

PROFESSIONAL EXPERIENCE

Software Engineer | JPMorgan Chase & Co. | July 2022 - present

- Led the full-stack design and development of critical applications and features, utilizing Spring Boot Java, ReactJS, Oracle Database, and various other technologies. My role encompasses everything from frontend to backend, including DevOps tasks.
- Demonstrated adaptability, rapid learning and independent contribution, earning praise from peers and management for swift integration into diverse projects.
- Implemented Agile methodologies and best Scrum practices, enhancing team communication, collaboration, and overall software delivery efficiency.
- Crafted tools and utilities that notably increased team productivity, earning recognition from senior management for proactive process enhancement.
- Mentored teams in internal hackathons, participated in presentations, competitions, and engaged in various non-business activities within the organisation.

Software Engineer Intern | Persistent Systems | Jan 2022 – June 2022

- Designed and implemented software solutions using Spring Boot, Java, React JS, and SQL. Recognized as a top performer during a 6-month internship, demonstrating strong problem-solving skills and dedication to learning new technologies.
- Actively participated in knowledge-sharing, contributing to a collaborative learning environment, and staying abreast of industry trends.

PROJECTS

PHP Satellite Server & Dashboard App (Feb 2021 – March 2021)

<https://github.com/a6h15hek/php-satellite>

Technology used: PHP, MySQL, REST, ReactJS, Material UI.

- Engineered a Backend as a Service (BaaS) project deployable on PHP-compatible infrastructures.
- Implemented a User Management System and NoSQL Database (similar to MongoDB), storing data in key-value pairs within documents and Collections.
- Developed a dashboard app for developers and admins using ReactJS and Material UI for the efficient management of the PHP Satellite Server app.

Chatbot based Crime Registration Portal (July 2020 – July 2020)

<https://github.com/a6h15hek/CrimeRegistrationChatbot>

Technology used: Parcel Bundler, JavaScript, NLP, Decision Tree, Firebase.

- Designed and developed a web application enabling real-time crime reporting through a chatbot for victims, ensuring remote and instant assistance. Upon the victims' responses, the chatbot generates a report for officers.
- Developed a trainable chatbot with the capability to incorporate new question datasets without explicit programming. Utilized a decision tree logic for effective and dynamic questioning

BunkSquad: Attendance Manager & Polling App (Aug 2020 -May 2021)

<https://a6h15hek.github.io/bunksquad-website>

Technology used: Android, Java, Firebase Services, Cloud Firestore Database.

- Created an Android app for real-time attendance tracking and management, generating reports for students of their attendance.
- Implemented a polling feature that enables users to create or join groups, initiate multiple-choice question polls, gather votes, and facilitated group decision-making. Users receive comprehensive statistical reports of all submitted votes.

TheBetterCode: Coding Assignment Management & Practical Lab

Platform (September 2021 -May 2022)

<https://ieomsociety.org/proceedings/2022india/172.pdf>

Technology used: ReactJS, Google Cloud Platform(GCP), Firebase Services

- Developed a comprehensive platform facilitating the management of coding assignments and practical labs, promoting seamless collaboration between students and teachers.
- It serves as a centralized hub for coding-related activities, enhancing the efficiency and effectiveness of coding education.

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 **Mumbai, India**

EDUCATION

B.E in Computer Science

YCCE, Nagpur, India

(July 2018 - June 2022)

CGPA: 8.56/10

SKILLS

Java (Spring Boot)

Javascript (NodeJS, ReactJS)

SQL & NoSQL databases

Full-stack Developer

Android Development,

Web Development

LAMP stack, MERN stack

HTML5/CSS

Git, Linux

Problem Solving, Planning

☆ ACHIEVEMENTS

- AWS Certified Cloud Practitioner, demonstrating expertise in cloud computing and achieving certification.

- Won a cash prize at the EG-100 Educational Game Development Hackathon in 2021, an event organized by CDAC Mumbai and IEEE Bombay Section, demonstrating my expertise in educational game design.

- Finalist in GovTechThon 2020, hosted by IEEE Computer Society and supported by Oracle India and the National Informatics Centre (NIC) India.

- Passed the Graduate Aptitude Test in Engineering (GATE) in 2021, showcasing proficiency in engineering concepts.

- Finalist in the World's Biggest Open Innovation Model Smart India Hackathon (SIH) 2020, hosted by the Ministry of Human Resource Development (MHRD).

- First Runner-Up, IEOM Society - 2nd India International Conference Paper Competition, 2022: Earned the first runner-up title, demonstrating my prowess in research and innovation.