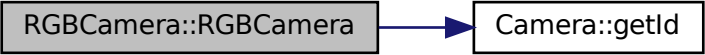


RGBCamera::RGBCamera



```
graph LR; A[RGBCamera::RGBCamera] --> B[Camera::getId]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'RGBCamera::RGBCamera'. The right box is white and contains the text 'Camera::getId'. A blue arrow points from the right side of the gray box to the left side of the white box.

Camera::getId