Stats Review Lecture 20

What we've gone over

- What is probability
- Common probability distributions
 - Normal / Gaussian, Poisson
- Interpretation of a measurement
 - A data point is a distribution
- Counting statistics, Poisson process
- Least squares / chi2 fitting to find a model's best fit to data
- Chi2 statistics to find parameter errors

Probability

- Basic properties
 - \circ $\sum_{\text{all outcomes}}$ Probability = 1
 - The probability of something must be between 0 and 1!
- Distributions
 - PMF probability mass function, the probability of discrete outcomes
 - PDF probability density function, the probability of continuous outcomes

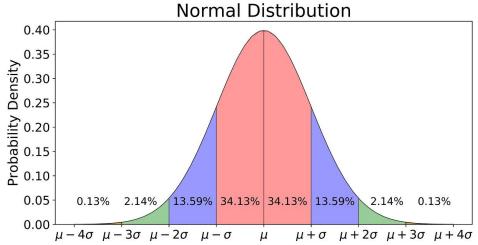
$$P(-2 \le x \le 2) = \int_{2}^{2} p(x) dx$$

Normal distribution

One of the most common probability distributions is a Normal distribution

Sometimes also known as a Gaussian

$$f(x)=rac{1}{\sigma\sqrt{2\pi}}e^{-rac{1}{2}(rac{x-\mu}{\sigma})^2}$$

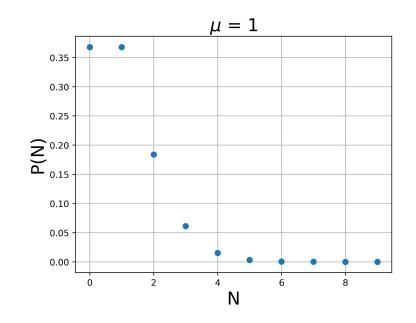


Poisson Distribution

The probability distribution of the number arrivals (or counts) in a given amount of time is given by the Poisson distribution

A PMF

$$P(N;\mu) = \frac{(\mu)^{N}e^{-\mu}}{N!}$$



N = number of counts or arrivalsμ = average countsμ = average rate * time! means factorial

How to interpret observations/measurements

Measurements of non-discrete parameters are never exact

There will always be some error to a measurement

There are 2 types of errors -

- Random: makes fluctuations of measurements above and below the actual value
 - These should cancel out over many observations
 - Creates a spread in your measurements that should average to actual value
- Systematic: creates an offset in one direction relative to the actual value
 - These do not average away over many observations
 - Creates a bias in your measurements

We're going to focus on random errors

Taking a measurement

A measurement is never exact, there is always some error to it

This depends on what you're measuring, but these errors often follow a Gaussian

Taking a measurement

A measurement is never exact, there is always some error to it

This depends on what you're measuring, but these errors often follow a Gaussian

Say for example you measure the energy of a photon to be 9.5 keV, but your device has a known Gaussian 1-sigma error of 1 keV

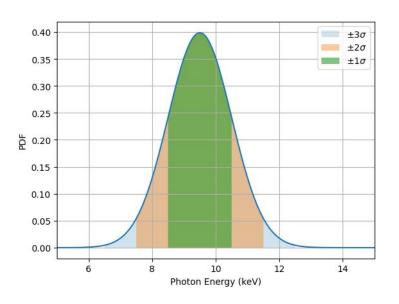
Taking a measurement

A measurement is never exact, there is always some error to it

This depends on what you're measuring, but these errors often follow a Gaussian

Say for example you measure the energy of a photon to be 9.5 keV, but your device has a known Gaussian 1-sigma error of 1 keV

This would be the PDF of the actual photon energy



Taking a measurement - by counting

One type of measurement is counting

- While the number of counts are exact
- The average rate is not exact
- Your measurement of the average rate is again a distribution

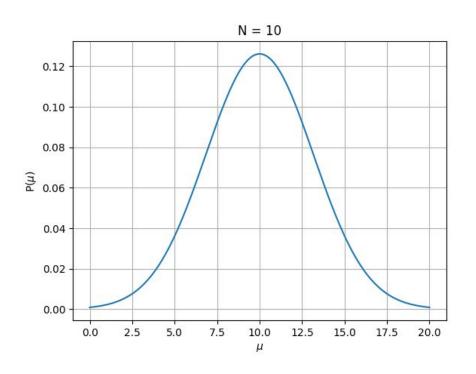
If the number of counts is high enough the Poisson distribution can be approximated as a Gaussian

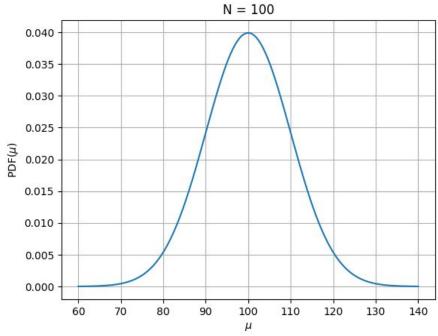
- The variance of a Poisson is equal to the expected counts (avg rate x time)
- Std deviation = sqrt(counts)

