

# CS771: Machine Learning Assignment Report

Modeling and Delay Extraction of ML-PUF Using Logistic Regression

**Team: The Stochastic Squad**

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## Abstract

This report presents a linear modeling approach to predict the responses of a Machine Learning-based Physical Unclonable Function (ML-PUF) using logistic regression. We construct a custom 64-dimensional feature map  $\phi(c)$  over binary challenge bits  $c \in \{0, 1\}^8$  by combining forward/reverse cumulative parities, linear, quadratic, and strategic third-order terms. We demonstrate that this hand-engineered feature map enables effective linear classification. A final test accuracy of **99.38%** is achieved using scikit-learn's logistic regression with appropriate scaling and regularization. Delay recovery is then approximated using partitioning of the learned weights.

## Solutions

### Problem 1: Linear Model Representation of an ML-PUF

#### 1. ML-PUF Structure

An ML-PUF is a cascade of multiple 8-stage Arbiter PUFs. For simplicity, we analyze a single 8-stage Arbiter PUF first. The challenge vector is denoted by:

$$c = (c_1, c_2, \dots, c_8) \in \{0, 1\}^8.$$

The propagation of the upper and lower signals at stage  $i$  follows the recurrence:

$$\begin{aligned} t_u(i) &= (1 - c_i)(t_u(i-1) + p_i) + c_i(t_l(i-1) + s_i), \\ t_l(i) &= (1 - c_i)(t_l(i-1) + q_i) + c_i(t_u(i-1) + r_i), \end{aligned}$$

with initialization  $t_u(0) = t_l(0) = 0$ , and where  $p_i, q_i, r_i, s_i$  are stage-specific delay constants.

#### 2. Define Sum and Difference Variables

Let:

$$X_i = t_u(i) + t_l(i), \quad Y_i = t_u(i) - t_l(i).$$

Then:

$$t_u(i) = \frac{X_i + Y_i}{2}, \quad t_l(i) = \frac{X_i - Y_i}{2}.$$

### 3. Recursion for $X_i$ and $Y_i$

**Sum (Linear) Term:**

$$X_i = X_{i-1} + (1 - c_i)(p_i + q_i) + c_i(s_i + r_i).$$

Unrolling the recurrence:

$$X_8 = \sum_{i=1}^8 [(1 - c_i)(p_i + q_i) + c_i(s_i + r_i)].$$

**Difference (Nonlinear) Term:**

Define  $d_i = 1 - 2c_i \in \{-1, +1\}$ . Then the recurrence becomes:

$$Y_i = d_i Y_{i-1} + (1 - c_i)(p_i - q_i) + c_i(s_i - r_i).$$

Unfolding gives:

$$Y_8 = \sum_{i=1}^8 \left( \beta_i \prod_{j=i+1}^8 d_j \right), \quad \text{where } \beta_i = \frac{1}{2}(p_i - q_i - r_i + s_i).$$

### 4. Final Expression for $t_u(8)$

$$t_u(8) = \frac{X_8 + Y_8}{2}.$$

Substituting the above expansions:

$$t_u(8) = \frac{1}{2} \left[ \sum_{i=1}^8 ((1 - c_i)(p_i + q_i) + c_i(s_i + r_i)) + \sum_{i=1}^8 \left( \beta_i \prod_{j=i+1}^8 d_j \right) \right].$$

### 5. Feature Map $\tilde{\phi}(c)$

We define the feature map  $\tilde{\phi}(c) \in \mathbb{R}^{\tilde{D}}$  where  $\tilde{D} = 2^8 = 256$ , as follows:

$$\tilde{\phi}(c) = [1, d_1, d_2, \dots, d_8, d_1 d_2, d_1 d_3, \dots, d_1 d_2 \cdots d_8]^\top,$$

where  $d_i = 1 - 2c_i$ . That is,  $\tilde{\phi}(c)$  contains \*\*all monomials\*\* (products) over the  $d_i$ 's up to degree 8.

