Implementing an Iterator









Loose Ends

- In implementing several kernel interfaces so far, you have been given code in the skeletons for the iterator method
- The code for this method is stylized and sometimes easy to adapt to a new situation, even if the code itself is hardly transparent!
 - Several new Java issues arise ...

Iterators

- Recall: iterators offer a special way of getting sequential access to all elements/ entries of a collection
- Because linked data structures are particularly appropriate for sequential access, the List2 code is a good place to examine how iterators can be implemented

iterator Contract for List

Iterator<T> iterator()

- Returns an iterator over the elements.
- Ensures:

```
~this.seen * ~this.unseen =
    this.left * this.right
```

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Iterator is an interface in the Java libraries (in the package java.util).

5

iterate

Iterator<T>

- Returns an it
- Ensures:

```
~this.seen * ~this.unseen =
    this.left * this.right
```

These two variables stand for the *string of T* already seen and the *string of T* not yet seen while using the iterator.

For-Each Loops

• Since List<T> extends the interface
 Iterable, you may write a for-each
 loop to "see" all elements of List<T> s:
 for (T x : s) {
 // do something with x, but do
 // not call methods on s or
 // change the value of x

For-F

• Since List<T>
Iterable, yc

This declares x as a local variable of type T in the loop; on each iteration, x is **aliased** to a different element of s.

loop to "see" all elements of List<T> s

```
for (T x : s) {
    // do something with x, but do
    // not call methods on s or
    // change the value of x
}
```

For-F

• Since List<T>
Iterable, you

The restrictions on what you may do with x and s in the loop body are *critical*; do not forget about them!

loop to "see" all elements of La

```
for (T x : s) {
    // do something with x, but do
    // not call methods on s or
    // change the value of x
}
```

How a For-Each Loop Works

 The for-each loop above is actually syntactic sugar for the following code:

```
Iterator<T> it = s.iterator();
while (it.hasNext()) {
   T x = it.next();
   // do something with x, but do
   // not call methods on s or
   // change the value of x
}
```

How a For-

The iterator method for List<T> returns a value of type Iterator<T>.

The for-each lod

syntactic sugar for the flowing code:

```
Iterator<T> it = s.iterator();
while (it.hasNext()) {
  T x = it.next();
  // do something with x, but do
  // not call methods on s or
  // change the value of x
```

How a For-

The hasNext and next methods of this Iterator<T> variable are used in the iteration.

The for-each loc

syntactic sugar for following code:

```
Iterator<T> it / s.iterator();
while (it.hasNext()) {
  T x = it.next();
  // do something with x, but do
  // not call methods on s or
  // change the value of x
```

Iterating With iterator

- This code has the following properties:
 - It introduces aliases, so you must be careful to "follow the rules"; specifically, the loop body should not call any methods on s
 - If what you want to do to each element is to change it (when T is a mutable type), then the approach does not work because the loop body should not change the value of x
 - With List, you could just use the kernel methods to visit the entries in the same order

The Iterator<T> Interface

- For the iterator method, the kernel class returns a reference to an instance of a nested class (List2Iterator) that implements the Iterator<T> interface
- The code in that class implements these methods:
 - boolean hasNext()
 - T next()
 - void remove()

The Itera

- For the iterat we do class returns a rested class (1.19) implements the It
- The code in that methods:
 - boolean/ .asNext()
 - T next()
 - void remove()

The remove method is described as "optional" in the interface Iterator<T>, and we do not implement it because it can cause serious problems.

or<T> interface

s implements these

hasNext

boolean hasNext()

- Returns true iff the iteration has more elements (i.e., there are any "unseen" elements).
- Ensures:

```
hasNext = (~this.unseen /= < >)
```

next

T next()

- Returns the next element in the iteration (i.e., the next "unseen" element, which becomes a "seen" element).
- Aliases: reference returned by next
- Updates: ~this (i.e., the iterator, not the collection)
- Requires:

