

CS 1027

Fundamentals of Computer  
Science II

# Exceptions in Java

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# Exception

- An unexpected condition that occurs during runtime.
- Examples include:
  - Accessing an array with an invalid index
  - Dividing a number by zero
  - Incorrectly casting an object to an incompatible type
  - Dereferencing a null object or pointer

# Exception

- Such type of situations cause the **Java virtual machine** to **throw** an **exception**
- A program can also throw exceptions when it detects an anomalous condition during its **execution**.
- An exception is an object, so an exception must be created with the **NEW** operator.
- An exception is **thrown** with the **throw** statement.

# Example

Consider this method:

```
public int foo (int rate) {  
    int value = 100 / rate;  
    if (value > 50) return value;  
    else {  
        rate = rate * 2;  
        return value - rate * value;  
    }  
}
```

- What will happen when we call the function with Zero value for its parameter.
- The program will crash with this error message:

Exception in thread "main"

java.lang.ArithmeticException: / by zero

# Handling Division by Zero

- To prevent the program from crashing, we can test for an invalid division by zero and throw an exception when needed:

```
public int foo (int rate) throws Exception {  
    if (rate == 0) throw new Exception();  
    int value = 100 / rate;  
    if (value > 50) return value;  
    else {  
        rate = rate * 2;  
        return value - rate * value;  
    }  
}
```

The method declaration must specify that an exception could be thrown

An exception is created with the NEW operator

If an exception is **thrown**, this part of the method is not executed, and the method terminates

# Throwing an Exception vs. Printing an Error Message

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- **Throwing** an **Exception** stops the method's execution and signals an error to the calling code. This allows the program to handle the error properly through **try-catch** blocks, ensuring safer error handling and potential recovery.
- Printing an Error Message only **logs** the issue but doesn't stop the execution. This allows the program to continue, which can lead to further errors or unpredictable behavior.

# Catching Exceptions

```
import java.util.Scanner;
```

Import class Scanner  
from the Java libraries

```
public static void main (String[] args) {  
    Scanner reader = new Scanner (System.in);  
    System.out.println ("Enter new value:");
```

```
    int value = reader.nextInt();
```

Read a number from  
the keyboard

```
    try { int result = foo(value);
```

```
        System.out.println ("Result = "+result);
```

```
    } catch (Exception e) {
```

If an exception is  
thrown, this statement  
is not executed

```
        System.out.println ("Invalid input zero");
```

```
        // Call the same function with a default value
```

```
        result = foo(DEFAULTRATE);
```

Recover from  
the wrong input

```
    }
```

```
}
```

```
public int foo (int rate) throws
```

```
Exception {
```

```
    if (rate == 0) throw new Exception();
```

```
    int value = 100 / rate;
```

```
    if (value > 50) return value;
```

```
    else {
```

```
        rate = rate * 2;
```

```
        return value - rate * value;
```

```
    }
```

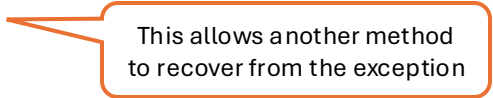
```
}
```

# Exception e

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```
import java.util.Scanner;

