

# Project 1: NPShell



NP TA 孟宇

**10/20 18:20**

Project 1 Deadline

Demo: 10/22 Thu.

# General Info

- We will announce our [Bitbucket](#) organization.
- We will announce the [nplinux](#) account.
  - NP projects should run on NP servers.
  - Any abuse of NP server will be recorded.
  - Don't leave any zombie processes in the system.

# Project 1: Info

- You are **HIGHLY** encouraged to publish your questions on Project 1 討論區
- You can contact TAs by email: [np@cgilab.nctu.edu.tw](mailto:np@cgilab.nctu.edu.tw) (Mails sent to other addresses will NOT be replied)
- TA hours (Thursday: 15:00 ~ 17:00) on **10/8**, **10/15** will be held at **EC511**
- TAs will **NOT** debug for you.

# Project 1: Submission

- Create a directory named as your student ID, put all files into the directory.
- You **MUST** use **GNU Make** to build your project and compile your source code into one executable named **npshell**. The executable and Makefile should be placed at the top layer of the directory. We will use this executable for demo.
- You are **NOT** allowed to demo if we are unable to compile your project with a single make command.
- Upload only your code and Makefile. Do NOT upload anything else (e.g. noop, removetag, test.html, **.git**, **\_\_MACOSX**)
- zip the directory and upload the .zip file to the E3 platform.

**ATTENTION! We only accept .zip format**

4. **zip** the directory and upload the .zip file to the E3 platform

**ATTENTION! We only accept .zip format**

e.g.

Create a directory 0856053, the directory structure may be:

0856053

```
|— Makefile
|— shell.cpp
|— shell.h
```

zip the folder 0856053 into 0856053.zip and upload 0856053.zip onto E3

G. We take plagiarism seriously.

*All projects will be checked by a cutting-edge plagiarism detector.*

*You will get zero points on this project for plagiarism.*

*Please don't copy-paste any code from the internet, this may be considered plagiarism as well.*

*Protect your code from being stolen.*

# Project 1: Demo

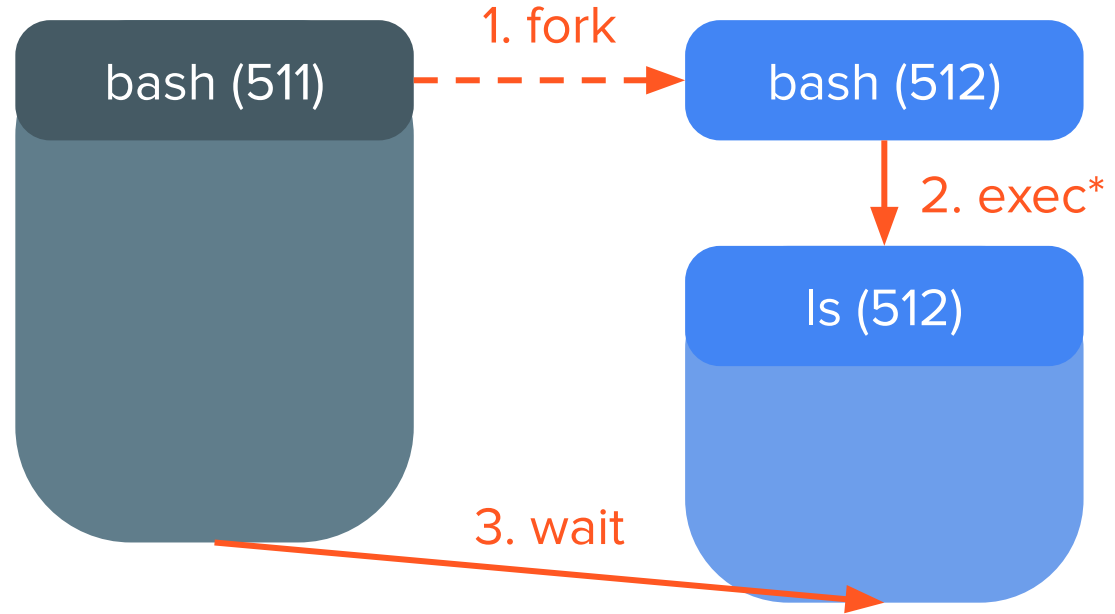
- 10/22 Thu. 13:10 ~ 21:30
- We will announce demo slots 2~3 days before.
- Tasks:
  - (correct format and compile)
  - QA?
  - Pass np-basic test cases
  - Pass np-hard test cases
  - Implement 1 or 2 extra functions with limited time

