```
Camera
   - id
   - type

    active

   + Camera()
   + ~Camera()
   + setId()
   + getId()
   + setType()
   + getType()
   + printCamera()
   + collectData()
   + turnOn()
   + turnOff()
   + isActive()
     RGBCamera
- red
- green
- blue
+ RGBCamera()
+ ~RGBCamera()
+ setRGB()
+ setRed()
+ setGreen()
+ setBlue()
+ getRed()
+ getGreen()
+ getBlue()
+ collectData()
+ printCamera()
+ randomComponent()
```