public static void main (String[] args) {
    Scanner reader = new Scanner (System.in);
    System.out.println ("Enter new value:");
    int value = reader.nextInt();
    try { int result = foo(value);
        System.out.println ("Result = "+result);
    } catch (Exception e) {
        System.out.println("Error:" + e.getMessage());
        recovery();
    }
}
```



- **e**: The variable representing the exception object (commonly used as a short name).
- An exception contains useful information, such as:
  - The type of exception (e.g., **ArithmeticException**, **NullPointerException**).
  - The error message (`e.getMessage()`).
  - The stack trace (`e.printStackTrace()`).



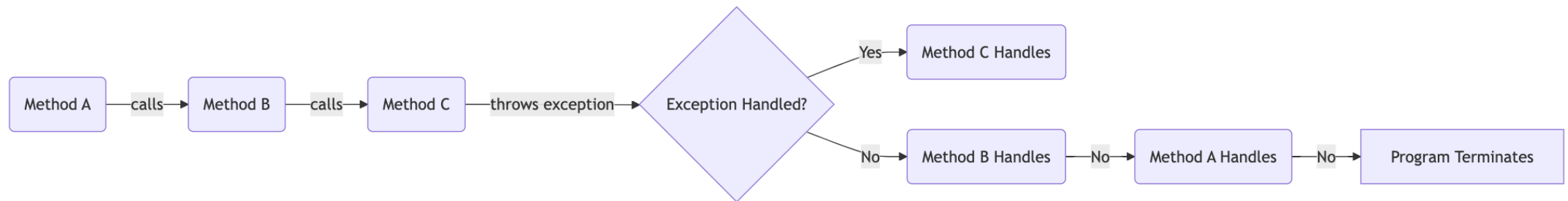
# How it works?

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- When a **try-catch** statement is executed, the statements in the **try block** are executed.
- If **no exception** is thrown:
  - Processing continues as normal; the **catch** part of the **try-catch** statement is not executed.
- If an **exception** is thrown:
  - When an exception is **thrown**, the program enters a state of urgency, often called '**panic mode**'. Control is immediately passed to the first **catch** block whose specified exception corresponds to the class of the thrown exception.

# Exception Propagation

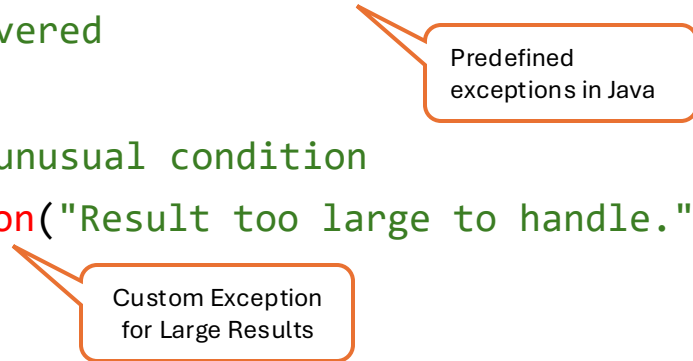
- If an exception isn't handled in the method where it occurs, control passes to the calling method.
- Control continues up the call stack if that method doesn't handle it.
- This process is called **exception propagation**.
- Exception propagation continues until:
  - The exception is caught, or
  - The program reaches the main method and terminates.



# Predefined vs. Custom Exceptions

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```
public static int foo(int rate) throws Exception {  
    // Throw an exception for invalid input values  
    if (rate == 0) throw new ArithmeticException("Division by zero is not allowed.");  
    if (rate < 0) throw new IllegalArgumentException("Rate cannot be negative.");  
    // Potential division by zero is covered  
    int value = 100 / rate;  
    // Adding another exception for an unusual condition  
    if (value > 1000) throw new Exception("Result too large to handle.");  
    if (value > 50) {  
        return value;  
    }  
    else  
        {rate = rate * 2;  
         return value - rate * value; }  
}
```



The diagram consists of two orange-bordered callout boxes. The first box, labeled 'Predefined exceptions in Java', points to the `ArithmeticException` and `IllegalArgumentException` lines in the code. The second box, labeled 'Custom Exception for Large Results', points to the `Exception` line in the code.

# Catching Exceptions

```
try { result = foo(value);  
System.out.println("Result = " + result);}  
catch (ArithmeticException e) {  
    System.out.println("Error: Division by zero.");  
    result = foo(DEFAULTRATE);}  
catch (IllegalArgumentException e) {  
    System.out.println("Error: Invalid input. Rate  
cannot be negative.");  
    result = foo(DEFAULTRATE);}  
catch (Exception e) {  
    System.out.println("Error: " + e.getMessage());  
    recovery();}  
  
System.out.println("Final result = " + result);
```

Control passes here after the exception

Code Snippet

# Multiple Exceptions

- A **single** catch block can handle more than one type of exception.
- In the **catch** clause, we specify the types of exceptions that the block can handle and separate each exception type with a vertical bar (|).

The **try-catch** syntax:

```
try {  
    // you code here  
    code1  
}
```

```
catch(Exception1 e) {statements}  
catch(Exception2 e) {statements}  
catch(Exception3|Exception4 e){  
    statements}
```

code<sub>2</sub>

If the **code** throws an **exception** of type Exception1, only these **statements** are executed and then control passes to **code2**

This combined catch block will execute the same statements if **either** Exception3 or Exception4 is thrown.

