# CSE483: Computer Vision



# Major Task-Phase 2

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In phase 2 we need to recognize the digits in the images.

# Challenges Faced:

- 1- Digits in the images have different sizes
- 2- The digits reside on different backgrounds
- 3- The digits might reside on multiple backgrounds
- 4- Digits appear in images differently (different representations for each digit)
- 5- Variant illumination in the images
- 6- Some images are blurred, and digits are not perfectly visible even to the human eye.
- 7- Some digits are occluded.
- 8- Variant number of digits in each image.
- 9- Digits appear with different colors in the images.
- 10-Some images are noisy
- 11-Variant spaces between digits in images (small/large spacing)

Since we are implementing a global solution with traditional computer vision techniques its difficult to find one technique or algorithm that will optimize the results for all the images and give very high accuracy.

# Modified accuracy calculation:

```
Accuracy functions for phase 1

Accuracy functions functions for
```

Figure 1 Modified accuracy calculation

This updated version of **iouPicTest** returns the accuracy same as mentioned in **Phase 1** but with an added returned list of the accurate boxes from phase 1 (i.e., the boxes that actually contains digits)

However, <u>Phase 2</u> could work on either of the two functions but the older version will take too much time trying to detect digits in boxes that are not true(i.e., The boxes that do not contain digits).

For debugging purposes, we displayed the original image, the output from phase 1, and the output of phase 1 with the accurate bounding boxes only

sample image displaying it 3 times: original image, phase1 result, phase1 result with accurate boxes only

Figure 2 Code for displaying image with correct bounding boxes only

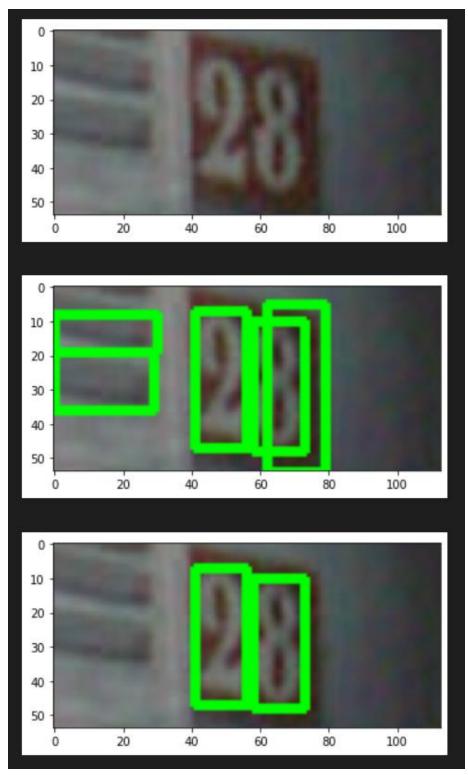


Figure 3 Original image, Phase 1 output and Phase 1 output with correct bounding boxes only

## Pipeline

#### Step 1: Import digits template into a dictionary

```
Import the templates into a dictionary

#the dictionary will contain the digits as keys and each value is a list of template images of that digit(key)

# Create an empty dictionary to store the images
templates_dict = ()

# toop through the folders in the 'temps' directory
for num_folder in os.listdir('temps'):

# If the folder name is a number (i.e. 0-9), proceed
if num_folder.isdigit():

# Create an empty list to store the images for this number
num_images = []

# toop through the images in this folder
for image file in os.listdir('temps/(num_folder)'):

# a doubt image susing opencV
image = cvz.imread('temps/(num_folder)/(image_file)')

# Append the image to the list for this number
num_images.append(image)
image_temp = cv2.bitwise_not(image)
num_images.append(image_temp)

# Add the list of images to the dictionary, with the number as the key
templates_dict[num_folder] = num_images
```

Figure 4 Import digits template

- 1. Create an empty dictionary "templates\_dict" to store the template images of digits. The keys of the dictionary are the digits 0-9 and the values are lists of template images for each digit.
- 2. Loop through the folders in the "temps" directory and check if the folder name is a digit. If it is a digit, an empty list "num\_images" is created to store the images for that digit.
- 3. Loop through the images in that folder, loads each image using OpenCV cv2.imread() function
- 4. Append it to the "num\_images" list.
- Creates a new image template by applying a bitwise not operation to the original image and appends it to the "num\_images" list. (To have digits in black and background in white for example)
- Adds the list of images for the current digit to the "templates\_dict" dictionary, with the digit as the key.

