

Process & Decision Documentation

Side Quests and A4 (Individual Work)

Changed blob game's background and blob's color darker to express the emotion of 'depressed'. Found which lines of code adjusts the movement of the blob and changed numbers to make the blob movement heavier and slower.

GenAI Documentation

No GenAI used for this task. I adjusted the codes by comparing the changed element one by one.

Summary of Process (Human + Tool)

- Iteration between original version and variations.
- Testing and revision
- Moments of uncertainty, failure, or rework

Decision Points & Trade-offs

Describe one or two key decisions you made:

- Background and blob color into grey shades to express 'depressed'.
- Slowed down and slightly smaller jumps to make the movement calmer.