Say we measure 10 counts or 100 counts

Our error PDF for the "expected counts" is a Gaussian with sigma = sqrt(N)

- "Expected counts" = true rate x exposure



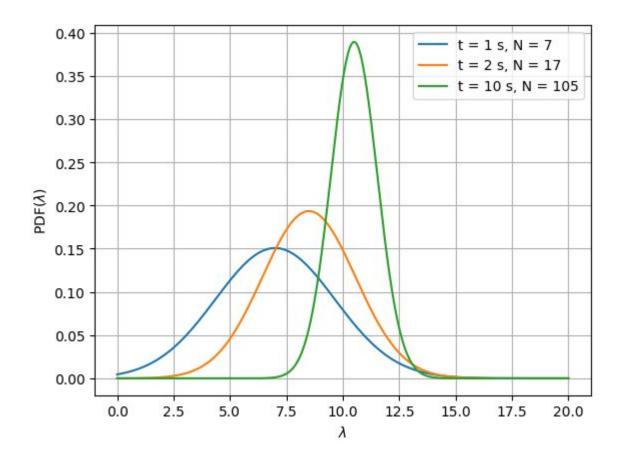


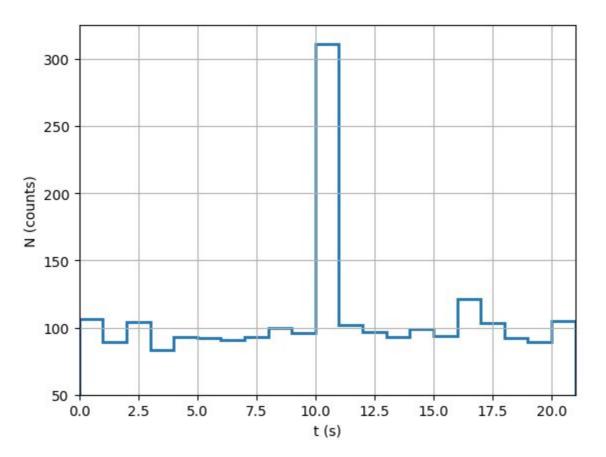
Say true rate = 10 / s

Here's 3 outcomes at 3 different exposures

The error PDF on the rate is a Gaussian

Sigma = sqrt(N) / t





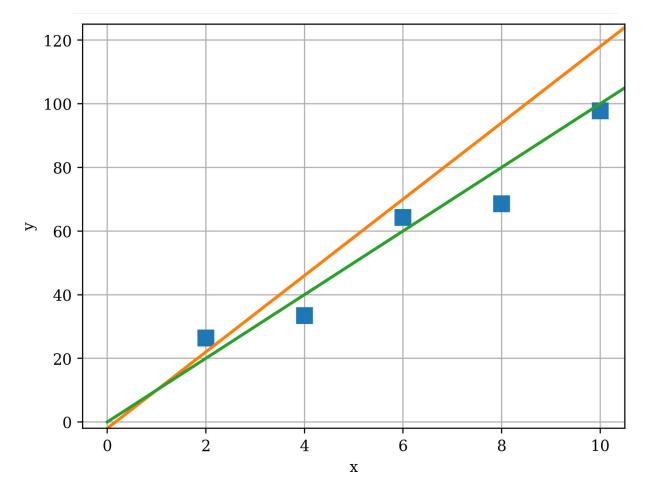
- These are all single observations
- Typically we analyze a set of observations (a set of data points)

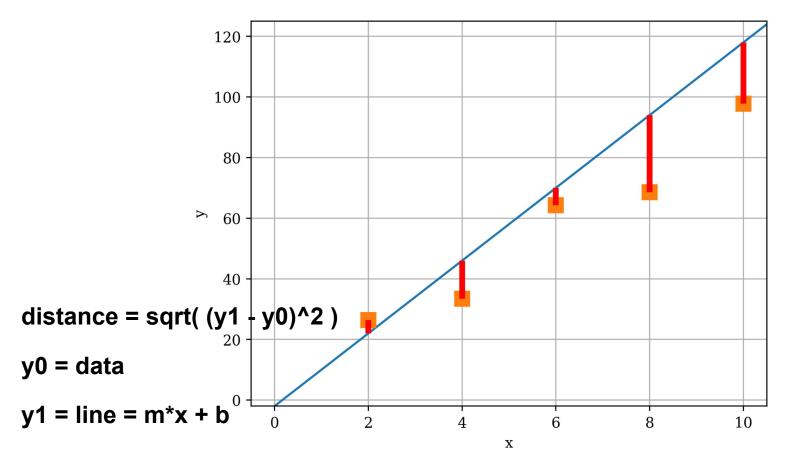
- To analyze a data set we apply a physically motivated model
- Model a function that estimates what we observe as a function of parameters
 - Ex: describing the speed of a car with constant acceleration as a function of time
 - \circ v(t) = a*t + v(t=0)
- To extract information from the data we compare the data to the model and find what parameters of the model "best" describes/fits the data

