

Personal Info

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Personal Introduction

Passionate software engineer who keens to explore the frontier of the technology, from Frontend frameworks to Backend tech stacks. With my desire to success in my future career, as well as teamwork mindset to collaborate with my future colleagues, I am motivated to take my skills to the next level and dive deep into the IT industry and work with others together.

Personal Projects

- Andoird Fitness App (Android studio using Java, with third party APIs)(<https://github.com/a945936939/FIT5046>)
- Carbon emission tracker(<https://www.emission-tracker.live>)(1.Username:user, Password:TA09)
- Board Game Azul (C++) (<https://github.com/a945936939/azul-github>)
- Raspberry Pi Applications (Throw a dice, temperature detection, Internet activity, in Python) (<https://github.com/a945936939/PIOT-sensor>)
- A job seeking website(PHP,JavaScript) (<http://titan.csit.rmit.edu.au/~s3636136/GoodJob/main.php>)
- 3D runner Games (Unity, C#) (Still developing)

Skills

- Programming languages: Javascript, Java, C++, Python, C#, PHP, HTML5, CSS, AJAX
- RESTful API
- Framework: React, flutter, ASP.NET
- Android App Development on Android Studio
- Agile/Scrum practice
- SVC: Git commands, Github
- Cloud Computing: Google Cloud, Microsoft Azure deployment.
- Database Knowledge: MySQL
- Other knowledge: NPM, Unix Commands
- Unity3D with C#

Education Background

In 2020 graduated from RMIT with Bachelor degree of Information Technology, before going to Monash University doing Master degree of Information Technology, with experience of Agile team working together with others, with good knowledge of OOP, and essential expertise to become a software developer.