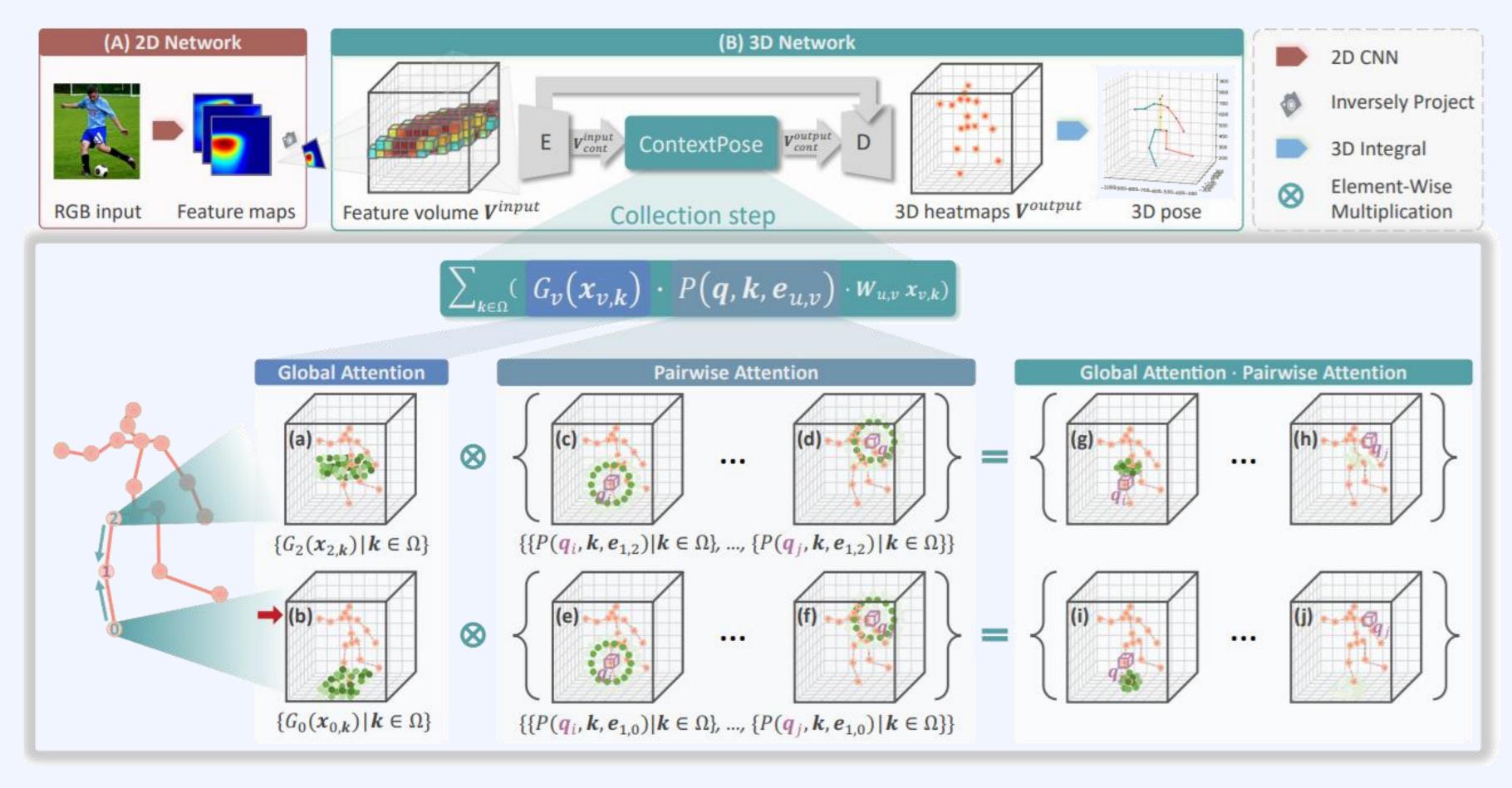
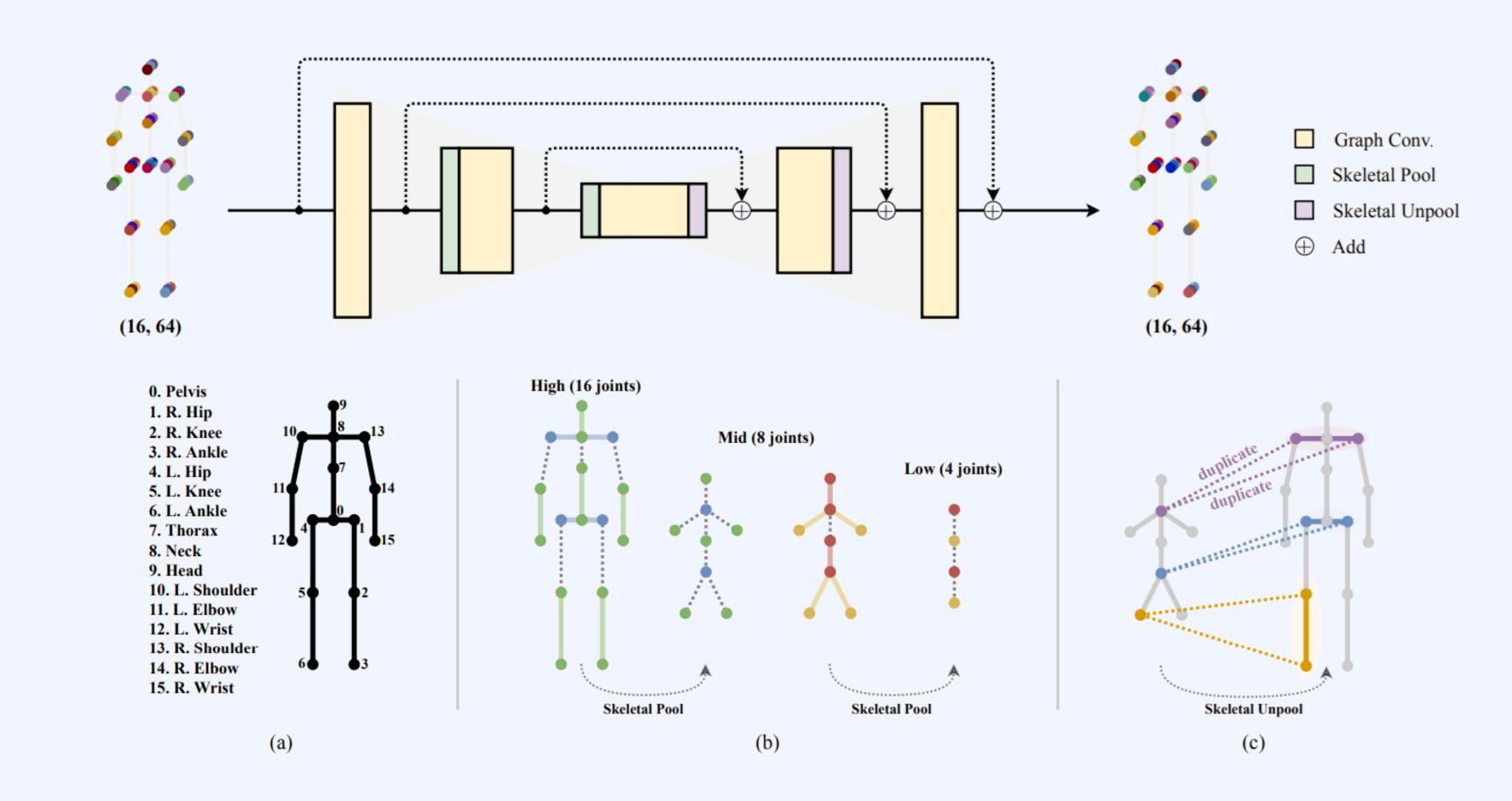
X. Ma et al. Context Modeling in 3D Human Pose Estimation: A Unified Perspective. CVPR

