

Chapter 5

Divide and Conquer



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Divide-and-Conquer

Divide-and-conquer.

- Break up problem into several parts.
- Solve each part recursively.
- Combine solutions to sub-problems into overall solution.

Most common usage.

- Break up problem of size n into **two** equal parts of size $\frac{1}{2}n$.
- Solve two parts recursively.
- Combine two solutions into overall solution in **linear time**.

Consequence.

- Brute force: n^2 .
- Divide-and-conquer: $n \log n$.

5.1 Mergesort

Sorting

Sorting. Given n elements, rearrange in ascending order.

Applications.

- Sort a list of names.
- Organize an MP3 library. obvious applications
- Display Google PageRank results.
- List RSS news items in reverse chronological order.

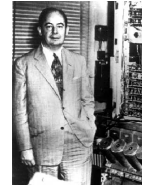
- Find the median.
- Find the closest pair. problems become easy once items are in sorted order
- Binary search in a database.
- Identify statistical outliers.
- Find duplicates in a mailing list.

- Data compression.
- Computer graphics.
- Computational biology.
- Supply chain management. non-obvious applications
- Book recommendations on Amazon.
- Load balancing on a parallel computer.
- ...

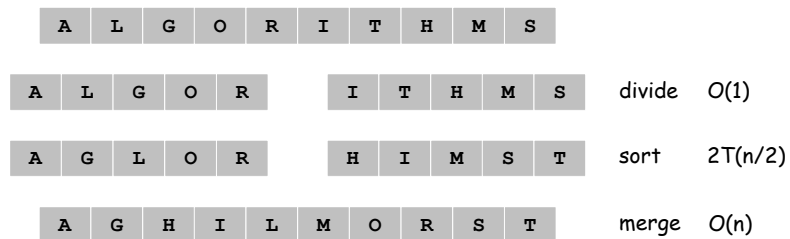
Mergesort

Mergesort.

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.



Jon von Neumann (1945)



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Merging

Merging. Combine two pre-sorted lists into a sorted whole.

How to merge efficiently?



- Linear number of comparisons.
- Use temporary array.



Challenge for the bored. In-place merge. [Kronrud, 1969]

↑
using only a constant amount of extra storage

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A Useful Recurrence Relation

Def. $T(n)$ = number of comparisons to mergesort an input of size n .

Mergesort recurrence.

$$T(n) \leq \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{T(\lfloor n/2 \rfloor)}_{\text{solve left half}} + \underbrace{T(\lfloor n/2 \rfloor)}_{\text{solve right half}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

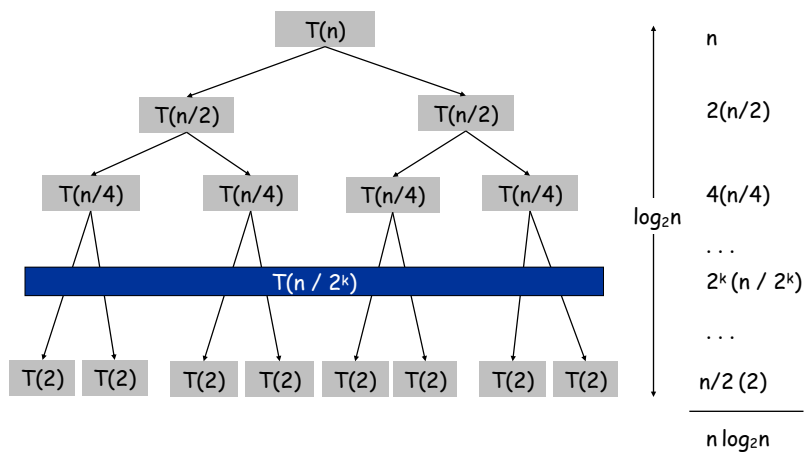
Solution. $T(n) = O(n \log_2 n)$.

Assorted proofs. We describe several ways to prove this recurrence. Initially we assume n is a power of 2 and replace \leq with $=$.

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Proof by Recursion Tree

$$T(n) = \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{sorting both halves}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$



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Proof by Telescoping

Claim. If $T(n)$ satisfies this recurrence, then $T(n) = n \log_2 n$.

