# YEN-LING KUO

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#### **EDUCATION**

2016/09 – Present Massachusetts Institute of Technology, Cambridge, MA

Ph.D. Student in Electrical Engineering and Computer Science

2009/09 – 2012/01 National Taiwan University, Taipei, Taiwan

M.S. in Computer Science and Information Engineering (CSIE)

• Thesis: A Multiagent Reasoning System for Commonsense Knowledge Integration

2011/09 – 2011/12 Massachusetts Institute of Technology, Cambridge, MA

Visiting Student in Media Arts and Sciences

2005/09 – 2009/06 National Taiwan University, Taipei, Taiwan

B.S. in Computer Science and Information Engineering, minor in Physics

#### RESEARCH EXPERIENCE

### 2016/09 – Present InfoLab, MIT CSAIL

Advisor: Dr. Boris Katz

- Planning with Deep Compositional Sequence Models: Creating a motion planner which integrates sequence models and planning algorithms to extend robot's capability to plan in dynamic environments and in the presence of other agents. [1, 2]
- Inferring Theory of Mind with Vision and Language: Building a vision and language system which understands humans' intent from the interpretation of visual perceptions.
- Understanding Human Planning in the Context of Risk: Developing psychophysical experiments and computational models to understand how human/children plan and their beliefs when there are risks in an environment.

#### 2011/09 – 2011/12 Software Agent Group, MIT Media Lab

Advisor: Dr. Henry Lieberman

- Language Explorer: Created a mobile language learning app that adapts to a learner's context and capability by leveraging ConceptNet and Foursquare to automatically arrange materials and generate dialogues.
- ConceptNet 5: Participated in the early design and implementation of the multilingual knowledge base to integrate data from Chinese ConceptNet, ReVerb, and GoalNet.

## 2008/06 – 2012/01 Intelligent Agents Lab, NTU CSIE

Advisor: Prof. Jane Yung-jen Hsu

- **Multi-agent Reasoning System**: Built a multi-agent system to provide commonsense reasoning results from multiple knowledge bases for application developers to use. [3]
- Crowdsourcing of Chinese Commonsense Knowledge: Created human computation games on social platforms and designed analogical reasoning algorithms to build the largest Chinese commonsense knowledge base (over one million sentences) in the world. The collected data is contributed to MIT Open Mind Common Sense project. [4, 5]

#### WORK EXPERIENCE

2017/08, 2018/08

#### **Teaching Assistant**, Marine Biology Lab

Woods Hole, MA

- Course: Brains, Minds, and Machines Summer Course
- Taught Deep Learning and Reinforcement Learning tutorials.
- Supervised student projects, including human plan understanding, multi-agent communication and coordination, better tracing for bio-inspired drones, and social interaction recognition from videos.

#### 2012/10 – 2016/08 Software Engineer, Google Inc.

Mountain View, CA

- Tech Lead for Shop the Look feature, which integrates outfit search and visually similar items to Google search. (posts on <u>Google AdWords blog</u> and <u>TechCrunch</u>)
- Developed advanced shopping search features for shopping queries on different platforms.
- Developed machine learning algorithms and crowd-sourcing infrastructure to extract product attributes from image content and product metadata.

#### 2011/06 – 2011/08 Software Engineering Intern, Google Inc.

Kirkland, WA

- Developed algorithms and pipeline to automatically build entity attribute comparison table for any entity using large-scale crawled web data.
- Won **Third Place** in Google Kirkland intern project showcase among 20+ interns.

2010/02 – 2011/05 **Teaching Assistant**, National Taiwan University

Taipei, Taiwan

- Courses: Artificial Intelligence, Advanced Artificial Intelligence
- Held weekly TA hours to discuss class, homework, and term projects with students.
- In charge of both written and programming assignments for over 100 students.

#### SELECTED PUBLICATIONS

- [1] **Yen-Ling Kuo**, Andrei Barbu, and Boris Katz. Deep Sequential Models for Sampling-based planning. In *Proceeding of 2018 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS-2018*), October 2018.
- [2] **Yen-Ling Kuo**, Andrei Barbu, and Boris Katz. Deep compositional models for robotic planning and language. In *Proceeding of 2018 IROS Workshop on Language and Robotics (LangRobo-2018)*, October 2018.
- [3] **Yen-Ling Kuo** and Jane Yung-jen Hsu. Planning for Reasoning with Multiple Common Sense Knowledge Bases. *ACM Transactions on Interactive Intelligent Systems (TiiS-2012), Vol. 2, No. 3, Article 17, pp. 1-24*, September 2012. (pdf)
- [4] **Yen-Ling Kuo** and Jane Yung-jen Hsu. Resource-bounded Crowd-sourcing of Commonsense Knowledge. In *Proceeding of the 22nd International Joint Conference on Artificial Intelligence (IJCAI-2011)*, July 2011. (pdf)
- [5] **Yen-Ling Kuo**, Kai-yang Chiang, Cheng-wei Chan, Jong-Chuan Lee, Rex Wang, Edward Shen, and Jane Yung-jen Hsu. Community-based Game Design: Experiments on Social Games for Commonsense Data Collection. In *Proceeding of 2009 KDD Workshop on Human Computation (HCOMP-2009)*, June 2009. (pdf)

