

[CSIE I2I2 Class 02]

Data Structure and Algorithms

資料結構與演算法

- Course Information

Prof. Michael Tsai

Spring 2019

Data Structure and Algorithm – What are they?

- Data structure –
store, represent, and manipulate DATA in the
computer.

Memorize

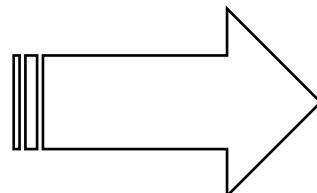
- Algorithm –
well-defined computational procedure that take
some value(s) as input and produces some value(s)
as output.

Compute

What are we learning?

- “Cookbook style”
 - introduction of the most commonly used data structures
- Transformation of concept to program
 - Learn by examples (C and pseudo code)
 - **LOTS** of opportunities (in-class exercises and homework)

Know how to manipulate
the data
“graphically”
in a **step-by-step** manner



Know how to implement
the data structure
(its operations)
using computer programs



What are we also learning?

- Learn how to analyze the running time of your program / algorithm
 - So that you write good, fast, efficient programs
- Some commonly used software development tools & methodology (if time permits)

We are NOT learning...

- Object-oriented programming – C++ or Java
 - C++ is NOT permitted in all homework assignments and exams – strictly C only
- Some topics that will be covered in “Algorithm Design and Analysis”
 - Advanced graph algorithms
 - Divide-and-conquer
 - Dynamic programming

Topics to be covered

Before Midterm:

- Stack & Queue
- Linked List
- String Matching
- Sorting
- Tree
(tree traversal and
binary search tree)
- Heap

After Midterm:

- Hash table
- Disjoint set
- Sorting in linear time
- Advance tree structure
- Graph basics
- Fast Fourier Transform
(tentatively)

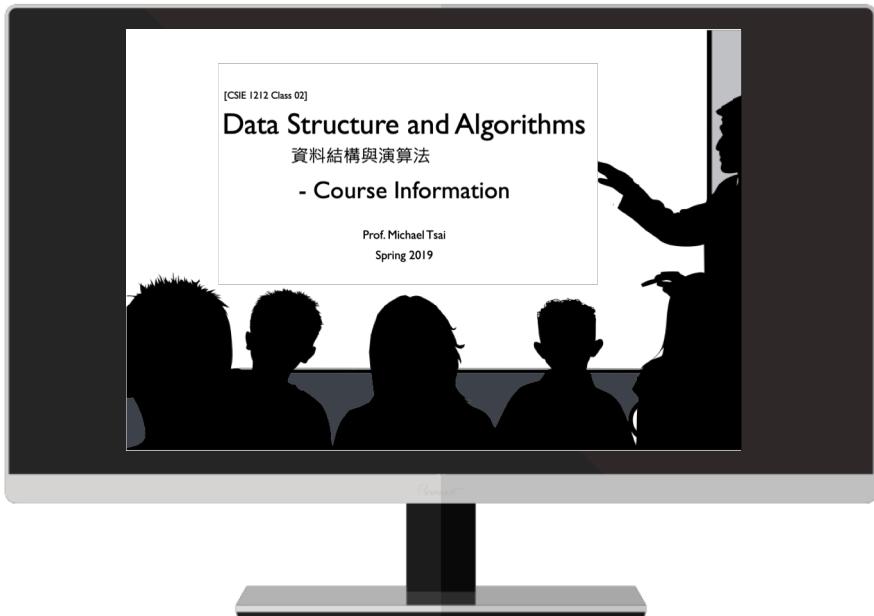
Guest Lecture by Prof. 孔令傑

- 台大資訊管理系 副教授
- 前數位學習中心
公共課程組組長
 - NTU MOOCs的關鍵力量之一
- 翻轉教學的先驅
- 服務學習+程式設計
- 教授多門程式設計課程:
 - 程式設計(資管系)
 - 資料結構與進階程式設計(資管系)
 - 商管程式設計(管理學院)
- Time & Topic TBD



Experimental DSA: Version 2.0

Teaching with Video



Interactive classroom

課堂程式競賽、程式除錯、
分組討論、上台報告...



