Aryan

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Highly organised, team player and detail-oriented, sixth semester B.E. in Computer Science Engineering from Dayananda Sagar Academy of Technology and Management. Served as a team lead in Manthan-2021, an active member of the Smart India Hackathon college team. Would like to begin my career as a software engineer and work in data sciences and engineering.

EDUCATION

B.E. (CSE), 2019 - present

Dayananda Sagar Academy of Technology and Management & Secured 8.45 CGPA till the fourth semester.

Class XII, M.G.M higher Secondary School ∂ Secured 70.4% CBSE.

2016 - 2018

Class X, M.G.M. Higher Secondary School ∂ Secured 9.2 CGPA or equivalent 87.4 % CBSE. 2006 - 2016

SKILLS

Python | Java | C/C++ | SQL | Problem Solving | Database Management Systems

PROJECTS

Predictive Crime Analysis, Manthan-2021 ∂

- Analysing sample historic data from emergency services and identifying crimeprone areas.
- Use of python libraries numpy, pandas, functools, csv, math, matplotlib and pyspark.

Flappy Bird 🔗

- A Java program for a classic arcade game called Flappy Bird.
- Use of libraries such as Swing and awt (Graphics).

PDF to Audio and a Music Player 🔗

- Python application to convert PDF to Audio.
- Use of libraries PyPDF, gTTS (google-text-to-speech), pygame and tkinter.

Youtube Downloader 🔗

- A youtube video downloader application using python.
- Use of libraries such as Pillow, pytube, tkinter.

QR code generator ∂

- Python application to generate QR code when a text is given as input.
- Use of libraries pyqrcode, pillow, pypng.

Screen Recorder

- Screen Recording application using python.
- Use of libraries such as PyQt5, OpenCV, PyAutoGUI.

SimBall 🔗

- A Java program to simulate bouncing balls.
- Use of libraries as Swing and awt (Graphics).

Video Player ∂

- Video player application using python.
- Use of libraries PyQt5.