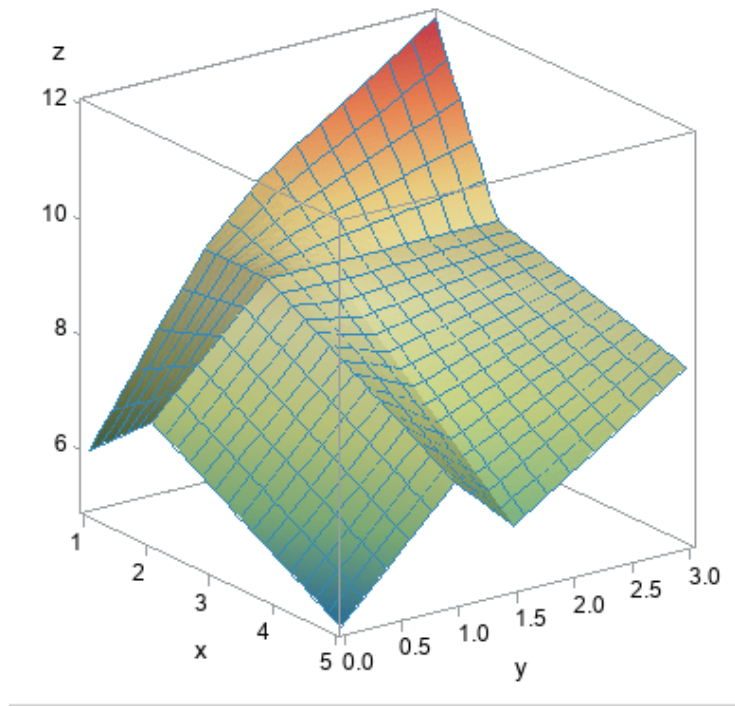


Lattice Models



Lattice Models

Lattice models are a form of piecewise linear interpolated model



- They are defined via a grid over their input variables
- Their parameters are the output values at each grid point
- The output values for input vectors not corresponding to a point of the grid...
- ...Is the linear interpolation of neighboring grid points

✎ They are available in tensorflow via the tensorflow-lattice module

Lattice Models

Lattice models:

- Can represent non-linear multivariate functions
- Can be trained by (e.g.) gradient descent

The grid is defined by splitting each input domain into **intervals**

- The domain of variable x_i is split by choosing a fixed set of n_i "knots"
- ...Of course this leads to **scalability issues**: we will discuss them later

The lattice parameters are **interpretable**

They simply represent output values for certain input vectors

- They can be changed with **predictable effects**
- They can be **constrained** so that the model behaves in a desired fashion
- If we use hard constraints, we get a **guaranteed behavior**



Lattice Models and Interpretability

Interpretability is a major open issue in modern ML

It is often a key requirement in industrial applications

- Customers have trouble accepting models that they do not understand
- Sometimes you are legally bound to provide motivations

There are two main ways to achieve interpretability

The first is using a model that is inherently interpretable

- There are a few examples of this: linear regression, DTs, (some) SVMs, rules...
- Lattice models fall into this class

The second approach is computing a posteriori explanations

- E.g. approximate linear explanations
- ...Such as in the LIME or SHAP approaches



Implementing a Lattice Model

The first step for implementing a lattice model is choosing the lattice size

```
In [2]: lattice_sizes = [4] * 2 + [2] * 4
```

- We are using 4 knots for numeric inputs and 2 knots for the boolean inputs

Next, we need to split the individual input columns

```
In [3]: tr_ls = [tr_sc[c] * (s-1) for c, s in zip(dt_in_c, lattice_sizes)]  
val_ls = [val_sc[c] * (s-1) for c, s in zip(dt_in_c, lattice_sizes)]  
ts_ls = [ts_sc[c] * (s-1) for c, s in zip(dt_in_c, lattice_sizes)]
```

- This step is required by the tensorflow-lattice API
- We also **scale the input** to the range $[0, n_{knots} - 1]$
- ...Since this is the expected convention for the considered API



Implementing a Lattice Model

The we build the symbolic tensors for the model input

```
In [4]: mdl_inputs = []  
        for cname in dt_in_c:  
            cname_in = layers.Input(shape=[1], name=cname)  
            mdl_inputs.append(cname_in)
```

- We have one tensor per input column

Finally we can build our lattice model

```
In [5]: import tensorflow_lattice as tfl  
  
mdl_out = tfl.layers.Lattice(lattice_sizes=lattice_sizes,  
                             output_min=0, output_max=1, name='lattice',  
                             )(mdl_inputs)  
  
lm = keras.Model(mdl_inputs, mdl_out)
```

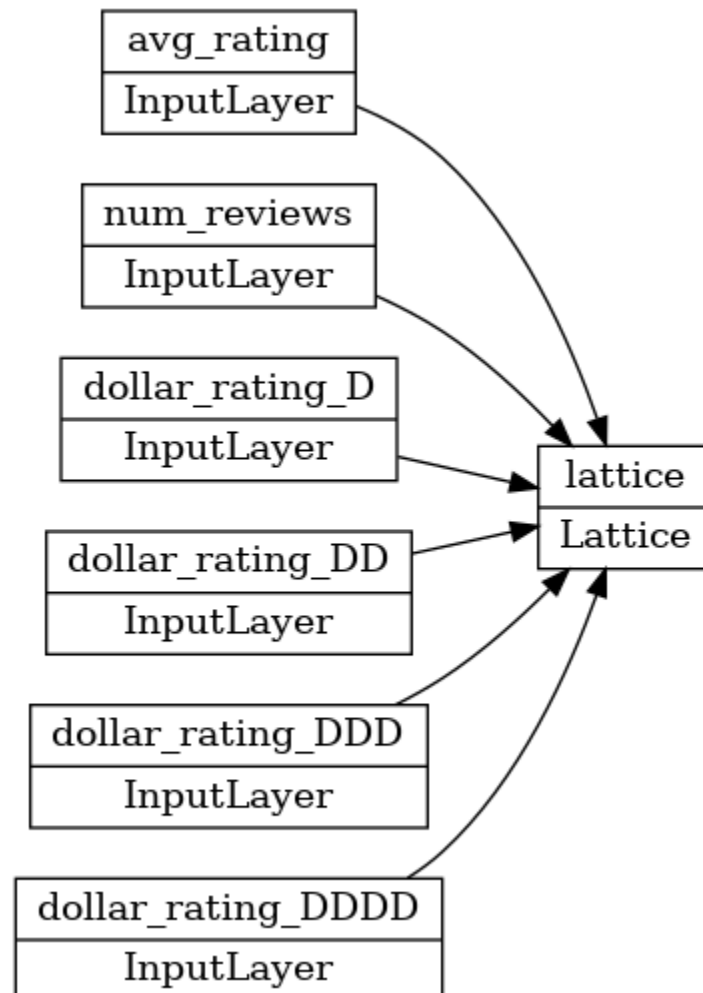


Implementing a Lattice Model

We can plot the model structure

```
In [6]: util.plot_nn_model(lm, show_layer_activations=True, show_layer_names=True, show_shapes=False)
```