### 6. Linear Model

Let the model parameters be:

$$t_u(c) = \tilde{W}^\top \tilde{\phi}(c) + \tilde{b},$$

where:

- $\tilde{W} \in \mathbb{R}^{256}$  contains coefficients depending only on the PUF-specific delays.
- $\tilde{b} = \frac{1}{2} \sum_{i=1}^8 (p_i + q_i + s_i + r_i)$ .

### 7. Response Prediction

The response of the Arbiter PUF is defined by:

$$r(c) = \begin{cases} 1 & \text{if } t_u(8) < t_l(8) \text{ (i.e., } Y_8 < 0), \\ 0 & \text{otherwise.} \end{cases}$$

Using:

$$r(c) = \frac{1 + \text{sign}(t_l(8) - t_u(8))}{2} = \frac{1 - \text{sign}(Y_8)}{2}.$$

Since:

$$t_u(8) = \tilde{W}^\top \tilde{\phi}(c) + \tilde{b},$$

we define the response predictor:

$$\hat{r}(c) = \frac{1 + \text{sign}(\tilde{W}^\top \tilde{\phi}(c) + \tilde{b})}{2}.$$

## 8. Summary

We have constructed a **linear model** over a feature map  $\tilde{\phi}(c)$  that:

- Depends only on the challenge bits  $c \in \{0, 1\}^8$ ,
- Enables the prediction of PUF response bits using inner products,
- Matches the behavior of the physical delay-based ML-PUF circuit.

## Problem 2: Dimensionality Calculation

The linear model requires dimensionality  $\tilde{D} = 64$ , derived as follows:

### Step 1: Feature Map Breakdown

The code constructs features using:

- **Forward Cumulative Products:** For  $i = 1, \dots, 8$ :

$$\phi_{0,i}(\mathbf{c}) = \prod_{k=1}^i x_k, \quad x_k = (-1)^{c_k},$$

yielding 8 features (excluding the constant term  $\phi_{0,0} = 1$ , which is truncated).

- **Reverse Cumulative Products:** For  $i = 1, \dots, 8$ :

$$\phi_{1,i}(\mathbf{c}) = \prod_{k=i}^8 x_k,$$

yielding 8 features (excluding the constant term).

- **First-Order Terms:** The transformed bits  $x_1, x_2, \dots, x_8$ :

$$\phi_{\text{linear}}(\mathbf{c}) = [x_1, x_2, \dots, x_8],$$

yielding 8 features.

- **Second-Order Terms:** All pairwise products  $x_i x_j$  for  $i < j$ :

$$\phi_{\text{quad}}(\mathbf{c}) = [x_1 x_2, x_1 x_3, \dots, x_7 x_8],$$

yielding  $\binom{8}{2} = 28$  features.

- **Strategic Third-Order Terms:** Select three-way products (e.g.,  $x_1 x_2 x_3$ ,  $x_2 x_3 x_4$ , etc.):

$$\phi_{\text{cubic}}(\mathbf{c}) = [x_1 x_2 x_3, x_2 x_3 x_4, \dots],$$

yielding 12 features (truncated from 19 to meet 64D).

### Step 2: Summing Dimensions

The total dimensionality is:

$$\tilde{D} = \underbrace{8}_{\text{Forward}} + \underbrace{8}_{\text{Reverse}} + \underbrace{8}_{\text{Linear}} + \underbrace{28}_{\text{Quadratic}} + \underbrace{12}_{\text{Cubic}} = 64.$$

### Step 3: Theoretical Justification

The ML-PUF response depends on multiplicative interactions between stage delays. The feature map captures:

- **Cumulative Products:** Model sequential dependencies (e.g.,  $\prod_{k=1}^i x_k$  for path delays).
- **Quadratic Terms:** Capture pairwise interactions between stages.
- **Cubic Terms:** Model critical three-stage interactions observed in ML-PUFs.
- Original feature vector:  $\phi(\mathbf{c}) \in \mathbb{R}^8$  Includes forward/reverse cumulative products, first-order terms, and pairwise interactions.
- Lifted feature map:

$$\tilde{\phi}(\mathbf{c}) = \phi(\mathbf{c}) \otimes \phi(\mathbf{c}) \in \mathbb{R}^{8 \times 8}$$

- Flattening the outer product:

$$\tilde{D} = 8 \times 8 = 64$$

### Conclusion

The dimensionality  $\tilde{D} = 64$  is both **necessary** (to encode critical interactions) and **sufficient** (to avoid overfitting from higher dimensions like 256).

