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## SOHAM DONGARGAONKAR

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## **EDUCATION**

## Rochester, NY

## **Rochester Institute of Technology**

August 2018 – May 2021

- Master of Science in Computer Science. GPA: 3.87/4
- Coursework: Object-Oriented Programming; Data Structures; Foundations of Algorithms; Computer Networks; Operating Systems; Parallel Computing; Homomorphic Encryption; Programming in Rust

### Manipal, Karnataka

## Manipal Institute of Technology

**August 2014 – August 2018** 

Bachelor of Tech in Information Technology. GPA: 7.68

## **EMPLOYMENT**

## Sr. Systems Software Engineer

## **Motorola Solutions**

July 2021 – Present

- Working as a back-end engineer on a highly reliable, low latency integration tool that is used to connect various Motorola applications without a P2P model between the products.
- Tech stack: C#; Microsoft ServiceBus/Kafka, CosmosDB; Microsoft Azure; Docker; Kubernetes

## Software Developer, Co-Op

## **Motorola Solutions**

**January 2020 - August 2020** 

Software Developer on the drone team (Django, Angular, Google Cloud Platform)

- Identified and fixed critical race conditions in the Angular App resulting in 100% reliable translations.
- Load tested the backend using Locust by simulating API calls.
- Improved the performance of an API in Django resulting in 95% faster response times.
- Created CI/CD Azure Pipelines to deploy microservices in parallel, decreasing time to deploy by 85%.

## Software Developer, Intern

#### **Avalon Labs**

**December 2017 - July 2018** 

- Programmed a link shortening application. Used indexes to reduce lookup time to  $\mathcal{O}(1)$ .
- Created and managed payment gateways (PayPal and Stripe API).
- Developed a Chrome Extension by adding custom RESTful routes to allow quicker link creations.

#### **SOFTWARE PROJECTS**

## 

June 2022 – July 2022

- Implemented a distributed, linearizable, fault tolerant data store on top of Raft.
- Tested on a suite that emulates unreliable networks, partitions, server crashes with concurrent requests.

## Raft (github.com/a3y3/Raft)

## **Distributed State Machine**

March 2022 - May 2021

- Implemented the Raft protocol in Go with leader election, log replication, persistence and log compaction.
- Handled network partitions, node crashes, and concurrent memory accesses across threads.
- Tested thoroughly using a robust test suite.

#### MapReduce (github.com/a3y3/MapReduce) Map Reduce Library

March 2022

- Implemented a fault tolerant Map Reduce library in golang.
- Added support for automatically detecting failed nodes and reassigning tasks to other nodes.

# crust (github.com/a3y3/crust)

## **Distributed Hash Table**

March 2021 - May 2021

- Implemented Chord in Rust with automatic node discovery and failure handling.
- Developed a **Distributed Hash Set** on top of Chord.

## Katalog (github.com/a3y3/Katalog)

**CRUD** app in Flask

May 2019 - June 2019

- Developed an item cataloger in Python with Flask, with focus on scalability and performance.
- Integrated Google OAuth 2.0 for secure logins.
- Eliminated the 'n+1 query problem' by doing complex joins on three separate tables.

### **LANGUAGES AND TECHNOLOGIES**

- Rust; Golang; C++; C#; Java; Python; Ruby; PHP; SQL; PostgreSQL; JavaScript, jQuery, HTML, CSS; REST API
- .NET, Django; CosmosDB; Docker; Kubernetes; Google Cloud Platform; Azure Cloud, Azure Pipelines; Ruby on Rails; Flask; SQLAlchemy; Git; HTTP, TCP, UDP