# AGENTIC-AI

26-6-2026

### Curriculum

- · Foundations of Agentic AI
- · Lang Grouph Jundamentals
- · Advanced Lung Graph
- · AI Agents
- · Agentic RAG
- · Productanization

## GrenAI V/s Traditional AI

- · Traditional AI is about finding patterns in data and giving predictions
- · Gren. At is about learning the distribution of data so that it can generate a new sample from it-
- · The best part of Gen Al is that it can mimic humans.

#### Application Areas

- · Creative and Business Writing
- · Software development
- o Customer Support
- · Education
- " Designing

## What is Agentic Al?

Agentic AI is a type of AI that can take up a task or goal from a user and then work towards completing it on its own, with minimal human guidance.

It plans, takes action, adapts to changes, and seek help only when necessary.

### Key Characteristics

- · Autonomous
- · Groal Oriented
- · Planning
- · Reasoning
- · Adaptability
- · Content Awareness

NOTE: If any chatbot contains these b-characteristic then it will known as AI Agent

## Hutonomy\_

Refers to the AI System's ability to make decisions and takes on its own to achieve a given goal, without needing step-by-step human instructions. -> 9tis proactive

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- -> Autonomy in multiple facets
  - · Enecution
  - · Decision Making · Tool Usage
- Autonomy can be controlled
  - · Permission Scope
  - · Human on the loop
  - · Override
  - · Cruardrails/Policies
- Autonomy can be dangerous

### Groal Oriented

Being goal-oriented means that the AI system operates with a persistent objective in mind and continuously directs its actions to achieve that objective, rather than just responding to isolated prompts.

- -> Groals acts as a compass for Autonomy
- -> Groals con come with constraints
  en> "tire an engineer from india"

-- Croals are stored in core memory-

-> Goals can be altered

## Planning-

Planning is the agent's ability to break down a high-level goal into a structured sequence of actions or subgoals and decide the best path to achieve the desired outcome.

Step 1: Generating multiple candidate plans

· Plan A: Use internet service i.e. Linked In, Indeed, etc

· Plan B: use Internal refferoal

Step 2 : Evaluate Each Plan

- Efficiency : (whish faster?)

-Tool Availability: (which tool available)

- Cost : (Does it require fremium tools?)

- Risk : (Will it fall if we get no applicants?)

- Alignment : (remote only?, budget? - Constraints)

Step 3: Select the best Plan with the help of:

i) Human In the (oop 2) A pre-programmed policy

### Reasoning

It is the cognitive process through which an agentic All system interprets information, draws conclusions, and makes decisions - both while planning ahead and while enecuting actions in the real time.

## Reasoning During Planning:

- · Goal Decomposition
- · Tool selection
- « Resource estimation

### Reasoning During Execution:

- · Decision Making
- . HITL Handling
- · Exxox Handling

## Adaptability\_

It's a agent's ability to modify its plans, strategies, or actions in response to unempected conditions - all while staying aligned with the goal.

- · Failures (Any API\*)
- Enternal Feedback (less no. of Application) in our case enample
- · Changing Goals (Hire a freelancer)

## Context Awareness

It is the agent's ability to understand, retain & utilize relevant information from the ongoing task, past interactions, user preferences, and environmental was to make better decisions throughout a multi-step process.

- -> Content awareness is implemented through memory
- Short term memory
- -s long " "

Components of Agent

Brain Supervisor

Orchestrator Memory

Tools

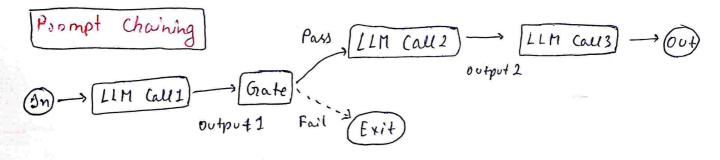
## Challenges while developing Workflow Using Langth

- -> Control flow complexity
- -> Handling State 1. Chain it off method out &
- -> Event driven Enecution
- - -> Human In the Loop
  - -> Nested Workflow not a challenge 144 a Jeature
  - -> Observability EZ 200 Step ont track of 211 & L. Graph