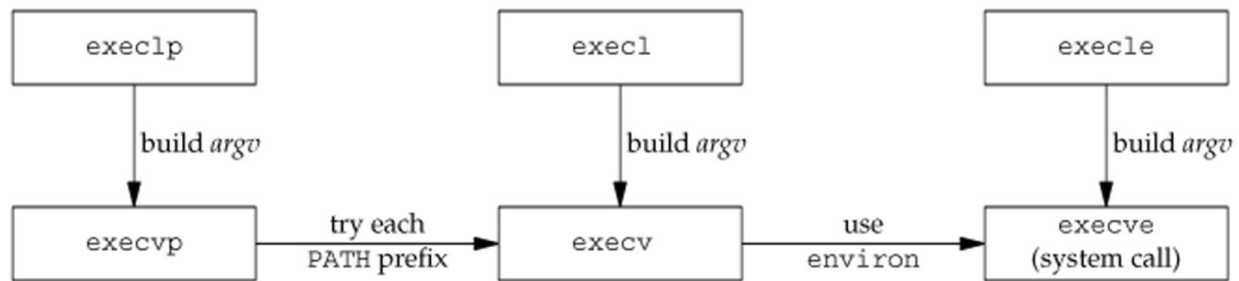
# Implementation



# Process Lifecycle: fork-exec-wait

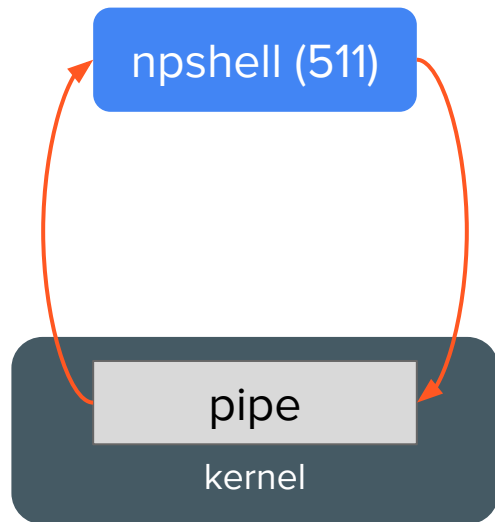
1. Creation: fork
2. Execution exec\*
3. Termination: waitpid



