## Hardware

- active_
- type_

+ Hardware()
+ Hardware()
+ ~Hardware()
+ getType()
+ setType()
+ isActive()
+ turnOn()
+ turnOff()
+ stringStatus()
+ askInput()
+ displayOutput()
- typeToString()
- stringToType()

## KeyboardHardware

- data_
- stringData_

+ KeyboardHardware()
+ ~KeyboardHardware()
+ askInput()
+ stringInput()
+ displayOutput()