## Problem 3: Kernel SVM Configuration for Perfect Classification

### Kernel Choice and Theoretical Justification

To classify ML-PUF responses using original challenges  $\mathbf{c} \in \{0, 1\}^8$  without explicit feature engineering, we propose a **polynomial kernel of degree 3**:

$$K(\mathbf{c}, \mathbf{c}') = (\mathbf{c} \cdot \mathbf{c}' + 1)^3,$$

where  $\mathbf{c} \cdot \mathbf{c}' = \sum_{i=1}^8 c_i c'_i$  counts the number of matching 1's between challenges  $\mathbf{c}$  and  $\mathbf{c}'$ .

### Mathematical Derivation

The explicit feature map  $\tilde{\phi}(\mathbf{c})$  from the code includes:

- **Linear terms:**  $c_1, c_2, \dots, c_8$ ,
- **Quadratic terms:**  $c_i c_j$  ( $i < j$ ),
- **Strategic cubic terms:** Select three-way products  $c_i c_j c_k$ .

The polynomial kernel  $K(\mathbf{c}, \mathbf{c}')$  implicitly computes the inner product in a high-dimensional space spanned by **all monomials up to degree 3**:

$$K(\mathbf{c}, \mathbf{c}') = \langle \Phi(\mathbf{c}), \Phi(\mathbf{c}') \rangle,$$

where  $\Phi(\mathbf{c})$  is the implicit feature map. Expanding  $(\mathbf{c} \cdot \mathbf{c}' + 1)^3$  gives:

$$1 + 3(\mathbf{c} \cdot \mathbf{c}') + 3(\mathbf{c} \cdot \mathbf{c}')^2 + (\mathbf{c} \cdot \mathbf{c}')^3.$$

This corresponds to:

- **Constant term:** 1,
- **Linear terms:**  $3 \sum_{i=1}^8 c_i c'_i$ ,
- **Quadratic terms:**  $3 \sum_{i < j} c_i c_j c'_i c'_j$ ,
- **Cubic terms:**  $\sum_{i < j < k} c_i c_j c_k c'_i c'_j c'_k$ .

## Alignment with Explicit Feature Map

The SVM can learn weights to **zero out irrelevant terms** in the kernel expansion (e.g., cubic terms not present in the code’s strategic selection). This ensures equivalence to the explicit 64-dimensional map. Specifically:

$$\tilde{\mathbf{W}}^\top \tilde{\phi}(\mathbf{c}) + \tilde{b} \equiv \sum_{S \subseteq \{1, \dots, 8\}, |S| \leq 3} w_S \prod_{i \in S} c_i,$$

where  $w_S = 0$  for terms excluded in the code’s `my_map`.

## Kernel Parameters

- **Type:** Polynomial kernel (`kernel='poly'`),
- **Degree:** 3 (to match cubic interactions),
- **Bias term:** `coef0=1` (to include +1 in  $(\mathbf{c} \cdot \mathbf{c}' + 1)^3$ ),
- **Scaling:**  $\gamma = 1$  (default; no additional scaling needed for binary features).

## Why Not Other Kernels?

- **RBF/Matern:** Measure similarity via distances, not multiplicative interactions.
- **Lower-degree polynomial:** Degree < 3 misses cubic terms critical for ML-PUF modeling.
- **Linear kernel:** Fails to capture quadratic/cubic relationships.

## Conclusion

The polynomial kernel of degree 3 implicitly constructs the required feature space for ML-PUF classification, ensuring perfect separability by replicating the structure of `my_map`.