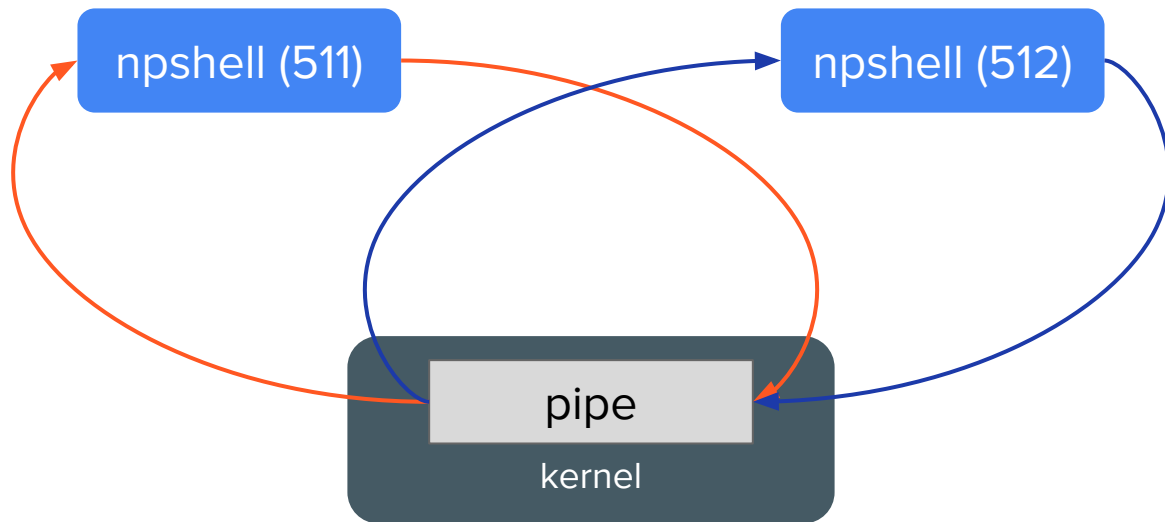


# Pipe

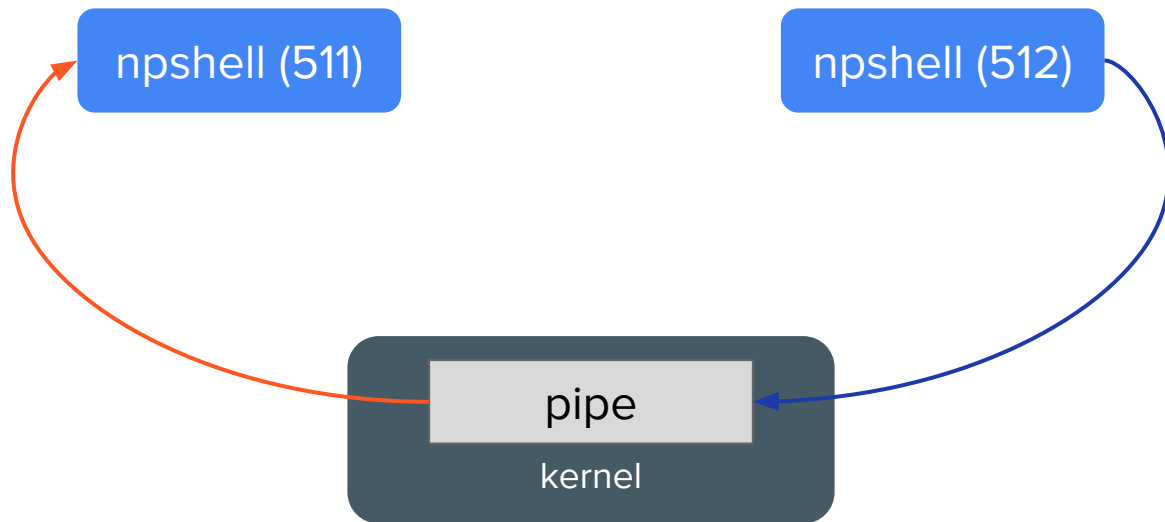
# 0. pipe



# 1. fork

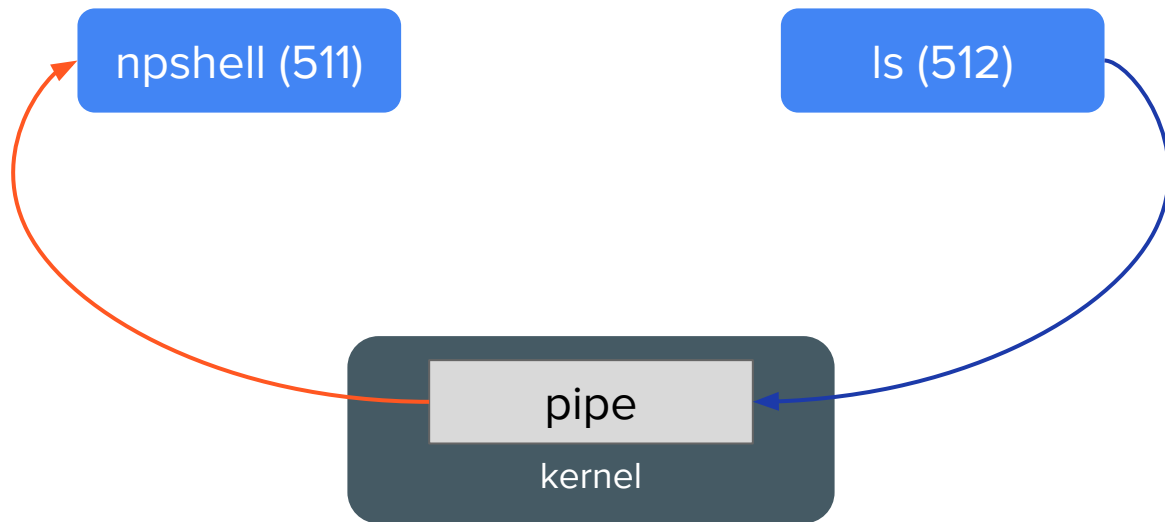


## 2. close



(because pipe is half-duplex)

