```
Hardware
- active
- type
+ Hardware()
+ Hardware()
+ ~Hardware()
+ getType()
+ setType()
+ isActive()
+ turnOn()
+ turnOff()
+ stringStatus()
+ askInput()
+ displayOutput()
typeToString()
stringToType()
SwitchHardware
```

+ SwitchHardware()
+ ~SwitchHardware()
+ askInput()
+ displayOutput()
- translateInput()