Funds Management

Criterion B: Design

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Class Functionality

The following highlights the primary functions of each of the 4 classes in the system

- 1. Funds: This is the funds request object class. Each object contains all the details that are required for a funds request to be complete
- 2. MainScreen: This is one of my GUI classes. This summarises all the funds from the 3 different divisions in the organisation. It also has buttons leading to 2 different classes
 - 1. InputForFundsRequests
 - 2. ManageFundsRequest
 - 3. Report1
 - 4. Report2
- 3. InputForFundsRequests: This is one of the sub-GUI classes in the program which can be accessed from the main screen. This allows the user to input all the fund requests sent by the different divisions. The user also has the option to edit their fund request
- 4. ManageFundsRequest: This is the other GUI class. This allows the user to
 - i. Either pay in instalments or in one go putting in the date arranged
 - ii. Delete a fund request
 - iii. Search for a fund request
- 5. Report1: This shows a general and detailed report on the fund requests that are pending for the business to pay for
- 6. Report2: This shows a general and detailed report on the payments the business has made for each fund requests

Class Relationships

The following is a diagram illustrating the relationship between the program's 6 classes and was generated using the interactive Java development environment "Blue J".

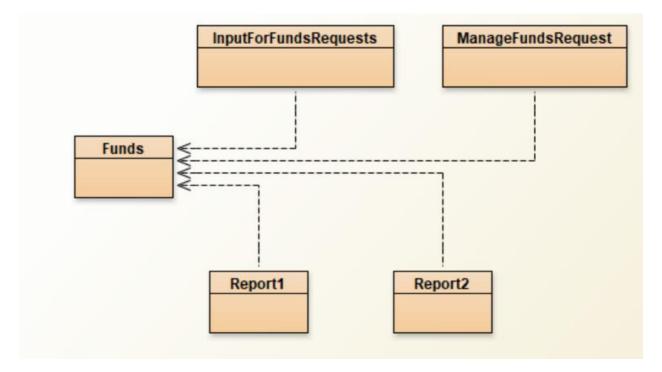


Figure 1: Class Relationships Diagram

Class (Unified Model Language) Diagrams



Figure 2: UML Diagram for the Funds object class. It contains all the necessary variables to create a fund request object

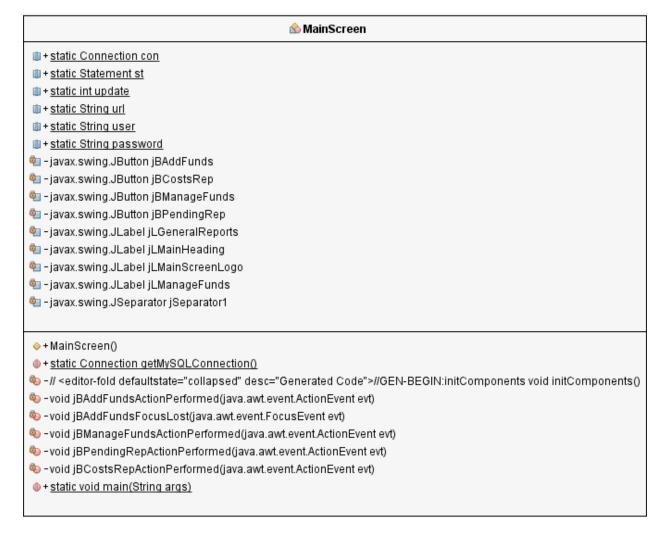


Figure 3: UML Diagram for the Main Screen class. This is one of the GUIs in this program and it will be the first frame to show up when the user opens the JAR file