A screenshot of an online platform for programming assignments. The interface includes a code editor with C code for selection sort, a question description asking to analyze the running time, and various interaction buttons like '編輯題目', '開放作答', and '排程'. At the bottom, there are navigation links for random questions, display settings, answer management, keyboard shortcuts, and download data.

```
1 void selection.sort(int list[], int n) {  
2     int i, j, min, temp;  
3     for (i=0; i<n-1; ++i) {  
4         min=i;  
5         for(j=i+1; j<n; ++j) {  
6             if (list[j]<list[min])  
7                 min=j;  
8         }  
9         SWAP(list[i], list[min], temp);  
10    }  
11 }  
12 }
```

Teaching with Video: Why?

- **Background:** students have diverse background and learning speed
- **Optimized learning:** You can adjust your own
 - learning speed;
 - time / location to learn;
 - skip some topics if you already know them.
- **Online Interaction:**
 - Ask questions specific to a time point in video
 - Get answer from your classmates or us
- **Digital footprint:**
We (teaching team) can track how individual and entire class of students are learning

影片內留言



輸入您的留言

匿名留言 留言於 0:05

統計數據 評論

林禹安 編輯於 1 個月前

10:28

我認為低薪的產生 可能也與專業技術需求高的工作有關 因為台灣其實在平均所得上是遠遠超過22K的 然而為何大部分人卻常常陷入低薪的情況 我認為與個人專業和技術能力有很大的關係 這也牽扯到工作替代性的問題

回覆

留言內容可回覆

張衡 1 個月前

7:30

想請問教授，在這邊的「綜合浮現的問題」，是不是已經超過「引發問題的事件」的範疇了？因為問題是「公司表現不如預期」，那麼整體績效變差、股價下跌、市佔率下降等可能是用來歸納出這個「抽象問題」的「具體問題」，而不是「引發問題的事件」。

回覆

針對特定時間點留言

新留言定期email通知

Interactive Classroom: Why?

