

Exploring Inheritance

File *Dog.java* contains a declaration for a *Dog* class. Save this file to your directory and study it—notice what instance variables and methods are provided. Files *Labrador.java* and *Yorkshire.java* contain declarations for classes that extend *Dog*. Save and study these files as well.

File *DogTest.java* contains a simple driver program that creates a dog and makes it speak. Study *DogTest.java*, save it to your directory, and compile and run it to see what it does. Now modify these files as follows:

1. Add statements in *DogTest.java* after you create and print the dog to create and print a Yorkshire and a Labrador. Note that the Labrador constructor takes two parameters: the name and color of the labrador, both strings. Don't change any files besides *DogTest.java*. Now recompile *DogTest.java*; you should get an error saying something like

```
./Labrador.java:18: Dog(java.lang.String) in Dog cannot be applied to ()
    {
    ^
```

1 error

If you look at line 18 of *Labrador.java* it's just a {}, and the constructor the compiler can't find (*Dog()*) isn't called anywhere in this file.

- a. What's going on? (Hint: What call must be made in the constructor of a subclass?)
=>

- b. Fix the problem (which really is in *Labrador*) so that *DogTest.java* creates and makes the *Dog*, *Labrador*, and *Yorkshire* all speak.

2. Add code to *DogTest.java* to print the average breed weight for both your *Labrador* and your *Yorkshire*. Use the *avgBreedWeight()* method for both. What error do you get? Why?

=>

Fix the problem by adding the needed code to the *Yorkshire* class.

3. Add an abstract *int avgBreedWeight()* method to the *Dog* class. Remember that this means that the word *abstract* appears in the method header after *public*, and that the method does not have a body (just a semicolon after the parameter list). It makes sense for this to be abstract, since *Dog* has no idea what breed it is. Now any subclass of *Dog* must have an *avgBreedWeight* method; since both *Yorkshire* and *Labrador* do, you should be all set.

Save these changes and recompile *DogTest.java*. You should get an error in *Dog.java* (unless you made more changes than described above). Figure out what's wrong and fix this error, then recompile *DogTest.java*. You should get another error, this time in *DogTest.java*. Read the error message carefully; it tells you exactly what the problem is. Fix this by changing *DogTest* (which will mean taking some things out).

```

// *****
// Dog.java
//
// A class that holds a dog's name and can make it speak.
//
// *****
public class Dog
{
    protected String name;

    // -----
    // Constructor -- store name
    // -----
    public Dog(String name)
    {
        this.name = name;
    }

    // -----
    // Returns the dog's name
    // -----
    public String getName()
    {
        return name;
    }

    // -----
    // Returns a string with the dog's comments
    // -----
    public String speak()
    {
        return "Woof";
    }
}

```

```

// *****
// Labrador.java
//
// A class derived from Dog that holds information about
// a labrador retriever. Overrides Dog speak method and includes
// information about avg weight for this breed.
// *****

public class Labrador extends Dog
{
    private String color; //black, yellow, or chocolate?
    private int breedWeight = 75;

    public Labrador(String name, String color)
    {
        this.color = color;
    }

    // -----
    // Big bark -- overrides speak method in Dog
    // -----
    public String speak()
    {
        return "WOOF";
    }

    // -----
    // Returns weight
    // -----
    public static int avgBreedWeight()
    {
        return breedWeight;
    }
}

```

```
// *****
// Yorkshire.java
//
// A class derived from Dog that holds information about
// a Yorkshire terrier. Overrides Dog speak method.
//
// *****
```

```
public class Yorkshire extends Dog
{
```

```
    public Yorkshire(String name)
    {
        super(name);
    }
```

```
    // -----
    // Small bark -- overrides speak method in Dog
    // -----
    public String speak()
    {
        return "woof";
    }
```

```
}
```

```
// *****
// DogTest.java
//
// A simple test class that creates a Dog and makes it speak.
//
// *****
```

```
public class DogTest
{
```

```
    public static void main(String[] args)
    {
        Dog dog = new Dog("Spike");
        System.out.println(dog.getName() + " says " + dog.speak());
    }
```

```
}
```