### 3. exec

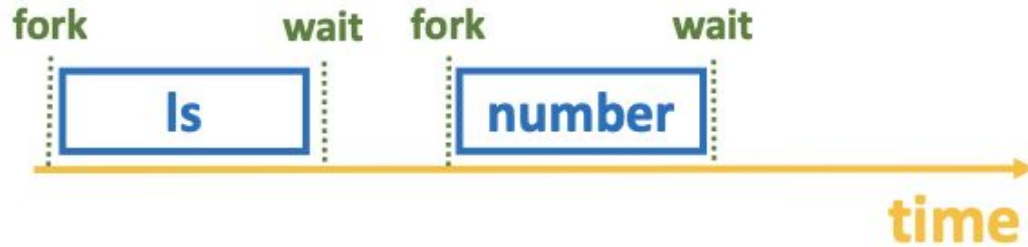


# Issues



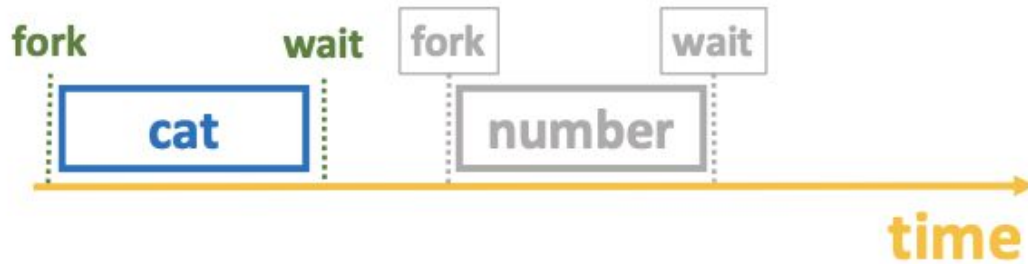
# Impl 1 : Wait for each child

% ls | number



# Problem 1 : Unable to process large data

```
% cat largeFile.txt | number % cat largeFile.txt | 1  
% number
```



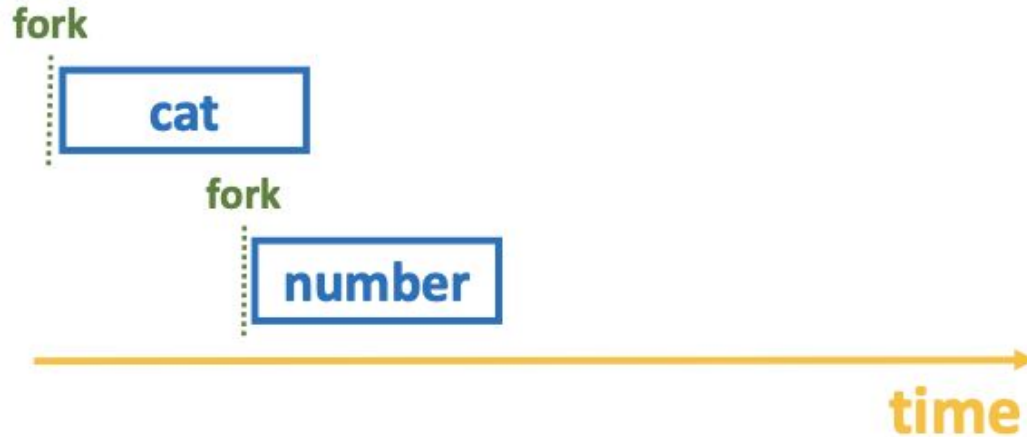
**The process will hang forever !**

# Notes

- Please don't store data into temporary files.