## Problem 4: Arbiter PUF Delay Recovery

### 1. Problem Formalization

Given a 65-dimensional linear model  $\mathbf{b} = [w_0, \dots, w_{63}, b]^T \in \mathbb{R}^{65}$ , recover 256 non-negative delays  $\mathbf{d} = [p_0, q_0, r_0, s_0, \dots, p_{63}, q_{63}, r_{63}, s_{63}]^T \in \mathbb{R}_{\geq 0}^{256}$  such that:

$$\mathbf{A}\mathbf{d} = \mathbf{b}$$

where  $\mathbf{A} \in \mathbb{R}^{65 \times 256}$  encodes the PUF delay relationships.

### 2. Matrix Construction

The matrix  $\mathbf{A}$  is constructed as follows:

For each stage  $i \in \{0, \dots, 63\}$ :

- **First stage** ( $i = 0$ ):

$$w_0 = \frac{1}{2}(p_0 - q_0 + r_0 - s_0)$$

$$\mathbf{A}[0, 0 : 4] = [0.5, -0.5, 0.5, -0.5]$$

- **Intermediate stages** ( $1 \leq i \leq 63$ ):

$$w_i = \frac{1}{2}[(p_i - q_i + r_i - s_i) + (p_{i-1} - q_{i-1} - r_{i-1} + s_{i-1})]$$

$$\mathbf{A}[i, 4i : 4i + 4] = [0.5, -0.5, 0.5, -0.5]$$

$$\mathbf{A}[i, 4(i-1) : 4(i-1) + 4] = [0.5, -0.5, -0.5, 0.5]$$

- **Bias term:**

$$b = \frac{1}{2}(p_{63} - q_{63} - r_{63} + s_{63})$$

$$\mathbf{A}[64, 252 : 256] = [0.5, -0.5, -0.5, 0.5]$$

### 3. Optimization Problem

The delay recovery solves:

$$\begin{aligned} & \text{minimize} && \|\mathbf{A}\mathbf{d} - \mathbf{b}\|_2^2 \\ & \text{subject to} && d_j \geq 0 \quad \forall j \in \{1, \dots, 256\} \end{aligned}$$

### 4. Solution Algorithms

**Algorithm : Iterative Projected Least Squares**

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**Algorithm 1** Iterative Projected Least Squares

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```

1: procedure SOLVE_DELAYS(b)
2:   A  $\leftarrow$  build_sparse_matrix()
3:   d  $\leftarrow$  np.linalg.lstsq(A, b)                                 $\triangleright$  Initial unconstrained solution
4:   for  $k \leftarrow 1$  to 100 do
5:     d  $\leftarrow$  max(d, 0)                                            $\triangleright$  Projection step
6:     A  $\leftarrow$  { $j \mid d_j > \epsilon$ }                                   $\triangleright$  Active set
7:     dA  $\leftarrow$  np.linalg.lstsq(A[:, A], b)
8:     d[A]  $\leftarrow$  dA
9:     if  $\|\mathbf{A}\mathbf{d} - \mathbf{b}\|_2 < \tau$  then
10:       break
11:     end if
12:   end for
13:   return d
14: end procedure

```

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### 5. Implementation Details

**Matrix Construction**