- + static int maxIndx
- + static int addDiv
- + static String fundsDiv
- 1 + static Date addDateR
- + static double addUSD
- 1 + static String addBank
- + static int addBankCode
- # + static int addBankNum
- 1 + static String addIBAN
- 1 + static double addEUR
- + static double addSAR
- + static String addPurpose
- + static String editDate
- # + static int editBankCode
- + static String editIBAN
- 1 + static int editBankNum
- 1 + static String url
- + static String user
- + static String password
- 획 javax.swing.JButton jBAddFund
- + static javax.swing.JButton jBEdit
- 획 javax.swing.JButton jBEditDisplay
- 획 javax.swing.JComboBox<String> jCBAddBank
- 획 javax.swing.JComboBox<String> jCBAddCurr
- 🛂 javax.swing.JComboBox<String> jCBAddDiv
- 🖣 javax.swing.JComboBox<String> jCBEditBank
- =+javax.swing.JComboBox<String>jCBEditChoice
- 획 javax.swing.JComboBox<String> jCBEditDiv
- 획 com.toedter.calendar.JDateChooser.jDAddDate
- 획 com.toedter.calendar.JDateChooser jDEditDate
- 획 javax.swing.JLabel jLAddAmount
- ካ javax.swing.JLabel jLAddBank
- 획 javax.swing.JLabel jLAddBankNum
- 획 javax.swing.JLabel jLAddCurr
- 획 javax.swing.JLabel jLAddDate
- 획 javax.swing.JLabel jLAddDiv
- 획 javax.swing.JLabel jLAddlBAN
- 획 javax.swing.JLabel jLAddPurpose
- 획 javax.swing.JLabel jLBankNum6
- 획 javax.swing.JLabel jLEditBank
- 획 javax.swing.JLabel jLEditBankNum



Figure 4: UML Diagram for the Input for funds requests class. This is also a GUI class which allows the user to either input a new fund request or edit a fund request in the categories shown

⋒ ManageFundsRequest 1 + static int maxIndex iii + static int count + static int diviCode + static String dateR + static String dateA + static int bnkCode + static int bnkNum 1 + static String iBAN iii + static int cod iii + static String cur 1 + static double amunt m + static String purp 1 + static boolean complete iii + static String url + static String user + static String password iii + static javax.swing.JButton jBAddArrangement 획 - javax.swing.JButton jBAddDisplay 🖣 - javax.swing.JButton jBDelDisplay + static javax.swing.JButton jBDelete - javax.swing.JButton jBSearchDisplay # static javax.swing.JComboBox<String> jCBAddDivisionA 획 - javax.swing.JComboBox<String> jCBDeleteDiv - javax.swing.JComboBox<String> jCBSearchDiv 획 - com.toedter.calendar.JDateChooser.jDAddDateA 획 - javax.swing.JLabel jLAddANote # static javax.swing.JLabel jLAddAmountA -javax.swing.JLabel jLAddDateA 획 - javax.swing.JLabel jLAddHead 획 - javax.swing.JLabel jLArrangementTitle

-javax.swing.JLabel jLDelDiv
 -javax.swing.JLabel jLDelHead
 -javax.swing.JLabel jLDeleteNote
 -javax.swing.JLabel jLErrorMessage
 -javax.swing.JLabel jLSearchHead



Figure 5: UML Diagram for the manage funds request class. This is a GUI which allows the user to either add an arrangement, search for a fund request, or delete a fund request

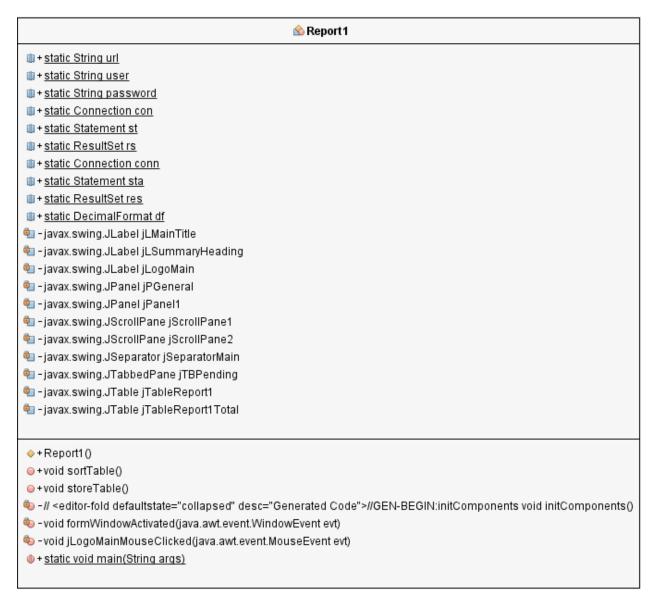


Figure 6: UML Diagram for the reports of funds pending. Here, the user can view a summary of the amount pending to pay for the incomplete fund requests, and they can also see a detailed report for each individual fund request