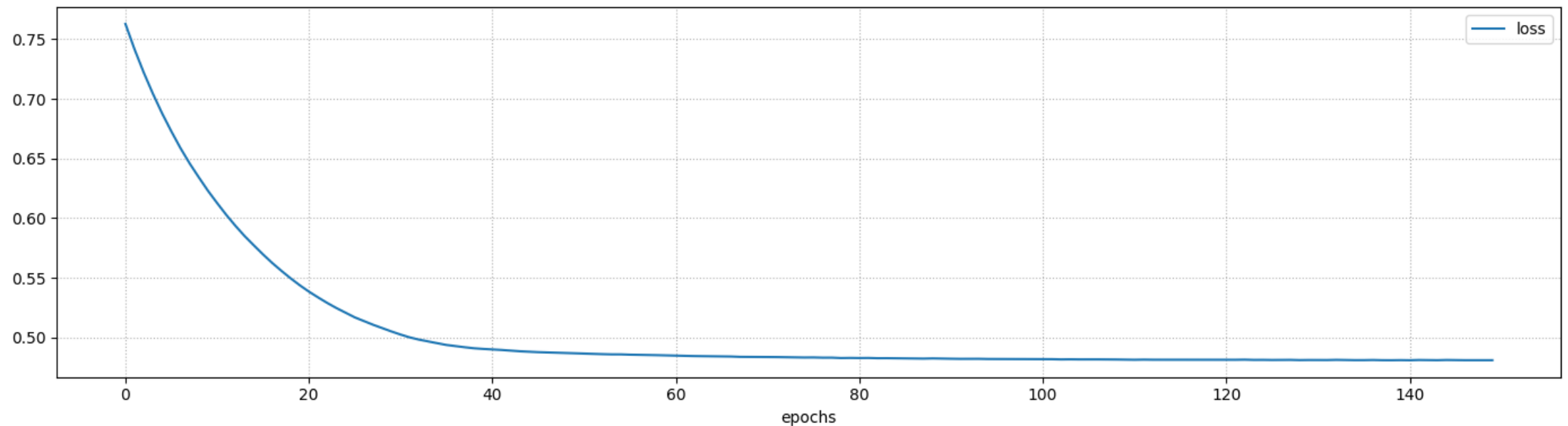
Out[6]:



Implementing a Lattice Model

We can train the model as usual

```
In [7]: history = util.train_nn_model(lm, tr_ls, tr_sc['clicked'], loss='binary_crossentropy', batch_size=128,
util.plot_training_history(history, figsize=figsize)
```



Final loss: 0.4809 (training)



Lattice Model Evaluation

A large enough lattice model can perform as well as a Deep Network

Let's see the performance in terms of AUC

```
In [8]: pred_tr2 = lm.predict(tr_ls, verbose=0)
pred_val2 = lm.predict(val_ls, verbose=0)
pred_ts2 = lm.predict(ts_ls, verbose=0)
auc_tr2 = roc_auc_score(tr_sc['clicked'], pred_tr2)
auc_val2 = roc_auc_score(val_sc['clicked'], pred_val2)
auc_ts2 = roc_auc_score(ts_sc['clicked'], pred_ts2)
print(f'AUC score: {auc_tr2:.2f} (training), {auc_val2:.2f} (validation), {auc_ts2:.2f} (test)')
```

AUC score: 0.82 (training), 0.80 (validation), 0.76 (test)

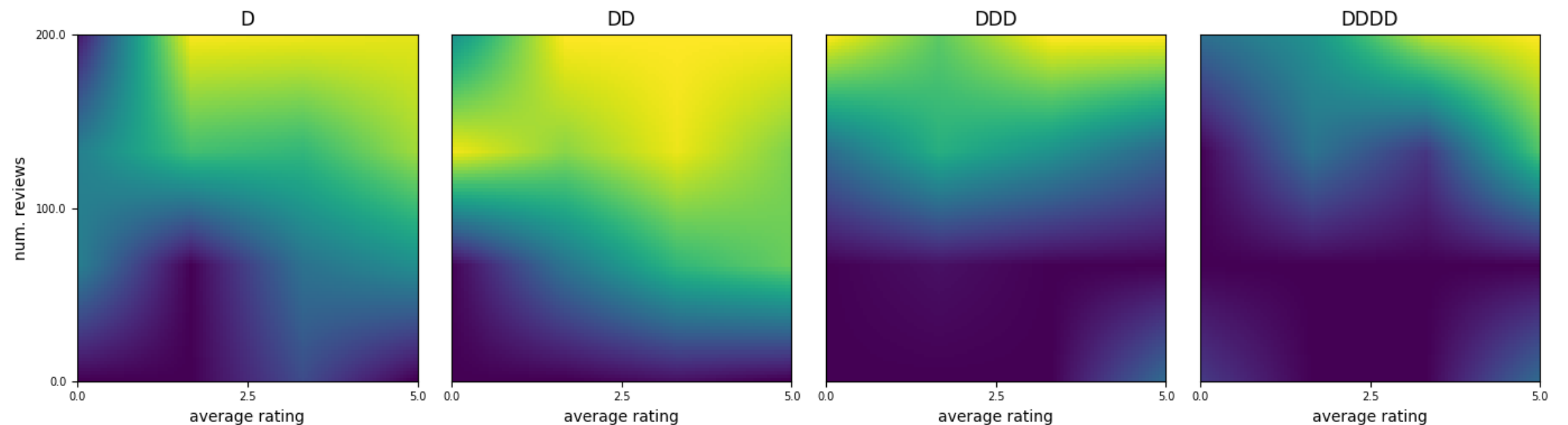
- It is indeed comparable to that of the deep MLP
- ...Also in the fact that it works poorly on the test distribution