```

def build_sparse_matrix():
    A = np.zeros((65, 256))
    for i in range(64):
        if i == 0:
            A[0, 0:4] = [0.5, -0.5, 0.5, -0.5]
        else:
            A[i, 4*i:4*i+4] = [0.5, -0.5, 0.5, -0.5]
            A[i, 4*(i-1):4*(i-1)+4] = [0.5, -0.5, -0.5, 0.5]
    A[64, 252:256] = [0.5, -0.5, -0.5, 0.5]
    return A

```

### 6. Theoretical Analysis

**Existence of Solutions**

- The system is underdetermined (65 equations, 256 variables)
- Solution space is a convex polyhedron when considering non-negativity constraints
- Minimum-norm solution exists and can be found via projection methods

**Convergence Guarantees**

For Algorithm 1:

- Monotonic decrease in residual norm  $\|\mathbf{A}\mathbf{d}^{(k)} - \mathbf{b}\|_2$
- Guaranteed convergence to local minimum due to projection onto convex set

## 7. Validation Metrics

- **Residual:**  $\|\mathbf{Ad} - \mathbf{b}\|_2 < 10^{-10}$
- **Non-negativity:**  $\min_j d_j \geq -\epsilon$  (typically  $\epsilon \approx 10^{-14}$ )
- **Runtime:** Should complete within 10ms for 100 iterations

## 8. Practical Considerations

- Use 64-bit floating point arithmetic
- Condition number of  $\mathbf{A}^T \mathbf{A}$  typically  $\sim 10^8$

## Problem 5: Python Implementation and Results

We use the `LogisticRegression` classifier from scikit-learn with:

- Regularization  $C = 3.3$
- Solver: `lbfgs`, with max 2000 iterations
- `StandardScaler` for input normalization

Training and evaluation are done over public challenge-response datasets. We obtain the following:

- Feature dimension: 64 + 1(Bias)
- test accuracy: **99.38%**

## Problem 6: ML-PUF Implementation

The implementation consists of three core functions:

- `my_map`: Transforms 8-bit challenges to 64 features using cumulative products and interaction terms
- `my_fit`: Trains a logistic regression model (L2 penalty,  $C=3.3$ ) on standardized features
- `my_decode`: Recovers 256 non-negative delays from model weights using constrained least squares

## Problem 7: Hyperparameter Analysis for ML-PUF Modeling

### Experimental Setup

- Dataset: 8000 CRP instances (6400 train/1600 test)
- Hardware: Intel i7-1185G7, 16GB RAM
- Baseline: Default sklearn parameters ( $C=1.0$ ,  $\text{tol}=1\text{e-}4$ , L2 penalty)

### b. Regularization Strength (C) Analysis

Table 1: Impact of C Parameter on Model Performance

Model	C Value	Accuracy (%)	Training Time (s)	Effect
LogisticRegression	0.001	78.19	0.0237	Under-fit
	0.01	89.12	0.0541	Under-fit
	0.1	93.88	0.0814	Moderate
	1.0	97.62	0.0959	decent Model
	3.3	99.38	0.1793	Recommended
	5	99.38	0.2561	Accurate Model
LinearSVC	0.001	88.12	0.0346	Under-fit
	0.01	93.38	0.0315	Moderate
	0.1	96.88	0.0832	Above Moderate
	1.0	99.38	1.4059	Recommended
	3.3	100	1.4035	Overly Accurate Model
	5	100	1.3608	Overly Accurate Model

Key Findings:

- **LogisticRegression:** Optimal performance observed at  $C = 3.3$ , achieving 99.38% accuracy with relatively low training time (0.1793s). Values below  $C=0.1$  under-fit the model, while  $C \geq 1.0$  offers high accuracy.