Pipe Operator

# Practical Exercise:

Consider the following code snippet from the **ExceptionExample** class:

```
public class ExceptionExample {
    private static int x = 1;
    private static String s = "";

    public static void main(String[] args) {
        try {
            method1(2);
            method1(1);
            x = x + 3;
        } catch (Exception1 e) {
            x = 0;
        } catch (Exception2 ex) {
            x = x + 5;
        }
        System.out.println(x + ", " + s);
    }
}
```

What will the output of the program be?

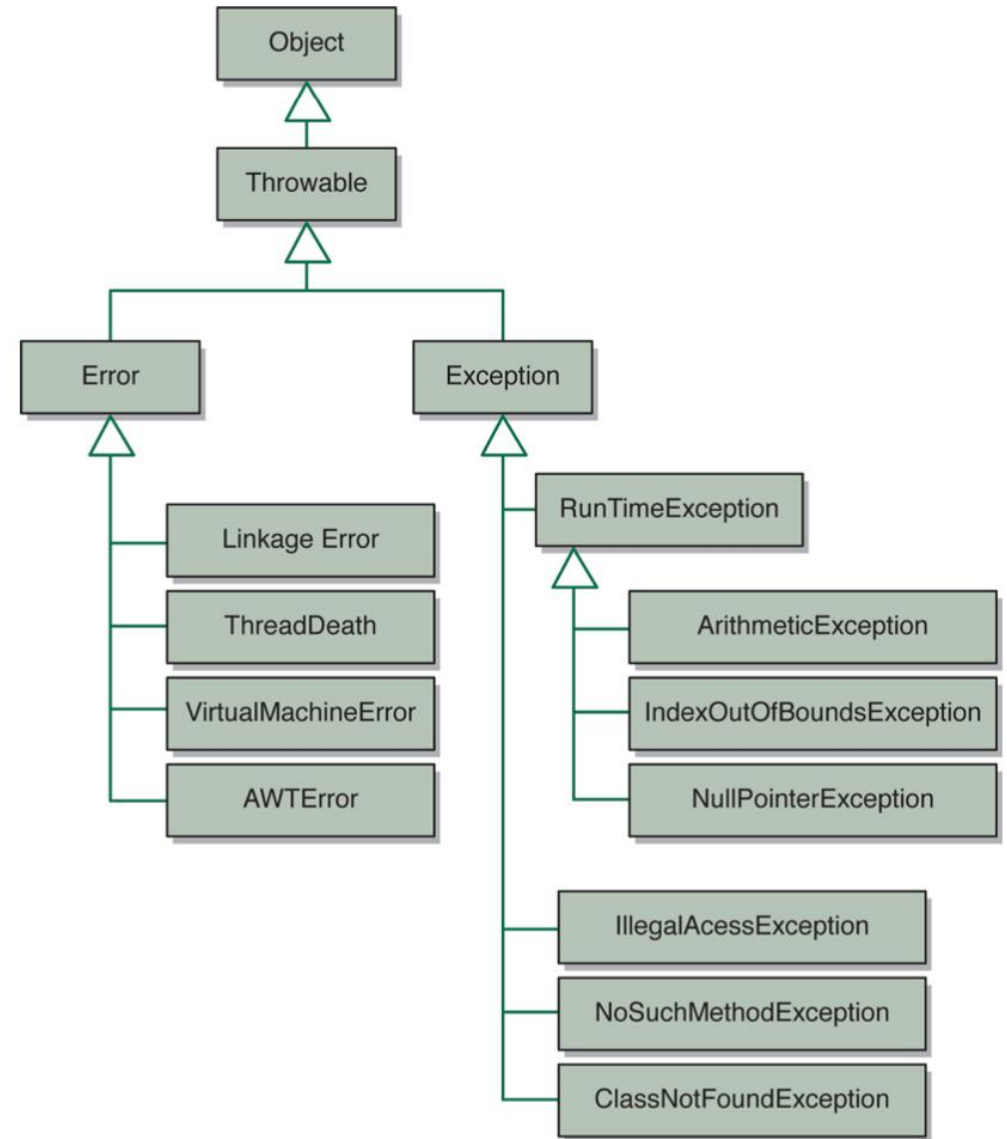
- |                 |                 |
|-----------------|-----------------|
| A) 4, hello     | C) Empty string |
| B) Empty string | 4, hi           |
| 7, hello        | D) 5, hello     |

```
private static void method1(int param) throws
Exception1, Exception2 {
    try {
        if (param == 1) method2("hello");
        else method2(s);
        ++x;
    } catch (Exception1 e) {
        System.out.println(e.getMessage());
        s = "hi";
    }
}
```

```
private static void method2(String str) throws
Exception1, Exception2 {
    if (str.length() > 0) {
        ++x;
    } else {
        throw new Exception1("Empty string");
    }
    s = "hello";
    throw new Exception2("Long string");
}
```