#### **SELECTED PROJECTS**

#### 2016/10 - Present

#### ScienceVR: Science Experiments in VR

Developing an environment that allows users to perform science experiments in virtual reality. With real-time physics simulation, users can interact with virtual magnets and coils and see the visualization of the simulated magnetic fields (<u>demo video</u>, more on <u>http://sciencevr.com</u>).

- Finalist of 2016 AT&T AR/VR Challenge.
- Was invited to the VR Screening in Marche Du Film, Cannes Film Festival, in 2017.

#### 2013/01 – Present

#### MovISee: Timeline-based Visualization with Body Movement

Developing a digital platform that uses information from depth camera to create mixed reality for people to explore the selected digital files and transform their body movements to customized visual outputs. Demos available at <a href="http://movisee.com">http://movisee.com</a>.

- Was invited to exhibit at "The Lab Project" in Camden Arts Centre and Kingsgate Studio, London, in 2015.
- Was invited to exhibit at "Manchester Science Festival", Manchester, UK, in 2016.

#### 2010/04 – 2011/07 Flora: Mobile Flower Image Recognition Service

Developed an iPhone app that recognizes flower photos taken by general public to provide information of flowers in 2010 Taipei International Flora Exposition (demo video).

• Winner of 2010 Hinet Telesoft Competition and 8th YuShow Cup Creativity Award.

#### HONORS & AWARDS

- 2018 **CBMM Siemens Graduate Fellowship,** Siemens Healthcare
- 2016 MIT Greater China Computer Science Fellowship, Massachusetts Institute of Technology
- 2016 Finalist, AT&T AR/VR Challenge Invited to demo at 2017 AT&T developer summit in Las Vegas among 67 submissions.
- 2012 **Best Master Thesis Award**, Taiwanese Association of Artificial Intelligence (TAAI) Awarded annually to three master students for Best Thesis in AI research among all universities in Taiwan.
- 2011 **Irving T. Ho Memorial Scholarship**, *Irving T. Ho Memorial Foundation* Awarded annually to one EE/CSIE graduate student with exceptional research performance who has been selected by NTU as an overseas exchange student.
- 2011 **Third Place**, Google Kirkland Intern Project Showcase, Google Inc. Awarded to the top three intern projects among 20+ interns.
- 2011 Google Anita Borg Memorial Scholarship, Google Inc. Awarded to female students with outstanding academic performance and leadership demonstration.
- Gold Prize, 8th YuShow Cup Creativity Award, Taiwan 2011 Awarded for Best Application in Technology and Design among 700+ projects across all universities.
- 2010 First Place, 2010 Hinet Telsoft Competition - Flora Expo Application Track, Taiwan Awarded for Best Application of Technology in Flora Expo among 600+ teams.
- 2010 Outstanding Teaching Assistant Award, Department of CSIE, NTU Awarded to CSIE Teaching Assistants with highest ratings from students.

#### LEADERSHIP & ACTIVITIES

2018/06 - 2018/08	Mentor, MIT Summer Research Program for Brain and Cognitive Science
2018	Mentor, MIT Undergraduate Women in EECS Buddy Program
2016/08	Student, Brains, Minds, and Machines Summer Course (admitted 30 students)
2015/10	Participant & Google Interviewer. Grace Hopper Celebration of Women in Computing

2014/10 – 2016/08 Website Developer, San Francisco Bay Area Taiwan UXD Gathering

2013/01 – 2016/09 Tech Intern Mentor & Interviewer, Google Inc.

• Weekly career discussion with mentees; hosted 1 PhD and 6 undergraduate interns.

• Conducted 80+ technical interviews to hire qualified engineers.

2011, 2013 Reviewer of ACM IUI (Intelligent User Interface) 2013, TAAI 2011

2007/07 - 2008/07 **President**, AIESEC (International Association of Students in Economics and Management,

http://aiesec.org) National Taiwan University Local Committee

• Initiated an overseas internship program based on social issues for NTU students.

 Hosted a leadership development conference for 14 universities in Taiwan and Asia Pacific countries in June 2008.

• Led more than 100 members to win the 2007-2008 **Best Local Committee Award**.

#### SKILLS

Programming Languages C/C++, Python, Java, JavaScript, PHP, C#

Tools and Libraries NLTK, OpenCV, OpenGL, Matlab, Robot Operating System, Processing, Unreal,

Unity, Max/MSP

Hardware Platforms Kinect, Raspberry Pi, Arduino, Intel Edison