

Video Understanding Action Genome



Video Understanding Action Genome

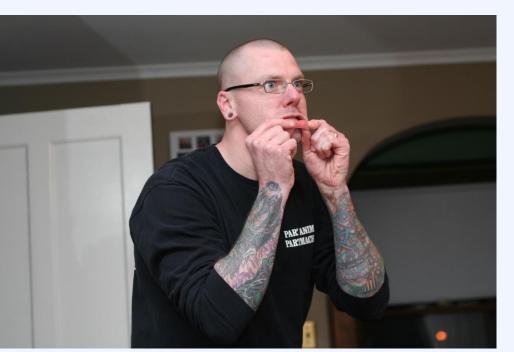
2 Action Genome

Charades dataset: 9848 videos / 66,500 temporal annotations for 157 action classes / 41,104 labels for 46 object classes

Example annotated videos from the Charades dataset

Hollywood in Homes: Crowdsourcing Data Collection for Activity Understanding

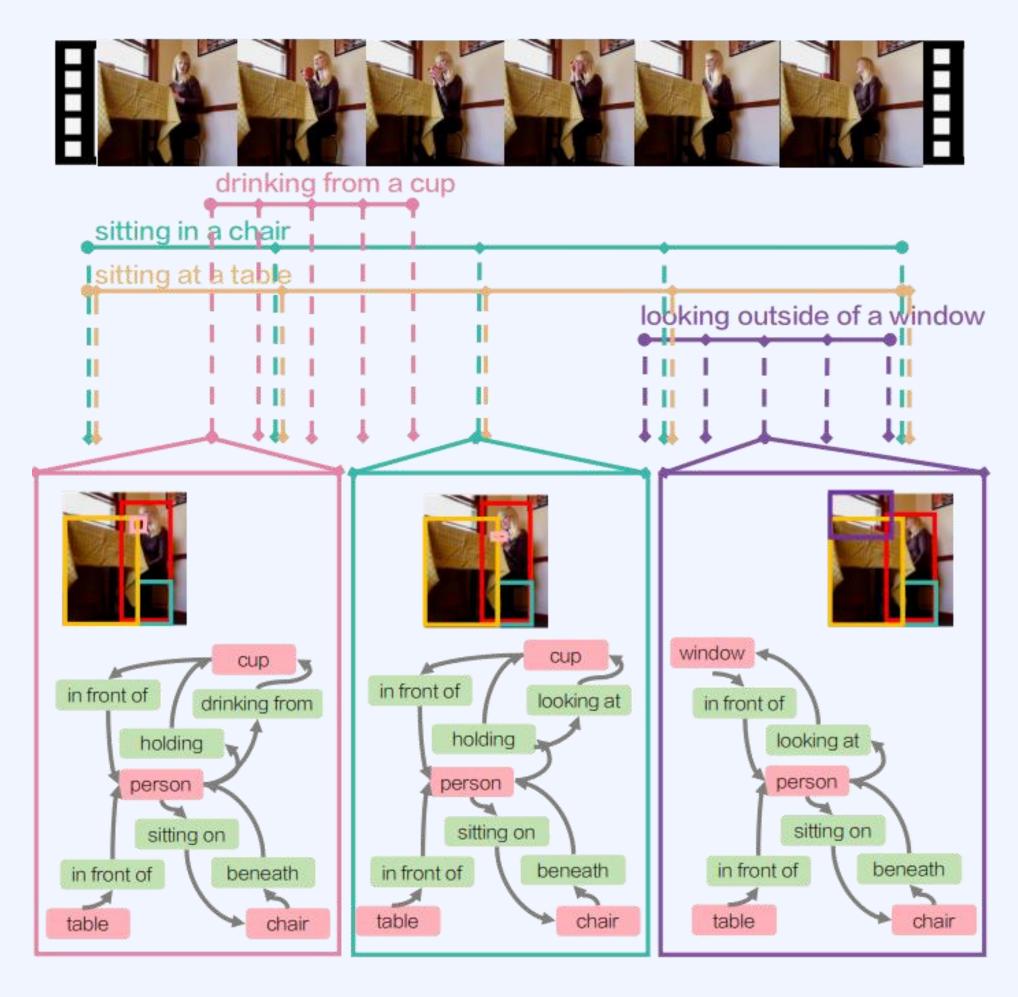




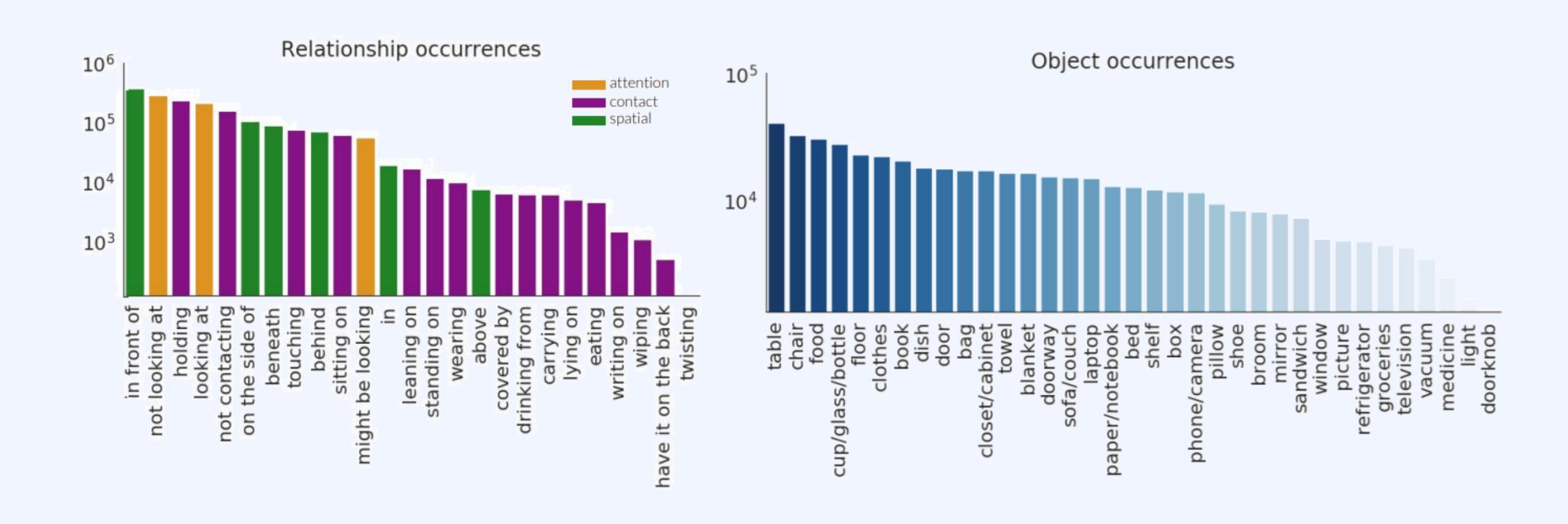


Wikimedia Commons

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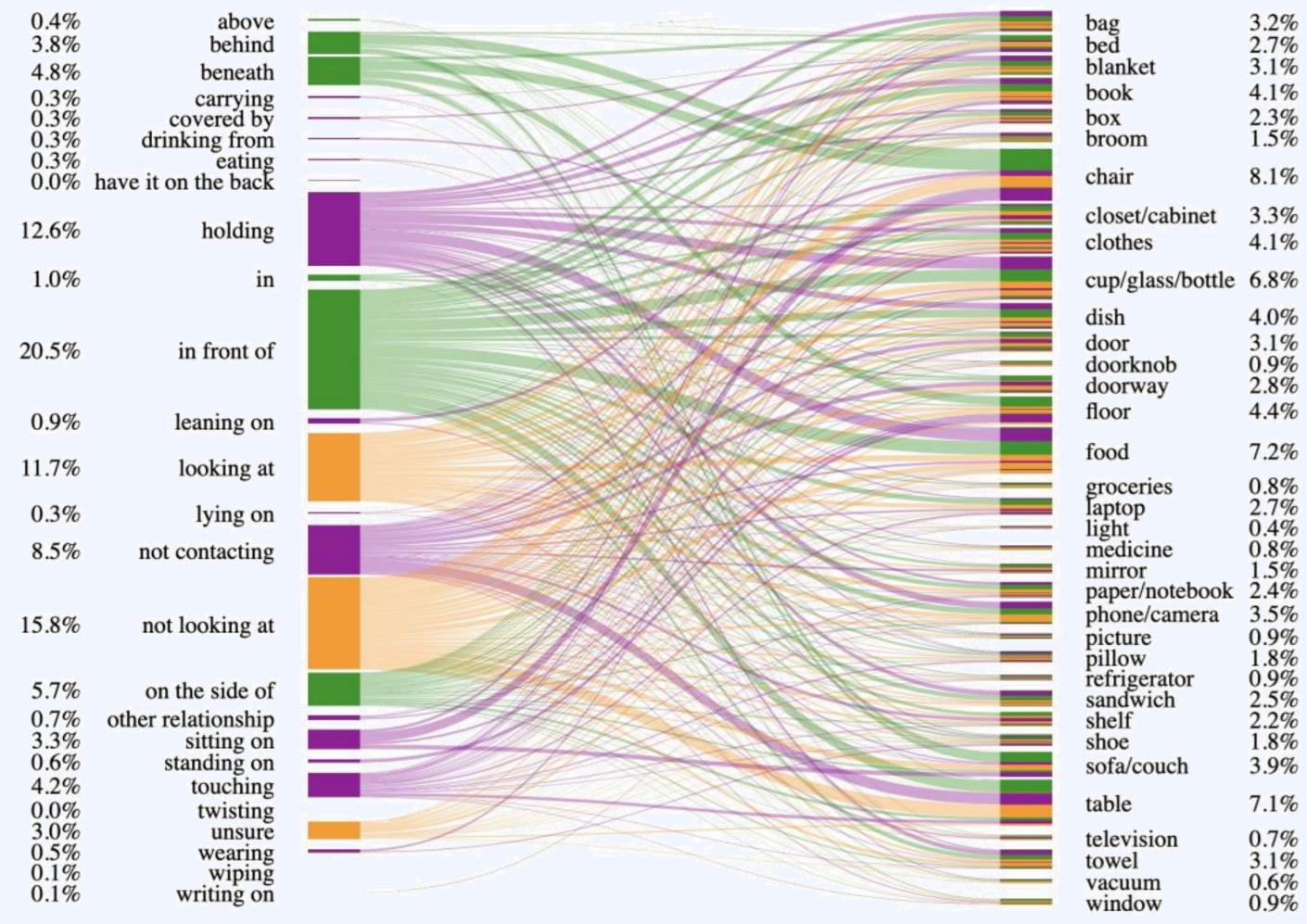