#### Template images for digits

<b>0</b>		10	<b>)</b>		<b>0</b>		10500		10510		<b>0</b>		
10540		<b>O</b> 10550			10560		O 10580		10600		10610		
10630		10640		10650			10660		10670			10680	
10690		10700			0		10720		<b>0</b>		10740		
0		10	760		0		10780		10810		10820		
10850					10870		10880		10910		10820		
10930					<b>O</b>		0		0		0		
0		0			0		0		0		0		
0		(	Sand .		11010		11020		11030 <b>O</b>		11040		
11050		11	)		11070		11080 <b>0</b>				11210 <b>O</b>		
11220	0			11240		11250				11270			
44300		**	200		Figure 5	Template ii	mages for d	ligit 0	44000		44740		
1	1	1	1	1	1	1	1	1	1	1	1	1	
0	90	180	270	360	450	540	630	720	810	900	990	1080	
1	1	1	1	1	1	1	1	1	1	1	1	1	
1170	1260	1350	1440	1530	1620	1710	1800	1890	1980	2070	2160	2250	
1 2340	<b>1</b>	<b>1</b>	<u>I</u> 2610	<b>1</b> 2700	<b>1</b> 2790	<b>1</b> 2880	1 2970	<b>1</b> 3150	<u>1</u> 3240	1	<b>1</b>	<b>1</b>	
2340	2430	2320	2010	2700	2/30	2000	2510	3130	5240	3330	3090	3760	
<b>1</b> 3870	<b>1</b>	<b>1</b>	<b>1</b>	1	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b> 5130	<b>1</b> 5310	1 5400	<b>1</b> 5490	
<b>1</b> 5580	<b>1</b> 5670	<b>1</b> 5760	<b>1</b> 6030	<b>1</b>	<b>1</b> 6210	6300	<b>1</b> 6390	<b>1</b> 6480	<b>1</b>	<b>1</b>	<u>1</u>	<b>1</b> 6840	
<b>1</b>	<b>1</b>	<b>1</b>	7290	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b> 8010	<b>1</b>	