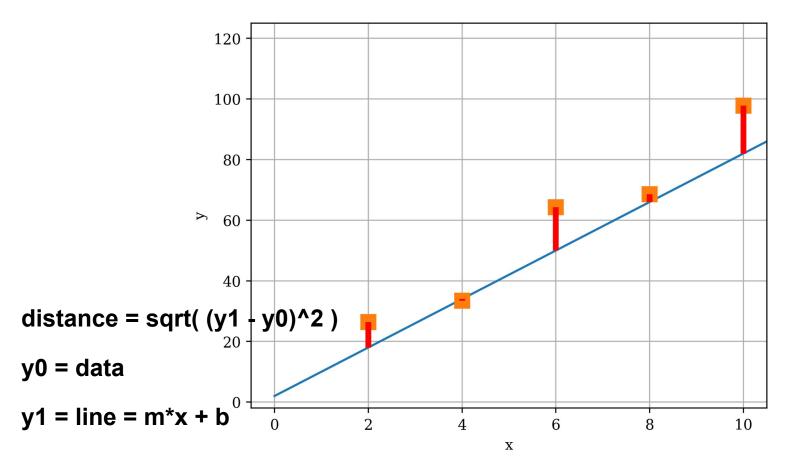
How can we choose between 2 lines

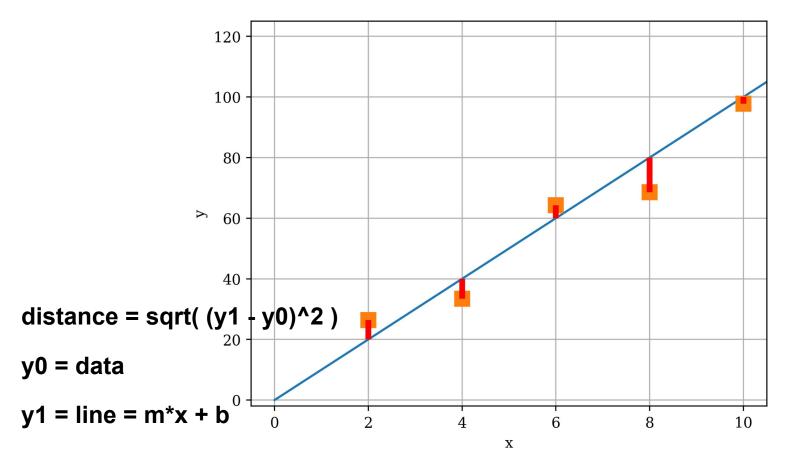
Which describes the data better?

How about the one closest to the data points?









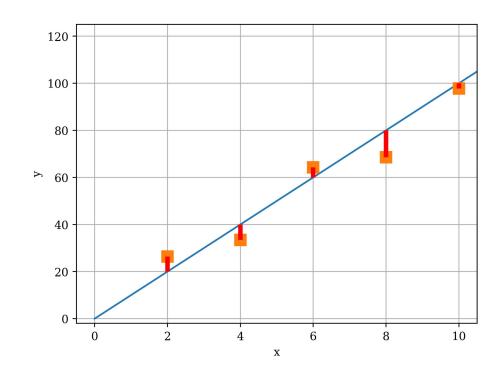
Least Squares

This is known as least squares fitting a very common method

$$S = \sum_{i} (y(x_i) - y_i)^2$$

Then find the form of y(x) that minimizes S

Here $y(x) = m^*x + b$

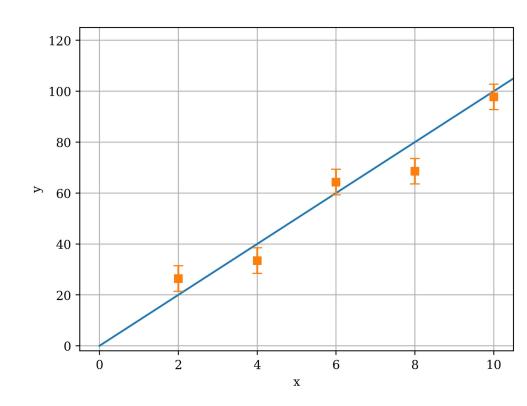


Let's make this realistic

These data points are observations, they should have some error to them Let's say they have a Gaussian error

Here's 1 sigma error bars

How can we take into account the error doing least squares?



Let's make this realistic

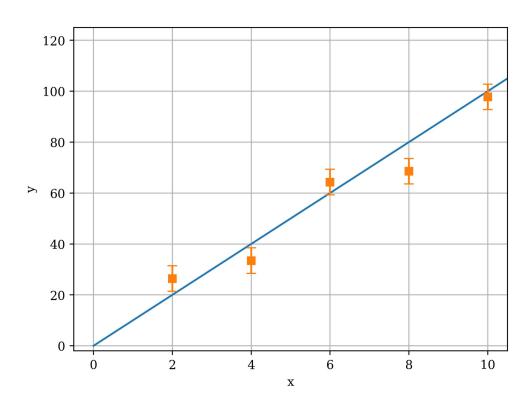
How can we take into account the error doing least squares?

