

CSC45500 Project #2

DUE: Thursday, February 8, 2024, 11:59 PM

1 Objectives

- Building a parser
- Implementation of a grammar
- Writing a “code beautifier”

2 Problem Statement

You are to build a recursive descent parser for the programming language described by the grammar that follows. In this grammar, note that nonterminals are in *italics* and terminals (i.e. tokens) are in **boldface** as opposed to being surrounded by < and > or their absence respectively. This (hopefully) makes the grammar a little bit easier to read. The nonterminal *program* is the “starting” production.

The recursive descent parser should perform 2 tasks:

1. Print out a comment string indicating if an inputted program file contained a valid program or not *and*
2. If the program is valid (*and only if the program is valid*), it should print out a “beautified” version of the code (see below).

<i>program</i>	→	<i>declaration program</i> <i>compound</i>
<i>declaration</i>	→	<i>type idlist</i> SEMICOLON
<i>idlist</i>	→	ID ID COMMA <i>idlist</i>
<i>type</i>	→	INTEGER FLOAT VOID
<i>compound</i>	→	BEGIN <i>stmtlist</i> END
<i>stmtlist</i>	→	<i>stmt</i> <i>stmt</i> SEMICOLON <i>stmtlist</i>
<i>stmt</i>	→	ID ID LPAREN <i>exprlist</i> RPAREN ID ASSIGNOP <i>expr</i> IF <i>expr</i> THEN <i>compound</i> ELSE <i>compound</i> WHILE LPAREN <i>expr</i> RPAREN <i>compound</i> <i>compound</i>
<i>exprlist</i>	→	<i>expr</i> <i>expr</i> COMMA <i>exprlist</i>
<i>expr</i>	→	<i>simplexpr</i> <i>simplexpr</i> RELOP <i>simplexpr</i>
<i>simplexpr</i>	→	<i>term</i> <i>term</i> ADDOP <i>simplexpr</i>
<i>term</i>	→	<i>factor</i> <i>factor</i> MULOP <i>term</i>
<i>factor</i>	→	ID ID LPAREN <i>exprlist</i> RPAREN NUM_REAL NUM_INT LPAREN <i>expr</i> RPAREN

3 Beautified Code

At a *minimum*, beautified code:

- has no more than one statement on each line and has a blank line between the variable declaration header and the main code body.
- follows an indentation standard.
- places spaces before and after expressions as needed.

4 Implementation Details

You must:

- Use the `get` method from the `Token` class from the first project. If you were unable to get project 1 working, see me and I will give you a working version for the Linux machines.
- write a `main` function that reads a filename from the command line (see the example `main()` from project 1) and tries to parse it using the supplied grammar from above.
- Have your program print out a message such as:

```
# successful code =====
```

if the given code makes up a valid program. It should print out a message such as:

```
# UNsuccessful code =====
```

if the given code does not make up a valid program. *Note: I will NOT be giving you an invalid input file, so the second comment is really only useful for you as you are debugging your code.*

- if the code was valid, your program should print out the valid code, in a beautified format.

5 What and How to Submit

You will be submitting a tgz or zip file to Canvas that contains the following files:

- all of your source code.
- a file called `read.me`, which describes your project. Partial credit abounds from information found in this file, so *do not treat this part lightly!*

6 Extra Credit

Remember, if you submit this project 48 hours or more early, you will automatically earn a free 5 points.

7 Grading Breakdown

correct submission	10%
successful compilation	20%
following directions	20%
correct execution	40%
Comments & read.me file	10%
Extra Credit	5%

8 Final Notes

- *Hint on how this will be graded:* Any beautified code should be able to be passed back into your program and recognized as a valid program (actually it should be recognized in exactly the same way!).
- START NOW !
- Do NOT try and enhance the given grammar. DO NOT WASTE TIME BY DOING UN-NECESSARY WORK!
- *START NOW !*
- If you have *any* questions about *anything* regarding this project, SEE ME IMMEDIATELY !!!!!
- START NOW !

9 Example Run

Suppose you have the following input file, which contains some pretty ugly code:

```
#This really is ugly code.
int a,b,c;void v1,v2;float really;begin while(a+2>b*c-d)begin
calculation=a+b*c;NoParamFuncCall;if(c==b)then begin c=c-b
end else begin doNothing end;a=b+c;print(help) end;print
(awesomeness) end
```

If the above was stored in an input file called `ugly.myl` and you then your beautifier code (whose executable is called `beautifier`) as follows:

```
./beautifier ugly.myl
```

The the resulting output should look similar to:

```
# successful code =====
int a, b, c;
void v1, v2;
float really;

begin
  while ( a + 2 > b * c - d )
    begin
      calculation = a + b * c;
      NoParamFuncCall;
      if ( c == b ) then
        begin
          c = c - b
        end
      else
        begin
          doNothing
        end;
      a = b + c;
      print( help )
    end;
  print( awesomeness )
end
```