↑
assumes n is a power of 2

$$T(n) = \begin{cases} 0 & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{sorting both halves}} + \underbrace{n}_{\text{merging}} & \text{otherwise} \end{cases}$$

Pf. For $n > 1$:

$$\begin{aligned} \frac{T(n)}{n} &= \frac{2T(n/2)}{n} + 1 \\ &= \frac{T(n/2)}{n/2} + 1 \\ &= \frac{T(n/4)}{n/4} + 1 + 1 \\ &\dots \\ &= \frac{T(n/n)}{n/n} + \underbrace{1 + \dots + 1}_{\log_2 n} \\ &= \log_2 n \end{aligned}$$

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Some General Recurrence Relations

(5.1) For some constant c ,

$$T(n) \leq 2T(n/2) + cn, \text{ when } n > 2$$

$$T(2) \leq c$$

(5.2) $T(n)$ is bounded by $O(n \log n)$ when $n > 1$.

(5.3) For some constant c ,

$$T(n) \leq qT(n/2) + cn, \text{ when } n > 2$$

$$T(2) \leq c$$

(5.4) $T(n)$ with $q > 2$ is bounded by $O(n^{\log_2 q})$

(5.5) $T(n)$ with $q = 1$ is bounded by $O(n)$

(5.6) For some constant c ,

$$T(n) \leq 2T(n/2) + cn^2, \text{ when } n > 2$$

$$T(2) \leq c$$

$T(n)$ is bounded by $O(n^2)$ when $n > 1$.

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A General Format

Suppose a complexity function $T(n)$ is eventually nondecreasing and satisfies

$$\begin{aligned} T(n) &= aT\left(\frac{n}{b}\right) + cn^k && \text{for } n > 1, n \text{ a power of } b \\ T(1) &= d \end{aligned}$$

where $b \geq 2$ and $k \geq 0$ are constant integers, and a , c , and d are constants such that $a > 0$, $c > 0$, and $d \geq 0$. Then

$$T(n) \in \begin{cases} \Theta(n^k) & \text{if } a < b^k \\ \Theta(n^k \lg n) & \text{if } a = b^k \\ \Theta(n^{\log_b a}) & \text{if } a > b^k. \end{cases} \quad (\text{B.5})$$

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5.3 Counting Inversions

Counting Inversions

Music site tries to match your song preferences with others.

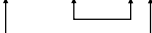
- You rank n songs.
- Music site consults database to find people with **similar** tastes.

Similarity metric: number of inversions between two rankings.

- My rank: $1, 2, \dots, n$.
- Your rank: a_1, a_2, \dots, a_n .
- Songs i and j **inverted** if $i < j$, but $a_i > a_j$.

	Songs				
	A	B	C	D	E
Me	1	2	3	4	5
You	1	3	4	2	5

Inversions
3-2, 4-2



Brute force: check all $\Theta(n^2)$ pairs i and j .

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Applications

Applications.

- Voting theory.
- Collaborative filtering.
- Measuring the "sortedness" of an array.
- Sensitivity analysis of Google's ranking function.
- Rank aggregation for meta-searching on the Web.
- Nonparametric statistics (e.g., Kendall's Tau distance).

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Counting Inversions: Divide-and-Conquer

Divide-and-conquer.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

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Counting Inversions: Divide-and-Conquer

Divide-and-conquer.

- **Divide:** separate list into two pieces.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

Divide: $O(1)$.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

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Counting Inversions: Divide-and-Conquer

Divide-and-conquer.

- Divide: separate list into two pieces.
- **Conquer**: recursively count inversions in each half.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

Divide: $O(1)$.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

Conquer: $2T(n/2)$

5 blue-blue inversions

8 green-green inversions

5-4, 5-2, 4-2, 8-2, 10-2

6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

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Counting Inversions: Divide-and-Conquer

Divide-and-conquer.

- Divide: separate list into two pieces.
- Conquer: recursively count inversions in each half.
- **Combine**: count inversions where a_i and a_j are in different halves, and return sum of three quantities.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

Divide: $O(1)$.

1	5	4	8	10	2	6	9	12	11	3	7
---	---	---	---	----	---	---	---	----	----	---	---

Conquer: $2T(n/2)$

5 blue-blue inversions

8 green-green inversions

9 blue-green inversions

5-3, 4-3, 8-6, 8-3, 8-7, 10-6, 10-9, 10-3, 10-7

Combine: ???Total = $5 + 8 + 9 = 22$.

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Counting Inversions: Combine

Combine: count blue-green inversions

- Assume each half is **sorted**.
- Count inversions where a_i and a_j are in different halves.
- Merge** two sorted halves into sorted whole.



to maintain sorted invariant



13 blue-green inversions: $6 + 3 + 2 + 2 + 0 + 0$

Count: $O(n)$



Merge: $O(n)$

$$T(n) \leq T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + O(n) \Rightarrow T(n) = O(n \log n)$$

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Counting Inversions: Implementation

Pre-condition. [Merge-and-Count] A and B are sorted.