Lattice Model Evaluation

...And in fact the behavior is just as bad as the MLP (or worse)

```
In [9]: lscale = scale / [s-1 for s in lattice_sizes[:2]]  
util.plot_ctr_estimation(lm, lscale, split_input=True, figsize=figsize)
```



- The expected monotonicity constraints are **still violated**
- There are still many **mistakes for less represented areas** of the input space



Calibration



Calibration

Let's start fixing some of the outstanding issues

In a lattice model, the number of grid points is given by:

$$n = \prod_{i=1}^m n_i$$

- ...Hence the parameter number scales **exponentially** with the number of inputs
- So that modeling complex non-linear function seems to come at a steep cost

Scalability issues can be mitigated via two approaches:

- Ensembles of small lattices (we will not cover this one)
- Applying a calibration step **to each input variable individually**

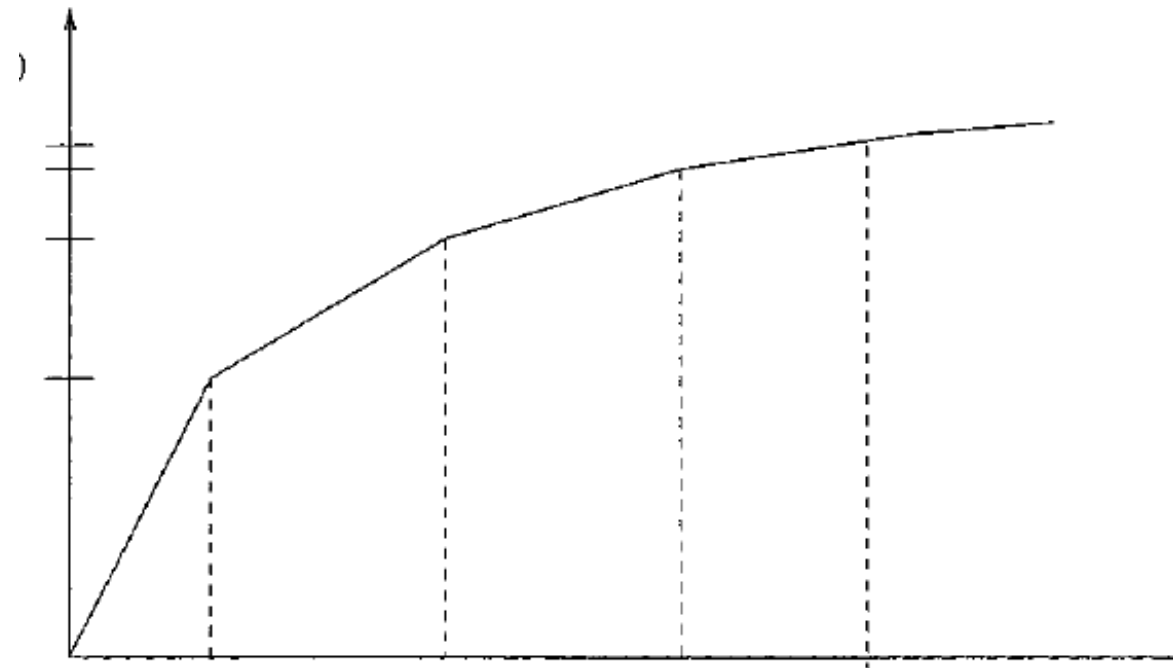
We will focus on this latter approach



Calibration for Numeric Inputs

Calibration for **numeric attributes**...

...Consists in applying a **piecewise linear transformation** to each input



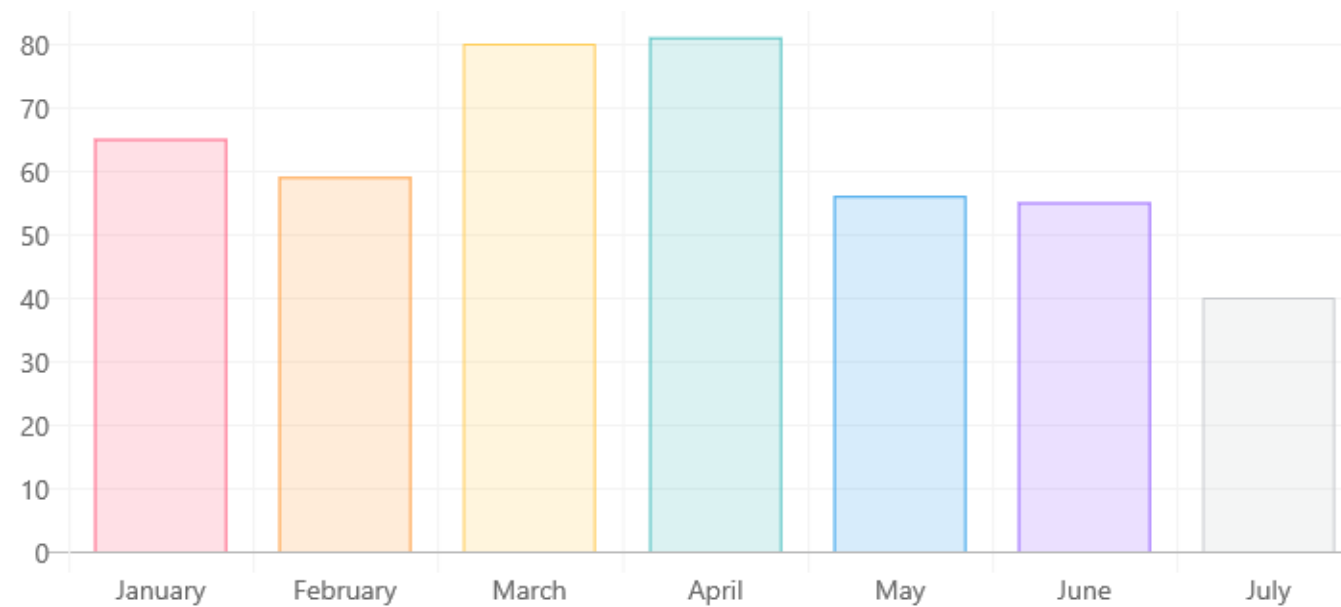
- This is essentially a 1-D lattice
- Calibration **parameters** are the function values at **all knots**



Calibration for Categorical Inputs

Calibration for **categorical inputs**...