Let's divide the distance by σ

$$s_{i} = ((y(x_{i}) - y_{i}) / \sigma_{i})^{2}$$

chi2 =
$$\Sigma_i$$
((y(x_i) - y_i) / σ_i)²

It's now how many σ 's is it from the line y(x) is your model, m and b are your model parameters



Chi2 statistics to find model parameter errors

Run a bunch of experiments,

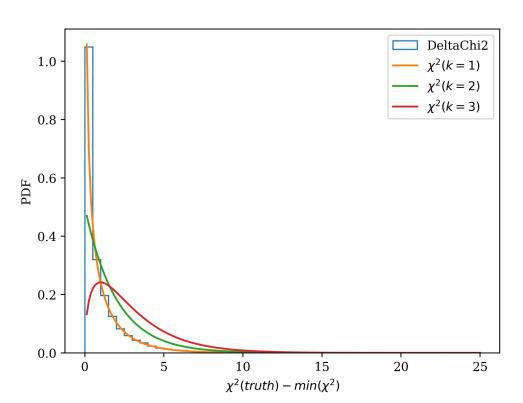
chi2(a = Truth) - min(chi2)

It looks like a chi2 dist with k = 1!

Why?

Both chi2's are calculated using the same data

the only remaining degree of freedom is the best fit a



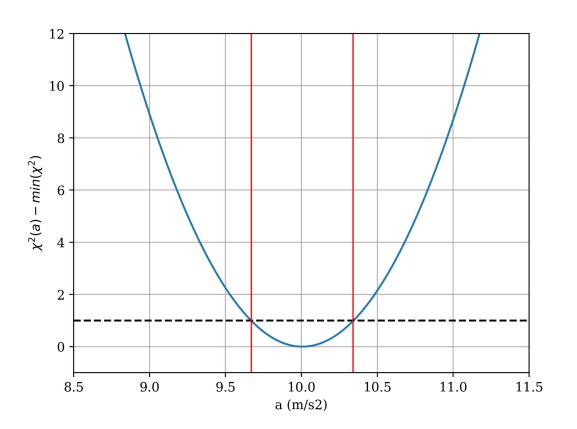
Then prob that a is in the region where

chi2 <= min(chi2) + 1

is also 68%

68% confidence that a is between 9.67 and 10.34 m/s2

a = 10 +/- 0.33 m/s2



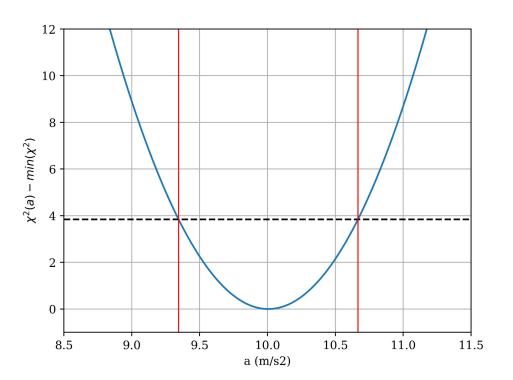
Different data than last lecture Best-fit a ~ 10 m/s2

How about 95%?

stats.chi2.ppf(0.95, 1) = 3.84

95% confidence 9.34 - 10.67

a = 10 +/- 0.67 m/s2



Then we have another free parameter

$$v(t) = a^*t + v0$$

Then we have another free parameter

$$v(t) = a^*t + v0$$

How do we find the best solution and errors now?

Then we have another free parameter

$$v(t) = a^*t + v0$$

How do we find the best solution and errors now?

chi2(a, v0)

Now it's a 2D parameter space

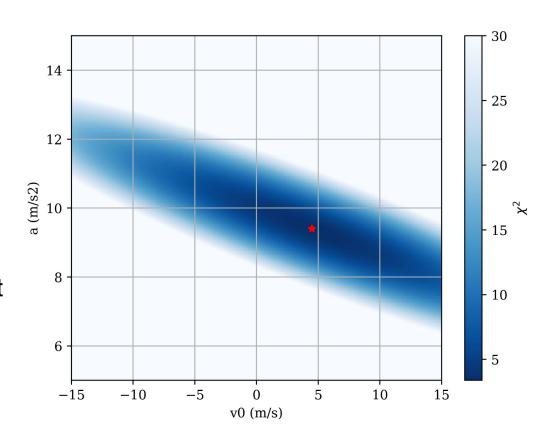
We can still brute force this, but this gets harder and harder to do in higher dimensions

We can still brute force this, but this gets harder and harder to do in higher dimensions

- Need a 2D grid of a and v0 values
- Calculate chi2 at each grid point
- Find where the min chi2 is