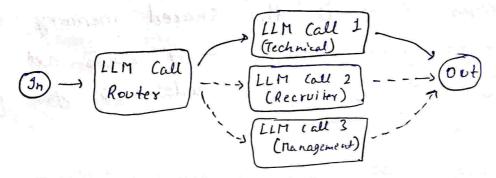
## #x ---- Lung Graph Core Concepts

## LLM Workflows :-

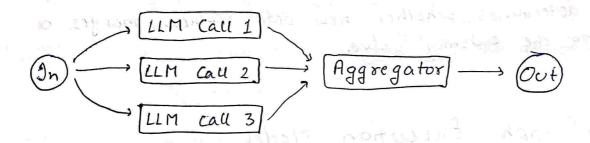
- -> LLM workflows are a step by step process using which we can build complex LLM applications.
- → Each step in a workglow performs a distinct task such as = prompting, reasoning, tool calling, memory access or decision making.
  - → Workflows can be linear, parallel, branched, or looped, allowing for complex behaviours. like retries, multi-agent communication, or tool augmented reasoning.
    - -> Common Workflows:



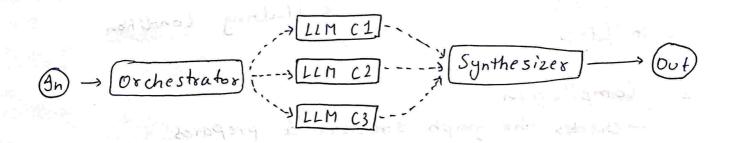


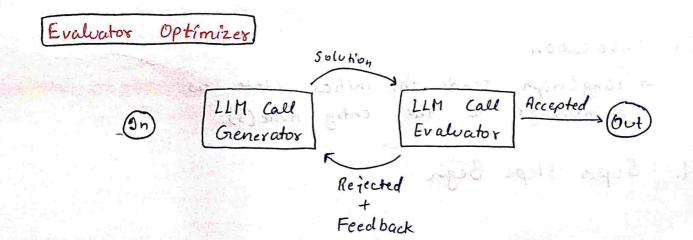


#### Pavallelization



#### Orchestrator Worker





#### State

In lang Graph, state is the shared memory that flows through your workflow—it holds all the data being passed between nodes as your graph ours accessible mutable

### Reducers

Reducers in lang Coraph define how updates from nodes are applied to the shared state.

Each Key in the state can have its own reducer, which determines whether new data replaces, merges, or add to the existing value.

### Lang Graph Execution Model

- 1. Graph Definition
  - · State schema
  - · Nodes
  - · Edges

- 5. Message Passing & Node Activation
- 6. Halting Condition

- 2. Compilation
  - checks the graph structure a prepares it for execution.
- 3. Invocation
  - a message to the entry node(s).
- 4. Super Steps Begin

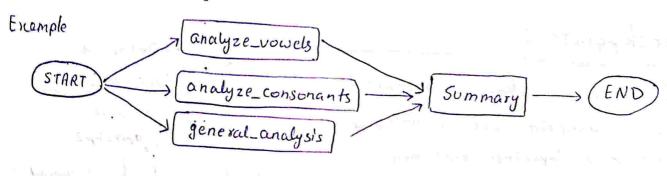
## Sequential Workflow

NOTE: In every workflows 'state' is passed as input to node to return also from node as output

· May be partial state or fully state updated, both are suitable

## Parallel workflow

· only partial workflow state updations we done or parallel nodes/edges



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## Persistence

- · Persistence in langGraph refers to the ability to save & restore the state of a workflow over time.
- · At each execution of to graph state is crossed when enec finished
- · It store not only the final-values but also intermediate values.
- It provide fault tolerence: en: if there are total 8 nodes
  & our workflow creash at node 3 (anyhow)
  then we will not need to restart it from
  starting, it will start from node is

#### Checkpointers

- · Each supersetep checkpointes
- · cach checkpoint save in database just ofter superstep enecution
- yor enample:

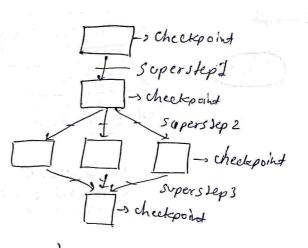
state > numbers: [list [int], add]

START CP1 -> numbers: [1] # Initial\_State

CP2 -> [2] -> numbers: [1,2]

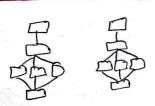
CP3 -> [3][4] [5] -> numbers: [1,2,3,4,5]

END CP4 -> numbers:[1,2,3,4,5]



Part of Persistence. That allow to pause, some progress & resume later.

### Threads



- · same workflow with different initial state
- · These states stored in database against thread id
- It is used like in chadbods history

thread-id = 1 =

## Benefits of Persistence

- · Short term memory
- · Fault tolevence

- O HITL
- o Time Travel