...Consists in applying a map:



- Categorical inputs must be encoded as integers
- Each input value is mapped to an output value
- The **parameters** are the **map output values**



How is this related to scalability?



About Calibration

With this approach:

- We make each **input** more complicated
- ...Which allows us to make the **lattice** model simple

Calibration enables the use of **fewer knots in the lattice**

E.g. say we are aiming for 5 grid values per attribute, with 2 attributes

- With 5 knots per layer an single lattice: $5 \times 5 = 25$ parameters
- With 5 calibration knots + 2 lattice knots: $5 \times 2 + 2 \times 2 = 14$

We do not get the same level of flexibility, but we get close

- Additionally, we tend to get **more regular results**
- ...Since we have more bias and less variance

This might be an advantage for out-of-distribution generalization



About Calibration

Calibration enables using categorical inputs **without a one-hot encoding**

- The calibration map is **almost equivalent**
- ...Since it enables mapping each category to an arbitrary numeric value

Once again, we gain in terms of lattice parameters:

- E.g. 5 categories, no calibration: $2 \times 5 = 10$ parameters
- Whereas with calibration: $5 + 2 = 7$ parameters

To use calibration, we start by adjusting our lattice size

- We will use **just two knots** per dimension
- ...And we replace the 4 one-hot variable with a single one

```
In [10]: lattice_sizes2 = [2] * 3
```



Preparing the Input

Then, we need to encode our categorical input using integers

We start by converting our string data input pandas categories

```
In [11]: tr_sc2 = tr_s.copy()
tr_sc2['dollar_rating'] = tr_sc2['dollar_rating'].astype('category')
tr_sc2[:3]
```

Out[11]:

	avg_rating	num_reviews	dollar_rating	clicked
0	0.785773	0.61	DDDD	1
1	0.785773	0.61	DDDD	0
2	0.785773	0.61	DDDD	0

We can check how the categories are mapped into integer codes:

```
In [12]: tr_sc2['dollar_rating'].cat.categories
```

Out[12]: Index(['D', 'DD', 'DDD', 'DDDD'], dtype='object')



The codes are the positional indexes of the strings

Preparing the Input

Now we replace the category data with the codes themselves

```
In [13]: tr_sc2['dollar_rating'] = tr_sc2['dollar_rating'].cat.codes  
tr_sc2['dollar_rating'][:3]
```

```
Out[13]: 0    3  
        1    3  
        2    3  
        Name: dollar_rating, dtype: int8
```

...And we apply the same treatment to the validation and test set:

```
In [14]: val_sc2 = val_s.copy()  
val_sc2['dollar_rating'] = val_sc2['dollar_rating'].astype('category').cat.codes  
  
ts_sc2 = ts_s.copy()  
ts_sc2['dollar_rating'] = ts_sc2['dollar_rating'].astype('category').cat.codes
```



Piecewise Linear Calibration

We use `PWLCalibration` objects for all numeric inputs

```
In [15]: avg_rating = layers.Input(shape=[1], name='avg_rating')
avg_rating_cal = tf1.layers.PWLCalibration(
    input_keypoints=np.quantile(tr_sc2['avg_rating'], np.linspace(0, 1, num=20)),
    output_min=0.0, output_max=lattice_sizes2[0] - 1.0, name='avg_rating_cal'
)(avg_rating)

num_reviews = layers.Input(shape=[1], name='num_reviews')
num_reviews_cal = tf1.layers.PWLCalibration(
    input_keypoints=np.quantile(tr_sc['num_reviews'], np.linspace(0, 1, num=20)),
    output_min=0.0, output_max=lattice_sizes2[1] - 1.0, name='num_reviews_cal'
)(num_reviews)
```

- The knot **values are learnable** parameters
- ...But their **positions are fixed**

A good choice consist in using **distribution quantiles**

E.g. for five knots: the 0-th, 25-th, 50-th, 75-th, 100-th percentile



Categorical Calibration

We use `CategoricalCalibration` objects for the categorical input

```
In [16]: dollar_rating = layers.Input(shape=[1], name='dollar_rating')
dollar_rating_cal = tf.nn.layers.CategoricalCalibration(
    num_buckets=4,
    output_min=0.0, output_max=lattice_sizes2[2] - 1.0,
    name='dollar_rating_cal'
)(dollar_rating)
```

- We use one "bucket" for each possible category



Building the Calibrated Lattice Model

We can now build the lattice model

...Using distinct input tensors for each input (as we did before)

```
In [17]: lt_inputs2 = [avg_rating_cal, num_reviews_cal, dollar_rating_cal]

mdl_out2 = tf1.layers.Lattice(
    lattice_sizes=lattice_sizes2,
    output_min=0, output_max=1, name='lattice',
)(lt_inputs2)

mdl_inputs2 = [avg_rating, num_reviews, dollar_rating]
lm2 = keras.Model(mdl_inputs2, mdl_out2)
```

We can compare the number of parameters

```
In [18]: print(f'#Parameters in the original lattice: {sum(len(w) for w in lm.get_weights())}')
print(f'#Parameters in the new lattice: {sum(len(w) for w in lm2.get_weights())}')
```

```
#Parameters in the original lattice: 256
#Parameters in the new lattice: 52
```