We can still brute force this, but this gets harder and harder to do in higher dimensions

- Need a 2D grid of a and v0 values
- Calculate chi2 at each grid point
- Find where the min chi2 is

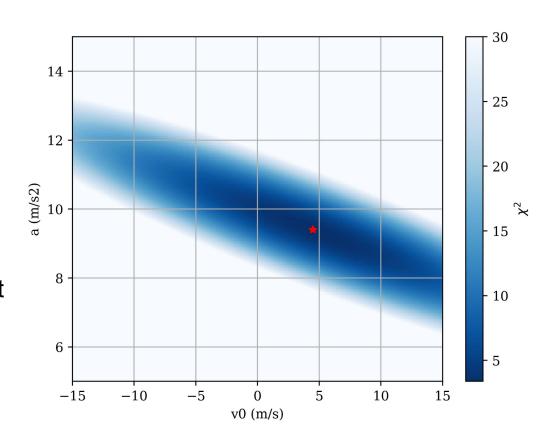


We can still brute force this, but this gets harder and harder to do in higher dimensions

- Need a 2D grid of a and v0 values
- Calculate chi2 at each grid point
- Find where the min chi2 is

Best a = 9.4 m/s2

Best v0 = 4.5 m/s



We can still use Δchi2!

We can still use Δchi2!

Though now we have 2 free parameters

- so 2 degrees of freedom (k = 2)

We can still use Δchi2!

Though now we have 2 free parameters

- so 2 degrees of freedom (k = 2)

But how do we map the 1D bounds to 2D?

What about the error PDF or confidence levels?

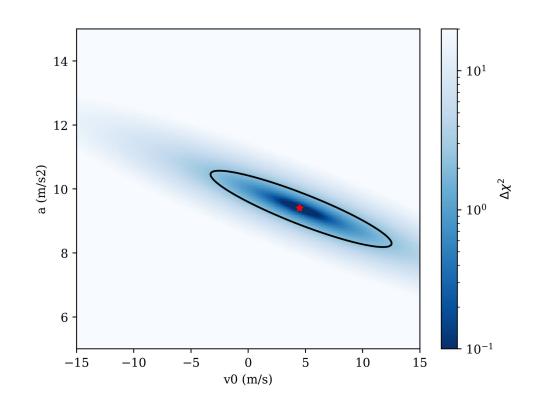
We can still use Δchi2!

Though now we have 2 free parameters

so 2 degrees of freedom (k = 2)

But how do we map the 1D bounds to 2D?

A 2D contour!