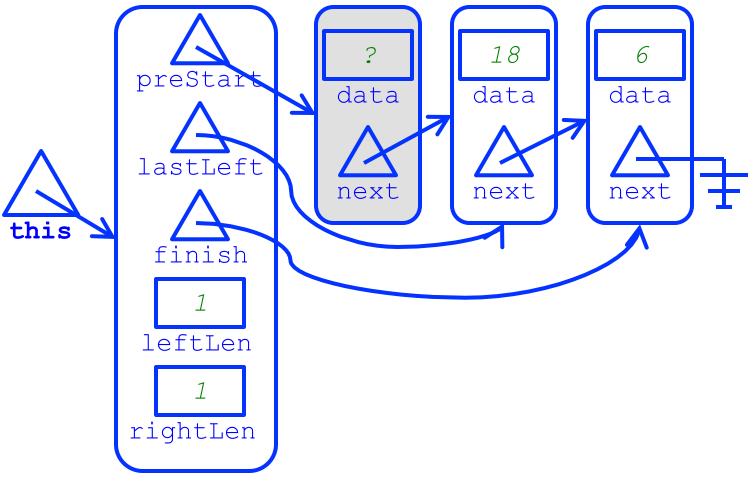
```
~this.unseen /= < >
```

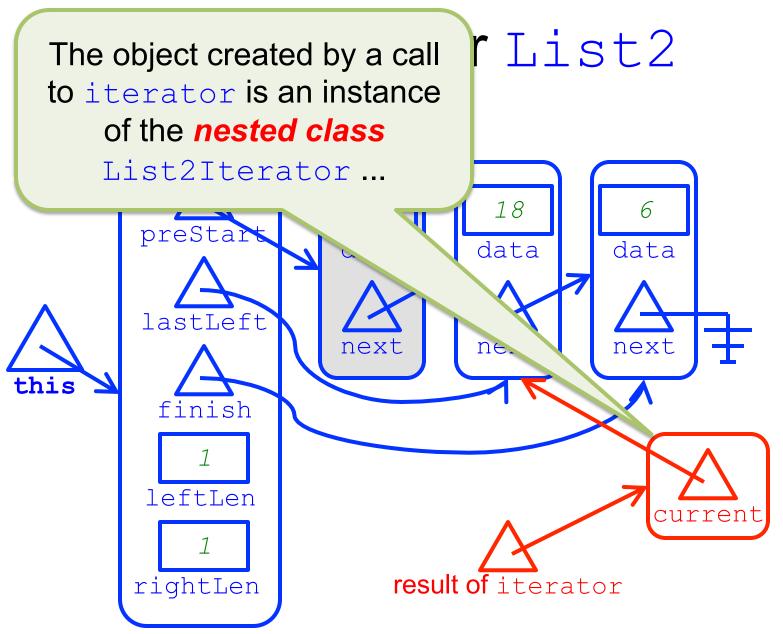
Ensures:

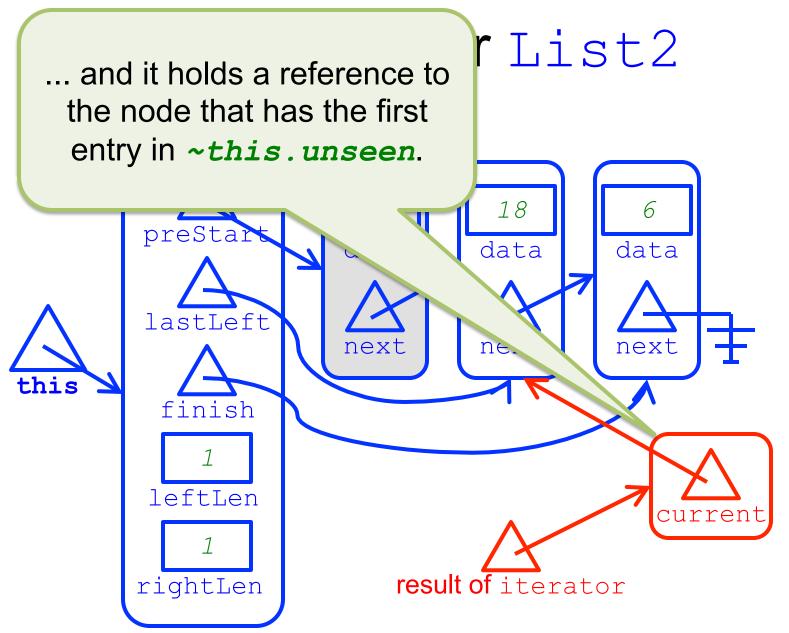
```
~this.seen * ~this.unseen =
    #~this.seen * #~this.unseen and
~this.seen = #~this.seen * <next>
```