Figure 6 Template images for digit 1



Figure 8 Template images for digit 3

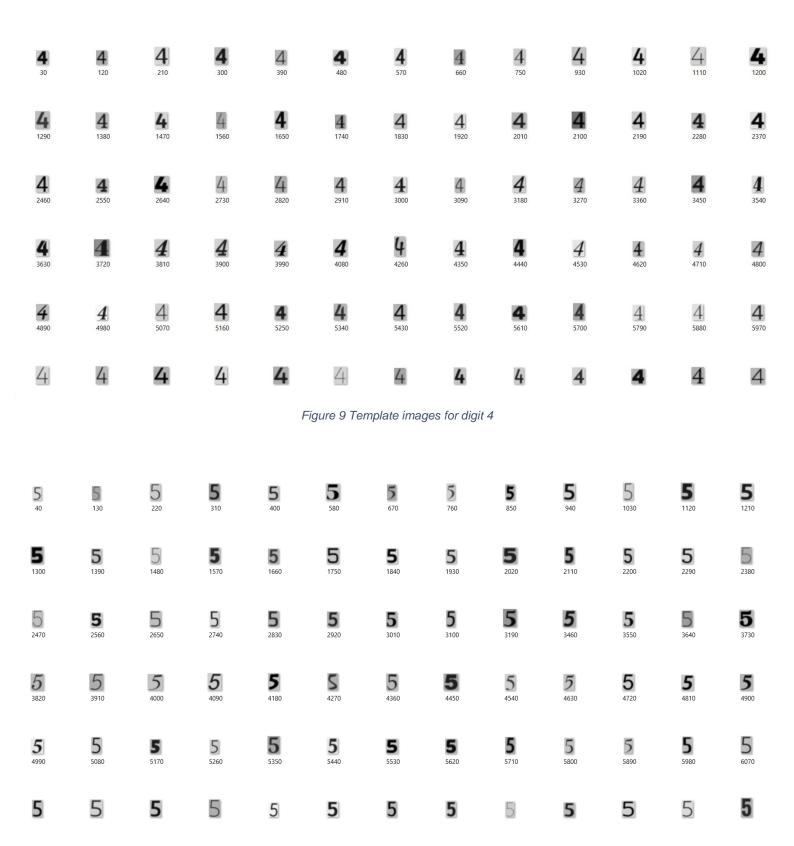


Figure 10 Template images for digit 5

<b>6</b> 50	140	6	<b>6</b> 320	6	<b>6</b> 590	680	770	<b>6</b> 860	950	<b>6</b> 1040	<b>6</b> 1130	1220
6	<b>6</b> 1400	<b>6</b> 1490	<b>6</b>	<b>6</b>	<b>6</b> 1760	<b>6</b> 1850	<b>6</b> 1940	<b>6</b> 2030	6	<b>6</b> 2210	<b>6</b> 2300	<b>6</b> 2390
<b>6</b> 2480	<b>6</b> 2570	6 2660	<b>6</b> 2750	<b>6</b> 2840	<b>6</b> 2930	<b>6</b> 3020	<b>6</b> 3110	<b>6</b> 3290	<b>6</b> 3470	<b>6</b> 3560	<b>6</b> 3650	<b>6</b> 3740
<b>6</b> <sub>3830</sub>	<b>6</b> 3920	6	6	<b>6</b> 4370	<b>6</b> 4460	<b>6</b> 4550	6	<b>6</b> 4730	<b>6</b> 4820	<b>6</b> 4910	<b>6</b> 5000	<b>6</b> 5090
<b>6</b> 5180	<b>6</b> 5270	<b>6</b>	<b>6</b> 5450	<u>6</u> 5540	<b>6</b> 5630	<b>6</b> 5720	<b>6</b> 5810	<u>6</u>	<b>6</b> 5990	<b>6</b>	6170	<b>6</b>
6	6	6	6	6	6	6	6	6	6	6	6	6
				Fi	gure 11 Te	mplate ima	ges for digi	t 6				
<b>7</b>	<b>7</b>	7	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b>	7	7	<b>7</b> 870	<b>7</b>	<b>7</b>	<b>7</b>
7	7	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b>	<b>7</b> 2040	<b>7</b> 2130	<b>7</b>	2310	<b>7</b> 2400
7 2490	<b>7</b> 2580	<b>7</b> 2670	<b>7</b> 2760	<b>7</b> 2850	<b>7</b> 2940	<b>7</b>	3120	3210	<b>7</b>	<b>7</b> <sub>3390</sub>	<b>7</b> 3480	<b>7</b> 3570
<b>7</b> 3660	<b>7</b> 3750	<b>7</b>	<b>7</b>	<b>7</b> 4200	<b>7</b> 4290	<b>7</b> 4380	<b>7</b>	<b>7</b> 4560	<b>7</b>	<b>7</b> 4830	<b>7</b>	<b>7</b>
<b>7</b> 5100	<b>7</b> 5190	<b>7</b> 5280	<b>7</b> 5370	<b>7</b> 5460	7	<b>7</b> 5640	<b>7</b> 5730	<b>7</b> 5820	<b>7</b> 5910	<b>7</b>	<b>7</b>	<b>7</b>

