Boston, MA maxkrieger@cmu.edu portfolio: a9.io github: @maxkrieger

### **EXPERIENCE**

## **CMU Penrose Group** - Researcher

Fall 2018 | Pittsburgh | penrose.ink

Developing a robust end-user experience for the Penrose project, which aims to render abstract mathematical concepts with intuitive visualizations.

#### Flexibits - Intern

Summer 2018 | Remote | flexibits.com

Developed and deployed a scalable service to users of an award-winning, top-ranked iOS and Mac app.

### MIT CoCoSci Group - Researcher

Summer - Fall 2017 | Cambridge | cocosci.mit.edu Conducted original research on program synthesis using techniques derived from human-inspired cognitive science and machine learning.

#### Formlabs - Intern

Summer 2017 | Somerville | formlabs.com Developed and designed internal and user-facing projects for the global 3D printing market.

# **PROJECTS**

#### **Semantic Calculator**

Launched August 2018 | semantic.a9.io

Created a tool for exploring how word embeddings relate to each other through an interactive REPL interface. Experimented with interfaces that facilitate understanding of machine learning models.

#### LiquidTime

Launched October 2016 | liquidti.me

Designed and developed a novel time management and planning app to help fight procrastination. Featured on the front page of Hacker News and Product Hunt and has logged hundreds of hours of users' productivity every month.

#### **EDUCATION**

### **Carnegie Mellon University**

2018 - 2022 (expected)

**BSc. Cognitive Science**Selected as a Dietrich college scholar.

### **Needham High School**

2014 - 2018

**Robotics Team -** Captain of an award-winning 30+ member team competing in a national competition run by FIRST.

**Linguistics Club** - Captain & Founder. Taught 10+ members fundamental concepts of human language, and trained for the North American Computational Linguistics Olympiad.

# **SKILLS**

# Design

Sketch 3, Figma, Adobe Creative Suite, Blender, Zeplin

#### Languages

Javascript (ES7), Typescript, CSS3/SASS, Python, Java, Kotlin, Go, OCaml/ReasonML, Elm, Haskell

#### **Tools**

GNU/Linux, ROS, Git, React.js/Native, Redux, Electron, PostgreSQL, Redis, MongoDB, Django/Express, Webpack, Bootstrap, Node.js/npm, Docker, Kubernetes, Numpy

#### **Principles**

UX & HCI, Virtual Reality Design, Responsive Design, Agile/Scrum projects, Functional Programming, Object Oriented Programming, Open Source Contributions