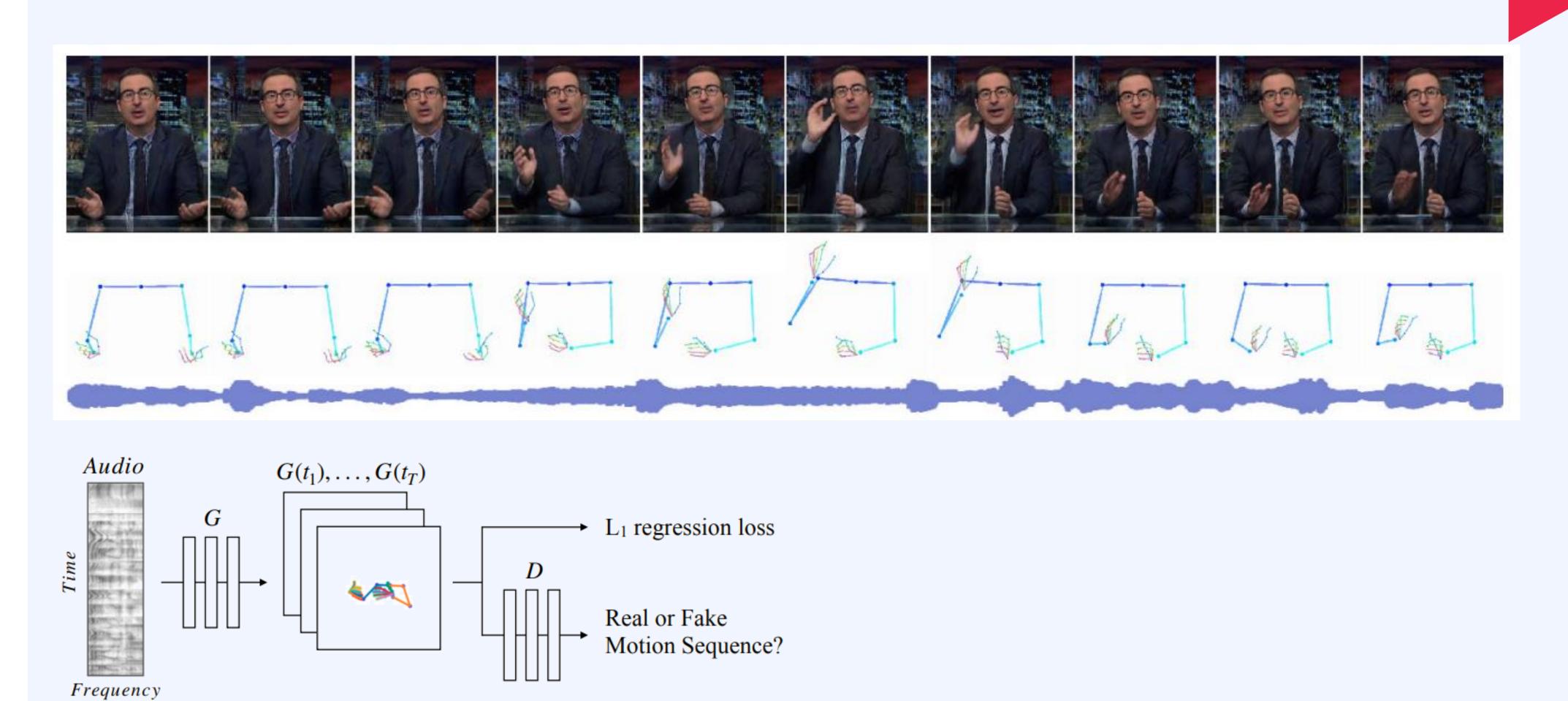
E. Aksan et al. Structured Prediction Helps 3D Human Motion Modelling. ICCV





