# SDN Project1 Answer Sheet

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	Please	answer	the	followir	ng ques	tions
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1. How many OpenFlow **headers** of type "OFPT\_FLOW\_MOD" are there among all the packets?

Hint: More than one OpenFlow header may exist in a single packet.

# 2. Flow Rules

- a. What are the **matching fields** and the corresponding **actions** in each of "OFPT\_FLOW\_MOD" messages?
- b. What are the values of the **priority** fields of all "OFPT\_FLOW\_MOD" messages?

# 1. Ans:

Layer	Description	Content
Physical	Frame	170 bytes on wire (1360 bits), 170 bytes (1360 bits) on
		interface 0
Data Link	Ethernet II	Src: 00:00:00:00:00:00, Dst: 00:00:00:00:00
Network	Internet Protocol Version 4	Src: 127.0.0.1, Dst: 127.0.0.1
	(IPV4)	
Transport	Transmission Control Protocol	Src Port: 6653, Dst Port:53970, Seq:1265, Ack:7777,
	(TCP)	Len:104

# 2.

# Ans:

Priority	Match	Action
40000	ETH_TYPE: bddp	Output: Controller
40000	ETH_TYPE: lldp	Output: Controller
40000	ETH_TYPE: arp	Output: Controller
5	ETH_TYPE: ipv4	Output: Controller

```
    □ Please deactivate all the apps, except those initially activated. "org.onosproject.hostprovider", "org.onosproject.lldpprovider", "org.onosproject.optical-model", "org.onosproject.openflow-base", "org.onosproject.openflow", "org.onosproject.drivers" and "org.onosproject.gui2".
    □ Use the following topology (i.e. h1-s1-h2):
    □ Hand in all your flow rule files (.json) when you submit
```

Ans:

```
allen@lab: ~/Downloads
mininet> pingall
 ** Ping: testing ping reachability
*** Results: 0% dropped (2/2 received)
mininet> h1 ping h2 -c 5
PING 10.0.0.2 (10.0.0.2) 56(84) bytes of data.
64 bytes from 10.0.0.2: icmp_seq=1 ttl=64 time=0.446 ms
64 bytes from 10.0.0.2: icmp_seq=2 ttl=64 time=0.088 ms
64 bytes from 10.0.0.2: icmp_seq=3 ttl=64 time=0.032 ms
64 bytes from 10.0.0.2: icmp_seq=4 ttl=64 time=0.075 ms
64 bytes from 10.0.0.2: icmp_seq=5 ttl=64 time=0.043 ms
 --- 10.0.0.2 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4085ms
rtt min/avg/max/mdev = 0.032/0.136/0.446/0.156 ms
mininet> h1 arping h2
ARPING 10.0.0.2 from 10.0.0.1 h1-eth0
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.708ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.535ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.532ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.542ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.545ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
                                                  0.573ms
Unicast reply from 10.0.0.2 [9E:28:34:2A:F7:E5]
```

由練習題可知,在沒有開 onos fwd 的狀況下,封包不會自動轉送,必須手動新增 flow rules.題目為 s1, h1 and h2,由練習題可知,練習題只新增了一條 flow rule,封包由 h1 送給 h2 時,h2 可以收到 h1 封包,卻因為 h2 到 h1 沒有 flow rule,沒辦法將封包回覆給 h1,於是需要新增一條 flow rules 讓兩台 hosts 能互相通訊.

#### Flow Rules,

File name	deviceId	IN_PORT	OUTPUT
flows_s1-1_0756823.json	of:00000000000000001	1	2
flows_s1-2_0756823.json	of:00000000000000001	2	1

```
flows_s1-1_0756823.json
    {
         "priority": 50000,
         "timeout": 0,
         "isPermanent": true,
         "deviceId": "of:0000000000000001",
         "treatment": {
              "instructions": [
              {
                   "type": "OUTPUT",
                   "port": "2"
              }
         },
         "selector": {
              "criteria": [
                   "type": "IN_PORT",
                   "port": "1"
              }
         }
    }
flows_s1-2_0756823.json
    {
         "priority": 50000,
         "timeout": 0,
         "isPermanent": true,
         "deviceId": "of:0000000000000001",
```

# Create a "Broadcast Storm" phenomenon

- 1. Create a topology that may cause a "Broadcast Storm".
- 2. Install flow rules on switches of the network.
- 3. Send packets from a host to another host.
- 4. Observe statuses of links of the network and the CPUs utilization of VM
- Describe what you have observed and explain why the broadcast storm occurred.
- Do NOT activate any other APPs, except for those initially activated by ONOS
- Hand in both Topology file (.py) and flow rule files (.json)

Hint: ONOS would initially install several flow rules.