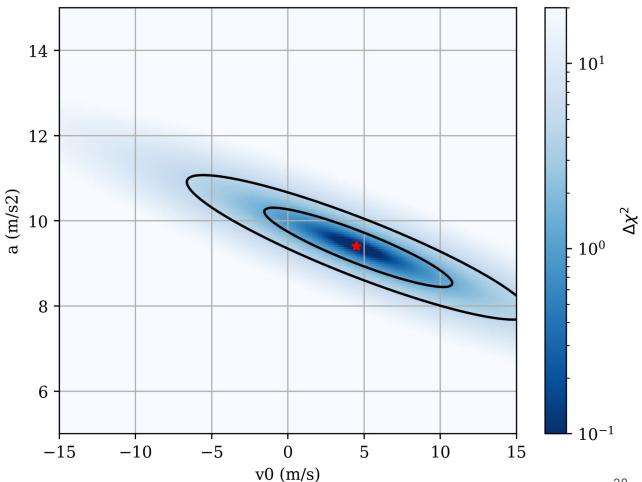


68% contour

stats.chi2.ppf(0.5, 2) = 1.39

stats.chi2.ppf(0.9, 2) = 4.6

90% probability true a and v0 is inside the 90% contour

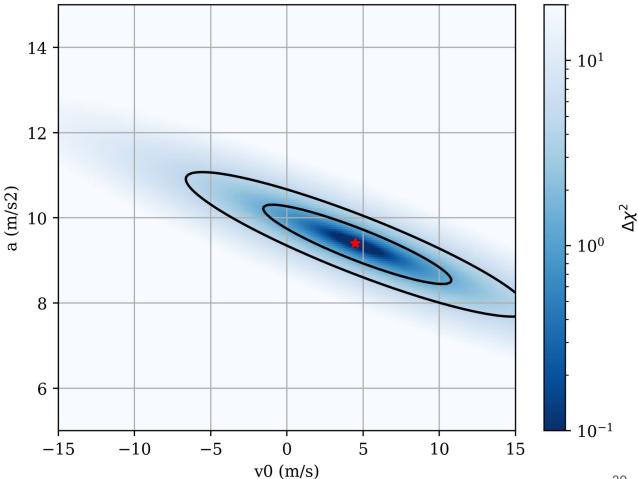


stats.chi2.ppf(0.5, 2) = 1.39

stats.chi2.ppf(0.9, 2) = 4.6

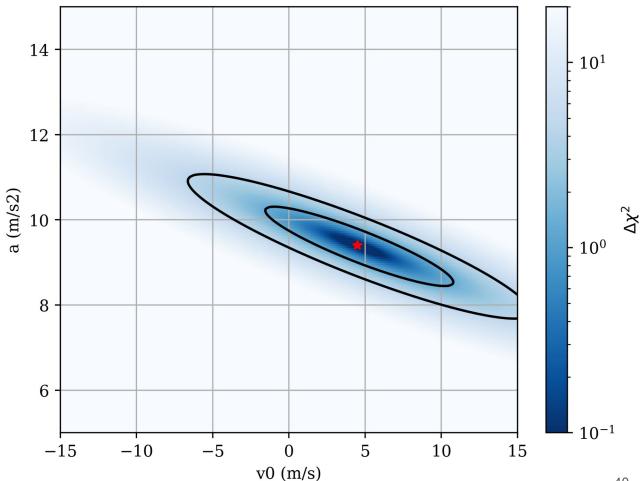
90% probability true a and v0 is inside the 90% contour

So how do we get an error bar from this?



So how do we get an error bar from this?

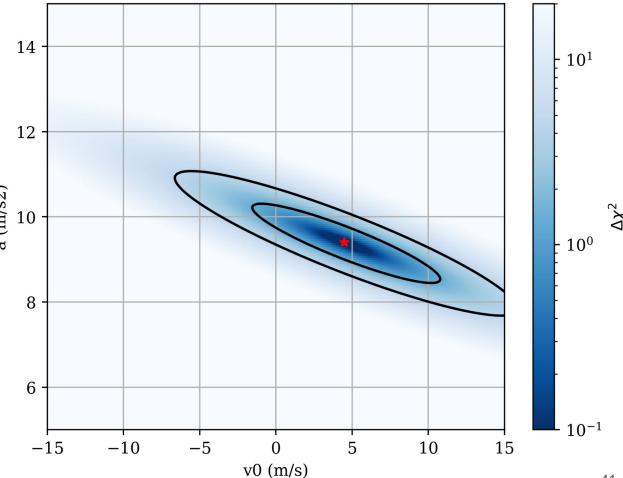
The a and v0 values that give lines that can describe the data are correlated



So how do we get an error bar from this?

The a and v0 values that give lines that can describe the data are correlated

The possible values of a, depend on v0

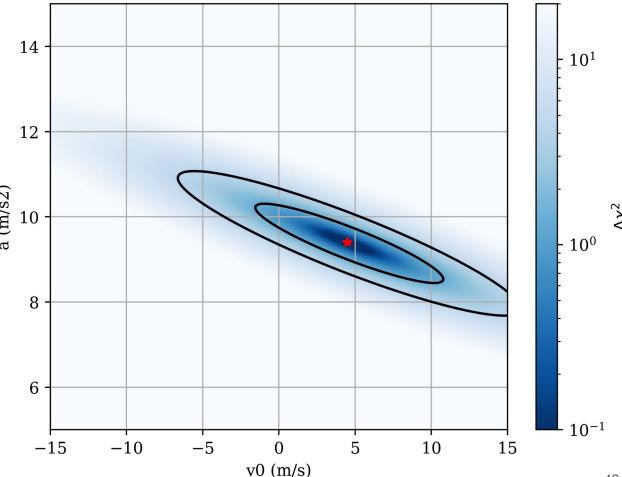


So how do we get an error bar from this?

The a and v0 values that give lines that can describe the data are correlated

The possible values of a, depend on v0

How to present this depends on what you want to know



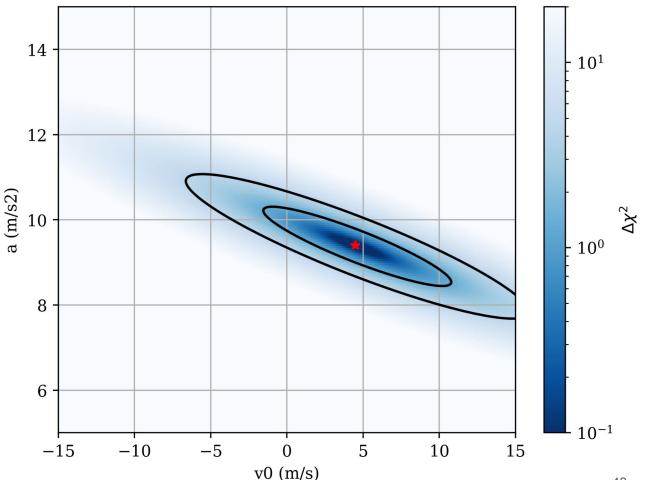
So how do we get an error bar from this?