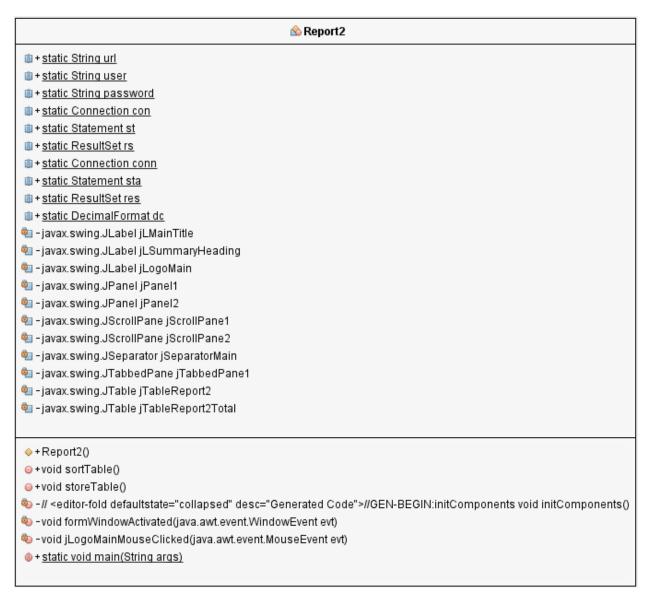


Figure 7: UML Diagram for the report of funds paid for. The format is similar to the previous report

Database Tables and Columns

The program's database will consist of 3 tables

- 1. Divisions will store all the divisions and their code of reference
- 2. Banks will store all the banks and their code of reference
- 3. Funds Details will store all the details which are saved in a FundsRequest object
- 4. Costs Made will store all the payments made respective to their fund request

When data will be entered, and the user wishes to save, all changes will be saved to the funds details table. It could either add a new record, or edit an existing record

The tables and their columns are outlined in Figure 2

Table	Column	Туре	Nullable	Defaul	Extra	Sample
				t		Data
				Value		
Divisions	divisionCode	int(11)	NO	NULL		1
Divisions	divisionName	text	NO	NULL		BMW
Banks	bankCode	int(11)	NO	NULL		2
Banks	bankName	text	NO	NULL		ANB
Funds	fundCode	int(11)	NO	NULL	auto_increme	1
Details					nt	
Funds	divCode	int(11)	NO	NULL		1
Details						
Funds	dateRequested	text	NO	NULL		21/08/2000
Details						
Funds	dateArranged	text	YES	NULL		06/12/2010
Details						
Funds	bankCode	int(11)	NO	NULL		1
Details						
Funds	bankNum	char(6)	NO	NULL		189277
Details						

Funds	Iban	char(22)	NO	NULL	A0NM12NBJKIFVB234MKHU
Details					
Funds	usd	Double	NO	NULL	5000
Details					
Funds	usdchange	Double	YES	NULL	5000
Details					
Funds	eur	Double	YES	NULL	5000
Details					
Funds	eurchange	Double	YES	NULL	1000
Details					
Funds	sar	Double	YES	NULL	5000
Details					
Funds	sarchange	Double	YES	NULL	5000
Details					
Funds	Purpose	Text	YES	NULL	To aid with shipments
Details					
Funds	Complete	Tinyint(1)	NO	NULL	1
Details					
Costs	fundCodeP	Int(11)	NO	NULL	1
Made					
Costs	divCodeP	Int(11)	NO	NULL	1
Made					
Costs	dateRequested	Text	NO	NULL	21/08/2017
Made	Р				
Costs	dateArrangedP	Text	YES	NULL	12/01/2018
Made					
Costs	USDP	Double	YES	NULL	5000
Made					
Costs	EURP	Double	YES	NULL	5000
Made					

Costs	SARP	Double	YES	NULL	5000
Made					
Costs	completeP	Tinyint(1)	NO	NULL	0
Made					

Figure 8: Tables and programs created by the program using SQL, in order to facilitate the storage of data in a database

Process Flowcharts

The following flowcharts represent the processes that will be carried out by the proposed program