ContextPose



T. Xu et al. Graph Stacked Hourglass Networks for 3D Human Pose Estimation. CVPR

Graph Hourglass



MPJPE (mm)

40.6

41.5

38.2

params

3.70M

3.70M

6.86M

Vision + Graph

T. Xu et al. Graph Stacked Hourglass Networks for 3D Human Pose Estimation. CVPR

Graph Hourglass

			Skeletal P	Skeletal Pool/Unpool		35.8
Input	Prediction	Ground Truth	Input	Prediction Ground Truth		

Method

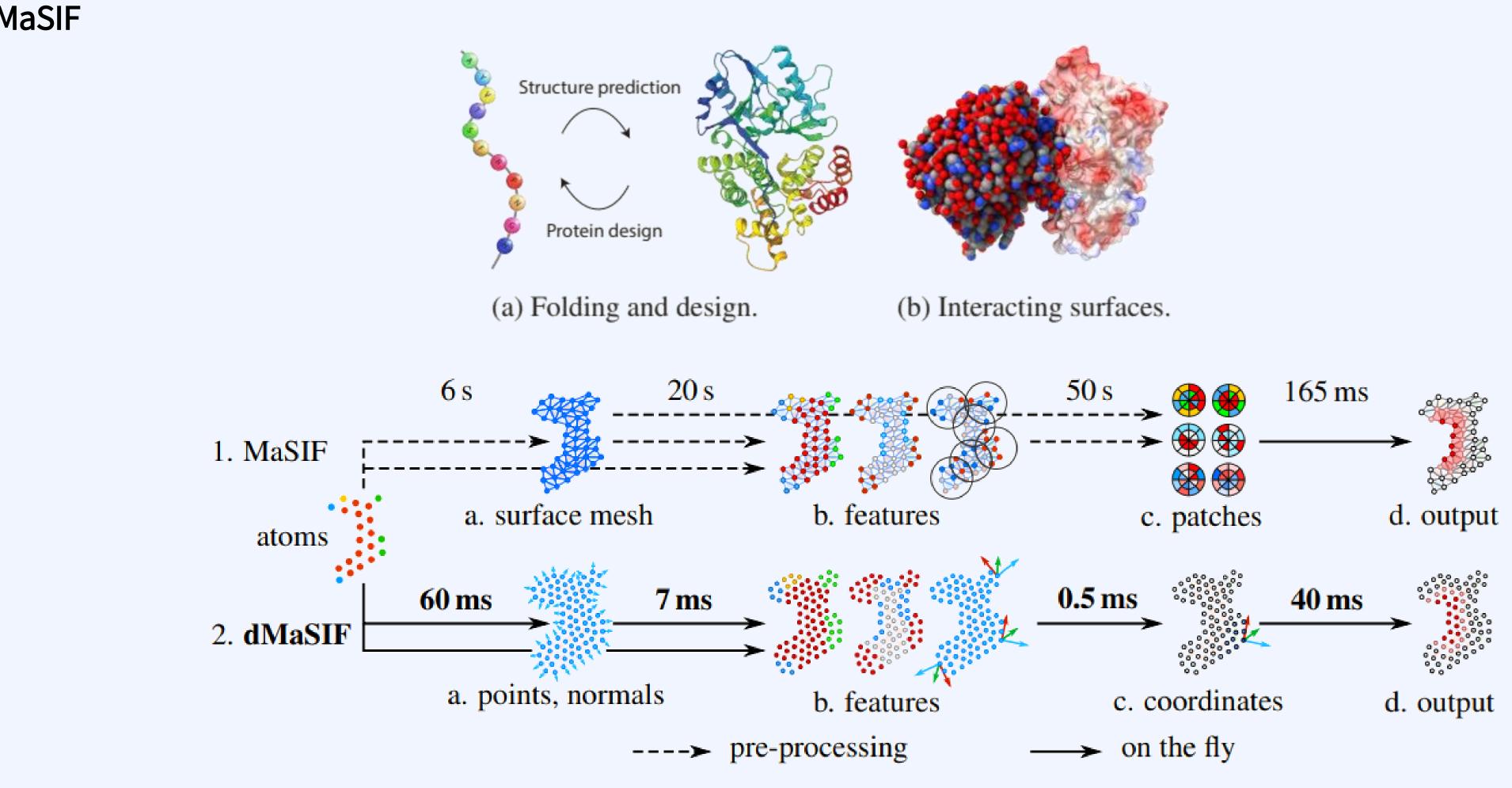
gPool/gUnpool [9]

w/o Pool/Unpool

SAGPool [18]/gUnpool [9]

