

DISPOSSESSED

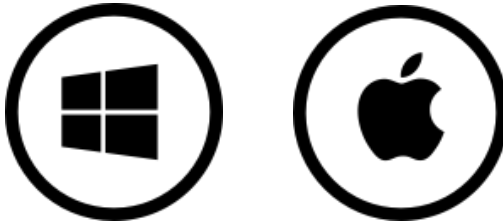


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System Requirements

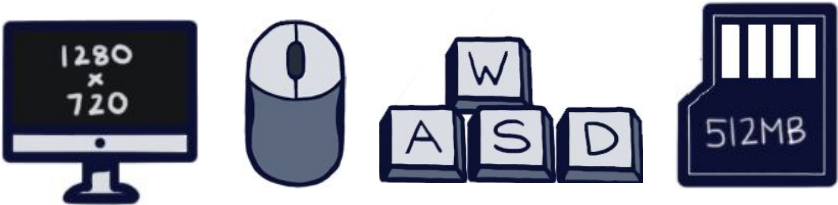
Software: Dispossessed runs on Windows and Mac OS X.



Hardware: Dispossessed requires:

- A minimum screen resolution of 1280 X 720
- A mouse
- A keyboard

We also recommend a minimum of 512 MB RAM.



Installation

Installation (Windows):

To play Dispossessed on Windows:

1. Download the latest version of Dispossessed at its GDIAC page¹.
2. Extract `dispossessed.zip` to a location of your choice².
3. Open the `dispossessed-windows` folder.
4. Double-click `dispossessed.exe` to run the game.
5. Wait for the window to open and the game to load.

Installation (Mac OS X):

To play Dispossessed on Mac:

1. Download the latest version of Dispossessed at its GDIAC page¹.
2. Extract `dispossessed.zip` to your Applications folder or a location of your choice.
3. Double-click the `dispossessed-mac` application.
4. Wait for the window to open and the game to load.

Now you are ready to play!

¹ <http://gdiac.cs.cornell.edu/gallery/download.php?name=dispossessed>

² We recommend `C:\Program Files\Dispossessed`.

Uninstallation:

We are sad to see you go, but here's how:

1. Locate the `dispossessed` folder you extracted during installation.
2. Right-click the file and click "Delete" or "Move to Trash" on the drop-down menu that appears.

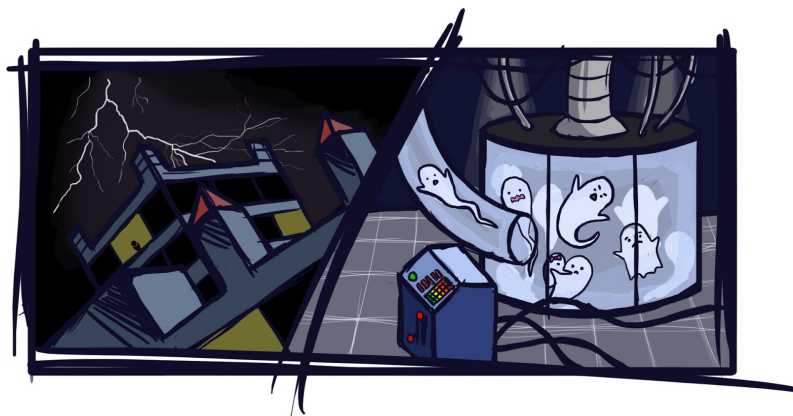
We hope you enjoyed playing Dispossessed!

Basic Objectives

You play as **Eerie**, a ghost who is thrown into the middle of a spectral crisis.

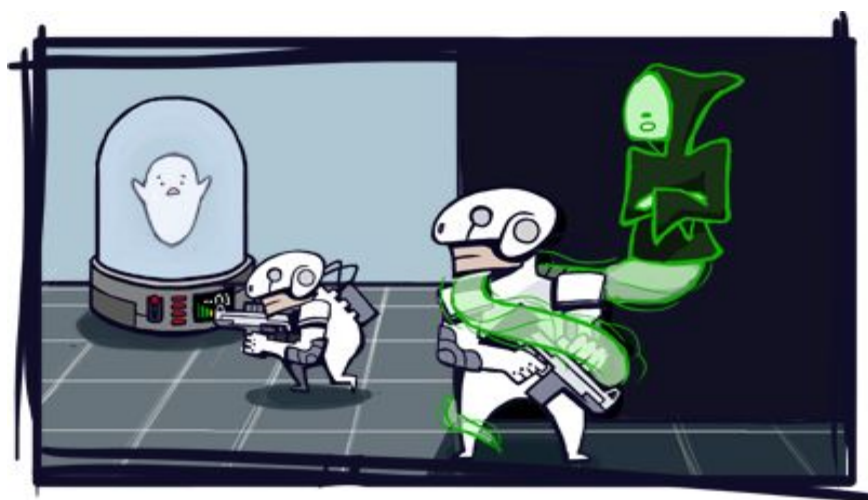


A clandestine **conglomerate** is targeting the ghost population of the world, harvesting their souls for energy.



The primary goal in *Dispossessed* is to scatter the conglomerate's minions and unlock portals that will lead Eerie deeper into their headquarters. However, this is not so easy...