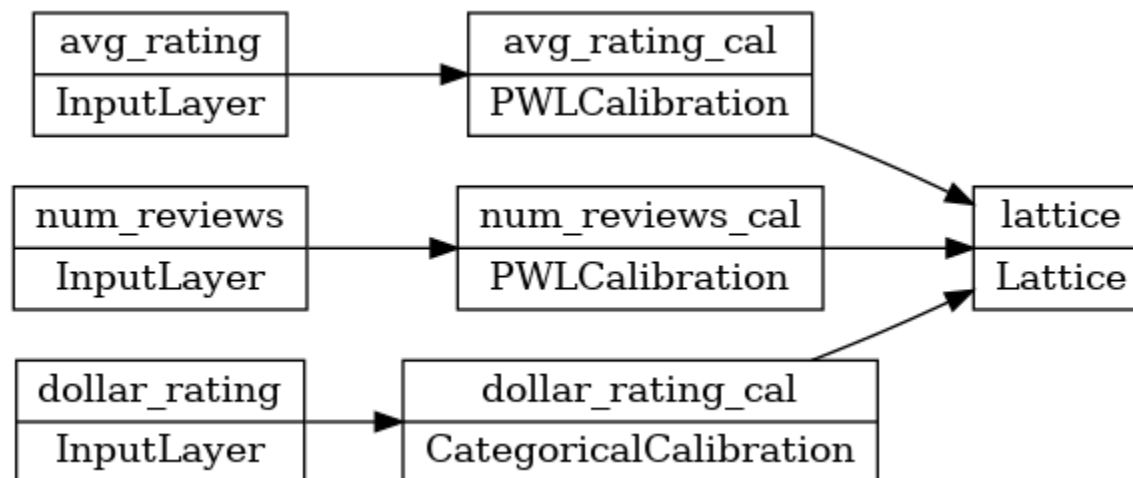


Building the Calibrated Lattice Model

Let's see which kind of architecture we have now:

```
In [19]: util.plot_nn_model(lm2, show_layer_activations=True, show_layer_names=True, show_shapes=False)
```

Out[19]:



Before we can train it, we need to **split our dataset columns**

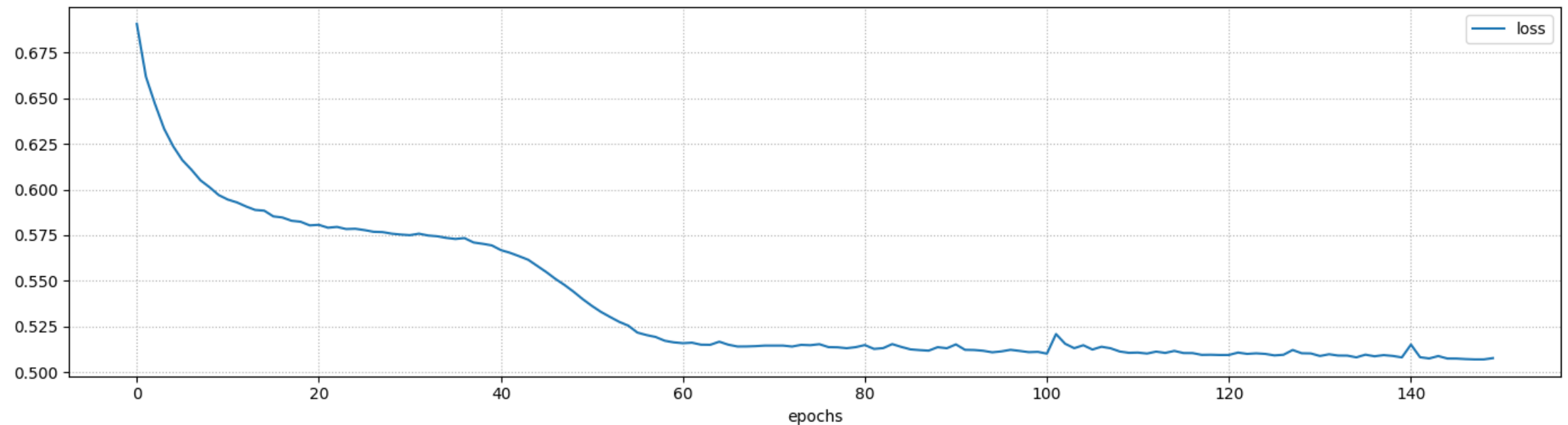
```
In [20]: tr_ls2 = [tr_sc2[c] for c in dt_in]
val_ls2 = [val_sc2[c] for c in dt_in]
ts_ls2 = [ts_sc2[c] for c in dt_in]
```



Training the Calibrated Lattice

We can train the new model as usual

```
In [21]: history = util.train_nn_model(lm2, tr_ls2, tr_sc['clicked'], loss='binary_crossentropy', bat  
util.plot_training_history(history, figsize=figsize)
```



Final loss: 0.5078 (training)



Evaluating the Calibrated Lattice

...And finally we can evaluate the results

```
In [22]: pred_tr3 = lm2.predict(tr_ls2, verbose=0)
pred_val3 = lm2.predict(val_ls2, verbose=0)
pred_ts3 = lm2.predict(ts_ls2, verbose=0)
auc_tr3 = roc_auc_score(tr_s['clicked'], pred_tr3)
auc_val3 = roc_auc_score(val_s['clicked'], pred_val3)
auc_ts3 = roc_auc_score(ts_s['clicked'], pred_ts3)
print(f'AUC score: {auc_tr3:.2f} (training), {auc_val3:.2f} (validation), {auc_ts3:.2f} (test)')
```

AUC score: 0.80 (training), 0.80 (validation), 0.80 (test)

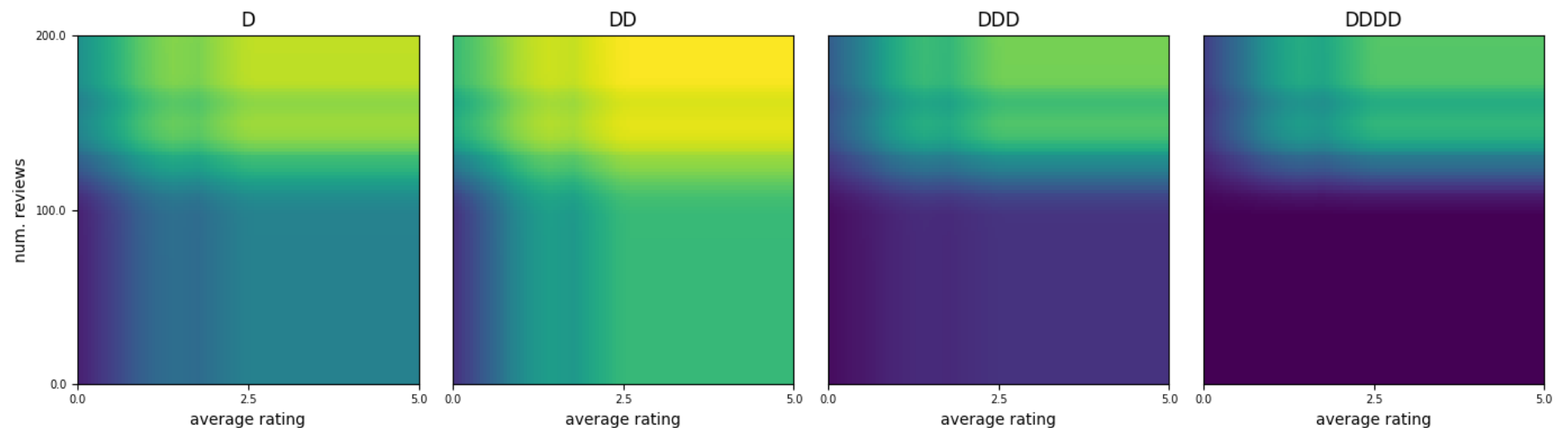
- The performance is on par with the original one
- ...Except on the test set, where it works much better



