#### **NAME**

generate\_new\_lvid, create\_vol, destroy\_vol, get\_volume\_quota, vol\_root\_index, get\_du\_statistics — Class ss\_m Methods for Volume Management

## **SYNOPSIS**

```
#include <sm_vas.h> // which includes sm.h
static rc_t
                           generate_new_lvid(lvid_t& lvid);
static rc_t
                           create_vol(
   const char*
                               device_name,
   const lvid_t&
                               lvid,
   uint4
                               quota_KB,
                               skip_raw_init = false,
   bool
   vid_t
                               local_vid = vid_t::null);
static rc_t
                           destroy_vol(const lvid_t& lvid);
static rc_t
                                  get_volume_quota(
   const lvid_t&
                                   lvid,
   smksize_t&
                                    quota_KB,
    smksize_t&
                                    quota_used_KB);
static rc_t
                                  vol_root_index(
   const vid_t&
                                      ٧,
   stid_t&
                                      iid);
// Volume space utilization statistics
                           get_du_statistics(
static rc_t
   lvid_t
sm_du_stats_t&
                               vid,
                               du,
    bool
                               audit = TRUE);
static rc_t
                           get_du_statistics(
   vid_t
                               vid,
   sm_du_stats_t&
                               du,
   bool
                               audit = TRUE);
                           get_du_statistics(
static rc_t
   const stid_t&
                               stid,
   sm_du_stats_t&
                               du,
                               audit = TRUE);
   bool
```

## DESCRIPTION

These **ss\_m** methods manage volumes.

Volumes are a logical unit of storage that are mapped to devices, which are physical units of storage (corresponding to disks or disk partitions).

A volume is identified uniquely and persistently by a logical volume ID (lvid \_t). Volumes can be used whenever the device they are located on is mounted by the SSM. Volumes have a quota. The sum of the quotas of all the volumes on a device cannot exceed the device quota. Volumes are located on devices. Device management methods are described in **device(ssm)**.

The basic steps to begin using a new volume are:

format\_dev():
initialize the device
mount\_dev(): allow use of the device
generate\_new\_lvid: generate a unique ID for the volume
create\_vol: create a volume on the device.

## **VOLUMES INITIALIZATION METHODS**

generate\_new\_lvid(lvid)

The **generate\_new\_lvid** method generates a universally unique volume id and returns it via *lvid*. Currently, the ID is generated using the network address of the server combined with a timestamp.

# create\_vol(device\_name, lvid, quota\_KB, skip\_raw\_init, handle)

The **create\_vol** method create\_vol creates and formats a new volume on a device. When a volume is stored on a raw device, formatting it involves the time consuming step of zero-ing every page. This is necessary for correct operation of recovery. In some situations (during testing, for example), this zeroing is unnecessary. In this case, setting  $skip\_raw\_init$  to **true** disables the zeroing. Creating a volume make the volume available for use. The *handle* parameter is used to specify the local handle that should be when a volume is mounted. The default value vid \_t::null indicates that the SSM can use any number it wants to use. **Note:** currently there is a limit of one volume per device.

# destroy\_vol(lvid)

The **destroy\_vol** method destroys a volume on a device. After a **destroy\_vol** the device remains mounted and another volume can be created on the device.

### ROOT INDEX METHODS

The root index of a volume is a special B+tree index available on every volume. It can be used to store hooks (roots) into the data on a volume. A common use of a this index is to associate a string name with a record, index or file ID containing information about the contents of the volume. For example, in a database system, this might be the ID for the catalog. The index is accessed just like any other B+tree index. See **btree(ssm)** for more information. **Note:** keys with the prefix "SSM\_RESERVED" are reserved for use by the SSM.

```
vol_root_index(vid, stid_t)
```

```
The vol_root_index method returns (in iid) the store ID (index ID) of the root index for volume vid.
```

# SPACE UTILIZATION METHODS

The following methods provide disk space utilization statistics for volumes, files, and indexes.

```
get\_volume\_quota(lvid,\,quota\_KB,\,quota\_used\_KB)
```

The **get\_volume\_quota** method returns the quota (in K-bytes) in *quota\_KB* and the amount of the quota allocated in *quota\_used\_KB*, for volume *lvid*.

```
get_du_statistics(lvid/vid/stid, du, audit)
```

The **get\_du\_statistics** method gathers space utilization statistics for volume lvid or vid or the index identified by stid. The use of "du" stems from similarity in purpose to the "du" (disk usage) command found on some operating systems. The statistics are returned in the du parameter. When the audit parameter is set to **true**,

the entire volume is share (SH) locked and the statistics are audited for correctness. The error code **fcINTERNAL** will be returned at the first sign of an auditing problem. If **fcINTERNAL** is returned it indicates either there is a problem with the integrity of the volumes data structures (possibly indicating inaccessible garbage) or there is a bug in the auditing code. When the *audit* parameter is set to **false**, only an intention-share (IS) locks are obtained on the volume and all files and indexes. Therefore the statistics gathering methods may not see a consistent version of the volume as things can be changing while statistics are gathered.

## **ERRORS**

All of the above methods return a  $\mathbf{w}_{\mathbf{rc}_{\mathbf{t}}}$  error code.

See **errors**(ssm) for more information on error handling.

# TRANSACTION ISSUES

Many of the above methods cannot be run within the scope of a transaction. The reason for this restriction is to avoid the implication that rolling back (aborting) the transaction would rollback the effect of the method.

TODO

#### **EXAMPLES**

TODO

#### VERSION

This manual page applies to Version 2.0 of the Shore Storage Manager.

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# SEE ALSO

intro(ssm), id(ssm), device(ssm).