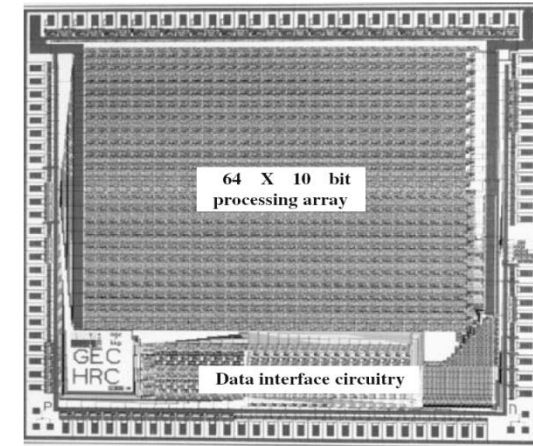


Design description and optimisation

- FPGA technology offers customisation opportunities
 - some data may remain constant: e.g. algebraic simplification
 - adopt different data structures: e.g. number representation
 - transform: e.g. enhance parallelism, pipelining, serialisation
- re-use possibilities
 - description: repeating unit, parametrisation
 - transforms: patterns, laws, proofs
 - optimisation: improve efficiency, parallelism, regularity
- industrial languages e.g. VHDL or Verilog
 - complex, over 50% of time on design validation
- Ruby: declarative block description language
 - customise design by parametrisation and transformation (compile time)
 - simple and concise, verification of designs and transformations

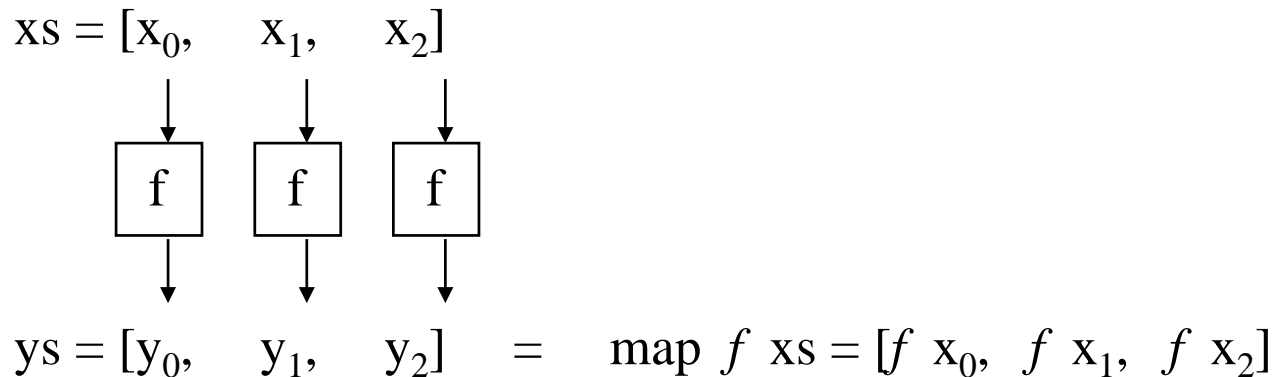
What has Ruby been used for?

- signal processing architectures, especially regular ones
 - linear and non-linear filters, butterfly circuits for FFT, DCT
- non-numercial architectures
 - sorters, DNA sequence matchers, priority queues, LRU designs
- arithmetic building blocks
 - add, multiply, divide, square root
 - retarget for various number representations
- data parallel and data serial designs
 - derive implementations with different trade-offs
- design containing hardware and software components
 - algebraic laws useful for partitioning into hardware and software
- Intel supports related work for next-generation hardware
- novel designs which are non-obvious but correct...



Relating text description and picture

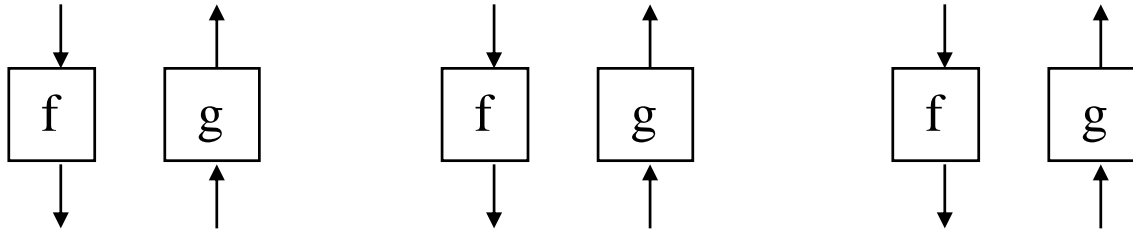
- Ruby is similar to Haskell or Miranda:
 - polymorphic types e.g. $\text{id } x = x$
 - higher-order functions e.g. map
- Haskell - $\text{map } f$: applies f to all elements of a list



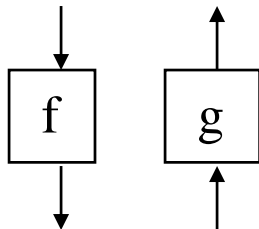
- e.g. $f = \text{inc}$ where $\text{inc } x = x + 1$
 - Haskell : map inc
 - Ruby : $\text{map}_n \text{ inc}$ ($n=3$ for the above picture)
 - Rebecca : $\text{map } n \text{ inc}$ (current Ruby tools, including compiler)

How about more complex data flow?

