## Real world examples of Factory Method pattern

Asked 13 years, 1 month ago Modified 1 year, 1 month ago Viewed 54k times



I just read Factory Method. I understand that it provides a way to delegate the instantiation to sub-classes. But I couldn't understand the possible uses in a real-world scenario.





Can anyone give one typical example showing how Factory method pattern can be used so that I can relate to what I have read.



A problem statement for which factory method pattern is the best solution would be sufficient to make it clear.

design-patterns factory-pattern

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edited Dec 11, 2017 at 6:54

asked Mar 5, 2010 at 10:51

softwarematter

5 Answers



Highest score (default)

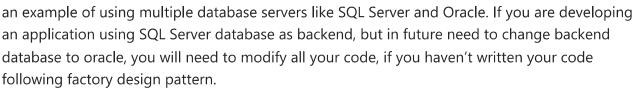






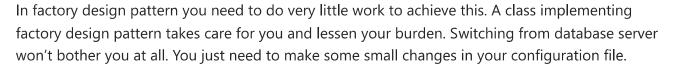






A class implementing factory design pattern works as bridge between multiple classes. Consider







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answered Mar 5, 2010 at 10:54

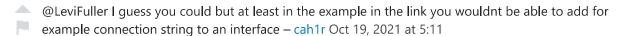


**375k** 77 531 577

3 above sample code is currently unavailable, so i found this link and its useful..

primaryobjects.com/CMS/Article81.aspx – DevT Jan 14, 2013 at 17:48

2 Mhy not just use a common interface and dependency injection? e.g. IDatabase It seems the factory pattern is overkill in a situation where DI will handle it just fine. – Levi Fuller Dec 18, 2019 at 4:11 🧪



@cah1r You can also use a resolver to solve the problem of having multiple dependencies with the same
 interface or use a separate interface for different connections – Levi Fuller Jan 3, 2022 at 22:03



An example php code with static creation:

9





```
interface DbTable
{
    public function doSomething(): void;
}
class MySqlTable implements DbTable
    public function doSomething(): void
    { }
}
class OracleTable implements DbTable
    public function doSomething(): void
    { }
}
class TableFactory
    public static function createTable(string $type = null): DbTable
        if ($type === 'oracle') {
            return new OracleTable();
        }
        return new MySqlTable(); // default is mysql
    }
}
// client
$oracleTable = TableFactory::createTable('oracle');
$oracleTable->doSomething();
```

To make it more dynamic (less modification later):

```
interface DbTable
{
    public function doSomething(): void;
}

class MySqlTable implements DbTable
{
    public function doSomething(): void
    { }
}

class OracleTable implements DbTable
{
    public function doSomething(): void
```

```
{ }
}
class TableFactory
    public static function createTable(string $tableName = null): DbTable
        $className = __NAMESPACE__ . $tableName . 'Table';
        if (class exists($className)) {
            $table = new $className();
            if ($table instanceof DbTable) {
               return $table;
            }
        }
        throw new \Exception("Class $className doesn't exists or it's not implementing
DbTable interface");
    }
}
$tbl = TableFactory::createTable('Oracle');
$tbl->doSomething();
```

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edited Jun 22, 2021 at 10:07

answered Dec 31, 2014 at 21:33



Artem Ilyumzhinov 63



M Rostami 3.945 1 35

2 — This looks more like Simple Factory than Factory method pattern. As per my understanding, factory method pattern provides multiple concrete factories that create instances of Concrete products that inherit from the same Abstract product. If I feel only one factory is enough to decide which concrete product to instantiate based on a type string (or enum) passed by the client, even Simple factory would be good enough. Why do we need to use Factory method pattern in such a case? - ndh May 15, 2019 at 16:12



@ndh made some changes:) – M Rostami May 15, 2020 at 8:58



Zend\_Db uses it in it's Zend\_Db Adapter class to allow the creation of different kinds of database objects based on database settings passed through from a configuration object.



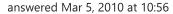


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**Tobias Cohen** 

Other examples of factory methods: Zend\_Cache::factory(), Zend\_Memory::factory(). Zend\_Log\_Writer also has factory methods for initializing concrete adapters of Zend\_Log\_Writer\_Abstract. One thing has to be noted though: those implementations are generally in form when factory method is injected directly into product (that's there is no separate AbstractCreator/ConcreteCreator classes).

Victor Farazdagi Nov 7, 2010 at 14:09



Just re-checked the code: ZF actually utilizes what is called Simple Factory, which is idiom and not a pattern (described say in HF Design Patterns). I also saw bunch of static factory methods, at least implementation was very similar to what Bloch's discussed in Effective Java. And I couldn't locate exact GoF's implementation of Factory Method Pattern. – Victor Farazdagi Nov 8, 2010 at 1:41



From API I'm developing right now:



WebGalleryFactory factory = WebGalleryFactory.newInstance (WebGalleryType.PICASA); WebAlbum album = factory.createAlbum (title, description);



In this example I use Factory Method to create Abstract Factory of a certain type (PICASA in the example).



These two patterns are often used together.

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answered Mar 5, 2010 at 10:54

**63.8k** 92



Roman

5 — Why not instantiating PicasaWebGalleryFactory explicitly? – Rekin Aug 24, 2010 at 11:38



3 — Why is it a factory at all? Couldn't you have a WebGallery class and a PicasaWebGallery subclass? – paul Mar 18, 2014 at 21:59



One example from the .NET Base Class Library (BCL) is Control.CreateControlsInstance, which is is used by many other members of the (Windows Forms) Control class.

2



You can override this protected method to provide your own collection of controls, e.g. when you are implementing a custom control.



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answered Mar 5, 2010 at 10:59



Mark Seemann **224k** 48