The a and v0 values that give lines that can describe the data are correlated

The possible values of a, depend on v0

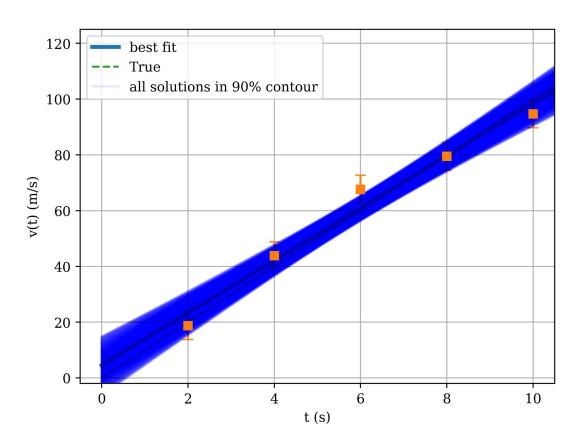
How to present this depends on what you want to know

This shows us all the allowed parameter space



We can also map this to our v(t) vs t plot

What are the allowed v values as a function of t



What if we instead wanted to know the error bar or PDF of 1 of the parameters

What if we instead wanted to know the error bar or PDF of 1 of the parameters Say we don't care what a is, we only care about what v0 is

Did that dragster have a rolling start?

What if we instead wanted to know the error bar or PDF of 1 of the parameters Say we don't care what a is, we only care about what v0 is

Did that dragster have a rolling start?

In this case a is what's called a **nuisance parameter**

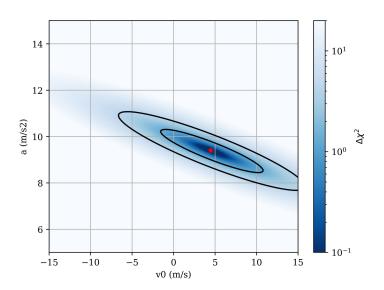
- An unknown free parameter in our model that we are not interested in

To "get rid" of a nuisance parameter you do what's called profiling.

You have a 2D parameter space, but you can reduce that by minimizing chi2 over a, for each v0.

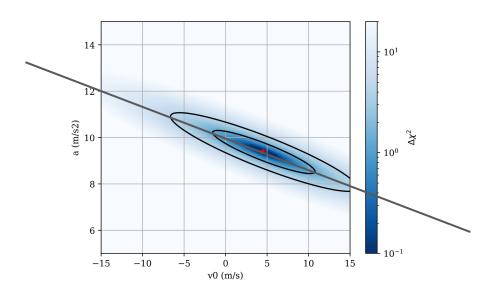
To "get rid" of a nuisance parameter you do what's called profiling.

You have a 2D parameter space, but you can reduce that by minimizing chi2 over a, for each v0.



To "get rid" of a nuisance parameter you do what's called profiling.

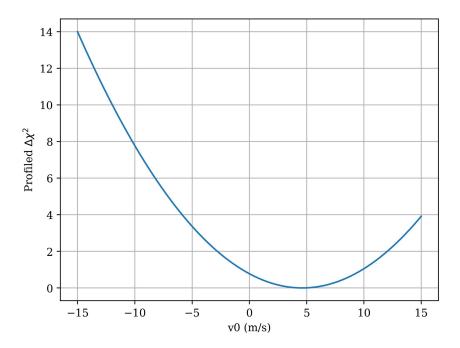
You have a 2D parameter space, but you can reduce that by minimizing chi2 over a, for each v0.



To "get rid" of a nuisance parameter you do what's called profiling.

You have a 2D parameter space, but you can reduce that by minimizing chi2 over

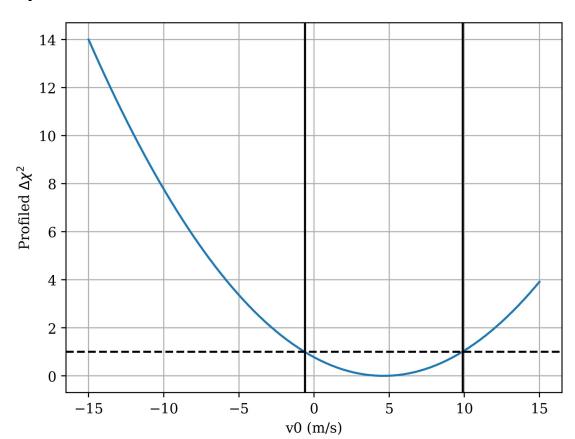
a, for each v0.



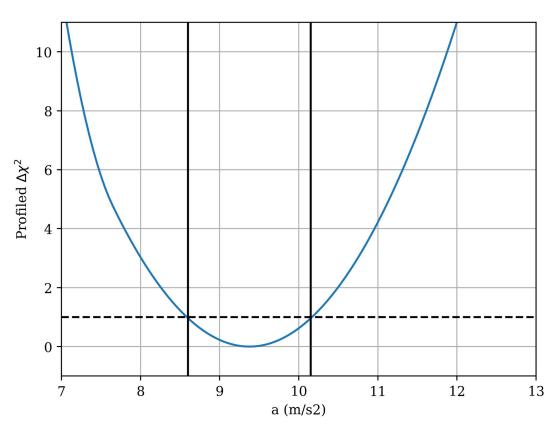
We can use our chi2 with 1 dof again to find our 1D 68% error bar