# Impl 2 : Don't wait for processes

```
% cat largeFile.txt | number
```



## Problem 2 : % ordering

% ls  
% bin test.html

% fork



%



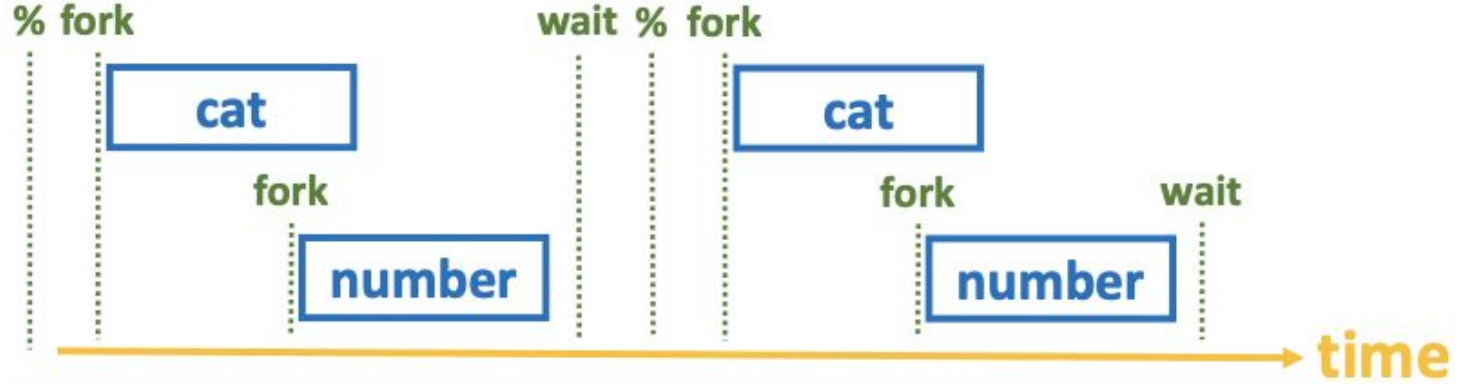
time

Correct:

% ls  
bin test.html  
%

# Impl 3 : Wait for a line if not pipeN

```
% cat largeFile.txt | number  
% cat largeFile.txt | 1  
% number
```

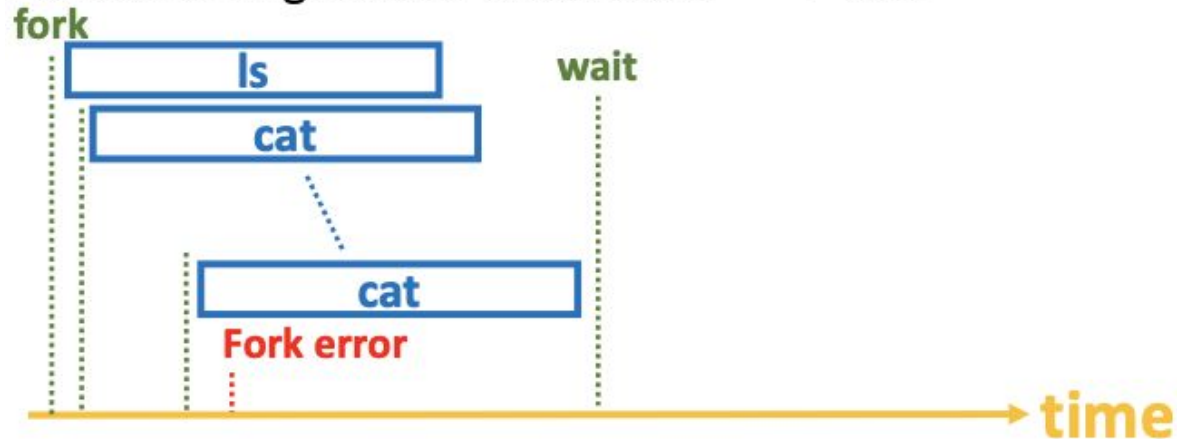


# Problem 4 : Process limitation

ls | cat | cat | cat | cat ..... cat | cat

Process limit is **512** on NP server.

Fork error might occur around the **510<sup>th</sup>** cat.



# More Problems...

不在此爆雷



# Hint

- Functions you may use
  - fork
  - pipe
  - dup, dup2
  - exec\*
  - wait, waitpid
- Handle failure
  - See man page for more information
- Debug
  - gdb
  - lsof

**Enjoy the project!**

# Project 1 討論區

- 有空多逛逛討論區
- 鼓勵同學在討論區發問
- 私人問題再寄信給助教 ([np@cgilab.nctu.edu.tw](mailto:np@cgilab.nctu.edu.tw))

