Atlas Coltrain

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Experience

Interdisciplinary Media Arts Center, Atlanta, GA   **October 2023 – August 2024**
Project Manager
- Managed multiple national grant applications, research, and administration tasks using Microsoft planner
- Updated the Drupal website to accurately reflect the faces and accomplishments of the Media Arts Center
- Designed and executed room decor projects, including space planning, color coordination, and art curation, resulting in an aesthetically pleasing and functional environment
- Hosted engagement events that revolved around LED circuits managing 20-30 attendees
- Designed information graphics and a poster about birds using Figma
- Created a graphic to research the audience of a media bridge using p5.js
- Developed an online presence and social media account using Instagram

Delta Airlines, Atlanta, GA   **June 2022 – October 2023**
UX/UI Design Co-Op
- Created high-fidelity videos and animations using Figma, After Effects, and iMovie software
- Collaborated as a member of a 4-person design team
- Communicated with 9 product owners to ensure product requirements were met
- Responsible for redesigning UX and UI to ensure cohesiveness across all products
- Created and tested wireframes and prototypes for in-flight technologies applications using Adobe XD, Figma, and Miro

Effective Team Dynamics, Atlanta, GA   **March 2022 – May 2023**
Frontend Developer
- Spearheaded and managed a redesign of a professional website in Figma
- Managed meetings with the director to communicate and develop design goals
- Implemented a style guide and design library in Figma
- Developed and implemented the final website design in WordPress

Comcast, Philadelphia, PA   **June 2022 – May 2022**
Product UX Designer
- Designed a digital marketplace for the SMB team
- Conducted user testing with UserTesting.com
- Applied an iterative design approach and frequently met with product owners
- Collaborated with several designers and researchers to ensure the product was in line with company style and requirements

Georgia Tech Office of Information Technology, Atlanta, GA   **May 2021 – May 2022**
Web Developer & UX/UI Designer
- Collaborated as a member on 5 projects consisting of 2-4 team members.
- Responsible for converting concepts to designs using wireframes, mockups, and prototypes
- Provided UX recommendations by conducting user research, usability testing, and competitive analyses
- Performed Drupal 7 to Drupal 8, Drupal 8 to Drupal 9, and Drupal 8 to WordPress migration and ensured sites are content manager friendly.

Education

Georgia Institute of Technology, Atlanta, GA
- Bachelor of Science in Computational Media | Highest Honors
- Concentrations: Media and Interaction Design

University of Limerick, Limerick, Ireland
- Creative Media and Interaction Design Program

Skills

Java, JavaFX, JavaScript, HTML, CSS, C programming, Python, React, Figma, Web Design, Inkscape, Canva, Drupal, WordPress, Davinci Resolve, iMovie, Adobe Suite, Miro