# Leetcode Problem 1: Two Sum

## Problem

Given an array of integers <code>nums</code> and an integer <code>target</code>, return indices of the two numbers such that they add <code>up to target</code>. You may assume that each input would have exactly one solution, and you may not use the same element twice. You can return the answer in any order.

### Example 1:

```
Input: nums = [2,7,11,15], target = 9
Output: [0,1]
Explanation: Because nums[0] + nums[1] == 9, we return [0, 1].
```

# Example 2:

```
Input: nums = [3,2,4], target = 6
Output: [1,2]
```

## Example 3:

```
Input: nums = [3,3], target = 6
Output: [0,1]
```

#### **Constraints:**

- $2 < \text{nums.length} < 10^4$
- $-10^9 \leq \text{nums[i]} \leq 10^9$
- $-10^9 \leq target \leq 10^9$
- Only one valid answer exists.

#### Follow-up:

Can you come up with an algorithm that is less than  $O(n^2)$  time complexity?

# Solution(s)

#### Solution 1: Brute Force

The brute force approach here is an  $O(n^2)$  algorithm using nested for loops.

```
Data: A sequence (a_i)_{i \in [0,n)} of n integers Data: An integer N
Result: The unique unordered pair \{j,k\} of the indices j,k \in [0,n) of the two numbers from (a_i)_{i \in [0,n)} s.t. a_j + a_k = N

for j \in [0,n) do

| for k \in (j,n) do

| if a_j + a_k = N then

| return \{j,k\}
| end
| end
| end
```

The worst case scenario for this algorithm is when the numbers are the last two in the array, in which case the total number of iterations is

$$(n-1) + (n-2) + \dots + 2 + 1 = \sum_{i=1}^{n-1} i = \frac{n(n-1)}{2} - n = \frac{1}{2}n^2 - \frac{3}{2}n.$$

Therefore, the algorithm has, as stated above,  $O(n^2)$  time complexity.

The major benefit of this algorithm is that it is very easy to understand and to implement. A second benefit is that it has O(1) space complexity.

#### Solution 2

A more efficient approach is as follows:

```
Data: A sequence (a_i)_{i \in [0,n)} of n integers

Data: An integer N

Result: The unique unordered pair \{j,k\} of the indices j,k \in [0,n), j \neq k, of the two numbers from (a_i)_{i \in [0,n)} s.t. a_j + a_k = N

X \leftarrow \varnothing;

for i \in [0,n) do

\begin{array}{c|c} x \leftarrow N - a_i; \\ \text{if } x \in \pi_1(X) \text{ then} \\ | \text{ return } \{\pi_2 \circ \pi_1^{-1}(x), i\} \\ \text{else} \\ | X \leftarrow X \bigcup \{(a_i,i)\}; \\ \text{end} \end{array}
```

The idea behind the set X is to keep track of the elements of  $(a_i)_{i \in [0,n)}$  that have been "visited" during the iteration process. At the end of the  $k^{\text{th}}$  iteration,  $k \in [0,n)$ , the elements of X are just the ordered pairs  $(a_0,0),(a_1,1),\ldots,(a_k,k)$  of the elements  $a_0,a_1,\ldots,a_k \in (a_i)_{i \in [0,n)}$  and their associated indices. The functions  $\pi_{\alpha}$  are the projection functions on X which map each  $(a_k,k)$  to the  $\alpha^{\text{th}}$  coordinate:

$$\pi_1: (x, i_x) \mapsto x$$

$$\pi_2: (x, i_x) \mapsto i_x.$$

There is a bit of a technical issue with the notion of the inverse  $\pi_1^{-1}$  of the first projection function  $\pi_1$  in that it's possible for there to exist  $j, k \in [0, n), j \neq k$ , that satisfy  $a_j = a_k$ . This would mean that, if  $x = a_j = a_k, \pi^{-1}$  would map x to both j and k, violating the definition of a function. However, the constraint that there is only one valid answer ensures that if an x exists that satisfies  $x = N - a_i$  for some  $i \in [0, n)$ , it is unique. A restriction on the range of  $\pi_1$  could be made to make the definition rigorous, however just allowing the abuse of notation with the above understanding seems like the simpler and clearer choice here.

At the  $k^{\text{th}}$  iteration, the idea is to search X for a the pair  $(x, i_x) \in X$  that satisfies  $x + a_k = N$ , or, equivalently,  $x = N - a_k$ . If no such x exists, the set X gets expanded by adding  $(a_k, k)$ , which in essence marks  $a_k$  as having been "visited". The worst case scenario for this algorithm is when  $N - a_{n-1}$  gives the first match, in which case n iterations are required. If the search operation can be performed in O(1) time, the time complexity of this algorithm is therefore O(n). Also in this worst case, the set x will contain n-1 elements, so the space complexity is O(n).

# References

- $[1] \ \ https://leetcode.com/problems/two-sum/$
- $[2] \ \ https://www.code-recipe.com/post/two-sum$