Part1:

Q1: When ONOS activates "org.onosproject.openflow," what are the APPs which it also activates?

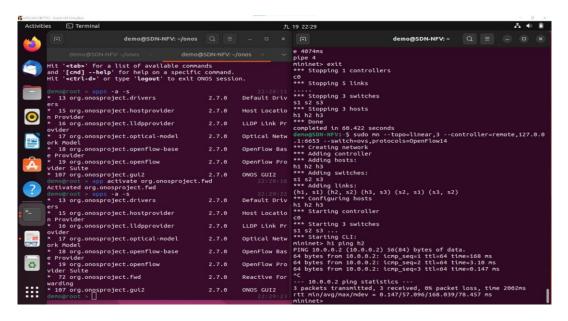
Ans: 如圖一所示,我先將所有 app deactivate,再 activate org.onosproject.openflow,後,以下這四個 app 會隨著 org.onosproject.openflow,一起 activate:

- 1. org.onosproject.hostprovider
- 2. org.onosproject.lldpprovider
- 3. org.onosproject.optical-model
- 4. org.onosproject.openflow-base

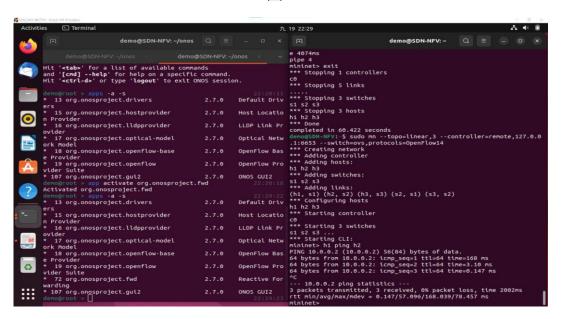
圖一

Q2: After activating ONOS and running the commands on P.17 and P.20. Will H1 ping H2 successfully? Why or why not?

Ans: 如圖二所示,在沒有 activate org.onosproject.fwd 前,h1 ping 不到 h2,原 因是 there are no flows installed on the data-plane,which forward the traffic appropriately,在圖三 activate org.onosproject.fwd 後,h1 就可以 ping 到 h2 了







圖三

Q3: Which TCP port the controller listens for the OpenFlow connection request from the switch? Screenshot

Ans: 如圖四所示,Controller 會 listen 6653 port 或 6633 port 並請求建立 OpenFlow connection,6653 和 6633 都是 OpenFlow port,較新的 OpenFlow version 使用 6653,較舊的 version 則使用 6633

圖四

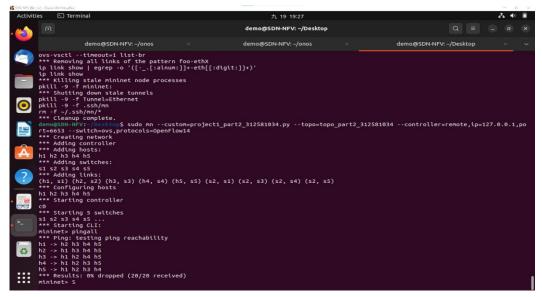
Q4: In question 3, which APP enables the controller to listen on the TCP port?
Ans: openflow-base enable controller to listen on the TCP port,openflow-base 是openflow 的 dependacy app 之一,如 Q1 列出的 app 都是 openflow 的 dependancy app,openflow-base 控制 controller listen TCP port,其餘無關。

Part2

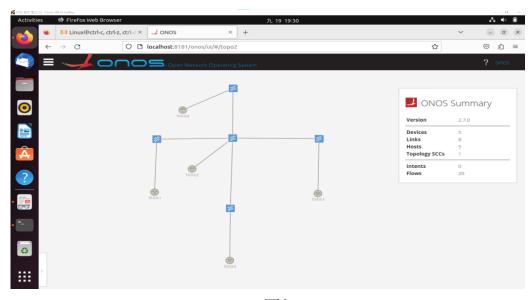
如圖五,我按照題目設定 5 個 host 跟 5 個 switch,並按照題目的拓樸在他們之間建立 Link,建出來的 network 如圖六,pingall 成功,圖七是拓樸圖,如題目所要求的一樣。

```
from mininet.topo import Topo
    class Project1_Topo_312581034( Topo ):
          def __init__( self ):
   Topo.__init__( self )
               h1 = self.addHost( 'h1' )
              h2 = self.addHost( 'h2' )
h3 = self.addHost( 'h3' )
               h4 = self.addHost( 'h4')
13
14
               s1 = self.addSwitch( 's1')
              s2 = self.addSwitch( 's2'
               s3 = self.addSwitch( 's3')
s4 = self.addSwitch( 's4')
16
17
               s5 = self.addSwitch( 's5')
19
20
21
22
               self.addLink( hl, sl )
               self.addLink( h2, s2 )
               self.addLink( h3, s3 )
23
24
25
               self.addLink( h4, s4)
               self.addLink( h5, s5 )
               self.addLink( s2, s1 )
               self.addLink( s2, s3 )
               self.addLink( s2, s4)
               self.addLink( s2, s5)
     topos = { 'topo part2 312581034': Project1 Topo 312581034}
```