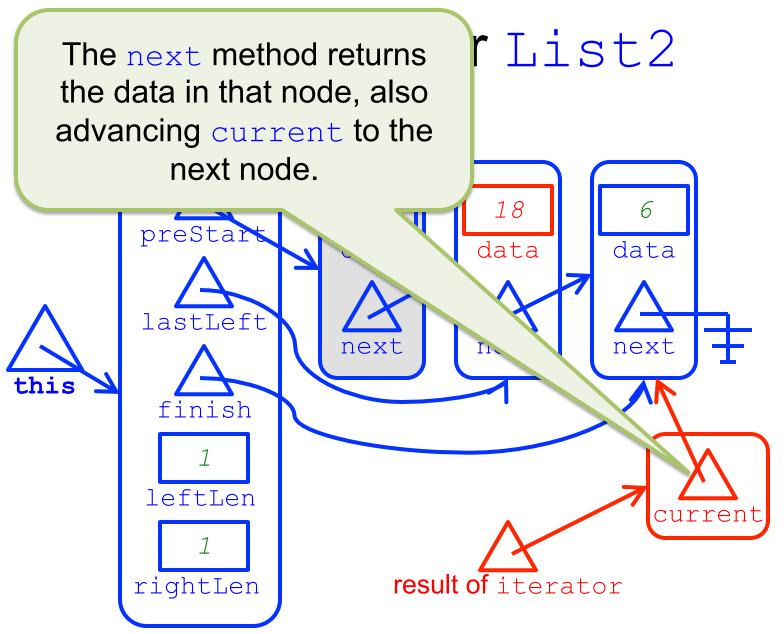
Iterator for List2

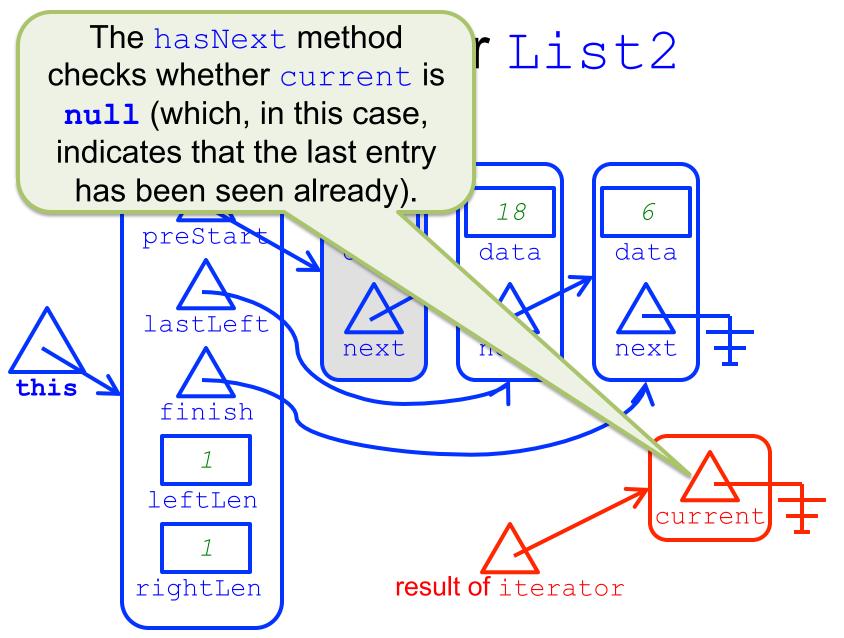
$$this = (<18>, <6>)$$











22

A New Java Issue

- In the code inside the nested class
 List2Iterator, there are two references
 named this, so the name is ambiguous!
 - The name this denotes the object of type List2Iterator (the nested class)
 - The qualified name List2.this denotes the object of type List2 (the enclosing class)
- See this line of code in the List2Iterator constructor:

```
this.current = List2.this.preFront.next;
```

The class List2Iterator has an instance variable named current, and this is it.

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- The name t
 List2Ite;
- The qualification
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- See this lin constructor

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this.current = List2.this.preFront.next;

Resources

- Java Libraries API: Iterable and Iterator
 - http://docs.oracle.com/javase/7/docs/api/