F. Sverrisson et al. Fast end-to-end learning on protein surfaces. CVPR

dMaSIF



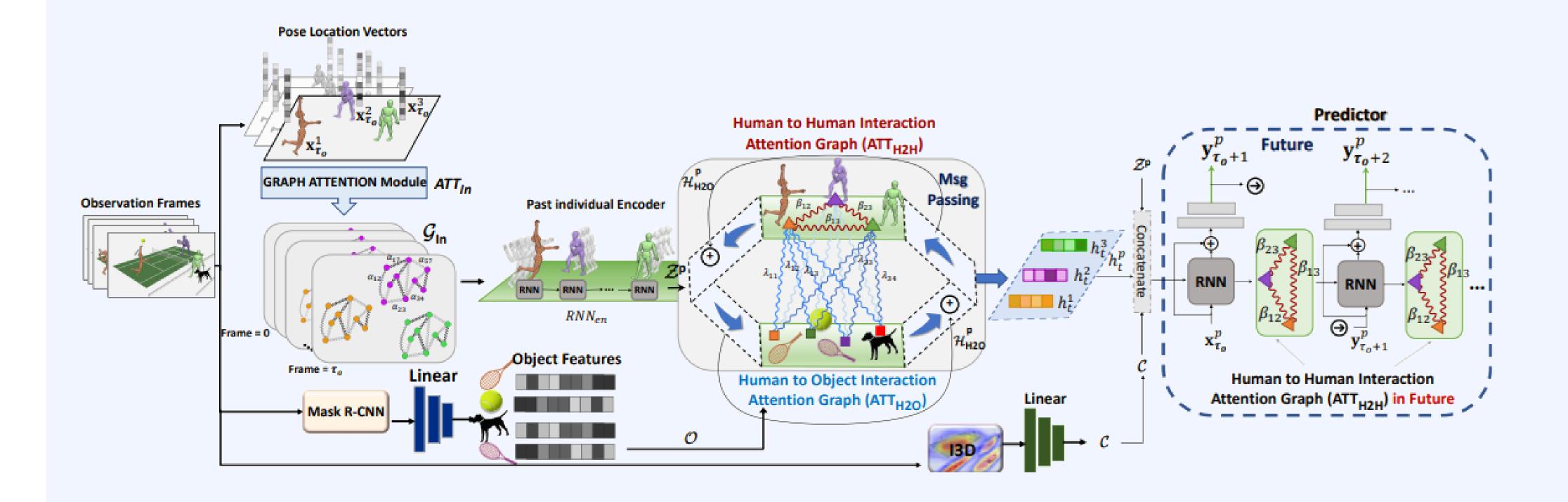
V. Adeli et al. TRiPOD: Human Trajectory and Pose Dynamics Forecasting in the Wild. ICCV

TRIPOD



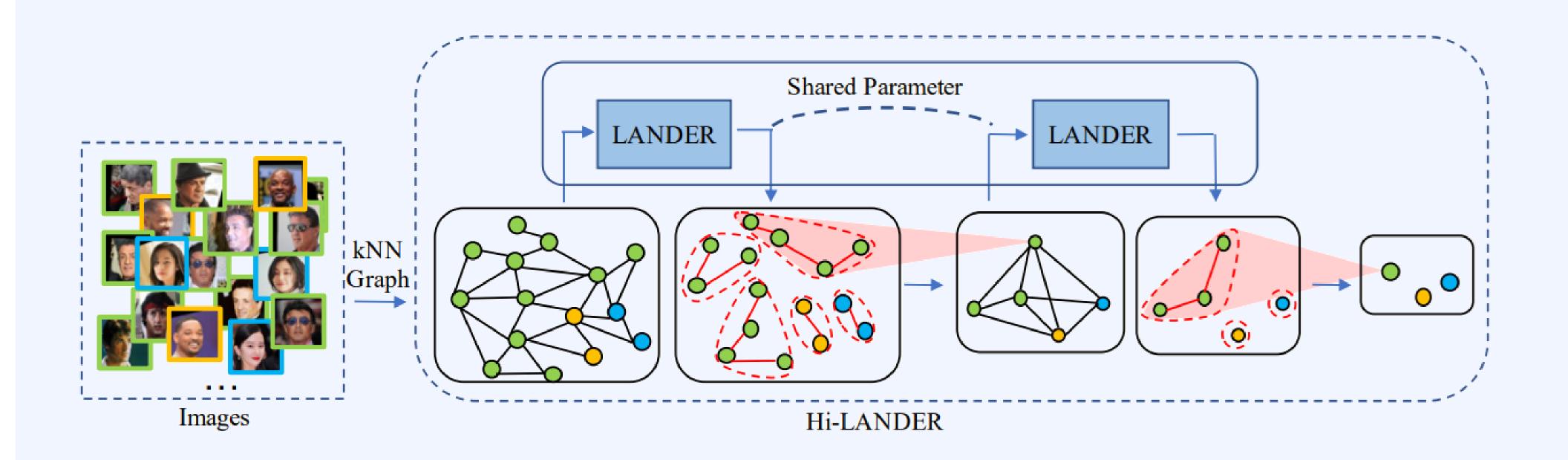
V. Adeli et al. TRiPOD: Human Trajectory and Pose Dynamics Forecasting in the Wild. ICCV