Video Understanding Action Genome

attention	spatial	contact	
looking at	in front of	carrying	covered by
not looking at	behind	drinking from	eating
unsure	on the side of	have it on the back	holding
	above	leaning on	lying on
	beneath	not contacting	sitting on
	in	standing on	touching
		twisting	wearing
		wiping	writing on

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J. Ji et al. Action Genome: Actions as Composition of Spatio-temporal Scene Graphs. CVPR

frame_list.txt

```
001YG.mp4/000089.png
001YG.mp4/000093.png
001YG.mp4/000264.png
001YG.mp4/000276.png
001YG.mp4/000293.png
001YG.mp4/000337.png
001YG.mp4/000382.png
001YG.mp4/000426.png
001YG.mp4/000436.png
001YG.mp4/000440.png
001YG.mp4/000459.png
001YG.mp4/000470.png
001YG.mp4/000543.png
001YG.mp4/000615.png
001YG.mp4/000642.png
001YG.mp4/000650.png
001YG.mp4/000757.png
001YG.mp4/000767.png
001YG.mp4/000790.png
001YG.mp4/000800.png
001YG.mp4/000825.png
001YG.mp4/000834.png
001YG.mp4/000864.png
001YG.mp4/000867.png
001YG.mp4/000900.png
004QE.mp4/000052.png
004QE.mp4/000088.png
004QE.mp4/000093.png
004QE.mp4/000121.png
004QE.mp4/000124.png
004QE.mp4/000149.png
004QE.mp4/000159.png
004QE.mp4/000169.png
004QE.mp4/000195.png
004QE.mp4/000217.png
004QE.mp4/000238.png
004QE.mp4/000264.png
004QE.mp4/000273.png
004QE.mp4/000276.png
004QE.mp4/000308.png
004QE.mp4/000312.png
```