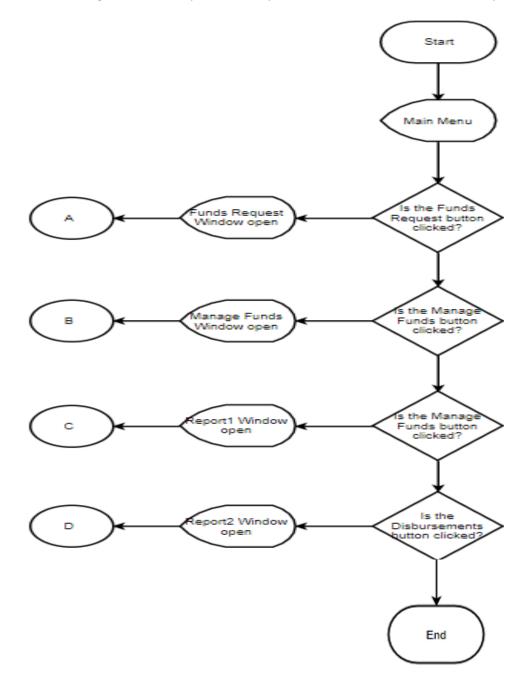


Figure 9: Main Menu process. This flowchart shows the first thing that happens when the program has started. The user gets to see a summary of all the fund requests and has an option to either input for a fund request or an arrangement

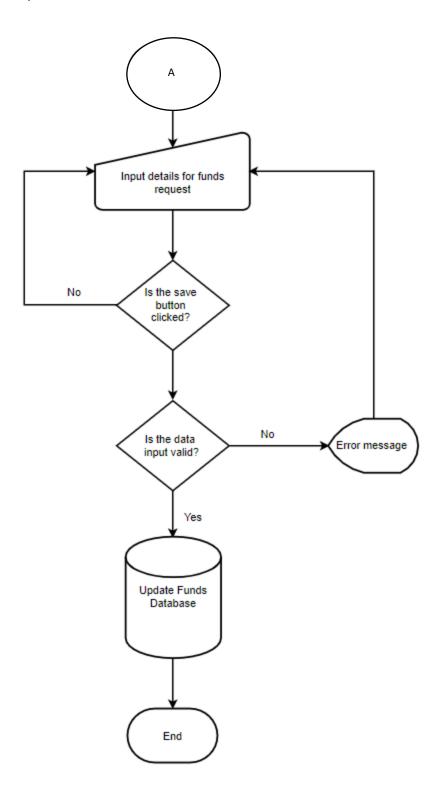


Figure 10: Input for fund request process. The user all the necessary details required to create a valid fund request. This request is then validated and eventually, it is stored in the funds database

The following will be showing one flowchart for each of the features in the InputForFundsArrangement class.

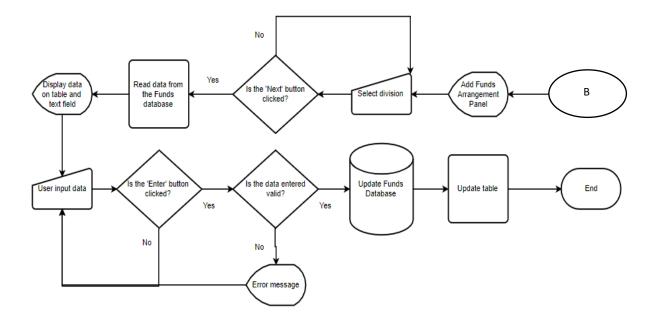


Figure 11: Input for funds arrangement process. The user decides which division he wished to add the arrangement for. They must then input an arrangement date and the amount they wish to install into the request. The data in the table and the database is then updated

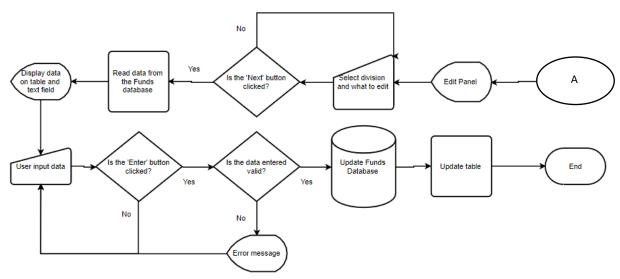


Figure 12: Editing process. The user decides which division's request they will edit and what they wish to edit. They then select the row they wish to edit and then enter the necessary details they wish to edit.

