

DSA ASSIGNMENT

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CSE-H

```
① #include <stdio.h>
void sort(int a[], int n)
{
    int i, j, temp;
    for (i = 0; i < n; i++)
    {
        for (j = i + 1; j < n; j++)
        {
            if (a[i] < a[j])
            {
                temp = a[i];
                a[i] = a[j];
                a[j] = temp;
            }
        }
    }
}
```

```

    }
    }
    }
    int binary(int a[], int e, int n)
    {
        int l = 0, j = n - 1, mid;
        while (i <= j)
        {
            mid = (i + j) / 2;
            if (a[mid] == e)
                return mid + 1;
            else
            {
                if (e < a[mid])
                    j = mid - 1;
                else
                    i = mid + 1;
            }
        }
        if (i > j)
            return 0;
    }

```

```

    }
}
int main()
{
    int n, i, a[20], b, e, m1, m2;
    printf("enter the no. of elements of a");
    scanf("%d", &n);
    printf("enter the elements of array");
    for (i = 0; i < n; i++)
        scanf("%d", &a[i]);
    sort(a, n);
    for (i = 0; i < n; i++)
        printf("%d ", a[i]);
    printf("enter the element to find in array");
    scanf("%d", &e);
    b = binary(a, e, n);
    if (b != 0)
}

```



```
printf("element is found at  
%.d position", f);
```

```
}
```

```
else
```

```
{
```

```
printf("element not found\n");
```

```
}
```

```
printf("enter the position of array  
to find sum and product\n");
```

```
scanf("%.d %.d", &m1, &m2);
```

```
m1--;
```

```
m2--;
```

```
printf("the sum is %.d", a[m1] + a[m2]);
```

```
printf("the product is %.d", a[m1] * a[m2]);
```

```
}
```

```

② #include <stdio.h>
#include <conio.h>
#define MAX_SIZE 5

Void merge-sort(int, int)
Void merge-array(int, int, int, int)

int arr-sort[MAX_SIZE];

int main() {
    int i, k, Pass = 1;
    printf("Simple Merge Sort\n");
    printf("Example functions and\n");
    printf("Array\n");
    printf("\nEnter %d Elements for\n");
    printf("sorting\n", MAX_SIZE);
    for (i=0; i<MAX_SIZE; i++)
        scanf("%d", &arr-sort[i]);
    printf("\n Your Data : \n");
    for (i=0; i<MAX_SIZE; i++) {

```



```
Printf("It %d Elements for sorting",  
Max-Size);
```

```
for (i=0; i<MAX-SIZE; i++)
```

```
scanf("%d", &arr[i]);
```

```
Printf("\n Your Data :");
```

```
for (i=0; i<MAX-SIZE; i++) {
```

```
Printf("\n Your Data :");
```

```
for (i=0; i<MAX-SIZE; i++) {
```

```
}
```

```
merge-sort(0, Max-Size-1);
```

```
Printf("It %d", arr[i]);
```

```
}
```

```
Print("find the product of kth  
elements from first and last  
where k<n");
```

```
scanf("%d", &k);
```

P₂₀ - all - sort [k] all - sort [Max Size k]

Printf ("Product = %.d", P₂₀);

getch();

}

void merge - sort (int i, int j) {

int m;

if (i < j) {

m = (i + j) / 2

merge - sort (i, m);

merge - sort (m + 1, j);

#merging two arrays

merge - array (i, m, m + 1, j);

}

void merge - arrays (int a, int b, int c, int d) {

```
int t[50];
```

```
int i=a, j=c, k=0;
```

```
while (i<=b && j<=d){
```

```
    if (arr-sort[i] < arr-sort[j])
```

```
        t[k++] = arr-sort[i++];
```

```
    else
```

```
        t[k++] = arr-sort[j++];
```

```
}
```

// collect remaining elements

```
while (i<=b)
```

```
    t[k++] = arr-sort[i++];
```

```
for (i=a, j=0; i<=d; i++, j++)
```

```
    arr-sort[i] = t[j];
```

```
}
```


~~Q. 4~~

3.)

[11:26 am]

The selection sort algorithm sort an array by repeatedly finding the minimum element (considering ascending order) from unsorted part and putting it at the beginning. The algorithm maintains two subarray which is already sorted and one which is not sorted.

arr = [64, 25, 12, 22, 11]

// Find the minimum element in arr[0..4]
// and place it at beginning

// 25 12 22 64

11 Find the minimum element in $arr[1 \dots 4]$
11 and place it at beginning of $arr[1 \dots 4]$

11 12 25 22 64

11 Find the minimum element in $arr[2 \dots 4]$
11 and place it at beginning of $arr[2 \dots 4]$

11 12 22 25 64

11 Find the minimum element in $arr[3 \dots 4]$
11 and place it at beginning of $arr[3 \dots 4]$

11 12 22 25 64

Insertion sort is a simple sorting algorithm that works that way: we sort playing cards in our hands.

Algorithm

11 sort an $arr[]$ of size n

insertion sort(arr, n)

Loop from $i = 1$ to $n - 1$

a) Pick element $arr[i]$ and insert it into sorted sequence $arr[0..i]$

[11: 26 am]

12, 11, 13, 5, 6

Let us loop for $i = 1$ (second element of the array) to 4 (last element of the array)

$i = 1$, Since 11 is smaller than 12, move 12 and insert 11 before 12

11, 12, 13, 5, 6

$i = 2$, 13 will remain at its position as all elements from 11 to 13 will move one position ahead of their current position

5, 11, 12, 13, 6

$i = 4, 6$ will move to position after 5, and elements from 11 to 13 will move one position ahead of their current position.

5, 6, 11, 12, 13

```
4) #include <stdio.h>
void main()
{
    int a[100], n, i, j, temp, sum = 0, prod = 1, m;
    printf("Enter number of elements\n");
    scanf("%d", &n);
    printf("Enter %d integers\n", n);
    for (i = 0; i < n; i++)
```

```

{
    if (i % 2 != 0)
    {
        Sumo = Sumo + a[i];
    }
}

```

printf("\n sum of odd Index is %d", Sumo);

```

for (i = 0; i < n; i++)
{

```

```

    if (i % 2 == 0)
    {

```

```

        {

```

```

            Prod = Prod * a[i];
        }
    }
}

```

```

}

```

printf("\n Product of odd Index is %d", Prod);

```

printf("\nEnter the value of m\n");
scanf("%d", &m);
for (i = 0; i < n; i++)
{
    if (a[i] % m == 0)
    {
        printf("%d", a[i]);
    }
}

```

⑥ #include <stdio.h>

```

int recursive Binary Search (int array [],
int start_index, int end_index, int element)
{

```

```

    if (end_index >= start_index)
    {

```

```

        int middle = start_index + (end_index
        - start_index) / 2;
    }
}

```



```

if (array[middle] == element)
    return middle;
if (array[middle] > element)
    return recurse Binary Search(array,
    start-index, middle-1, element);
return recursive Binary Search (array
    middle+1, end-index, element);
}
return -1;
}

```

```

int main(void) {
    int array[] = {1, 4, 7, 9, 16, 56, 70};
    int n = 7;
    int element = 9;
    int found-index = recursive Binary Search
        (array, 0, n-1, element)
}

```

```
if (found_index == -1) {  
    printf ("Element not found in the  
        array");
```

```
}  
else {  
    printf ("element found at index  
        %d", found_index)
```

```
}  
return 0;
```

```
}
```