TRIPOD



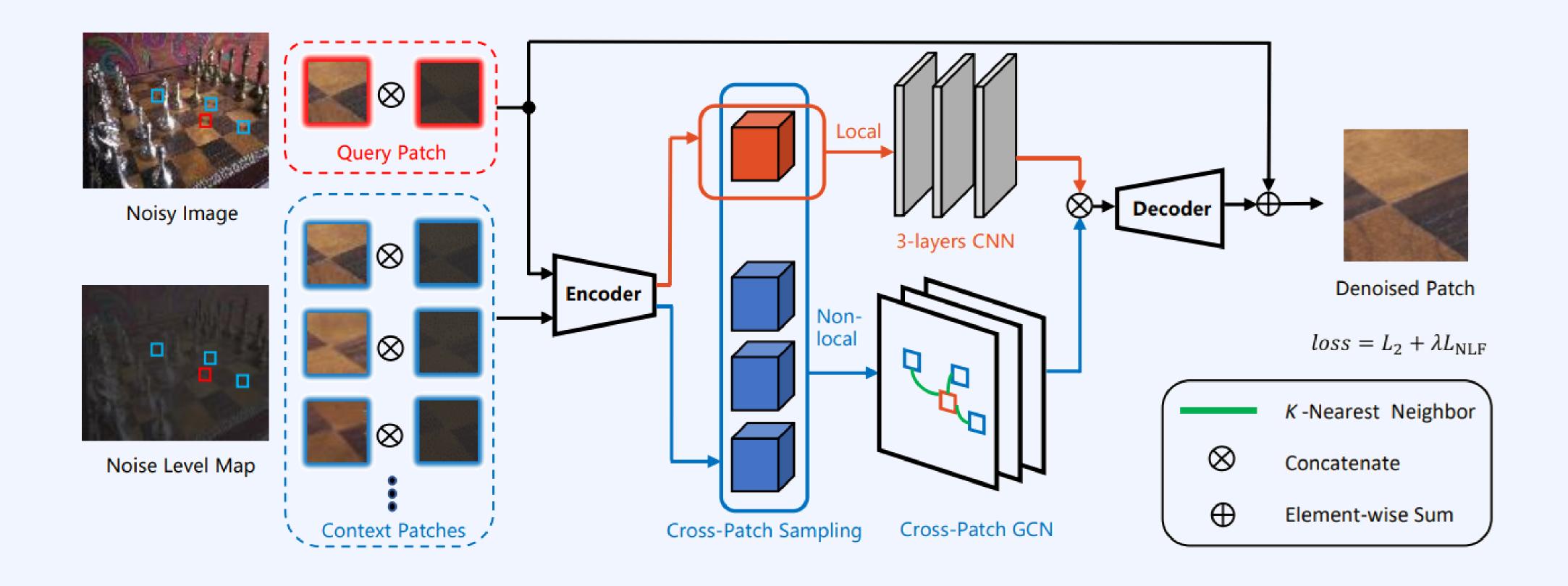
Y. Xing et al. Learning Hierarchical Graph Neural Networks for Image Clustering. ICCV