# Project 1 額外提醒

- **Demo sample release**
  - Please run the demo script before demo
- **About bitbucket**
  - Commit your code  $\geq 5$  times on bitbucket
  - Repo name <student id>\_np\_project1
- **Lex & Yacc are NOT allowed**
- **C++ version ?**
  - g++ version on nplinux is 8.3.1
  - 以 nplinux 可以編譯執行為準

# Project 1 - About Signal

- **(Recommendation) Do not handle SIGINT**
  - (Recommendation) npshell should be killed by Ctrl-C
- **(Recommendation) Do not double fork**
  - Child return value?
- It is possible to finish this project **without** signal handler
  - But you need to understand the concept of process, **SIGCHLD**, fork, child, and **zombie**
  - Use wait / waitpid is enough

# Project 1 問題 - getenv and setenv

- `system()` function is **NOT** allowed
- The following function are **allowed**
  - `char *getenv(const char *name);`
  - `int setenv(const char *name, const char *value, int overwrite);`
  - Think about if you can not use these functions
- **Do not manage environment variables by yourself.**

## Project 1 問題 - 輸出順序

% removetag0 test.html |1  
Error: illegal tag “!test.html”  
%

% removetag0 test.html |1  
% Error: illegal tag “!test.html”

Which one is correct ?

# Project 1 問題 - 輸出順序

- What is the output of `% a | b | c | d` ?

Unknown command: [a].

Unknown command: [b].

Unknown command: [c].

Unknown command: [d].





# Project 1 問題 - 輸出順序

- What is the output of `% a | b | c | d` ?

Unknown command: [a].

Unknown command: [b].

Unknown command: [c].

Unknown command: [d].

```
[adamatuno@~ ]$ a | b | c | d
-bash: b: command not found
-bash: c: command not found
-bash: d: command not found
-bash: a: command not found
[adamatuno@~ ]$
```

## Project 1 問題 - pipe 寫入順序

- What is the output of the following commands ?

```
% cat many0.txt |2
```

```
% cat many1.txt |1
```

```
% cat
```

# Project 1 問題 - 輸出順序

- 我們的測資會確保答案唯一, e.g.

```
% cat many0.txt |2
```

```
% cat many1.txt |1
```

```
% wc -c
```

# Project 1 問題 - Unknown command

- Unknown command 視為只印出 stderr 然後馬上結束的程式。

```
% ba > test.txt           # 會建 test.txt
```

```
Unknown command: [ba].
```

- Example

```
% ba !1
```

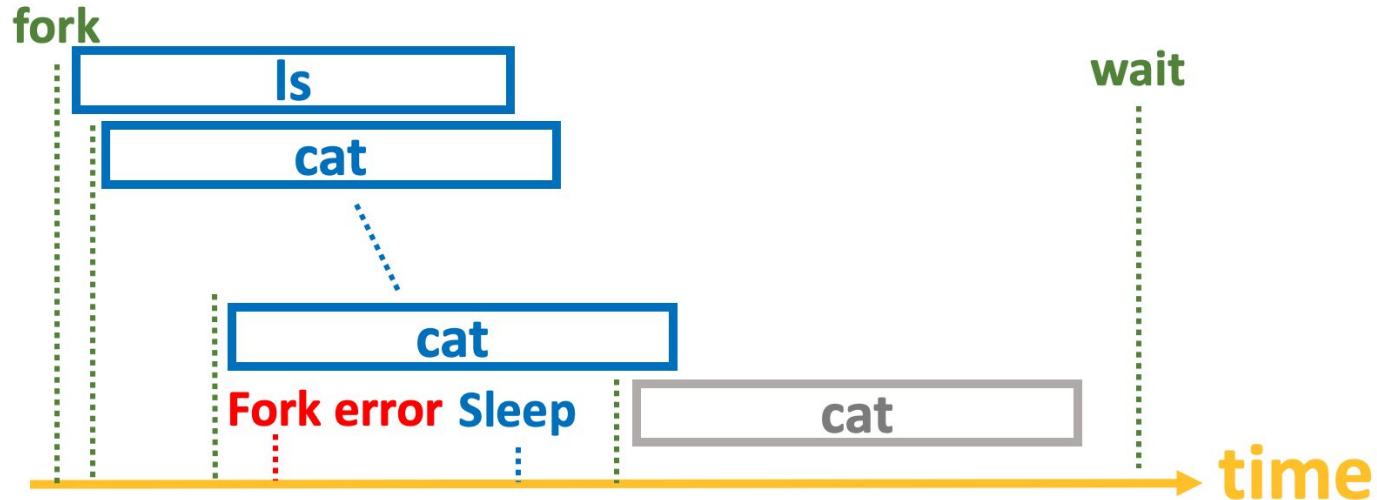
```
% cat
```

```
Unknown command: [ba].
```

