Alex Fuerst

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RESEARCH INTERESTS

• I am focused on systems research, specifically Operating Systems, Cloud Computing, and Virtualization. I intend on creating and working on such systems in industry after finishing my degree.

EDUCATION

PhD Student in Intelligent Systems Engineering

Expected 2023

Indiana University

Computer Science, Bachelor of Science

 $\begin{array}{c} \text{May 2017} \\ \text{Major GPA 3.6} \end{array}$

Xavier University

PUBLICATIONS

Alexander Fuerst, Ahmed Ali-Eldin, Prashant Shenoy, and Prateek Sharma. Cloud-scale VM-deflation for Running Interactive Applications On Transient Servers. *HPDC 2020*.

Alexander Fuerst, and Prateek Sharma. FaasCache: Keeping Serverless Computing Alive With Greedy-Dual Caching. *ASPLOS 2021*.

Alexander Fuerst, Stanko Novakovic, Inigo Goiri, Gohar Irfan Chaudhry, Prateek Sharma, Kapil Arya, Kevin Broas, Eugene Bak, Mehmet Iyigun, and Ricardo Bianchini. Memory-Harvesting VMs in Cloud Platforms. *Submitted*, *ASPLOS* 2022.

EXPERIENCE

 $Microsoft\ Research$

Redmond, Washington Summer 2021

Research Intern

- Analyzed modern hypervisors performance under various runtime conditions
- Modifed hypervisor and guest OS to improve guest VM memory resizing
- Designed and ran experiments that prioritized project focus

Indiana University

Bloomington, Indiana

Assistant Instructor

2019-Present

- Engineering Cloud Computing & Engineering Distributed Systems
- Create assignments and exams
- Host lab and office hours to discuss project design and assist with student questions

Hyland Software

Westlake, Ohio

Developer 1

2017-2018

Developer 2

2017-2019

- Develop a cloud application capable of handling thousands of daily users
- Troubleshoot complex issues of multi-service application running in production
- Upgrade application to run cross-platform on Windows and Linux

Salisbury University

Salisbury, Maryland

NSF REU Researcher

2016

- \bullet Applied emerging parallel computing models using GPU and CPU parallelism with NVIDIA's CUDA
- Tackled data and compute-intensive problems in geographic information systems
- Presented findings to GIS professionals and Salisbury Faculty

PRESENTATIONS

Cloud-scale VM-deflation for Running Interactive Applications On Transient Servers. HPDC 2020. Slides Video

FaasCache: Keeping Serverless Computing Alive With Greedy-Dual Caching. ASPLOS 2021. Slides Video

PROJECTS

FaasCache

Introduced caching insights into the Function-As-A-Service paradigm. Enhanced the open source FaaS application OpenWhisk using Greedy-Dual caching. Reduced cold-start overhead for functions by up to 3x and can reduce constrained system resources by up to 30%.

Tensorflow NanoParticle Simulator

Implementation of the Lennard-Jones potential in a simulated cube and electrostatic forces of colliding ions in a confined nano-channel. THe simulator Achieved performance similar to MPI/C++ code performing the same simulation.

Multithreaded GIS Raster Calculator

Developed a tool combining CPU based parallelism and NVIDIA's CUDA technology for GPU calculation for performing GIS raster calculations. Achieved 2 - 5 times performance increase over traditional analysis tools due to GPU performance.

Jae OS

Just Another Educational Operating System. A port of the Kaya OS project to the new μ ARM emulator. Wrote the student guide and the canonical implementation of Jae OS.

Kaya OS

Wrote a complete operating system from scratch. The final product, in addition to support a multitude of peripheral devices, successfully ran eight concurrent processes, each running in their own virtual address space.

COURSE WORK

- Engineering Cloud Computing
- Engineering Distributed Systems
- Deep Learning Systems
- Engineering Compilers
- Engineering Operating System
- Simulating Nanoscale Systems
- Graph Analytics
- High Performance Computing

SKILLS

Languages Python, C, C++, Scheme, C#, SQL, LATEX

Programming Debugging, Problem Solving, Code Optimization, Git, Agile

Technologies Tensorflow, GDB, OpenWhisk, OpenMP, MPI

AWARDS