Post-condition. [Sort-and-Count] L is sorted.

```
Sort-and-Count(L) {
  if list L has one element
    return 0 and the list L

  Divide the list into two halves A and B
  (rA, A) ← Sort-and-Count(A)
  (rB, B) ← Sort-and-Count(B)
  (r, L) ← Merge-and-Count(A, B)

  return r = rA + rB + r and the sorted list L
}
```

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Merge and Count

Merge-and-Count(A, B)

Maintain a *Current* pointer into each list, initialized to point to the front elements

Maintain a variable *Count* for the number of inversions, initialized to 0

While both lists are nonempty:

Let a_i and b_j be the elements pointed to by the *Current* pointer

Append the smaller of these two to the output list

If b_j is the smaller element then

Increment *Count* by the number of elements remaining in A

Endif

Advance the *Current* pointer in the list from which the smaller element was selected.

EndWhile

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5.4 Closest Pair of Points

Closest Pair of Points

Closest pair. Given n points in the plane, find a pair with smallest Euclidean distance between them.

Fundamental geometric primitive.

- Graphics, computer vision, geographic information systems, molecular modeling, air traffic control.
- Special case of nearest neighbor, Euclidean MST, Voronoi.

↑
fast closest pair inspired fast algorithms for these problems

Brute force. Check all pairs of points p and q with $\Theta(n^2)$ comparisons.

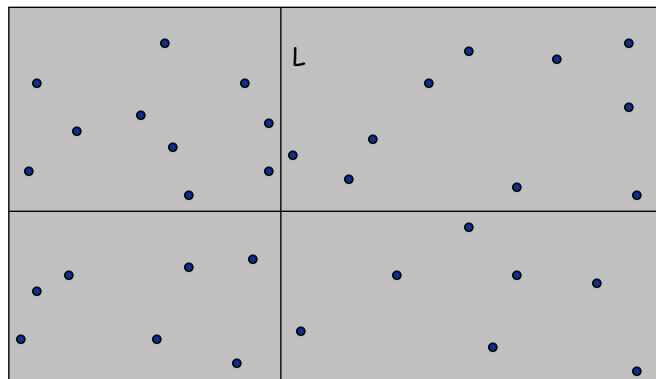
Assumption. No two points have same x coordinate.

↑
to make presentation cleaner

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Closest Pair of Points: First Attempt

Divide. Sub-divide region into 4 quadrants.

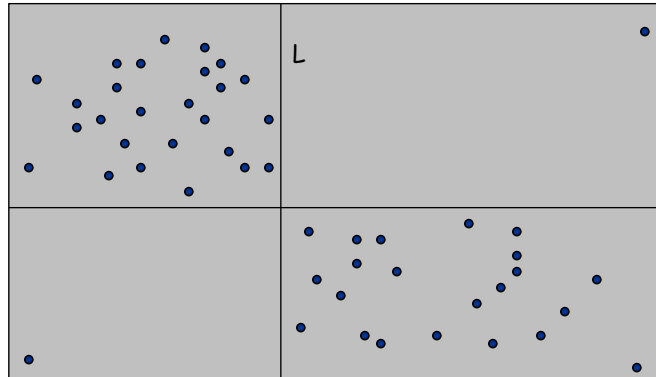


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Closest Pair of Points: First Attempt

Divide. Sub-divide region into 4 quadrants.

Obstacle. Impossible to ensure $n/4$ points in each piece.

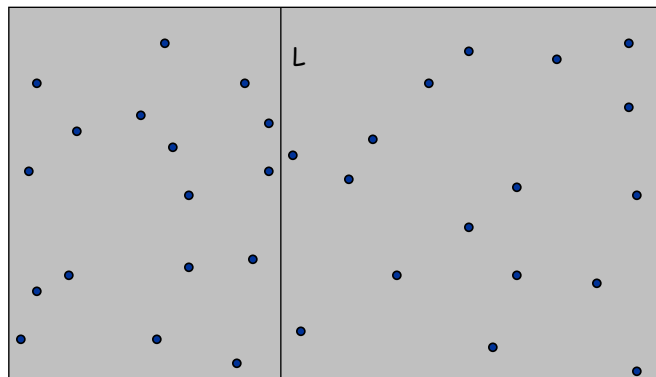


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Closest Pair of Points

Algorithm.

- **Divide:** draw vertical line L so that roughly $\frac{1}{2}n$ points on each side.