## Problem 5 : If fork error, sleep a little

ls | cat | cat | cat | cat ..... cat | cat

```
while ((pid = fork()) < 0) {  
    usleep (1000);  
}
```

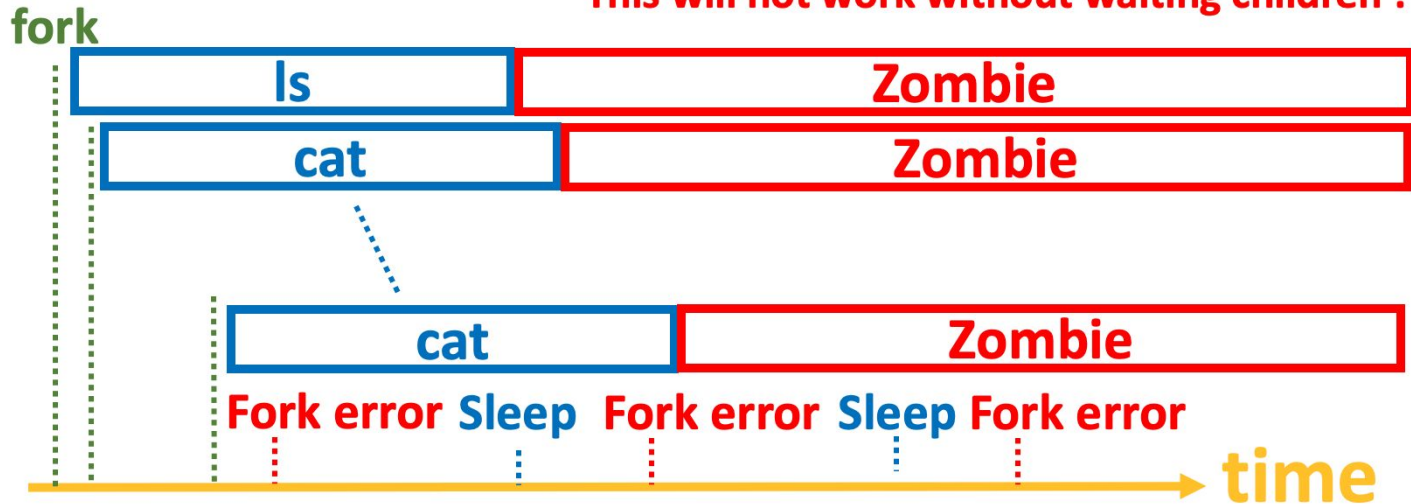


## Problem 5 : If fork error, sleep a little

ls | cat | cat | cat | cat ..... cat | cat

```
while ((pid = fork()) < 0) {  
    usleep (1000);  
}
```

This will not work without waiting children !



# Project 1 補充 - wait / waitpid

- **pid\_t wait(int \*wstatus);**
  - Suspends execution until one of its children terminates.
  - = waitpid(-1, &wstatus, 0);
- **pid\_t waitpid(pid\_t pid, int \*wstatus, int options);**
  - Suspends execution until child **pid** terminates.
  - **waitpid(-1, &wstatus, WNOHANG)**
    - Return immediately if no child has exited.
- A child that terminates, but has not been waited for becomes a "**zombie**".
- See man page for more information

# Implementation 6 : waitpid

ls | cat | cat | cat | cat ..... cat | cat

```
.....
while (fork() < 0) {
    waitpid(-1, &status, 0);
}

.....
// Periodic call
waitpid(-1, &status, WNOHANG);

If ( ! lineEndsWithPipeN) {
    for (pid in pidTableForCurrentLine) {
        int status;
        waitpid(pid, &status, 0);
    }
}
```



# Implementation 7 : Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....
```

```
while (fork() < 0) {  
    waitpid(-1, &status, 0);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
Void childHandler(int signo) {
```