Figure 12 Template images for digit 7

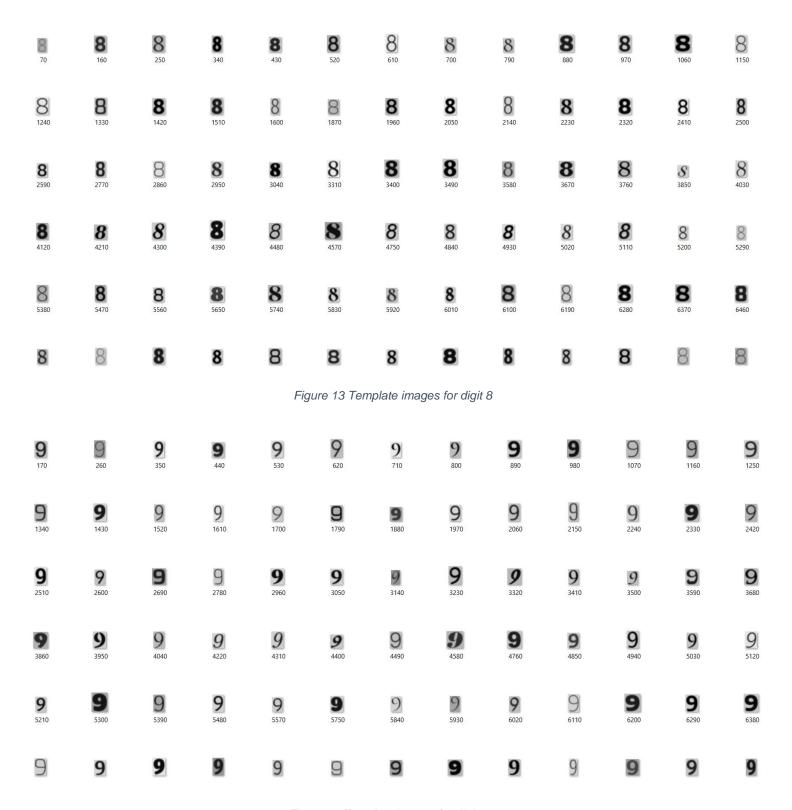


Figure 14 Template images for digit 9

#### Step 2: Implement the digits recognition function

```
Digits Recognition Algorithm
                 # print("no boxes were generated")
return 0
               # loop over each box
for box in accurate_boxes:
                      # Extract the image patch corresponding to this box(the box is just coordinates(x,y,y,k,h) in the image, so it needs to be converted to an image to compare) img_patch = img[box['top']+box['top']+box['height'], box['left']+box['height']]
                      # Max val is to find the maximum match between the box and the templates and the best_digit is to store the label of that template (simple max in an array method) max val = -1
                      best_digit = None
                      # Loop through the templates for each digit and compare with hit and miss for digit, templates in templates_dict.items():
                                    # Check dimensions of image patch and template and resize the larger one to match the smaller one
if img patch.shape[0] > template.shape[0] or img_patch.shape[1] > template.shape[1]:
    resized_img_patch = cv2.resize(img_patch, (template.shape[1], template.shape[0]))
    resized_template = template
                                          oe.
resized<u>img</u> patch = i<u>mg</u> patch
resized_template = cv2.resiz<mark>e(</mark>template, (img_patch.shape[1], img_patch.shape[0]))
                                    ## convert both images to binary (black and white) using adaptive thresholding
resized_img_patch = cv2.cvtColor(resized_img_patch, cv2.C0LOR_BGRZGRAY)
resized_img_patch = cv2.adaptiveThreshold(resized_img_patch, 255, cv2.ADAPTIVE_THRESH_GAUSSIAN_C, cv2.THRESH_BINARY, 11, 2)
resized_template = cv2.cvtColor(resized_template, cv2.COLOR_BGRZGRAY)
resized_template = cv2.adaptiveThreshold(resized_template, 255, cv2.ADAPTIVE_THRESH_GAUSSIAN_C, cv2.THRESH_BINARY_INV, 11, 2)
                                     # count the white (1) pixels in the box image
count_bb = cv2.countNonZero(resized_img_patch)
                                     res = cv2.bitwise and(resized img patch, resized template)
                                      count = cv2.countNonZero(res)
                                     # get the max ratio of coorect pixels from all templates (simple max in an array method)
if (count/count_bb) > max_val:
                                            max_val = count/count_bb
best_digit = digit
                       if best_digit is not
                              if best_digit -- actual_digit
                                     accuracy + 1

digit_rect = (box['left'], box['top'], box['width'], box['height'])

cv2.rectangle(img, (digit_rect[0], digit_rect[1]), (digit_rect[0] + digit_rect[2], digit_rect[1] + digit_rect[3]), (0, 0, 255), 2)

cv2.putText(img, best_digit, (digit_rect[0], digit_rect[1]-5), cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0, 255, 255), 2)
               return accuracy
```