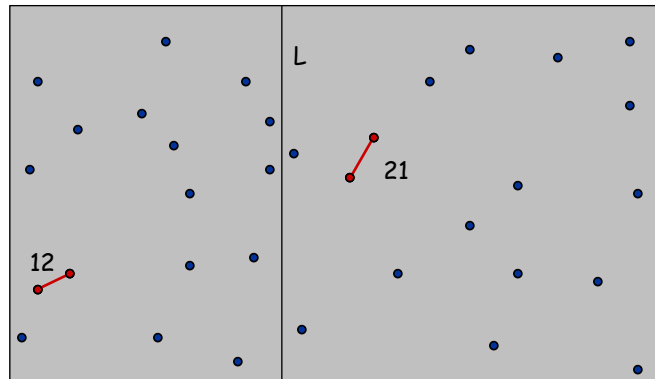


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Closest Pair of Points

Algorithm.

- Divide: draw vertical line L so that roughly $\frac{1}{2}n$ points on each side.
- **Conquer**: find closest pair in each side recursively.

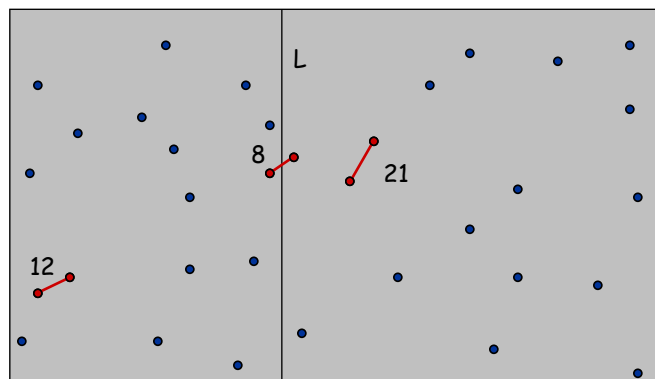


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Closest Pair of Points

Algorithm.

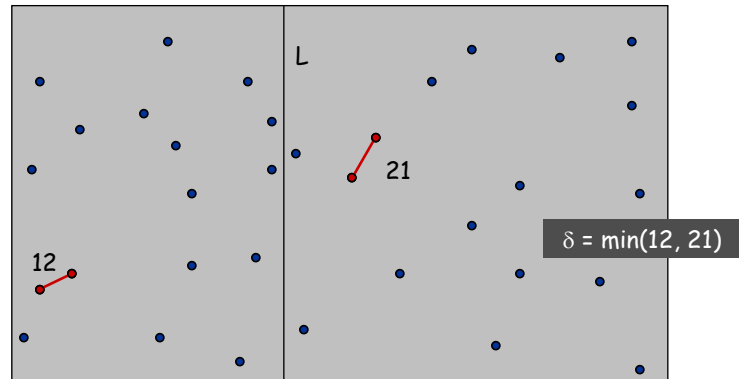
- Divide: draw vertical line L so that roughly $\frac{1}{2}n$ points on each side.
- Conquer: find closest pair in each side recursively.
- **Combine**: find closest pair with one point in each side. ← seems like $\Theta(n^2)$
- Return best of 3 solutions.



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Closest Pair of Points

Find closest pair with one point in each side, *assuming that distance* $< \delta$.

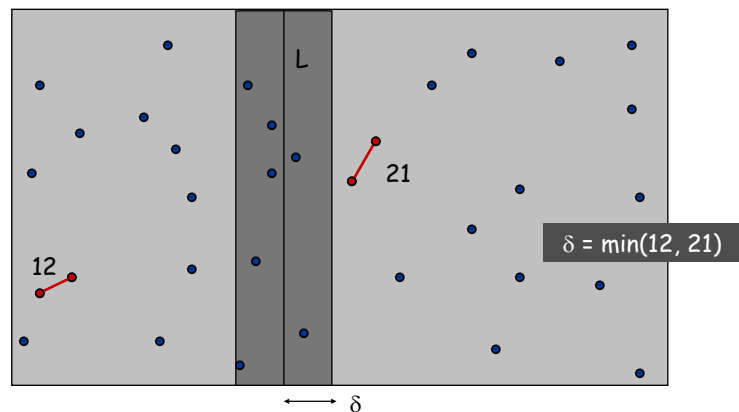


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Closest Pair of Points

Find closest pair with one point in each side, *assuming that distance* $< \delta$.

- Observation: only need to consider points within δ of line L .