```
    int status;
```

```
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing
```

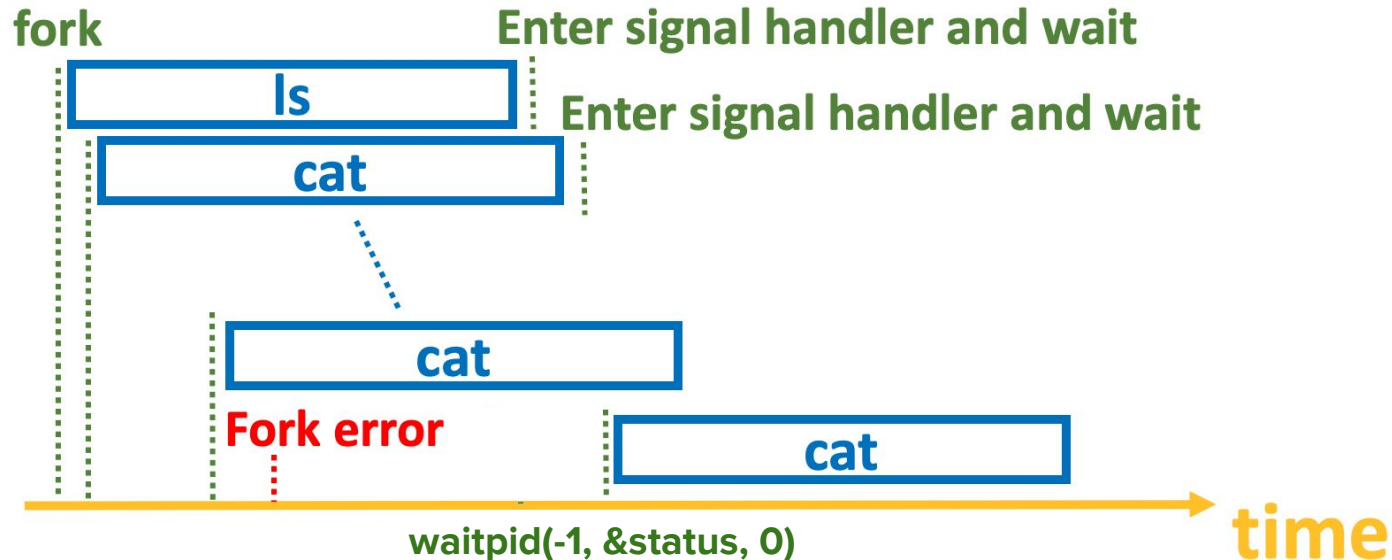
```
    }
```

-1: wait for any child process

WNOHANG: return immediately if no child has exited.

# Implementation 7 : Signal Handler

ls | cat | cat | cat | cat ..... cat | cat



# Implementation 7 : Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....  
while (fork() < 0) {  
    waitpid(-1, &status, 0);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
Void childHandler(int signo) {
```

```
    int status;
```

```
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing
```

```
    }
```

-1: wait for any child process

WNOHANG: return immediately if no child has exited.

# Implementation 7 : Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....  
while (fork() < 0) {  
    waitpid(-1, &status, 0);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
void childHandler(int signo) {  
    int status;  
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing  
    }  
}
```

**-1:** wait for any child process  
**WNOHANG:** return immediately if no child has exited.

Do we need both of this ?

# Implementation 7 : Signal Handler

ls | cat | cat | cat | cat ..... cat | cat

```
signal(SIGCHLD, childHandler);
```

```
.....  
while (fork() < 0) {  
    waitpid(-1, &status, 0);  
}
```

```
.....
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

```
void childHandler(int signo) {  
    int status;  
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing  
    }  
}
```

-1: wait for any child process  
WNOHANG: return immediately if no child has exited.

This is for solving % ordering, we need to keep this.

# Implementation 7: Signal Handler

```
% cat largeFile.txt | number
```

```
largeFile.txt content...
```

```
% ls
```

```
bin test.html
```

```
%
```

```
void childHandler(int signo) {  
    int status;  
    while (waitpid(-1, &status, WNOHANG) > 0) {  
        //do nothing  
    }  
}
```

```
If ( ! lineEndsWithPipeN) {  
    for (pid in pidTableForCurrentLine) {  
        int status;  
        waitpid(pid, &status, 0);  
    }  
}
```