Figure 15 Digit recognition function

The function **identify\_numbers** take as input an image (**img**), a list of accurate bounding boxes for digits in the image (**"accurate\_boxes"**) from Phase 1 algorithm, the dictionary of digit templates (**"templates\_dict"**) created in step 1, and a threshold value with default value=0.5 (**"threshold"**).

- 1- Initializing a variable "accuracy" to 0. This variable will be used to keep track of the number of correctly identified digits.
- 2- Check if there are any accurate bounding boxes generated by the phase 1 or if there are any boxes at all. If there are no accurate boxes generated by phase 1 or there are no boxes at all, the function returns 0.
- 3- Otherwise, the function loops over each bounding box in the "accurate boxes" list.
- 4- For each box:
  - a. extract the corresponding image patch from the input image by slicing the input image using the top, left, height, and width attributes of the box.
  - b. Loop over each digit in the "templates\_dict" dictionary and each template image for that digit.
  - c. For each template, check if the dimensions of the current image patch and template are different. If they are ,resize the image patch and template to the same dimensions and convert them to black and white using adaptive thresholding.
  - d. Then ,compute the ratio of white pixels in the image patch that also appear in the template by first counting the number of white pixels in the resized image patch, then perform a **bitwise AND** operation between the resized image patch and the resized template. Then count the number of white pixels in the result image, which represents the number of pixels in the image patch that also appear in the template

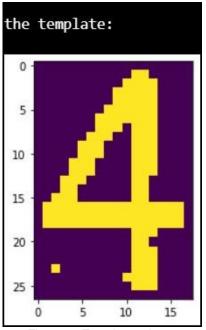


Figure 21 Template 1 image

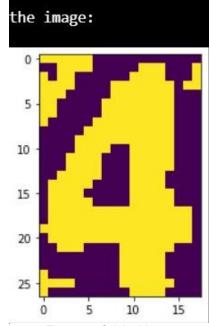


Figure 20 Original Image

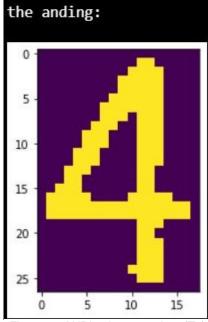


Figure 19 ANDing between them(T1)

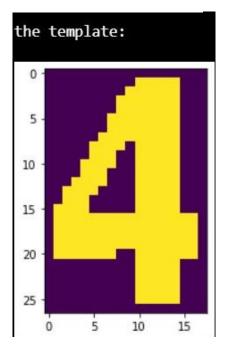


Figure 18 Template 2 image

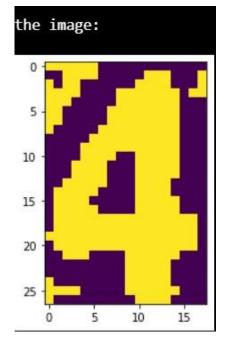


Figure 17 Original Image

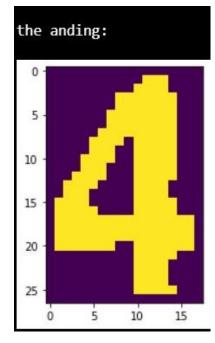


Figure 16 ANDing between them(T2)

- e. keep track of the highest ratio and the corresponding digit label by comparing the ratio of common pixels with the highest ratio seen so far ("max\_val"). If the current ratio is higher than the best seen so far, the function updates "max\_val" and "best\_digit" to the current ratio and the corresponding digit label, respectively.
- 5- After comparing the image patch with all template images for all digits, check if the best match digit label is correct by comparing it with the ground truth label for the current bounding box. If the best match digit label is not None, the function compares it with the ground truth label for the current bounding box. If they match, the function increments the "accuracy" variable.
- 6- Draw a rectangle around the identified digit on the input image
- 7- Finally, return the value of "accuracy", which represents the number of correctly identified digits in the input image.