The Cone of Learning

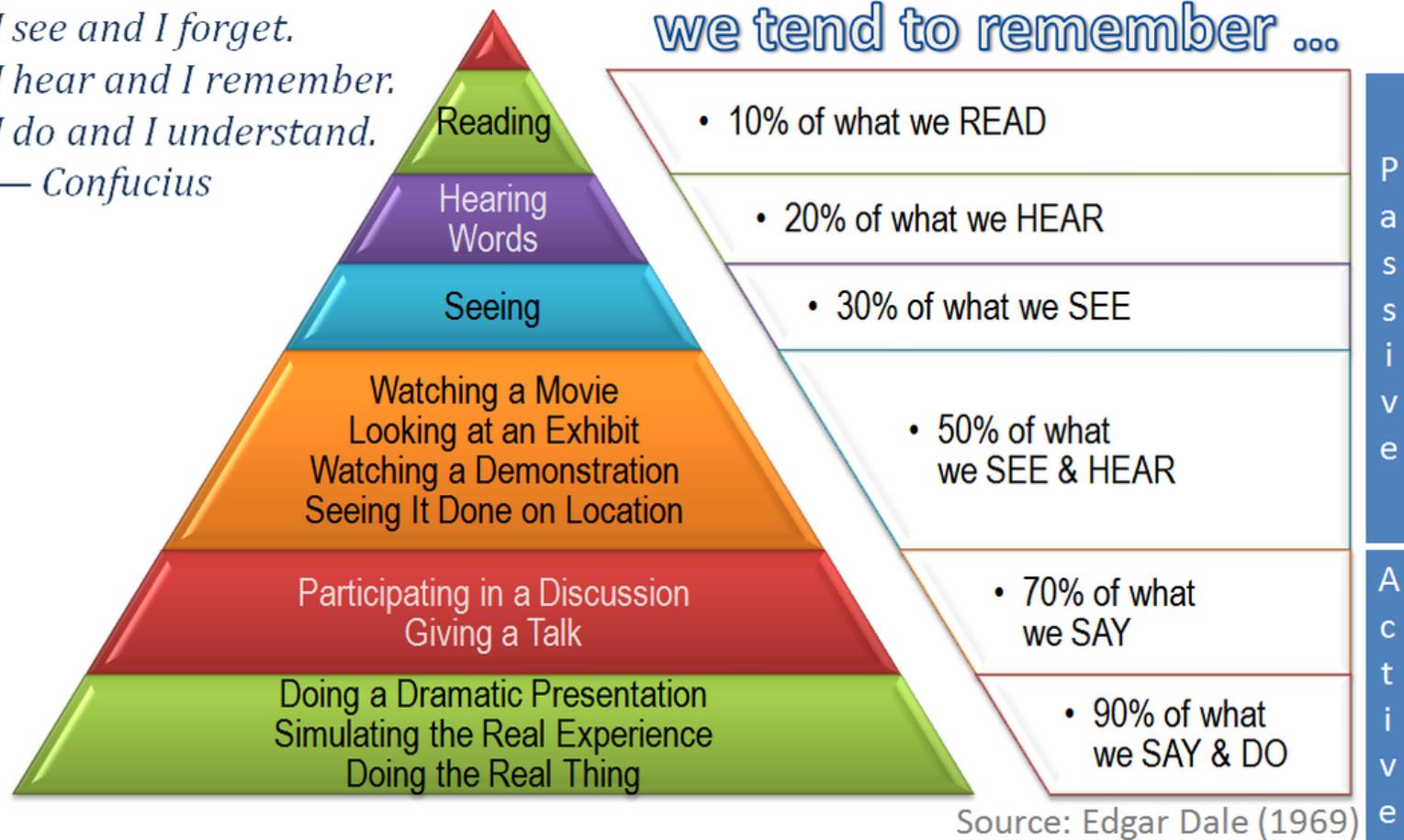
sparkinsight.com

I see and I forget.

I hear and I remember.

I do and I understand.