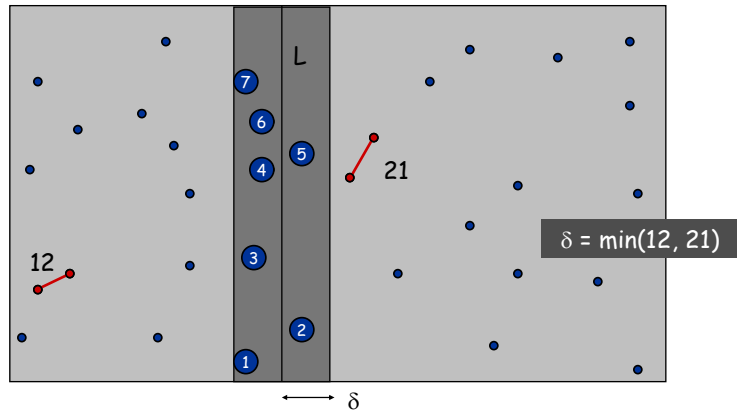


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Closest Pair of Points

Find closest pair with one point in each side, **assuming that distance $< \delta$** .

- Observation: only need to consider points within δ of line L .
- Sort points in 2δ -strip by their y coordinate.

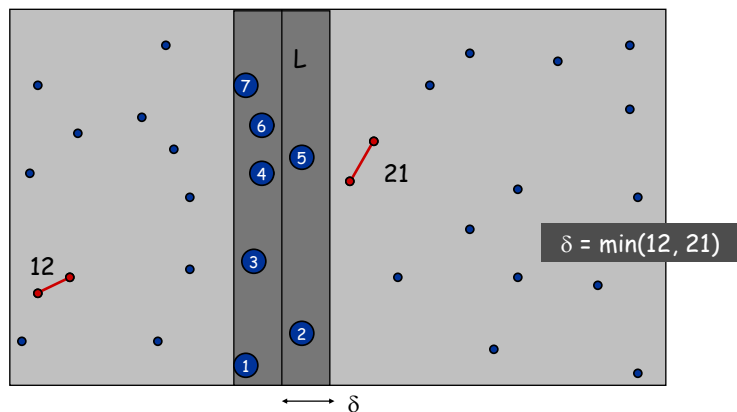


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Closest Pair of Points

Find closest pair with one point in each side, **assuming that distance $< \delta$** .

- Observation: only need to consider points within δ of line L .
- Sort points in 2δ -strip by their y coordinate.
- Only check distances of those within 11 positions in sorted list!



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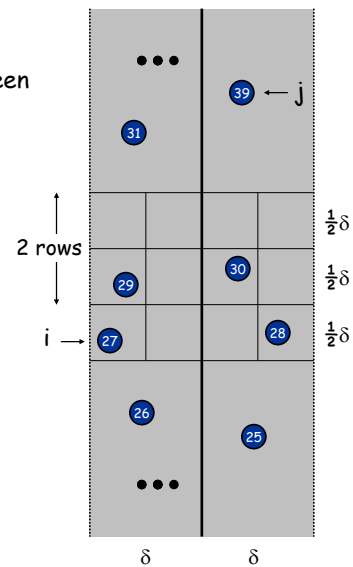
Closest Pair of Points

Def. Let s_i be the point in the 2δ -strip, with the i^{th} smallest y-coordinate.

Claim. If $|i - j| \geq 12$, then the distance between s_i and s_j is at least δ .

Pf.

- No two points lie in same $\frac{1}{2}\delta$ -by- $\frac{1}{2}\delta$ box.
- Two points at least 2 rows apart have distance $\geq 2(\frac{1}{2}\delta)$.



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Closest Pair Algorithm

```

Closest-Pair( $p_1, \dots, p_n$ ) {
  Compute separation line  $L$  such that half the points
  are on one side and half on the other side.  $O(n \log n)$ 

   $\delta_1 = \text{Closest-Pair}(\text{left half})$ 
   $\delta_2 = \text{Closest-Pair}(\text{right half})$ 
   $\delta = \min(\delta_1, \delta_2)$   $2T(n/2)$ 

  Delete all points further than  $\delta$  from separation line  $L$   $O(n)$ 

  Sort remaining points by y-coordinate.  $O(n \log n)$ 

  Scan points in y-order and compare distance between
  each point and next 11 neighbors. If any of these
  distances is less than  $\delta$ , update  $\delta$ .  $O(n)$ 

  return  $\delta$ .
}

```

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Closest Pair of Points: Analysis

Running time.

$$T(n) \leq 2T(n/2) + O(n \log n) \Rightarrow T(n) = O(n \log^2 n)$$

Q. Can we achieve $O(n \log n)$?

A. Yes. Don't sort points in strip from scratch each time.

- Each recursive returns two lists: all points sorted by y coordinate, and all points sorted by x coordinate.
- Sort by **merging** two pre-sorted lists.

$$T(n) \leq 2T(n/2) + O(n) \Rightarrow T(n) = O(n \log n)$$