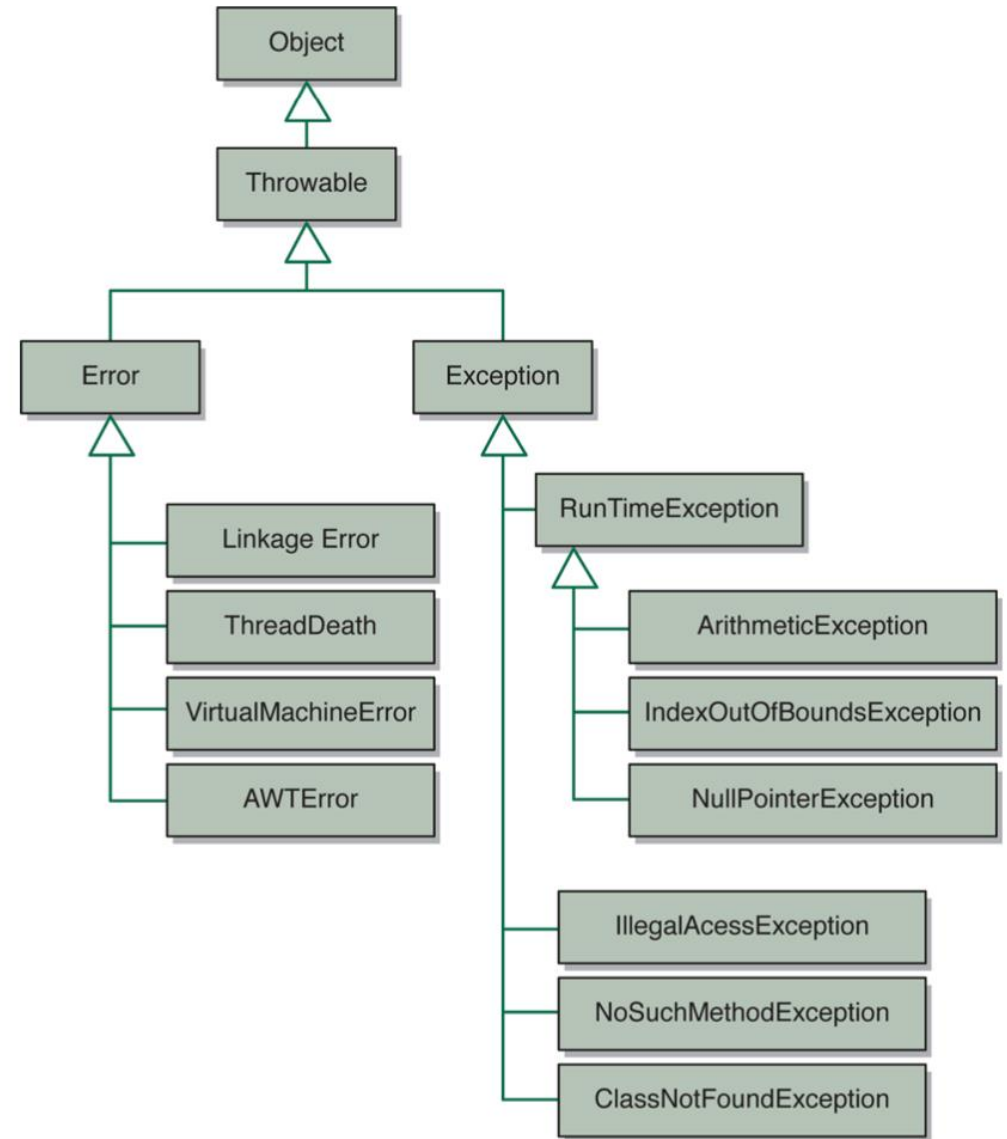
# Java Exceptions

- In Java, an exception is an Object
- There are Java predefined exception classes, like
  - **ArithmeticException**
  - **IndexOutOfBoundsException**—This exception is thrown when accessing an index that is outside the bounds of an array, list, or other data structure that uses indexes.
  - **IOException** – This exception is thrown when an input or output operation fails or is interrupted. It commonly occurs during **file handling** or **network operations**.
  - **NullPointerException** – This exception is thrown when you try to access an object or call a method on an object that is null. It is one of the most common exceptions in Java.



# Declaring Exception Classes

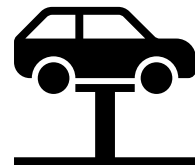
```
public class MyException extends  
RuntimeException {  
    public MyException (String msg) {  
        super (msg);  
    }  
}
```





# Runtime Errors vs. Exceptions

- Java differentiates between **runtime errors** and **exceptions**.
- Errors are unrecoverable situations, so the program must be terminated
- Example: running out of memory
- Exceptions are abnormal or erroneous situations detected at **runtime** and from which a program can recover
- Examples:
  - Division by zero
  - Array index out of bounds
  - Null pointer exception



# Compiler & Exceptions



```
import java.io.*;
class Main {
    public static void main(String[] args) {
        FileReader file = new FileReader("test.txt");
        BufferedReader fileInput = new BufferedReader(file);
        System.out.println(fileInput.readLine());
        fileInput.close();
    }
}
```

The compiler gives the error:

Main.java:5: error: unreported exception FileNotFoundException; must be caught or declared to be thrown  
FileReader file = new FileReader("test.txt");

# Checked Exceptions



We fix the compilation error like this:

```
import java.io.*;
class Main {
    public static void main(String[] args) {
        try {
            FileReader file = new FileReader("test.txt");
            BufferedReader fileInput = new BufferedReader(file);
            System.out.println(fileInput.readLine());
            fileInput.close();
        }
        catch (FileNotFoundException e) { ... }