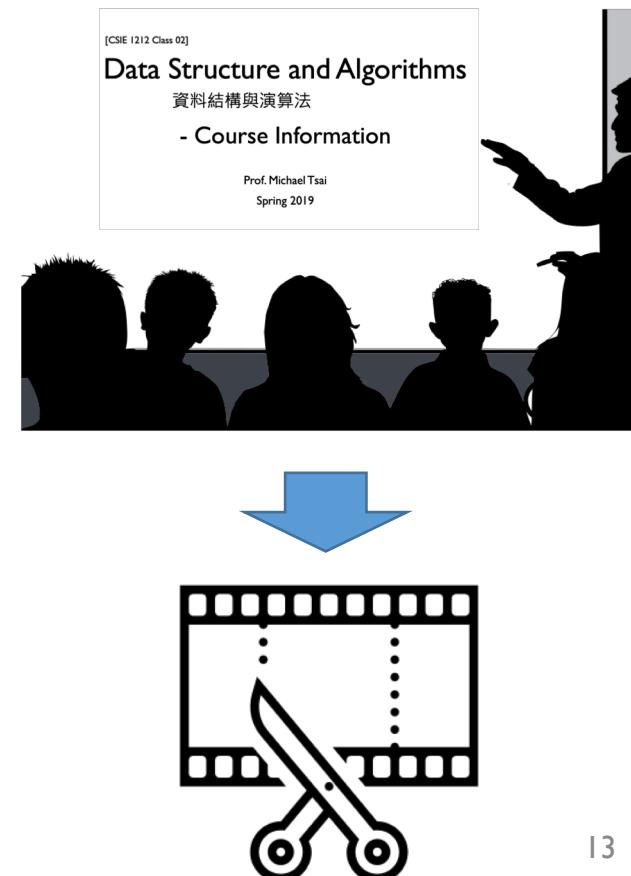
— Confucius



Teaching Modes

I. Conventional classroom teaching + recording + interactive problem solving

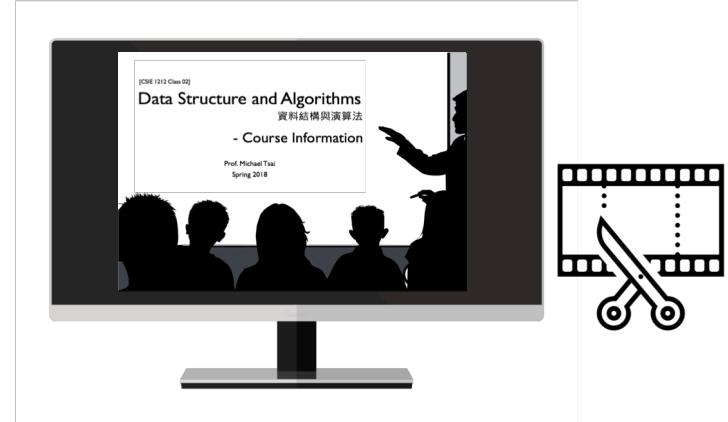
- I will teach in the class (~20 min segments)
- Problem solving with Zuvio (counted toward your grade)
- Recorded video will be available on NTU COOL after the class



Teaching Modes

2. Flipped Classroom

- You are REQUIRED to watch and learning from the video on NTU COOL before the class
- 2-3 hr of activities during the class (counted toward your grade)



You watch the video
at home

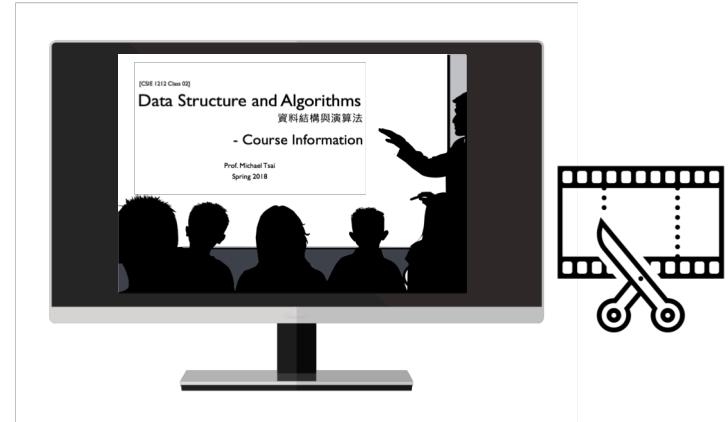


In-class activities
during the lecture time

Teaching Modes

3. Video teaching + interactive problem solving

- Video will be played (~20 min segments)
- Problem solving with Zuvio (counted toward your grade)
- You can also ask us questions about the video in the class



Video is played
during the class



In-class activities or
problem solving

My teaching style

- GOAL: 80% of the students will understand 80% of the content
- NEW GOAL: hopefully DURING THE CLASS
- I will ask you questions
(or nudge you if you fall asleep during class)
- I will repeat until you understand
(looking for signs of comprehension)
- I tell icy jokes (to keep you awake)

小菜

有一個人叫做小菜

然後他就被端走了

For students who have not yet got in...

- Maximum number of students: up to capacity of R103 (~160)
- Priority:
 1. 資訊工程系大一雙班(不小心退選了?)
 2. 資訊工程系大四(及以上)>大三>大二>大一(單班)
 3. 資訊學群研究所
 4. 電機資訊學院學生
 5. 其他學院學生
 6. 外校學生 台師大、台科大學生 (三校聯盟) >其他外校學生
- Please fill out the registration form (next slide).
 - Deadline: 2/19, 23:59.
 - Tentatively, registration code will be sent out by Friday, 2/22.
- Students who have special reasons and REQUIRE to take this course this semester:
please come to the stage and talk to me today.