- designs (blocks) containing counter-flowing data



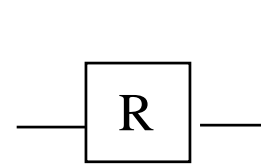
- Haskell: ?
Ruby: `map3 [f, g]`



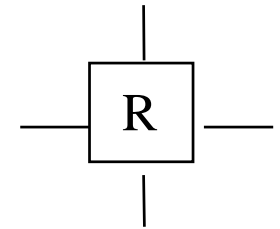
`[f, g]` (parallel composition)

Representing designs in Ruby

- component classification:

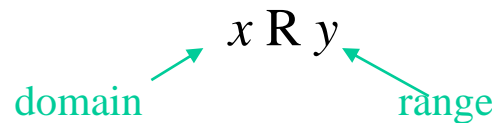


chain component



grid component

- design described by a binary relation:



(focus on interfaces: how the block can be connected)

- example: $x \text{ inc2 } y \Leftrightarrow x + 2 = y$ or $x \text{ inc2 } (x + 2)$
Haskell: `inc2 x = x + 2 = inc (inc x)`, `inc x = x + 1`
Rebecca: `inc2 = VAR x . x $rel (`inc` (`inc` x)) .`

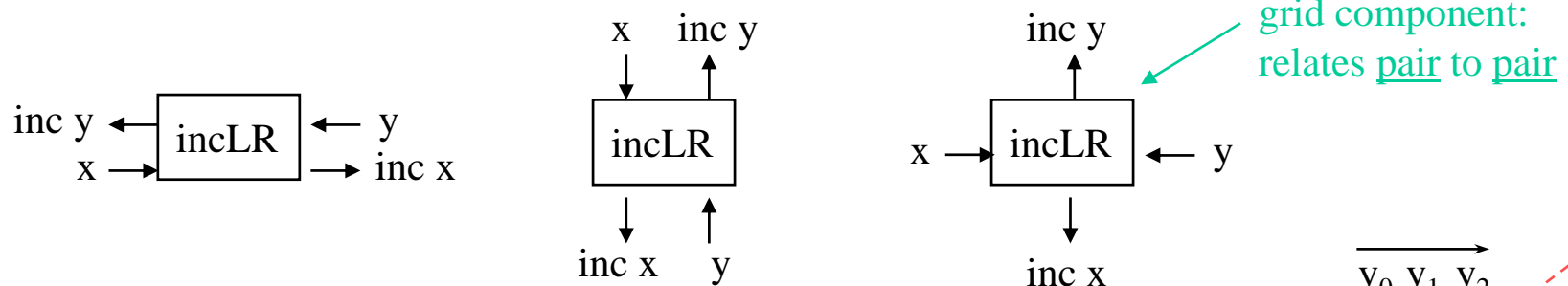
Ruby tools

do not forget the dot!

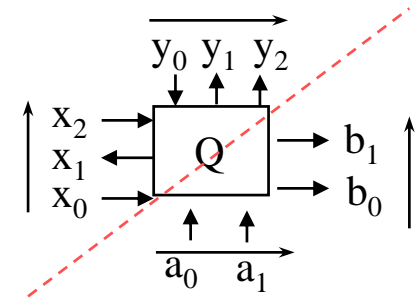
- if R is a function, then $x R y$ can be written as $y = R x$

Composite data

- no distinction between list/vector and tuple/record
 - $\langle 1, 2, 3, 4, 5 \rangle$: $\text{list}_5 \text{ uint}$ ← unsigned integer
 - $\langle T, \langle F, T \rangle \rangle$: $\langle \text{bit}, \langle \text{bit}, \text{bit} \rangle \rangle$ ← not always obvious from pictures
- inputs can be in range, outputs can be in domain
 - e.g. $\langle x, \text{inc } y \rangle \text{ incLR } \langle \text{inc } x, y \rangle$

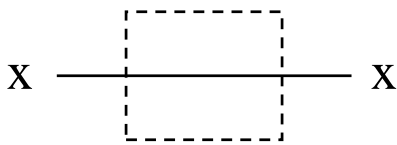


- convention: count from bottom-up or left-right, so $\langle \langle x_0, x_1, x_2 \rangle, \langle y_0, y_1, y_2 \rangle \rangle Q \langle \langle a_0, a_1 \rangle, \langle b_0, b_1 \rangle \rangle$