The table and the database are then edited

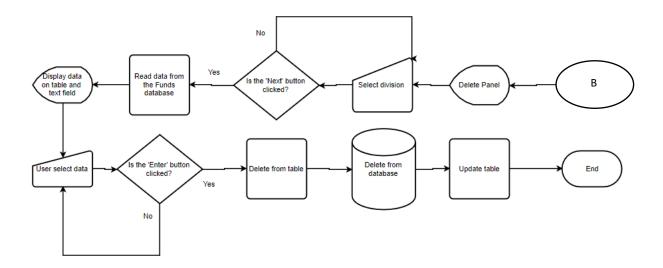


Figure 13: Deleting process. The user selects which division's fund request they wish to delete. They then select the row which they wish deleted or type in the code, and then the row is removed from the table and the database

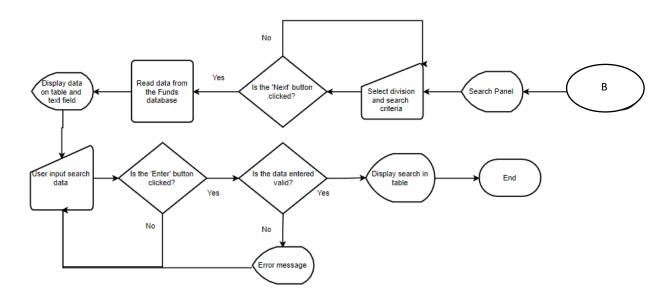


Figure 14: searching process. The user selects which division's request they wish to search and which category they want to choose by which they wish to search. They then enter the word/date/number which they use to search, and the row will then appear on the table. Database is not affected

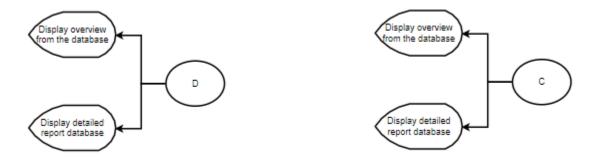


Figure 16: Payments Report

Figure 15: Pending Requests Report

Panel Design and Top-Down Design

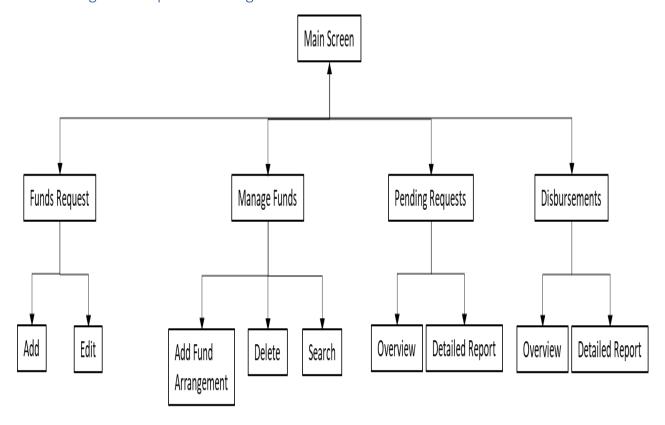


Figure 17: GUI Top-Down Design. The flowchart above illustrates the navigation path between all the panels that are to be used in the program

The following are prototypes for the program's 10 panels. Each design was developed through consultation with the client and to best suit their needs. Initially, my end-user had a completely separate idea of a prototype to what he thought of later on, therefore, this is the most recent and approved prototype. It will clearly outline the purpose and function of the panels.



Figure 18: Main Menu. This is the first thing that the end-user will see when opening the program.

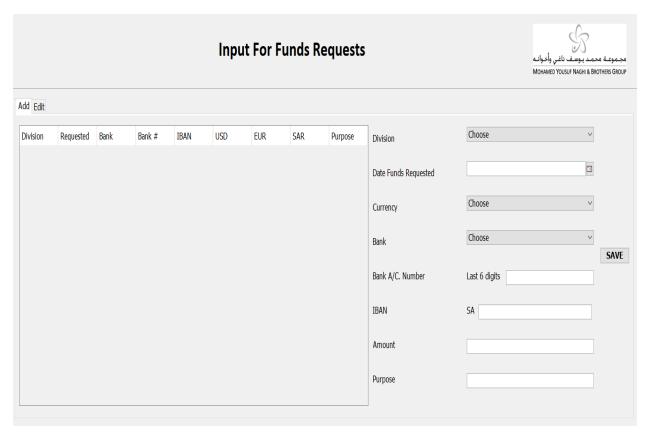


Figure 19: The first panel in the Input for Fund Requests Frame. The user will be given a set of fields to fill in, and next to it is a table which shows the user all the fund requests for which complete payments are still pending