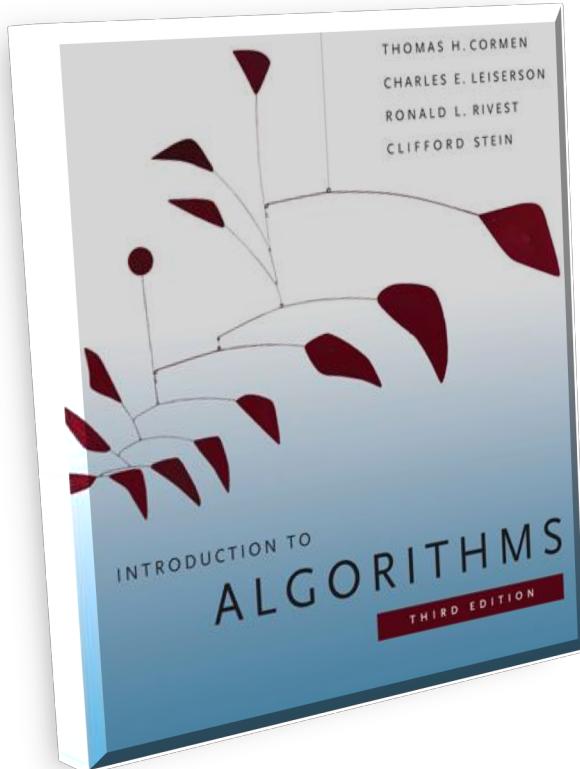


Registration Form

<https://goo.gl/chsafQ>

Textbook

Introduction to Algorithms, 3rd edition, 2009, MIT Press
by Cormen, Leiserson, Rivest, and Stein



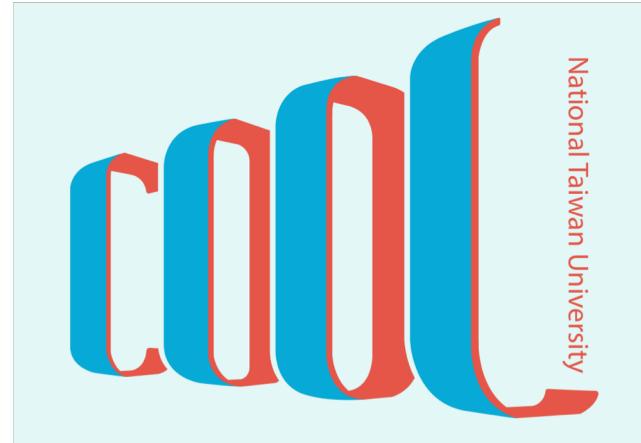
*借用呂學一老師2010 Fall投影片中的圖片

Zuvio

- Allow real-time, in-class problem solving
- Most will be graded, counted toward your grade
- Accounts are already created for registered students
- Login using your NTU email at
<https://irs.zuvio.com.tw> or download the app (ios or android)
 - Default password: 123
- If you're not added to the course yet:
 - Add course using course id: 26976330
- Try now!



NTU COurse OnLine (COOL)



- A next-generation NTU online learning platform
- Course video will be available on the platform
- Course materials (slides, reading materials) will also be available there
- Ask your questions in the discussion forum
- Video watching behavior will be tracked
- Log in with your NTU CC account (try now)

Teaching Assistants (Your Coach!)

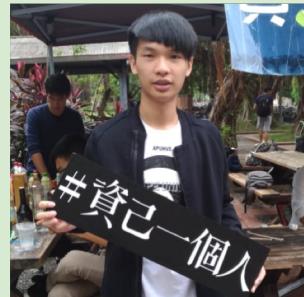
吳崇維

wayne4125

@gmail.com

11:00~12:00, Tue.

紅沙發



楊皓丞

howard41436

@gmail.com

TBD

林品諺

b04902029

@ntu.edu.tw

TBD



江緯璿

b04902077

@ntu.edu.tw

TBD



Office hours before homework deadline are usually very crowded! Avoid them!

Teaching Assistants (Your Coach!)