Inspecting the Calibrated Lattice

We can **inspect the learned function** visually to get a better insight

```
In [23]: util.plot_ctr_estimation(lm2, scale, split_input=True, one_hot_categorical=False, figsize=fi
```



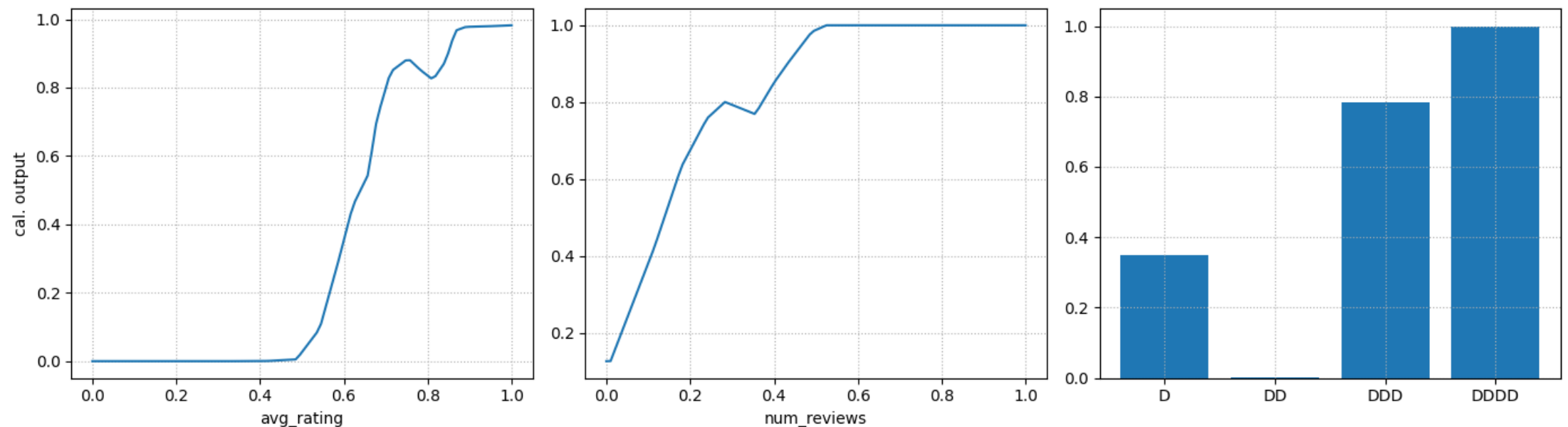
- The structure follows a (piecewise linear) "tartan pattern"
- This is particularly evident now, since we use just two knots per dimension



Inspecting the Calibrated Lattice

It is useful to **inspect the calibration layers**

```
In [24]: calibrators = [keras.Model mdl_inputs2[i], lt_inputs2[i]] for i in range(3)]  
util.plot_ctr_calibration(calibrators, scale, figsize=figsize)
```



- The learned calibration functions violate the expected monotonicities
- ...Meaning that we still have one problem to solve



Shape Constraints



Shape Constraints

Lattice models are well suited to deal with shape constraints

Shape constraints are restrictions on the input-output function, such as:

- Monotonicity (e.g. "the output should grow when an input grows")
- Convexity/concavity (e.g. "the output should be convex w.r.t. an input")

Shape constraints are very common in industrial applications

Some examples:

- Reducing the price will raise the sales volume (monotonicity)
- Massive price reductions will be less effective (diminishing returns)
- Too low/high temperatures will lead to worse bakery products (convexity)

We can use them to fix our calibration issues



Shape Constraints

Shape constraints translate into **constraints on the lattice parameters**

- Let $\theta_{i,k,\bar{i},\bar{k}}$ be the parameter for the k -th knot of input i ...
- ...While all the remaining attributes and knots (i.e. \bar{i} and \bar{k}) are fixed

Then (increasing) **monotonicity** translates to:

$$\theta_{i,k,\bar{i},\bar{k}} \leq \theta_{i,k+1,\bar{i},\bar{k}}$$

- I.e. all else being equal, the lattice value at the grid points must be increasing
- Decreasing monotonicity is just the inverse

Then **convexity** translates to:

$$(\theta_{i,k+1,\bar{i},\bar{k}} - \theta_{i,k,\bar{i},\bar{k}}) \leq (\theta_{i,k+2,\bar{i},\bar{k}} - \theta_{i,k+1,\bar{i},\bar{k}})$$

-  I.e. all else being equal, the adjacent parameter differences should increase

Monotonicity and Smoothness

We can expect a monotonic effect of the average rating

I.e. Restaurants with a high rating will be clicked more often

```
In [25]: avg_rating2 = layers.Input(shape=[1], name='avg_rating')
avg_rating_cal2 = tf1.layers.PWLCalibration(
    input_keypoints=np.quantile(tr_s['avg_rating'], np.linspace(0, 1, num=20)),
    output_min=0.0, output_max=lattice_sizes2[0] - 1.0,
    monotonicity='increasing',
    kernel_regularizer=('hessian', 0, 1),
    name='avg_rating_cal'
)(avg_rating2)
```

In addition to monotonicity, we use a Hessian regularizer:

- This is a regularization term that penalizes the second derivative
- ...Thus making the calibrator more linear
- The two parameters are an L1 weight and L2 weights



Diminishing Returns

We can expect a diminishing returns from the number of reviews

- I.e. 200 reviews will be linked to much more clicks than 10 reviews
- ...But only a little more than 150 reviews

```
In [26]: num_reviews2 = layers.Input(shape=[1], name='num_reviews')
num_reviews_cal2 = tf1.layers.PWLCalibration(
    input_keypoints=np.quantile(tr_s['num_reviews'], np.linspace(0, 1, num=20)),
    output_min=0.0, output_max=lattice_sizes2[1] - 1.0,
    monotonicity='increasing',
    convexity='concave',
    kernel_regularizer=('wrinkle', 0, 1),
    name='num_reviews_cal'
)(num_reviews2)
```

By coupling monotonicity with concavity we enforce diminishing returns

- We also use the "wrinkle" regularizer, which penalizes the third derivative
- ...Thus making the calibration function smoother



Partial Orders on Categories

We can expect more clicks for reasonably priced restaurants...

