Camera - id type - active + Camera() + ~Camera() + setId() + getId() + setType() + getType() + printCamera() + collectData() + turnOn() + turnOff() + isActive() TemperatureCamera

- temperature

+ TemperatureCamera()
+ ~TemperatureCamera()
+ setTemperature()
+ getTemperature()
+ collectData()
+ printCamera()

randomTemperature()