馬揚格

b04902032

@ntu.edu.tw

11:00~12:00, Mon.

紅沙發



蘇多門

b05902094

@csie.ntu.edu.tw

TBD



劉俊緯

b04902127

@ntu.edu.tw

19:20~20:20, Tue.

217



王行健

b04902008

@ntu.edu.tw

17:20~18:20, Tue.

217

Office hours before homework deadline are usually very crowded! Avoid them!

Teaching Assistants (Your Coach!)

邱 譯

b06902030

@ntu.edu.tw



13:00~14:00, Mon.

紅沙發



謝議霆

b05902031

@ntu.edu.tw

TBD

楊舒瑄

b04902007

@ntu.edu.tw

13:00~14:00,

Thur.

紅沙發



曾千育

b04902008

@ntu.edu.tw

TBD



劉瀚聲

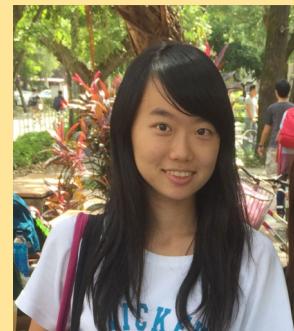
b04902012

@ntu.edu.tw

14:00~15:00,

Thur.

紅沙發



Office hours before homework deadline are usually very crowded! Avoid them!

Grade

- 32% 4 Homework assignments
- 33% In-class performance (zuvio + activities)
- 15% Midterm exam (programming + analysis)
 - Covers all content before midterm
- 20% Final exam (programming + analysis)
 - Covers all content taught in this semester
- Conversion between raw score & letter grade will be determined by the instructor
(different from the university conversion table)
- Based on our experience:
“只要作業都有寫有交, 考試考卷每題都有寫不放棄, 就很難被當”

Homework

In each assignment:

- ~2 Programming problems
 - Will be graded by online judge
 - Maximum of 5 code submissions per day
 - Learn how to test your own code!
(do NOT ask us for test input + output)
- ~2 additional, non-programming problems
 - Proofs, analysis
 - Or design data structure / algorithm by “hands”

Homework: references

- We encourage discussion
- Please note references for all problems
 - Example 1: Reference: wikipedia page at [URL]
 - Example 2: Discussion with B87506055
 - Example 3: Reference: book [title] p.xx
- No COPYING!
(write with references in front of you)
- We will use tools to monitor code similarity
- CONFIRMED case of PLAGIARISM: **F grade**

Homework: submission

- Electronic submission only
(details to be announced, likely git)
- Late submission: up to one day after the deadline
 - For all late submission, you get linearly increased penalty for that assignment.
 - Example: you submit your homework 3 hours late.
Then you get $(1 - (3600 * 3 / 86400)) * 100\% = 87.5\%$ of your score.
- Detailed rules will be available at the beginning of each homework problem description document.

Exams

- 3-hour exam during the regular midterm & final exam time
- Both exams will feature
 - Programming problems + online judge
 - Additional hand-written problems

Lecture time

- Official time: Tuesdays, 678 (13:20-16:20)
- Breaks: will be adjusted dynamically
(usually two 10-min breaks)



Try to stay awake!

Typical DSA office hour
(when no HW due soon)

Communications

- Course website:
[to be updated](#)
- How do you reach us?
 1. Please come to our office hour
(especially for homework-related questions)
 2. Use the forum on NTU COOL
 3. Email to dsa1@csie.ntu.edu.tw
- How do we reach you?
 - Email to your NTU mailbox (via NTU COOL)
[id]@ntu.edu.tw
 - Announcements can be viewed on NTU COOL too.



TODO

- Get your textbook (required!)
- We recommend you bring a laptop to the classes (for exercises and activities)
- Make sure that you can receive your NTU emails (NTU COOL)
- Test out your NTU COOL and Zuvio accounts
- Sleep well and prepare for a productive new semester

Let's chat a bit.

- Visualize to understand
- Put less emphasis on grades.
- Re-think your purpose.
- Review things you just learned.