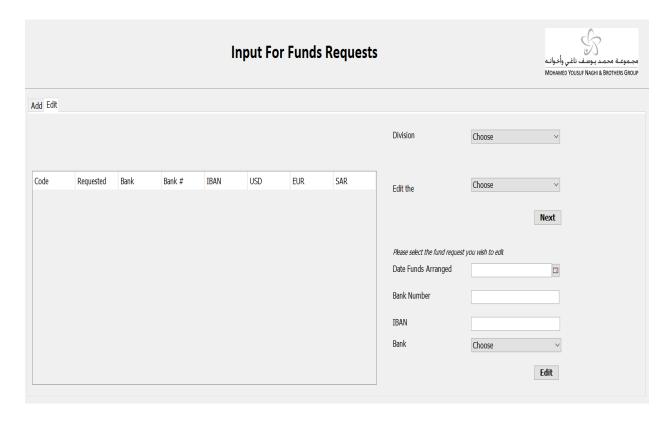


Figure 20: Edit panel. Depending on which category you choose, the corresponding field will be the only one visible to the user

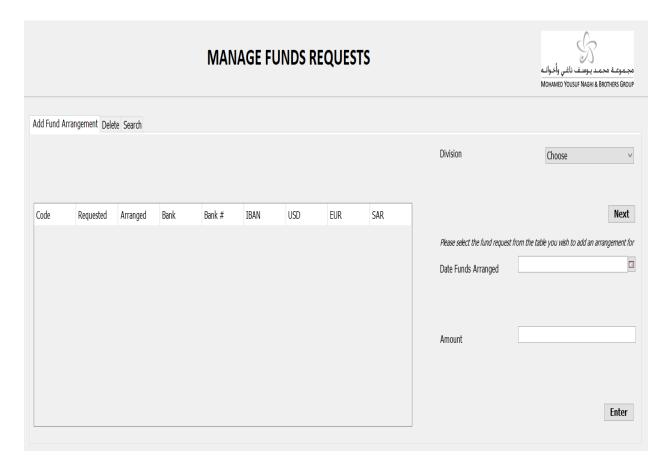


Figure 21: Add fund arrangement panel. In this panel, the user can choose to pay the entire amount for any fund request, or the user can choose to pay in instalments as well

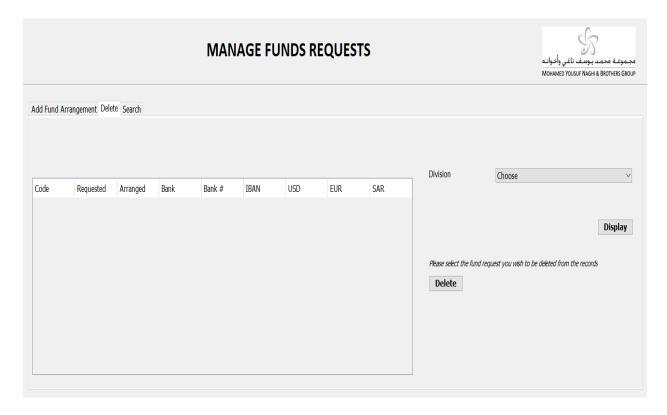


Figure 22: Delete panel. This is the simplest panel to use as all the user has to do is select a fund request from the table and then select the delete button. The user will be asked to confirm their choice, and once that is completed, the fund request will have successfully deleted

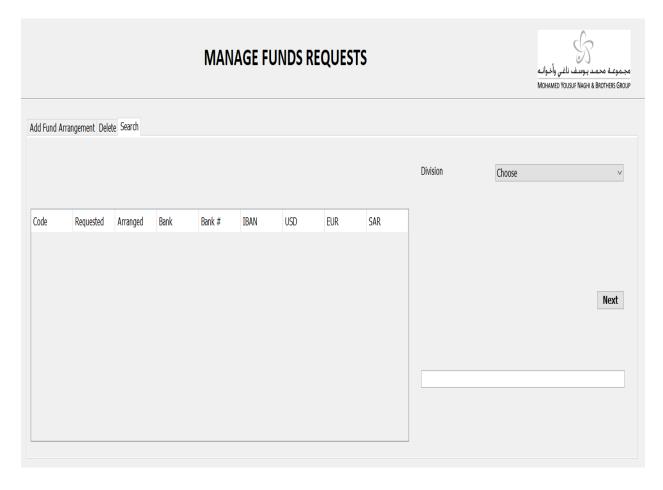


Figure 23: Search panel. The user simply needs to type in what he wishes to find, regardless of what field it is, and the table will then shortlist the results based on the division chosen



Figure 24: Requests Pending overview. This summarises the total amount of requests pending for each division. The most accurate currency conversion rate is used in order to find the total in SAR



Figure 25: Requests Pending detailed report. This shows all the details for the fund requests for which the payments have not yet been completely paid for