 We reduced the dof by constraining 1 of them

$$v0 = 4.5 + /- 5.2 \text{ m/s}$$



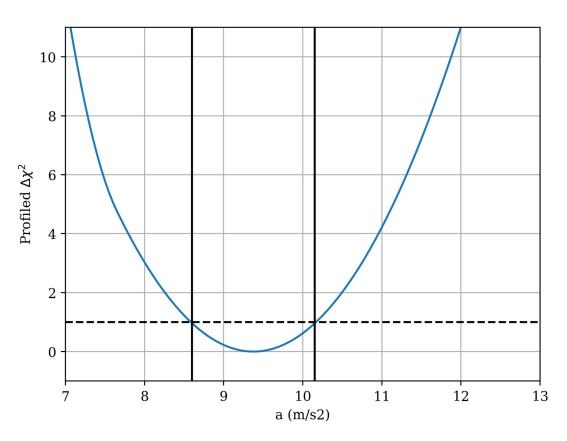
a = 9.4 +/- 0.8 m/s2



$$a = 9.4 +/- 0.8 \text{ m/s}2$$

Previously with v0=0 we got

$$a = 10 +/- 0.33 \text{ m/s}2$$

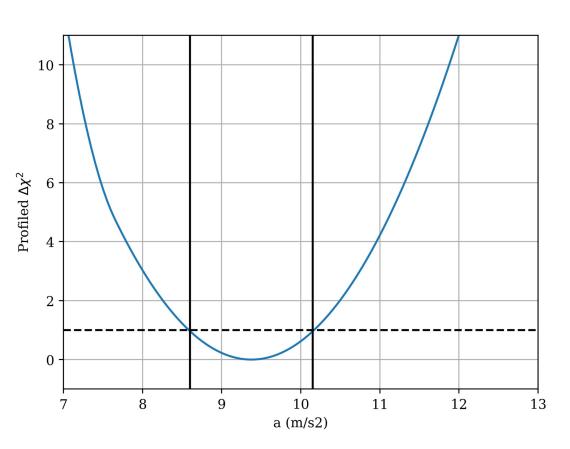


$$a = 9.4 +/- 0.8 m/s2$$

Previously with v0=0 we got

$$a = 10 +/- 0.33 \text{ m/s}2$$

Why did the error bar get bigger?



$$a = 9.4 +/- 0.8 m/s2$$

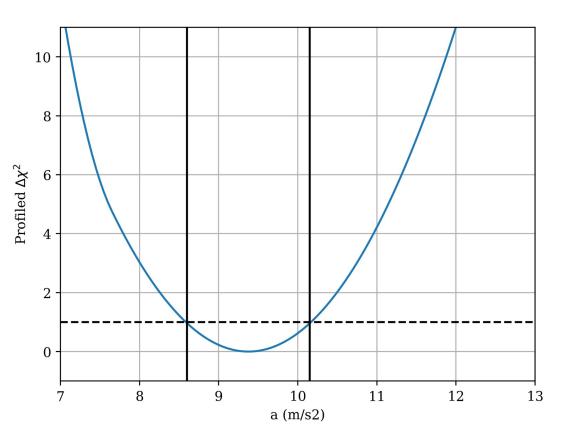
Previously with v0=0 we got

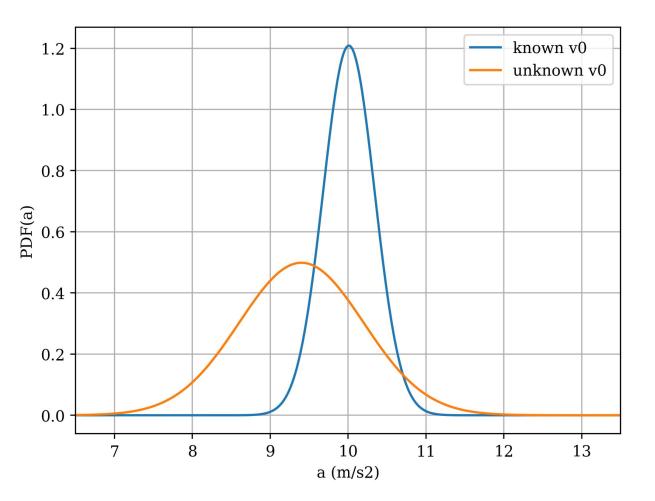
$$a = 10 +/- 0.33 \text{ m/s}2$$

Why did the error bar get bigger?

We have less information

v0 could be anything





Summary

- Each observation/measurement in our data set has its own error
- Counting is a type of measurement
 - Follows Poisson statistics
 - Std dev on "expected counts" = sqrt(counts)
- A model can be applied to extract information from a dataset
 - Chi2 calculates the "distance" from model expectation to actual data
 - min(chi2) gives "best" parameters
 - Chi2 statistics can be used to find the error around those "best" parameters