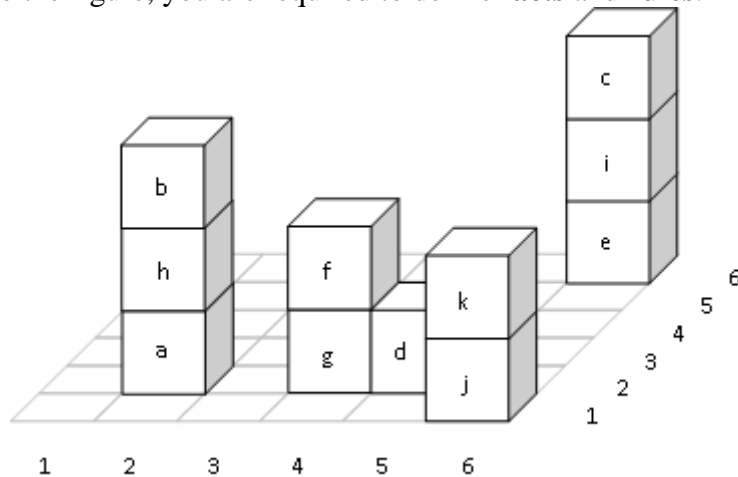


National Taipei University of Technology

Artificial Intelligence (spring, 2014)

Homework #1 (Due: Friday, March 7)

According to the figure, you are required to define **facts** and **rules**.



- (1) (15%) Define the *facts* **see(Block, X, Y)**. Block is observed by camera at coordinates X and Y. For example:

?- see(B, X, Y).

B = b, X = 2, Y = 2;

B = c, X = 6, Y = 6;

B = d, X = 5, Y = 2;

B = f, X = 4, Y = 2;

B = k, X = 6, Y = 1.

- (2) (15%) Define the *facts* **on(Block, Object)**. Block is standing on Object. For example:

?- on(B, O).

B = a, O = table ;

B = b, O = h ;

B = c, O = i ;

B = d, O = table ;

B = e, O = table ;

B = f, O = g ;

B = g, O = table ;

B = h, O = a ;

B = i, O = e ;

B = j, O = table ;

B = k, O = j.

- (3) (15%) Define the relation **under(Block1, Block2)** using **on** and **under** relation.

Block1 is under the Block2. For example:

?- under(B1, B2).

B1 = table, B2 = a ;

B1 = h, B2 = b ;

B1 = i, B2 = c ;

B1 = table, B2 = d ;

B1 = table, B2 = e ;

B1 = g, B2 = f ;

B1 = table, B2 = g ;

B1 = a, B2 = h ;

B1 = e, B2 = i ;

B1 = table, B2 = j ;

B1 = j, B2 = k ;

B1 = a, B2 = b ;

B1 = table, B2 = b ;

B1 = e, B2 = c ;

B1 = table, B2 = c ;

B1 = table, B2 = f ;

B1 = table, B2 = h ;

B1 = table, B2 = i ;

B1 = table, B2 = k ;

false.

- (4) (15%) Define the rule **x(Block, X)**. For example:

?- x(B, X).

B = b, X = 2 ;

B = c, X = 6 ;

B = d, X = 5 ;

B = f, X = 4 ;

B = k, X = 6 ;

B = h, X = 2 ;

B = i, X = 6 ;

B = g, X = 4 ;

B = a, X = 2 ;

B = e, X = 6 ;

B = j, X = 6 ;

false.

- (5) (15%) Define the rule **y(Block, Y)**. For example:

?- y(B, Y).

B = b, Y = 2 ;

B = c, Y = 6 ;

B = d, Y = 2 ;

B = f, Y = 2 ;

B = k, Y = 1 ;

B = h, Y = 2 ;

B = i, Y = 6 ;

B = g, Y = 2 ;

B = a, Y = 2 ;

B = e, Y = 6 ;

B = j, Y = 1 ;

false.

(6) (15%) Define the rule **xyz(Block, X, Y, Z)**. For example:

```
?- xyz(B, X, Y, Z).  
B = b, X = Y, Y = Z, Z = 2 ;  
B = c, X = Y, Y = 6, Z = 2 ;  
B = d, X = 5, Y = 2, Z = 0 ;  
B = f, X = 4, Y = 2, Z = 1 ;  
B = k, X = 6, Y = Z, Z = 1 ;  
B = h, X = Y, Y = 2, Z = 1 ;  
B = i, X = Y, Y = 6, Z = 1 ;  
B = g, X = 4, Y = 2, Z = 0 ;  
B = a, X = Y, Y = 2, Z = 0 ;  
B = e, X = Y, Y = 6, Z = 0 ;  
B = j, X = 6, Y = 1, Z = 0 ;  
false.
```

(7) (10%) Formulate in Prolog the following questions:

1. (5%) What blocks with location $x = 6$?

Using relation **x(Block, X)**. Prolog may answer like below:

```
Block = c ;  
Block = k ;  
Block = i ;  
Block = e ;  
Block = j ;  
false.
```

2. (5%) What blocks with location $y = 2$?

Using relation **y(Block, Y)**. Prolog may answer like below:

```
Block = b ;  
Block = d ;  
Block = f ;  
Block = h ;  
Block = g ;  
Block = a ;  
false.
```

Note:

- The programs must be runnable in SWI-Prolog.
- You must package your programs in a single zip file named XXX_hw1.zip, where XXX is your student identity number.
Submit the whole file to [open cyber classroom](#). The first-time Login ID and password are student number.
- A penalty will be applied if predicate name, program name or zip file name is not defined as above.