#### Ans:

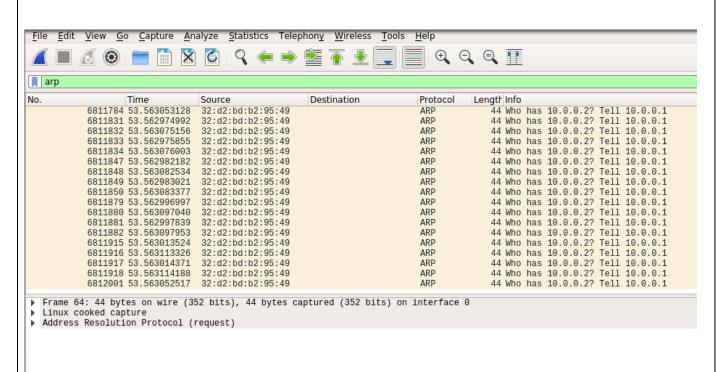
如題目,由 topo.py 新增 s1, s2, s3, 且新增 flow rules,讓 s1, s2, s3 形成一個迴路,當 h1 ping h2,h1 從 IN\_PORT 向外送出 ARP 廣播封包 詢問 h2 在哪,由於封包不斷在迴圈內進行傳送,形成廣播風暴

CPU: 觀察 cpu 的狀況由原本 50%使用率升高至 75%~99%之間

Network: 再用 wireshark 觀察 ARP 封包, ARP 封包上升的速度非常快, 幾乎每秒可新增上萬筆封包紀錄

#### Flow Rules,

File name	deviceId	IN_PORT	OUTPUT
flows_s1-1_0756823.json	of:00000000000000001	2	1
flows_s1-2_0756823.json	of:00000000000000001	3	1
flows_s2-1_0756823.json	of:00000000000000000	1	2
flows_s3-1_0756823.json	of:0000000000000003	1	2



## Topo\_0756823.py

from mininet.topo import Topo

```
class Project2_Topo_0756823( Topo ):

def __init__( self ):

Topo.__init__( self )
```

```
# Add hosts
          h1 = self.addHost( 'h1')
          h2 = self.addHost( 'h2')
          # Add switches
          s1 = self.addSwitch('s1')
         s2 = self.addSwitch('s2')
          s3 = self.addSwitch('s3')
          # Add links
          self.addLink(s1,s2)
         self.addLink(s2,s3)
         self.addLink(s1,s3)
          self.addLink( h1, s1 )
          self.addLink( h2, s2 )
topos = { 'topo_0756823': Project2_Topo_0756823 }
flows_s1-1_0756823.json
{
     "priority": 50000,
     "timeout": 0,
     "isPermanent": true,
     "deviceId": "of:0000000000000001",
     "treatment": {
          "instructions": [
               "type": "OUTPUT",
               "port": "1"
          }
     },
     "selector": {
          "criteria": [
          {
              "type": "IN_PORT",
              "port": "2"
          }
```

```
}
flows_s1-2_0756823.json
{
     "priority": 50000,
     "timeout": 0,
     "isPermanent": true,
     "deviceId": "of:0000000000000001",
     "treatment": {
          "instructions": [
          {
              "type": "OUTPUT",
              "port": "1"
          }
     },
     "selector": {
          "criteria": [
               "type": "IN_PORT",
              "port": "3"
          }
    }
}
flows_s2-1_0756823.json
{
     "priority": 50000,
     "timeout": 0,
     "isPermanent": true,
     "deviceId": "of:000000000000000002",
     "treatment": {
          "instructions": [
          {
              "type": "OUTPUT",
              "port": "2"
          }
     },
     "selector": {
         "criteria": [
```

```
"type": "IN PORT",
               "port": "1"
          }
     }
}
flows_s3-1_0756823.json
{
     "priority": 50000,
     "timeout": 0,
     "isPermanent": true,
     "deviceId": "of:0000000000000003",
     "treatment": {
          "instructions": [
          {
               "type": "OUTPUT",
               "port": "2"
          }
     },
     "selector": {
          "criteria": [
          {
               "type": "IN_PORT",
               "port": "1"
     }
}
```

- ☐ Activate only "org.onosproject.fwd" and other initially activated APPs.
- □ Please describe what happens in the data and control planes during the period when a host pings another host and until it receives the reply.
  - Include the mechanism that generates the packet in this period.
  - Please write down the operations made by both data plane or control planes.

# Ans:

#### Data Plane,

Packet	Layer	Src	Dst
	DataLink (Ethernet II)	00:00:00:00:00	00:00:00:00:00
OFPT_PACKET_IN	Network (IPV4)	127.0.0.1	127.0.0.1
	Transport (TCP/UDP)	Port: 56406	Port: 6653
	DataLink (Ethernet II)	00:00:00:00:00	00:00:00:00:00
OFPT_PACKET_OUT	Network (IPV4)	127.0.0.1	127.0.0.1
	Transport (TCP/UDP)	Port: 6653	Port: 56406

## **Flow Rules**

Priority	Match	Action
40000	ETH_TYPE: bddp	Output: Controller
40000	ETH_TYPE: lldp	Output: Controller
40000	ETH_TYPE: arp	Output: Controller
5	ETH_TYPE: ipv4	Output: Controller

當開啟 org.onosproject.fwd 後,

Flow planes: 在 flow rules 內新增一筆 ETH\_TYPE: ipv4 && Output:Controller 的紀錄

Data planes: 當 h1 ping h2 時,可以發現 OFPT\_PACKET\_IN 的封包是透過 TCP 傳送資料至

controller(6653), 再由 controller(6653) 將封包 OFPT\_PACKET\_OUT 向 Dst 轉送