...At least compared to very cheap and very expensive ones

```
In [27]: dollar_rating2 = layers.Input(shape=[1], name='dollar_rating')
dollar_rating_cal2 = tf1.layers.CategoricalCalibration(
    num_buckets=4,
    output_min=0.0, output_max=lattice_sizes2[2] - 1.0,
    monotonicities=[(0, 1), (3, 1)],
    name='dollar_rating_cal'
)(dollar_rating2)
```

On categorical attributes, we can enforce partial order constraints

- Each (i, j) pair translates into an inequality $\theta_i \leq \theta_j$
- Here we specify that "D" and "DDDD" will tend to have fewer clicks than "DD"



Lattice Model with Shape Constraints

Then we can build the actual lattice model

```
In [28]: lt_inputs3 = [avg_rating_cal2, num_reviews_cal2, dollar_rating_cal2]

mdl_out3 = tf1.layers.Lattice(
    lattice_sizes=lattice_sizes2,
    output_min=0, output_max=1,
    monotonicities=['increasing'] * 3, name='lattice',
)(lt_inputs3)

mdl_inputs3 = [avg_rating2, num_reviews2, dollar_rating2]
lm3 = keras.Model(mdl_inputs3, mdl_out3)
```

If we specify monotonicities in the calibration layers

...Then the lattice **must be monotone, too**

- Otherwise, we risk loosing all our benefits

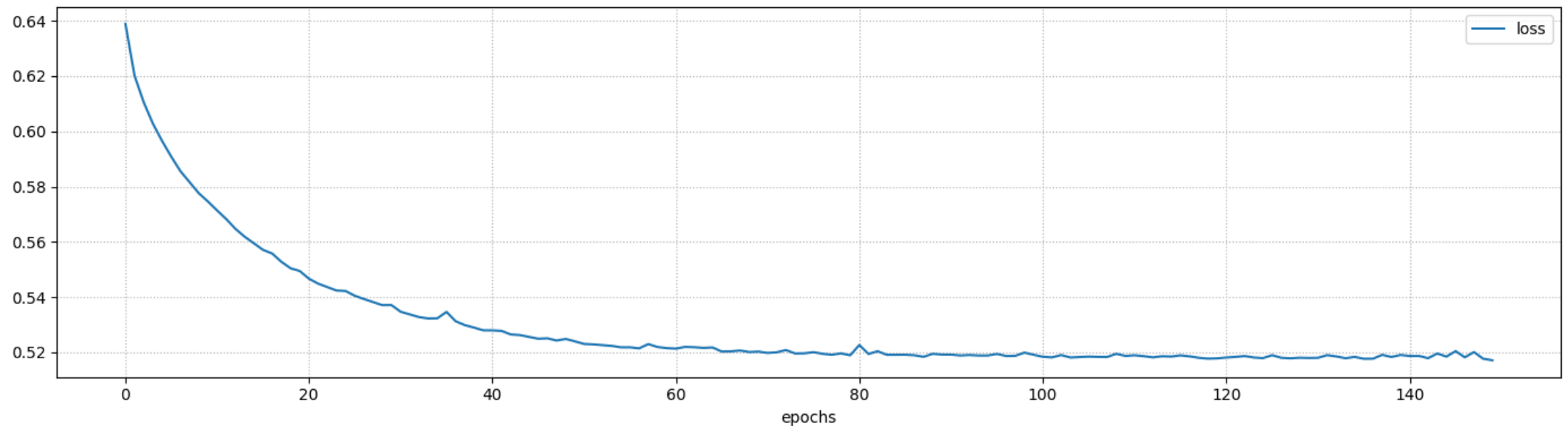
- Lattice monotonicities are always **set to "increasing"**

- ...Since we just want to **preserve monotonicities** from the calibration layers

Lattice Model with Shape Constraints

Let's train the constrained model

```
In [29]: history = util.train_nn_model(lm3, tr_ls2, tr_sc['clicked'], loss='binary_crossentropy', bat  
util.plot_training_history(history, figsize=figsize)
```



Final loss: 0.5172 (training)



Evaluating the Lattice Model with Shape Constraints

```
In [30]: pred_tr4 = lm3.predict(tr_ls2, verbose=0)
pred_val4 = lm3.predict(val_ls2, verbose=0)
pred_ts4 = lm3.predict(ts_ls2, verbose=0)
auc_tr4 = roc_auc_score(tr_s['clicked'], pred_tr3)
auc_val4 = roc_auc_score(val_s['clicked'], pred_val3)
auc_ts4 = roc_auc_score(ts_s['clicked'], pred_ts3)
print(f'AUC score: {auc_tr4:.2f} (training), {auc_val4:.2f} (validation), {auc_ts4:.2f} (test)')
```

WARNING:tensorflow:5 out of the last 1262 calls to <function Model.make_predict_function.<locals>.predict_function at 0x7f665421f1a0> triggered tf.function retracing. Tracing is expensive and the excessive number of tracings could be due to (1) creating @tf.function repeatedly in a loop, (2) passing tensors with different shapes, (3) passing Python objects instead of tensors. For (1), please define your @tf.function outside of the loop. For (2), @tf.function has reduce_retracing=True option that can avoid unnecessary retracing. For (3), please refer to https://www.tensorflow.org/guide/function#controlling_retracing and https://www.tensorflow.org/api_docs/python/tf/function for more details.