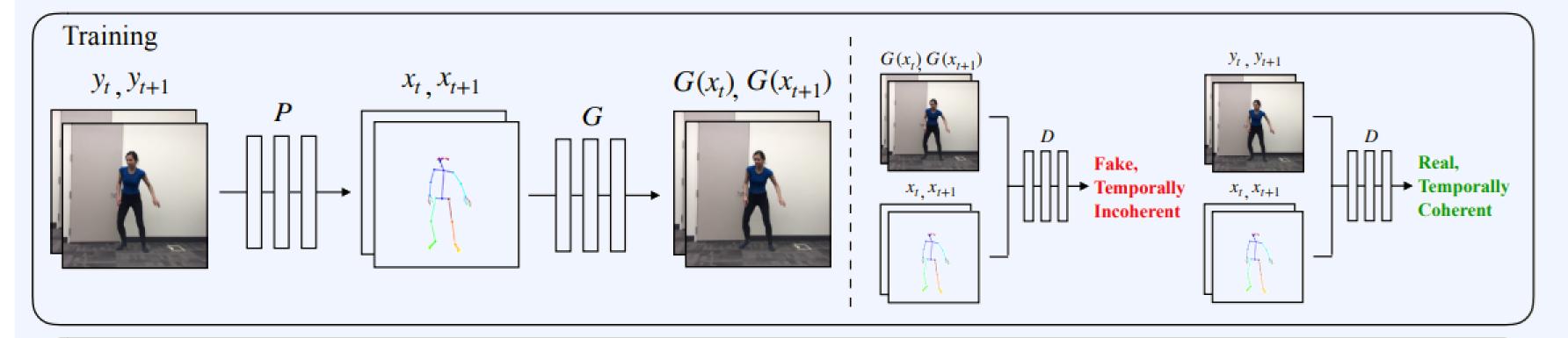
Human Motion
Application

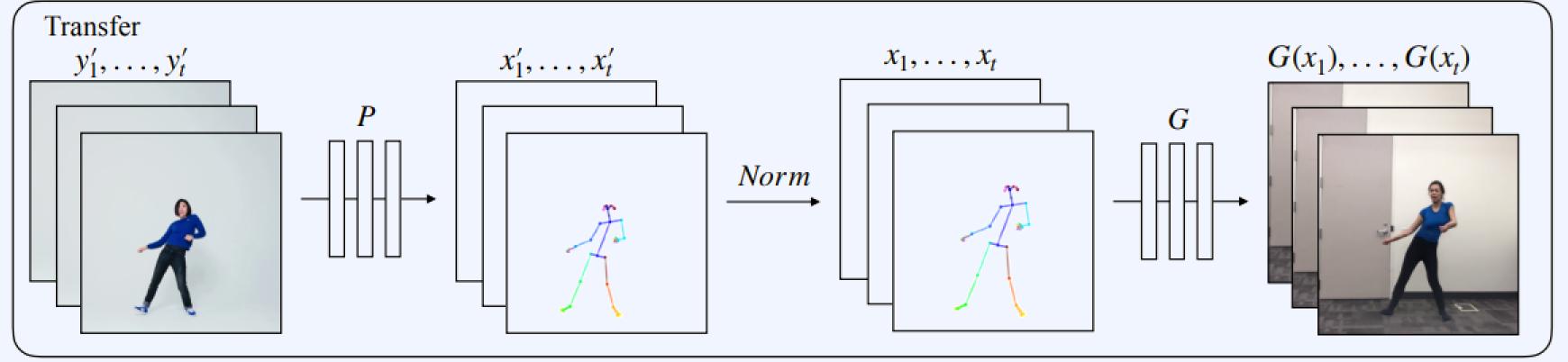
S. Ginosar et al. Learning Individual Styles of Conversational Gesture. CVPR

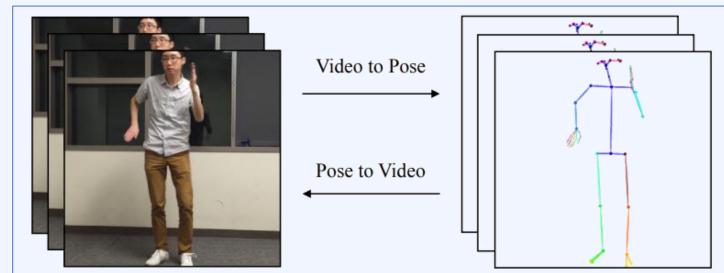


Human Motion Understanding Human Motion Application (1)

C. Chan et al. Everybody Dance Now. ICCV







R. Li et al. Al Choreographer: Music Conditioned 3D Dance Generation with AIST++. ICCV

3
Human Motion
Application