圖五



圖六



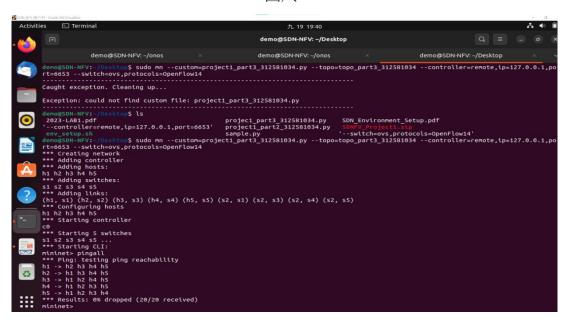
圖七

Part3

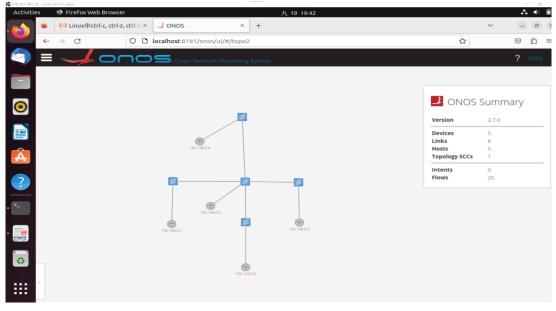
如圖八,程式碼與 part2 基本一樣,差別在於為每個 host 設定各自的 static ip,建立起的網路與拓樸圖如圖九與圖十,pingall 成功,拓樸圖上 host 顯示的是自己設定的 static ip,圖十一 ~ 圖十六是 dump 與各個 host ifconfig 的截圖,可以看到 ip 都有設定成功

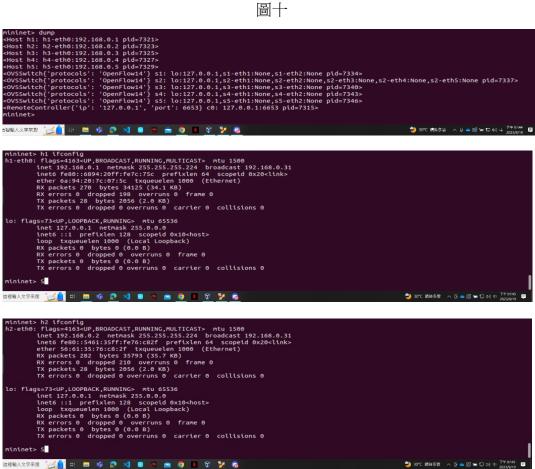
```
1 from mininet.topo import Topo
 def __init__( self ):
   Topo.__init__( self )
                  h1 = self.addHost( 'h1' , ip = '192.168.0.1/27' )
h2 = self.addHost( 'h2' , ip = '192.168.0.2/27' )
h3 = self.addHost( 'h3' , ip = '192.168.0.3/27' )
h4 = self.addHost( 'h4' , ip = '192.168.0.4/27' )
h5 = self.addHost( 'h5' , ip = '192.168.0.5/27' )
 8
                   s1 = self.addSwitch( 's1')
s2 = self.addSwitch( 's2')
s3 = self.addSwitch( 's3')
14
15
                   s4 = self.addSwitch('s4')
s5 = self.addSwitch('s5')
16
17
18
19
                   self.addLink( h1, s1 )
                   self.addLink( h2, s2 )
                    self.addLink( h3, s3 )
23
24
                    self.addLink( h4, s4)
                   self.addLink( h5, s5 )
26
27
                    self.addLink( s2, s1 )
                    self.addLink( s2, s3 )
                    self.addLink( s2, s4 )
                   self.addLink( s2, s5 )
       topos = { 'topo_part3_312581034': Project1_Topo_312581034}
```

圖八



圖九





```
## Indicate has trooming ## Indicate has trooped account of the property of th
```

圖十一~圖十六

What I learned or solved:

有學到關於 SDN 的技術,如何建立一個網路,以及查看他的的拓樸圖,和如何客製自己的網路拓樸。