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<!DOCTYPE html>

<head>
  <!-- Add the required font from google fonts -->
  <link rel="preconnect" href="https://fonts.googleapis.com">
  <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
  <link href="https://fonts.googleapis.com/css2?family=Press+Start+2P&
display=swap" rel="stylesheet">
  <style>
/*    Create the desired style for the elements on the page    */
* {
  font-family: 'Press Start 2P', cursive;
}

body {
  margin-left: 5%;
  margin-right: 5%;
  background-color: rgba(25, 25, 25, 1.0);
}

h1 {
  color: rgba(255, 255, 255, 1.0);
  text-align: center;
  font-size: 16px;
  background-color: rgba(25, 25, 25, 1.0);
}

button {
  border: 4px lightpink inset;
  color: white;
  padding: 12px 15px;
  margin: 6px 6px;
  text-align: center;
  ;
  display: inline-block;
  font-size: 16px;
  cursor: pointer;
  background-color: rgba(25, 25, 25, 1.0);
  border-radius: 5px;
}

button:hover {
  background-color: rgba(55, 55, 55, 1.0);
}
</style>
</head>
<!-- Title of the Game -->
<h1 style="font-size: 36px; line-height: 2;" background-color: rgba(25, 25, 25,
1.0);>Pokemon Javascript</h1>
<!-- Div that lets me position the elements how I want on the screen -->
<div style="display: inline-block; position: relative ;">
  <div id="overlappingDiv" style="background-color: black; position: absolute;
top: 0; bottom: 0; left: 0; right: 0;opacity: 0; pointer-events: none; z-index:
10;"></div>
  <!-- Canvas that I will be drawing to through the JS Scripts -->

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<canvas></canvas>
<div id = "userInterface" style = 'display: none;'>
  <!-- ENEMY HEATH BAR-->
  <div style="background-color: rgba(25, 25, 25, 1.0);
width: 250px;
border: 4px lightpink inset;
border-radius: 5px;
position: absolute;
top: 50px;
left: 50px;">
    <h1>Mogus</h1>
    <div style="position: relative;">
      <div style="background-color: white; height: 10px"></div>
      <div id="enemyHealthBar" style="background-color: green; height:
10px; position: absolute; top:0; left:0;width:100%; right:0;"></div>
    </div>
  </div>
  <!-- PLAYER HEALTH BAR-->
  <div style="background-color: rgba(25, 25, 25, 1.0);
width: 250px;
border: 4px lightpink inset;
border-radius: 5px;
position: absolute;
bottom: 170px;
right: 50px;">
    <h1>Snake</h1>
    <div style="position: relative;">
      <div style="background-color: white; height: 10px"></div>
      <div id="playerHealthBar" style="background-color: green; height:
10px; position: absolute; top:0; left:0;width:100%; right:0;"></div>
    </div>
  </div>
  <!-- Dialog Box for battle-->
  <div style="background-color: rgba(25, 25, 25, 1.0);
height: 160px;
position: absolute;
bottom:0;
left: 0;
right: 0;
border-top: 4px lightpink inset;
display: flex;
">
    <div id='dialogBox' style="position: absolute;
color: white;
top: 0;
right: 0;
bottom: 0;
left: 0;
cursor: pointer;
background-color: rgba(25, 25, 25, 1.0);
padding: 12px;
display: none;
">test</div>
  <!-- Buttons for player's monster's attacks -->
  <div style="width: 66.66%;
display: grid;

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grid-template-columns: repeat(2, 1fr);">
    <button id='attack'>Tackle</button>
    <button id='attack'>PoisonSpit</button>
    <button id='attack'>Leer</button>
</div>
<div style="display: flex;
align-items: center;
justify-content: center;
width: 33.33%;
border-left: 4px lightpink inset;
">
    <h1 id="attackType" style="margin: 0;
background-color: rgba(25, 25, 25, 1.0);
">Attack Type</h1>
    </div>
</div>
</div>
</div>
<p></p>
<!-- Button that links to my github -->
<button onclick="window.open('https://github.com/aInsan/pokemon-js', '_blank')" ;
style="width:304px; height: 66px;">
    Github
</button>
<script src="https://cdnjs.cloudflare.com/ajax/libs/gsap/3.11.4/gsap.min.js"
integrity="sha512-
f8mwTB+B8a5c46DEm7HQLcJuHMBaH/UFlcgYtMqqkvTcYg4g5VXsYR71b3qC82lZytjNYvBj2pf0VekA9
/FQ==" crossorigin="anonymous" referrerpolicy="no-referrer"></script>
<script src="data/collisions.js"></script>
<script src="data/encounters.js"></script>
<script src="data/attacks.js"></script>
<script src="classes.js"></script>
<script src="index.js"></script>
<script src="battleLogic.js"></script>
<title>JS-mon</title>

```