Hi-LANDER



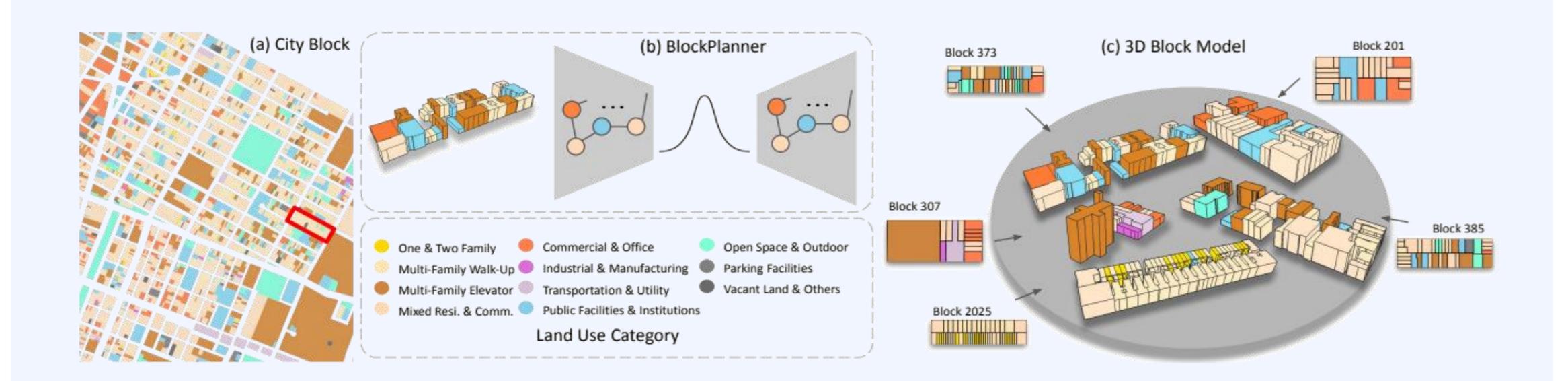
Y. Li et al. Cross-Patch Graph Convolutional Network for Image Denoising. ICCV

Cross-Patch Net (CPNet)



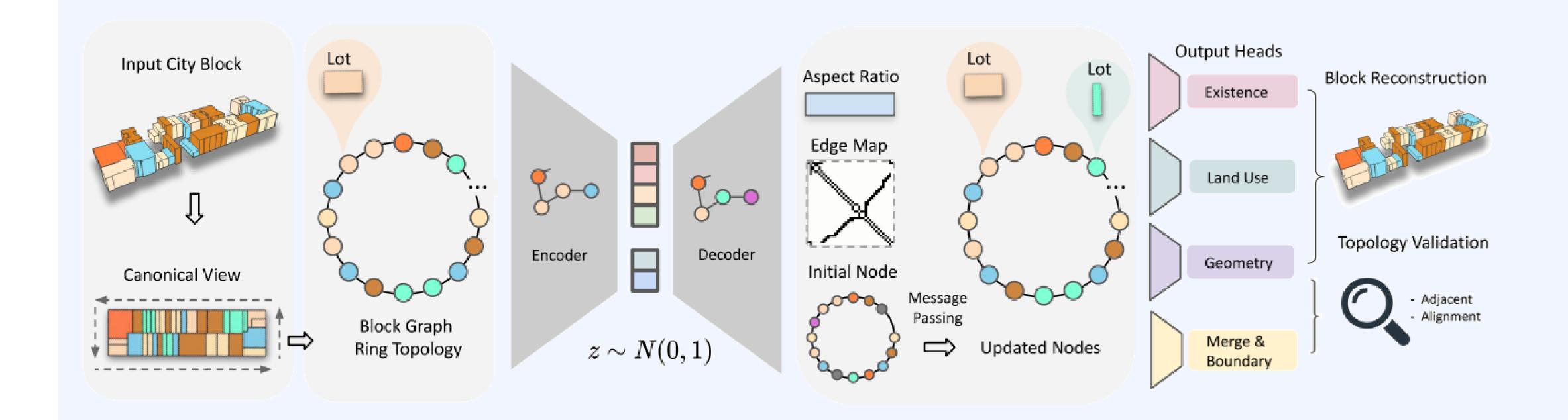
L. Xu et al. BlockPlanner: City Block Generation with Vectorized Graph Representation. ICCV