AUC score: 0.80 (training), 0.80 (validation), 0.80 (test)

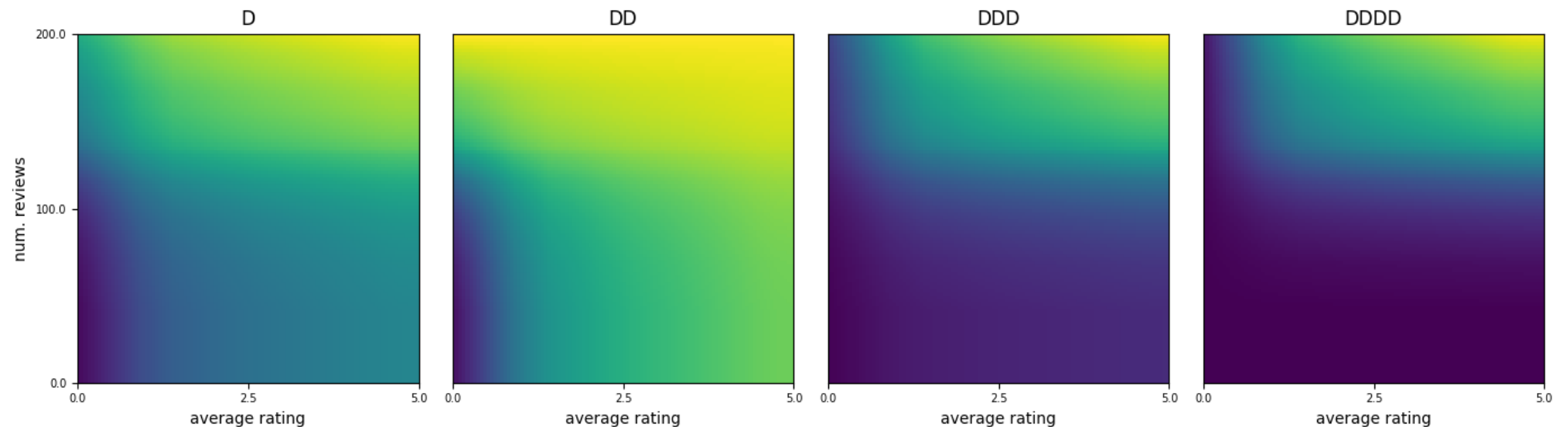
The results are on par with the previous ones



Inspecting the Calibrated Lattice

Let's inspect the learned function

```
In [31]: util.plot_ctr_estimation(lm3, scale, split_input=True, one_hot_categorical=False, figsize=fi
```



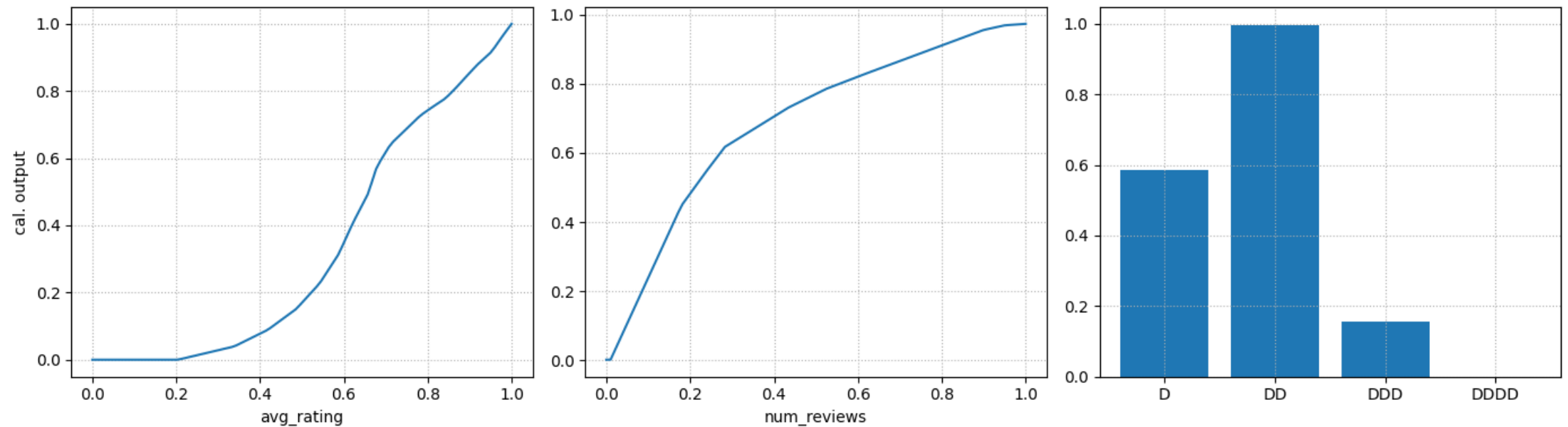
- All **monotonocities are respected**, the functions are much more regular
- Tartan-pattern apart, they closely match our ground truth



Inspecting the Calibrated Lattice

The most interesting changes will be in the calibration functions

```
In [32]: calibrators = [keras.Model mdl_inputs3[i], lt_inputs3[i]] for i in range(3)]  
util.plot_ctr_calibration(calibrators, scale, figsize=figsize)
```



- Indeed, all monotonicities are respected
- The avg_rating regularizer is more linear
- The num_reviews one is convex and smooth

Considerations

Lattice models are little known, but they can be very useful

- They are interpretable
- Customer react (very) poorly to violation of known properties

In general, shape constraints are related to the topic of reliability

- I.e. the ability of a ML model to respect basic properties
- ...Especially in areas of the input space not well covered by the training set

Reliability is a very important topic for many applications of AI methods

Calibration is not restricted to the lattice input

- Indeed, we can add a calibration layer on the output as well
- ...So that we gain flexibility at a cost of a few more parameters



Considerations

Shape constraints are not unique to lattice models

It is possible to enforce monotonicity in **linear models**:

- We just need make the corresponding weight is non-negative/non-positive
- E.g. we can just clip (project) the weights after each update
- In Tensorflow/Keras, this is implemented by weight constraints

It is possible to enforce monotonicity in **decision trees**:

- E.g. we can discard all splits that violate monotonicity
- This is implemented in XGBoost

Convexity shape constraints are still supported onlyby lattices