        catch (IOException e) { ... }
    }
}
```

# Unchecked Exceptions



```
class Main {  
    public static void main(String[] args) {  
        int x = 10;  
        int y = 0;  
        int z = x / y;  
    }  
}
```

The compiler does not give an error even though we are dividing by zero.

# try-catch-finally Blocks

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- The **finally** block always executes when the **try** block exits, whether an exception was thrown or not (even if the exception was not caught by any of the catch statements!)
- The **finally** block is executed even if there is a return statement inside the **try** or **catch** blocks or if a new exception is thrown.

The **try-catch** syntax:

```
try {  
    // you code here  
    code1  
}  
  
catch(Exception1 e) {statements}  
catch(Exception2 e) {statements}  
catch(Exception3|Exception4 e){  
    statements}  
finally {statements}
```

# No *finally* Block

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- In this example, the exception caused by dividing 5 by 0 (an *ArithmeticException*) is not caught, because there's no specific catch block.
- As a result, the file is not closed (`out.close()` is not executed).

```
PrintWriter out;  
try {  
    out = new PrintWriter(new  
        FileWriter("OutFile.txt"));  
    out.println("Data");  
    // ArithmeticException occurs here  
    int x = 5 / 0;  
}  
catch(FileNotFoundException e) {...}  
catch(IOException e) {...}  
  
if (out != null) out.close();
```

# Code with `finally` Block

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- In this version, the `finally` block ensures that the file will always be closed, even if an exception occurs, such as an `ArithmeticException`.
- This is important for resource management, ensuring that no file handles or resources remain open unintentionally.

```
PrintWriter out = null;
try {
    out = new PrintWriter(new
        FileWriter("OutFile.txt"));
    out.println("Data");
    // ArithmeticException occurs here
    int x = 5 / 0;}

catch(FileNotFoundException e) {...}
catch(IOException e) {...}

finally {
    // This ensures the file is closed
    if (out != null) out.close();
}
```



Thank  
you