# Max Krieger

student, engineer, designer

### **EXPERIENCE**

# **MAHacks** - Organizer

August 2016 - Present | Boston | mahacks.com Organized, designed, and developed event details, brand identity, and website for a series of high school hackathons. The inaugural event hosted 100+ attendees.

### CabinetCloud - Intern

October 2015 - May 2016 | Boston & Remote

Designed user-centered desktop experiences and developed a full mobile application remotely for a governmental CRM product. CabinetCloud was intended to leverage smart government for municipal legislators in communicating, organizing, and analyzing constituent sentiments.

#### **PROJECTS**

# LiquidTime

Launched October 2016 | liquidti.me

Designed and developed a novel time management and planning app to help fight procrastination. Hit the front page of Hacker News and Product Hunt and has logged thousands of hours of users' productivity.

# **A-Frame Components**

Released February 2016 | github.com/maxkrieger

Developed several open source components for Mozilla's A-Frame VR project. They focus on implementation of HTML5 graphics apis for rendering interfaces, graphics, and information in a virtual world.

#### **Alienbox**

Launched July 2015 | a9.io/alienbox

Developed a rich open source menubar application for OS X to check & notify one's reddit inbox.

# **EDUCATION**

# **Needham High School**

2014 - 2018

**Robotics Team -** Software Engineering Lead of an award-winning 30+ member robotics team competing in a national competition run by FIRST.

Linguistics Club - Captain & Founder of the school Linguistics Club. Teach 10+ members fundamental concepts of human language, and train for the North American Computational Linguistics Olympiad.

#### **MIT Beaverworks**

Summer 2016 | MIT

Participated in the first summer program modeled after MIT's 6.141 course, for the development of autonomous racing vehicles. Topics included computer vision, control systems, and localization.

#### **SKILLS**

# Design

Sketch 3, Adobe Creative Suite, Blender, Maya, Zeplin

#### Languages

Javascript (ES6), CSS3, SASS, JSON, Jade, Python, Java, Haskell

#### **Tools**

GNU/Linux, Arduino, React.js, React Native, Electron, Gulp, MongoDB, CouchDB, Firebase, Meteor, Webpack, Express, Bootstrap, Node.js/npm

# **Principles**

UX & HCI, Virtual Reality Design,
Responsive Design, Information
Architecture, Agile/SCRUM projects,
Functional Programming, Object Oriented
Programming, Open Source Contributions