BlockPlanner



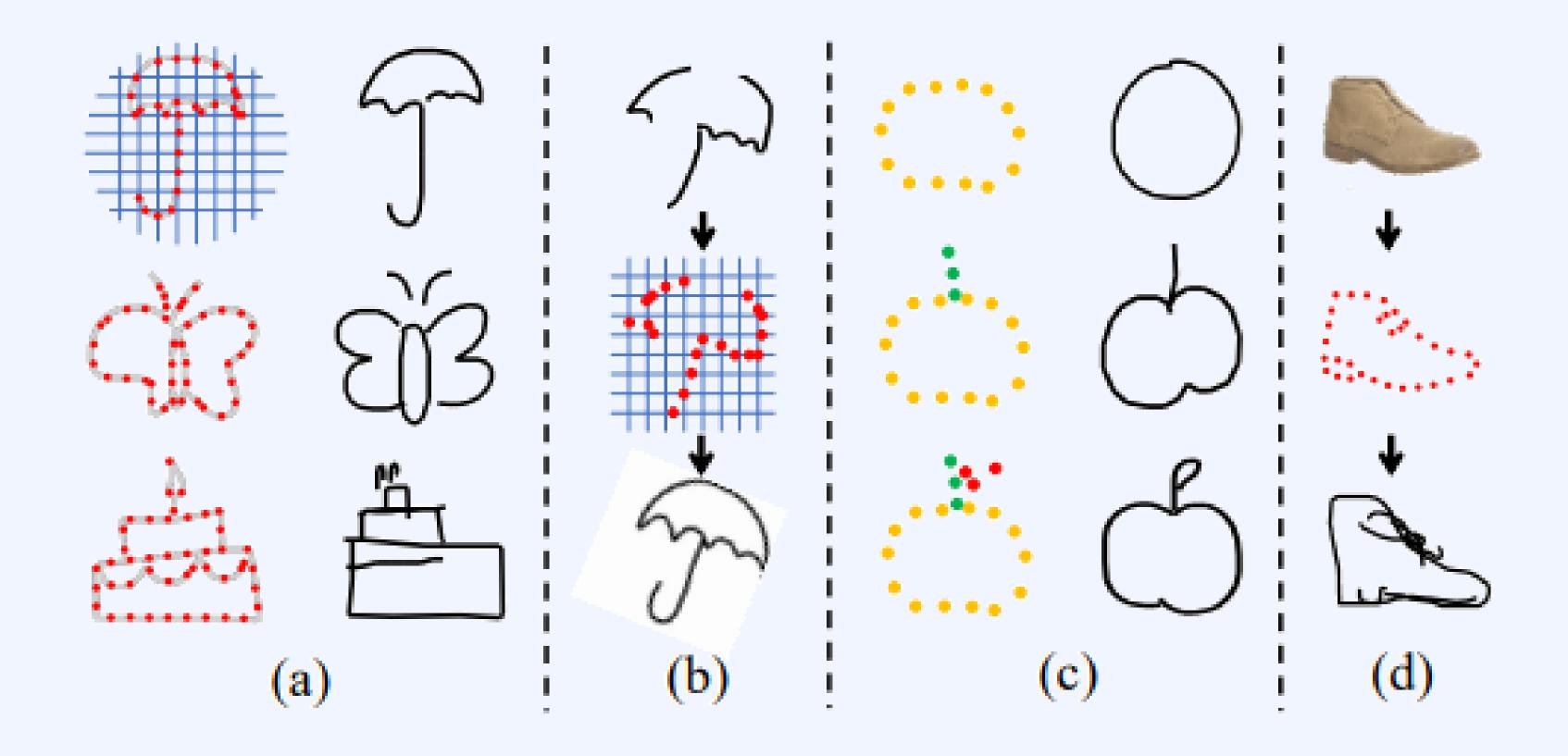
L. Xu et al. BlockPlanner: City Block Generation with Vectorized Graph Representation. ICCV

BlockPlanner



Y. Qi et al. SketchLattice: Latticed Representation for Sketch Manipulation. ICCV

SketchLattice



Y. Qi et al. SketchLattice: Latticed Representation for Sketch Manipulation. ICCV

SketchLattice