object_bbox_and_relationship.pkl

person_bbox.pkl

object_classes.txt

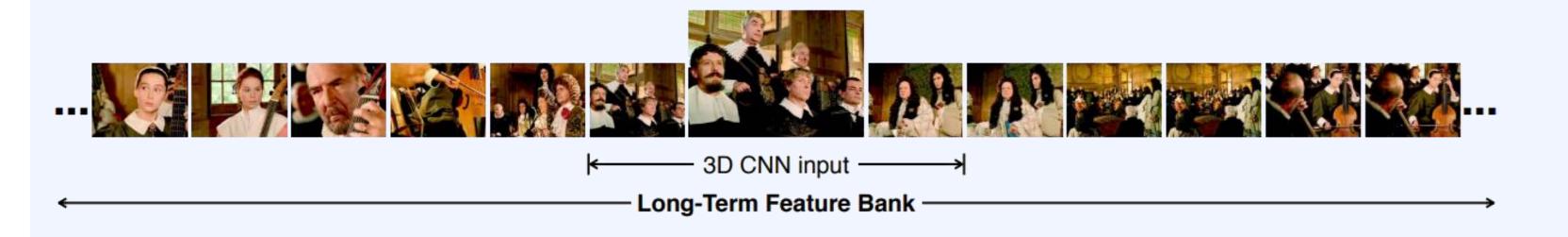
relationship_classes.txt

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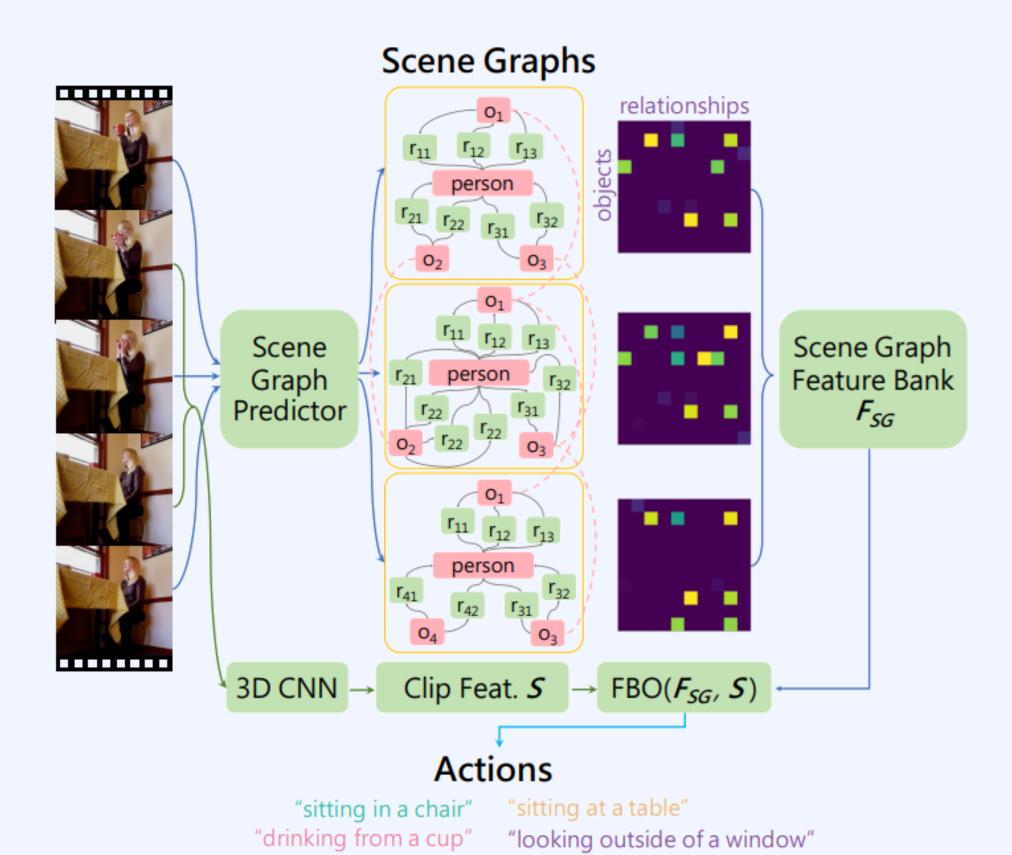
Dotocot	Video	# videos	# action		C	bjects			Relat	ionships	
Dataset	hours		categories	annotated	localized	# categories	# instances	annotated	localized	# categories	# instances
ActivityNet [8]	648	28K	200			-	-			-	-
HACS Clips [86]	833	0.4K	200			-	-			-	-
Kinetics-700 [9]	1794	650K	700			-	-			-	-
AVA [26]	108	504K	80			-	-	✓		49	-
Charades [65]	82	10K	157	✓		37	-			-	-
EPIC-Kitchen [15]	55	-	125	✓		331	-			-	-
DALY [74]	31	8K	10	✓	✓	41	3.6K			-	-
CAD120++ [90]	0.57	0.5K	10	✓	✓	13	64K	✓	✓	6	32K
Action Genome	82	10K	157	√	✓	35	0.4M	√	√	25	1.7M

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C. Wu et al. Long-Term Feature Banks for Detailed Video Understanding. CVPR $S_{t}^{(1)}$ Feature bank operator: Dropout Classifier Classifier FBO(S, L) Linear ReLU LN Long-term feature bank: L Short-term Short-term features: S features: S Softmax Rol Pool Rol Pool Scale√1/512 feature backbone backbone extractor N × 512 N × 512 video video Linear Linear $N_t \times 512$ N × 512 non-local block 3D CNN 3D CNN + LFB



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Method	Backbone	Pre-train	mAP
I3D + NL [10, 72]	R101-I3D-NL	Kinetics-400	37.5
STRG [73]	R101-I3D-NL	Kinetics-400	39.7
Timeception [31]	R101	Kinetics-400	41.1
SlowFast [23]	R101	Kinetics-400	42.1
SlowFast+NL[23,72]	R101-NL	Kinetics-400	42.5
LFB [75]	R101-I3D-NL	Kinetics-400	42.5
SGFB (ours)	R101-I3D-NL	Kinetics-400	44.3
SGFB Oracle (ours)	R101-I3D-NL	Kinetics-400	60.3

	1-shot	5-shot	10-shot
LFB [75]	28.3	36.3	39.6
SGFB (ours)	28.8	37.9	42.7
SGFB oracle(ours)	30.4	40.2	50.5