Overall, this function uses a set of template images to identify digits in an input image using adaptive thresholding and bitwise operations. It then evaluates the accuracy of the identification by comparing the identified digit labels with the ground truth labels for a set of bounding boxes.

#### Algorithm's Limitations

Algorithm might not be efficient in recognizing digits in an image in these cases:

- 1- When different digits in an image are very similar in shape or structure (ex: 6 and 8, 6 and 9, 7 and 1)
- 2- Quality of image affects the result of algorithm in the pixels counted in Step 4-d
- 3- Extreme cases are not covered in the template used even though it has many variations of each digit, but any digit that has different font/size/shape that doesn't exist in the template will not be recognized

## Output Images and Accuracy for the Algorithm

```
Phase 2 testing

total_acc = []

# 1000 images take approx 3 mins, hence the whole data set is projected to take 1 hr 30 min
# accuracy for first 1000 images is -36%, accuracy is normally between 30-45 % depending on the quality of images selected
# for i in range (0,1000):

image = images[i]

img = copy.copy(image)

bounding_boxes = (finalModel(img))

acc, new_boxes = (iouPicTest(true_boxes[i],bounding_boxes)))

acc = identify_numbers(img_new_boxes,templates_dict)

acc = acc.len(true_boxes[i])

total_acc.append(acc)

print(np.average(total_acc)*100)
```