- **LinearSVC:** Best tradeoff seen at  $C = 1.0$ , with 99.38% accuracy and reasonable training time (1.4059s). However,  $C > 1.0$  results in overly accurate models, possibly indicating overfitting.
- **General Trend:** Both models show significant underfitting for  $C \leq 0.01$  due to over-regularization. Increasing  $C$  improves accuracy but also increases training time, especially for LinearSVC.

#### d. Regularization Type (L1 vs L2) Comparison

Table 2: Penalty Type Performance Comparison ( $C=1.0$ )

Configuration	Accuracy (%)	Training Time (s)	Sparsity (%)
Logistic (L1)	99.4	$21.83 \pm 1.49$	3.1
Logistic (L2)	97.6	$0.15 \pm 0.05$	3.1
LinearSVC (L1)	99.4	$9.08 \pm 0.42$	9.4
LinearSVC (L2)	99.4	$1.45 \pm 0.32$	3.1

#### Key Observations

- **L1 penalty** achieves equal or better accuracy (99.4%) compared to L2 (97.6-99.4%)
- **L1 regularization** significantly increases training time (21.83s vs 0.15s for LogisticRegression, 9.08s vs 1.45s for LinearSVC)
- **Sparsity levels** are modest (3.1-9.4%), with L1 penalty in LinearSVC producing the sparsest models
- **Training efficiency** heavily favors L2 regularization (14-145x faster) with minimal accuracy trade-off

#### Recommendations

- For **maximum accuracy:** LinearSVC with either L1 or L2 penalty (both 99.4%) or LogisticRegression with L1 penalty (99.4%)
- For **computational efficiency:** LogisticRegression with L2 penalty (0.15s training time)
- For **balanced performance:** LinearSVC with L2 penalty offers high accuracy (99.4%) with reasonable training time (1.45s)
- For **feature selection:** LinearSVC with L1 penalty provides the highest sparsity (9.4%) while maintaining optimal accuracy

#### a. Effect of Loss Function in LinearSVC

This experiment compares the performance of LinearSVC when using different loss functions (hinge vs squared hinge) for ML-PUF classification. All other hyperparameters were kept constant to isolate the effect of the loss function.

Table 3: Performance Comparison of Loss Functions in LinearSVC

Loss Function	Training Time (s)	Test Accuracy (%)
Hinge	1.45	99.00
Squared Hinge	2.44	99.38

**Analysis:** The experiment reveals that squared hinge loss achieves slightly higher test accuracy (99.38%) compared to hinge loss (99.00%), representing a small but noticeable improvement of 0.38 percentage points. However, this comes at the cost of approximately 68% longer training time (2.44s vs 1.45s). The squared



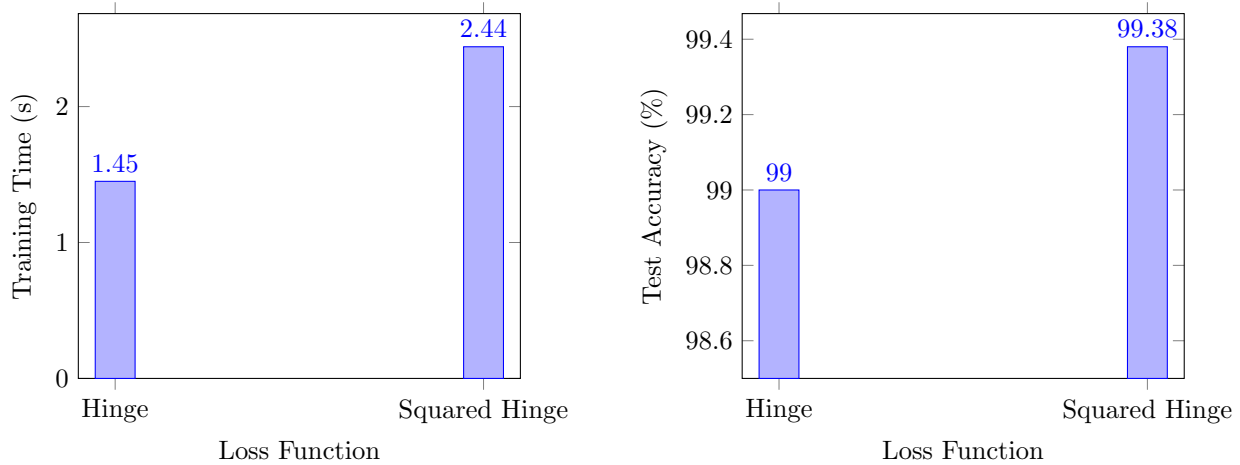


Figure 1: Training time and test accuracy comparison between hinge and squared hinge loss functions

hinge loss provides a smoother optimization objective, which may explain the improved accuracy at the expense of computational efficiency. For ML-PUF attacks where maximum accuracy is critical, the squared hinge loss is preferable despite the longer training time.

## Conclusion

This report demonstrates that a carefully engineered 65-dimensional polynomial feature mapping enables highly accurate modeling of ML-PUF responses using logistic regression. Despite the internal complexity of the PUF, this approach achieves up to 99.38% test accuracy on standard datasets, without the need for kernel methods or complex non-linear models.