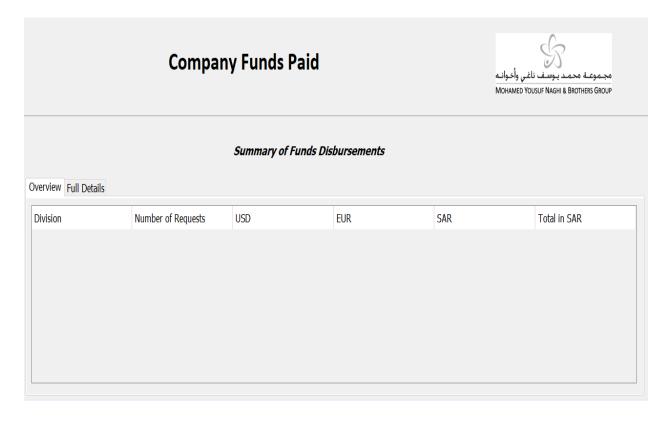


Figure 26: Company payments overview. This is very similar to the requests pending report however in this case, this calculates the amount the business has paid for each division

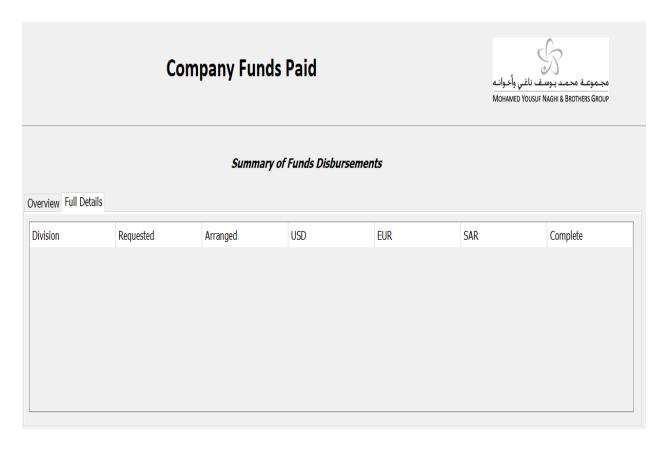


Figure 27: Company payments detailed report. This is also similar to the requests pending however here, the report also shows the fund requests that have been completely paid for

Test Plan

Action to be tested	Test method
The program interface should be user friendly	Carry out an interview with my end-user
	(Appendix 2) and also with my advisor, taking their
	feedback on how they felt when using the
	program. If they liked it, then it would mean that
	the success criteria had been met
The user should only be allowed to add fund	When opening either the fund requests, or
request for 3 divisions	manage funds frames, you will notice a division
	field, when selecting the drop-down menu, there
	should only be 3 divisions for the user to select
	from
The user should be able to access reports on fund	In the main menu, the values shown will have
requests	information which will show details on fund
	requests from each of the 3 divisions and what
	their pending amount is.
There should be successful and accurate currency	I will make manual calculations to see whether the
conversions	amounts which had been added to the report
	were accurate as per the actual currency
	conversion, taking into account both USD, and
	EUR
The user should easily be able to edit fund	I will enter the necessary details to edit a record.
requests	If it appears on the database, then it is successful.
	I will also input intentional false data to see
	whether or not the program gives a message to
	the user saying they need to re-enter their data
The user should be notified if they are taking too	This is tested by entering a false date in the
long to pay the funds (1 week)	manage funds panel. This date will be before the
	date requested of that fund. If this works, then the
	program should send a message to the user,

	telling him that the date entered is invalid and
	that they need to re-enter an appropriate date
The company's logo should be present at the top	Upon opening each panel of my program, I should
corner of each panel	clearly see the company logo at the top corner of
	each of these panels
All sections should be clearly separated for the	In the input for funds arrangement panel, each
user to easily navigate	module will be separated using tabs. Each tab will
	be clearly defined and when clicking on the tab, I
	will make sure that it leads to the correct module
	to which it was labelled to go to
All data shown in the program should update	I will make any valid change when using the entire
whenever a change has been made	program altogether, and I will then note down
3	whatever changes have been made. Once I am
	done, I will then check the database to see
	whether the correct changes which I had noted
	down had been made. The report section and the
	fund requests frame will also be checked to see
	whether the changes to the funds have been
	updated in the tables shown. I will also take the
	help of my end-user to see whether or not he gets
	what he needs