Figure 22 Accuracy of algorithm

The accuracy reached in Phase 2 is 36.164%

#### Sample 1:

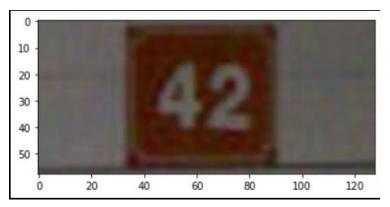


Figure 24 Original Input Image

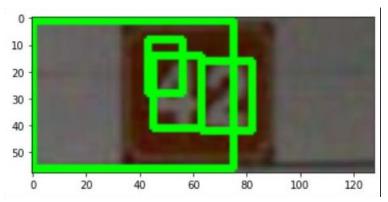


Figure 23 Phase 1 Output

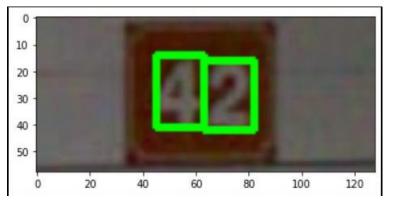


Figure 26 Phase 1 output with accurate boxes only

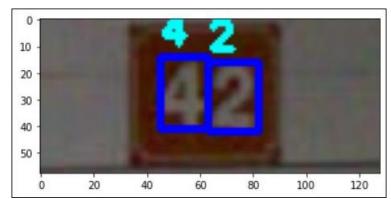


Figure 25 Recognized Digits

#### Sample 2





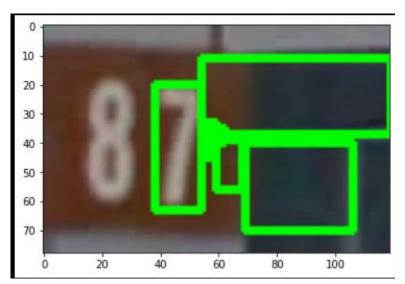


Figure 28 Phase 1 output

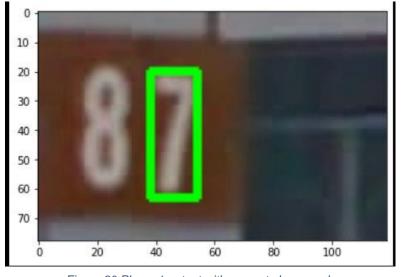


Figure 30 Phase 1 output with accurate boxes only

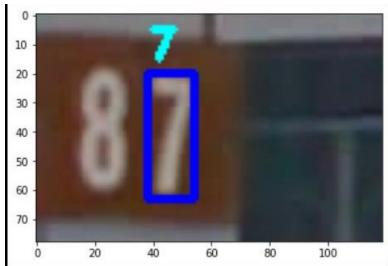
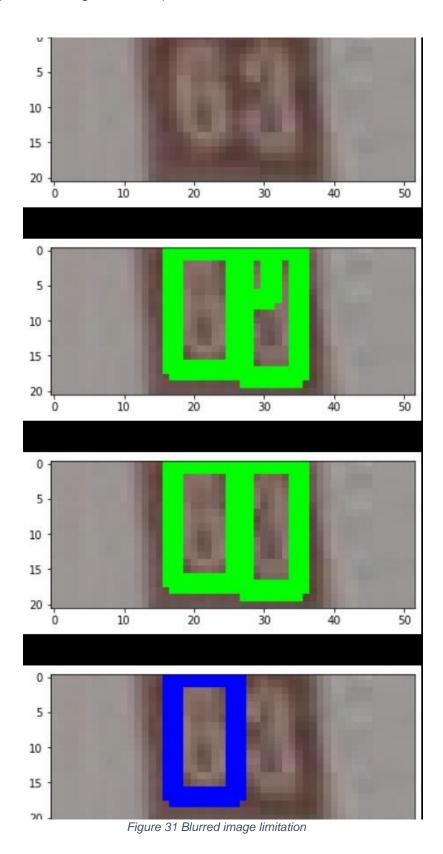
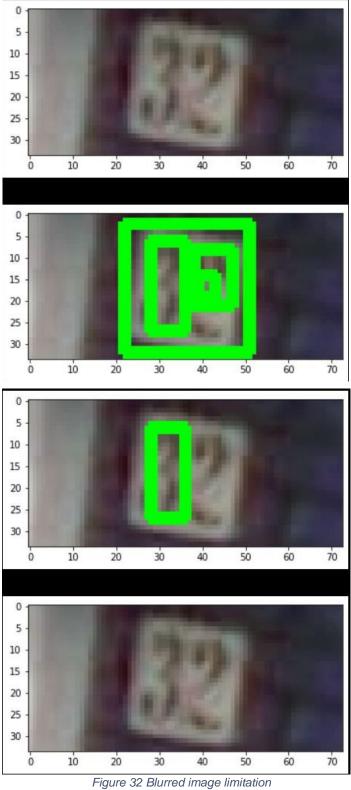


Figure 29 Recognized Digits

Sample 3 (Blurred Image limitation)



Sample 4 : (Blurred image limitation)



Sample 5: ( Digits with fonts not in the template images limitation)

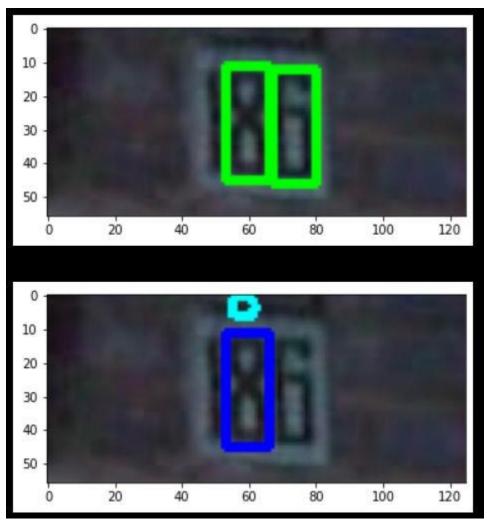


Figure 33 Digits of similar shape limitation

#### Conclusion

Using traditional computer vision to detect and recognize the digits in this dataset is a huge challenge as the images are variant and makes it very difficult to choose the perfect hyperparameters for each function or method used that will optimize the results for all of the output images.

# Github Repository

https://github.com/aGayar30/computer-vision-project