The goons in the conglomerate will impede Eerie's progress through the lab, and their anti-spectral technology allows them to detect Eerie's ghostly presence, even while possessing a host.



Take advantage of Eerie's ghostly power of possession to dispatch the conglomerate's lackeys and storm the headquarters!

Meet Your Enemies



Ghost Hunters are the lackeys on the bottom rung of the conglomerate. Equipped with guns, they are formidable in large numbers but easy to take down one-on-one.

Trucks are bulky vehicles with no form of attack besides running people over. Despite their bulk, they can reach surprising speeds and can run over other humanoid units to deal massive damage.





Tanks are large vehicles equipped with a powerful turret for shooting. They are more heavily armored than trucks, but far, far less mobile.

Robots are controlled by the conglomerate, but they cannot be possessed due to the lack of a human soul. Though robots are small and frail, they make up for that with blistering speed.



Gameplay and Controls

Use the **WASD** or **arrow keys** to move the ghost or a possessed humanoid unit around.



or



As a ghost, Eerie has no form of attack and must possess an enemy with the **right mouse button** to gain access to that unit's particular set of abilities.



Possession is a powerful ability, but it comes at the cost of ectoplasm, Eerie's source of spectral energy. Stronger units will cost more ectoplasm to possess successfully. Ectoplasm regenerates gradually with time, but it's easy to use it up fast, so keep an eye on it!



Ectoplasm Bar



After a successful possession of a ghost hunter, aim with the cursor and **click and hold the left mouse button to shoot**. Even while possessing a unit, Eerie can quickly jump into another host if desired.

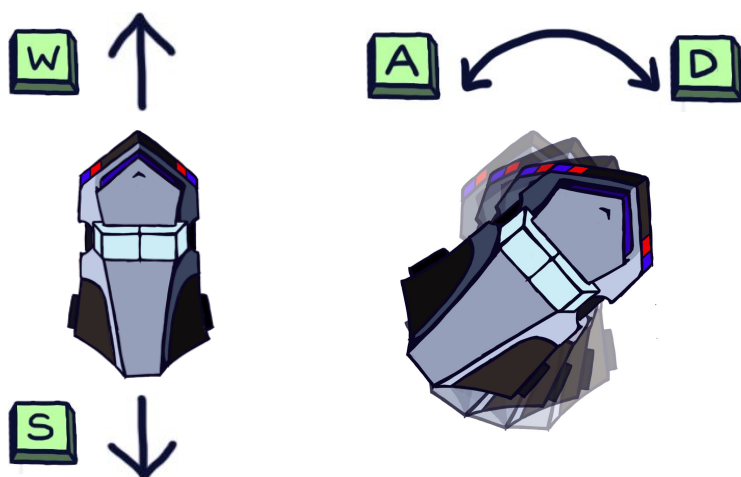


To leave a host completely, press the **spacebar** to dispossess the unit, return to ghost form, and dash toward the cursor.

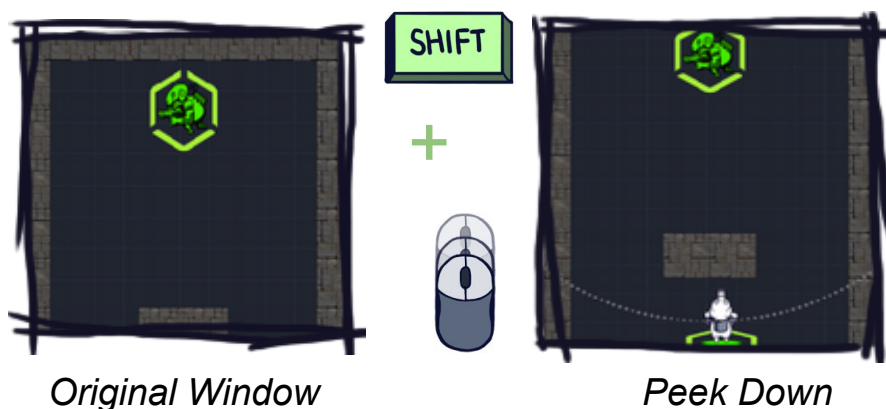
Eerie can also dash while in ghost form using the spacebar, though this comes at the cost of a little ectoplasm. Like possession, Eerie is completely intangible during a dispossession or dash.



Eerie was never a particularly skilled driver (even while alive), so possessing the driver of a vehicle can be disorientating. Use the **W/S** keys or the **up/down arrow keys** to accelerate the vehicle forward/backward, and use the **A/D** keys or the **left/right arrow keys** to steer the vehicle counterclockwise or clockwise.



The Conglomerate's minions are great in number. An area that looks safe at first glance may have enemies waiting just around the corner! Luckily, Eerie has a greater range of sight than normal humans. Hold **Shift** and use the cursor to peek at other parts of the map.





Along the way, Eerie may encounter other ghosts, held captive by the conglomerate to be used for energy. Release Eerie's ghostly allies to help them find peace once and for all! Once freed, they will impart full health upon Eerie as a token of gratitude.

Credits

Project Co-Leads

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Special Thanks

Walker White
Traci Nathans-Kelly
The CS 3152 TAs