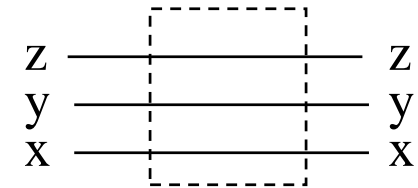


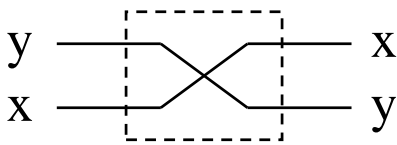
- Rebecca: $\text{incLR} = \text{VAR } x \ y. \langle x, \text{`inc` } y \rangle \ \$\text{rel } \langle \text{`inc` } x, y \rangle .$

Wire blocks: polymorphic – one for many

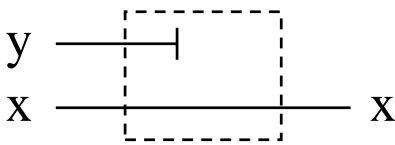
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$x \text{ id } x$

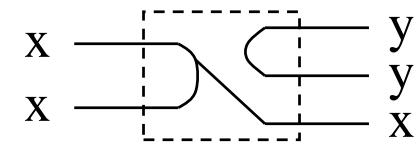


$\langle x, \langle y, z \rangle \rangle \text{ id } \langle x, \langle y, z \rangle \rangle$
- 

$\langle x, y \rangle \text{ swap } \langle y, x \rangle$

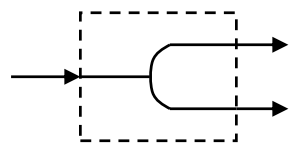
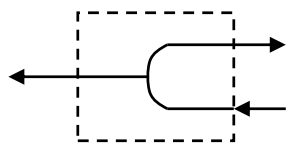
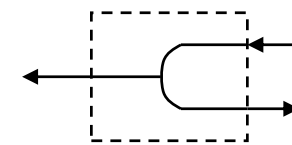


$\langle x, y \rangle \pi_1 x$
pi1



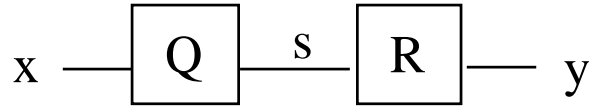
$\langle x, x \rangle \text{ mywire } \langle x, y, y \rangle$
- connected wires: one input, multiple outputs

– e.g. fork




- Rebecca: `fork = VAR x . x $rel <x, x>.`
 Or `fork = x $wire <x, x>.`

Series composition

-



$$x (Q ; R) y \Leftrightarrow \exists s . x Q s \wedge s R y$$

there exists

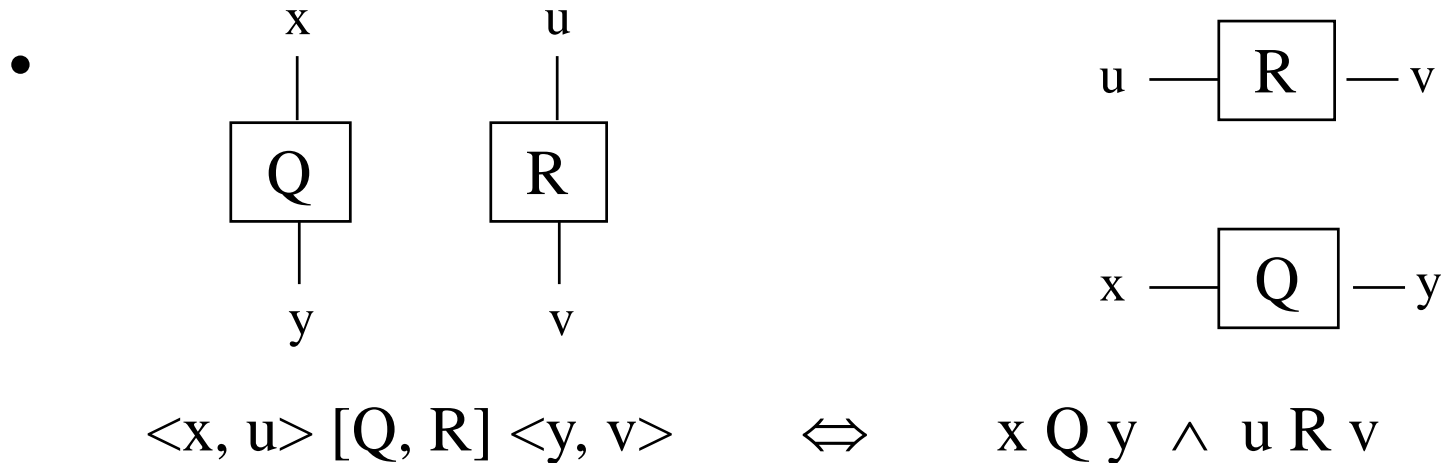
hidden, local variable

- example:

– $x \text{ inc } (x + 1)$	then $x (\text{inc} ; \text{inc}) (x + 2)$
– $x \text{ double } (x + x)$	then $x (\text{double} ; \text{inc}) (2x + 1)$
– $x \text{ sq } x^2$	then $x (\text{inc} ; \text{sq}) (x + 1)^2$

- also known as a *higher-order function* or a *combinator*:
combines 2 components into a composite design
- “built-in” operator in Ruby compiler
- key: understand the type of local variable s

Parallel composition

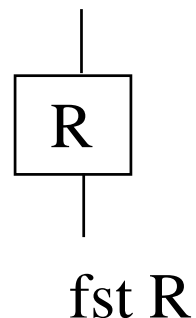


- law: $[(P ; Q) , (R ; S)] = [P, R] ; [Q, S]$


- abbreviations:

- $\mathbf{fst} \, R = [R, \mathbf{id}] .$

- $\mathbf{snd} \, R = [\mathbf{id}, R] .$



Rebecca: tools for Ruby

- for Department of Computing Linux PC
- in your work directory, execute the command
source /homes/wl/public/setup.ruby
- this sets up the alias for
 - Ruby compiler *rc*
 - Ruby evaluator *re*
- this also copies two Ruby files to your work directory
 - *prelude.rby*: library definitions
 - *egs.rby*: many simple examples
- *rc file.rby*: compile *file.rby* into *current.rbs*
- *re "sim-data"*: simulate *current.rbs*, input *sim-data*

Flattened netlist description: rbs format

- a block is described by:
 name, domain (input wire), range (output wire)
- wire name: a dot followed by an integer, e.g. `.3`
- direction/wire name of overall block i/o wires
- word-level blocks e.g. **add**, bit-level blocks e.g. **and**
- an example block containing 3 components:

Name	Domain	Range

<code>mult</code>	<code><.1, .1></code>	<code>.2</code>
<code>add</code>	<code><.1, .1></code>	<code>.3</code>
<code>inc</code>	<code>.2</code>	<code>.4</code>

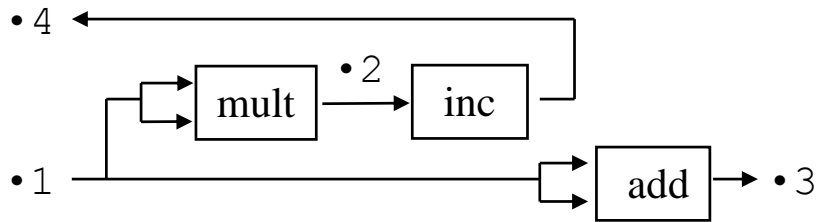
Directions	-	<code><in, out> ~ out</code>
Wiring	-	<code><.1, .4> ~ .3</code>
Inputs	-	<code>.1</code>

Using Rebecca compiler and evaluator

- prepare a file, say **test.rby** for $\langle x, x^2+1 \rangle_{\mathbb{R}} (x+x)$

```
comment      → # A test file
include prelude → INCLUDE "prelude.rby".
              both f = fork ; f.
expression to → current = VAR in . <in, `both mult ; inc` in>
be compiled   $rel (`both add` in).
```

- `rc test.rby` produces `current.rbs`:



- re "2; 4.6; x"

0 - $\langle 2, 5 \rangle \sim 4$

cycle domain range

$$1 - \langle 4.6, 22.16 \rangle \sim 9.2$$
$$2 - \langle x, (\text{inc}(x * x)) \rangle \sim (x + x)$$

(shows one input per cycle)

Name	Domain	Range
mult	$\langle \bullet 1, \bullet 1 \rangle$	$\bullet 2$
add	$\langle \bullet 1, \bullet 1 \rangle$	$\bullet 3$
inc	$\bullet 2$	$\bullet 4$

Directions - $\langle \text{in}, \text{out} \rangle \sim \text{out}$
 Wirings - $\langle \bullet 1, \bullet 4 \rangle \sim \bullet 3$
 Inputs - $\bullet 1$

wire name

Observations

- re is versatile
 - supports numerical and symbolic simulation
 - has Boolean/integer/real primitives
 - has non-implementable primitives, e.g. bit2unit, AD
see [simulator primitives](#) link in course homepage
- rbs simple, but tedious to produce by hand
 - flattened, no sub-blocks, no parametric description, no loops
 - no facilities for design re-use
- Ruby: high-level language features for blocks
 - simple mapping: between description and picture
 - block description: parametrisable and composable
 - functions: customise common patterns of composition
 - algebraic laws: formalise, codify and generalise design intuition
 - use: rapid development, generate flexible building blocks

Compare rbs and Rebecca Ruby

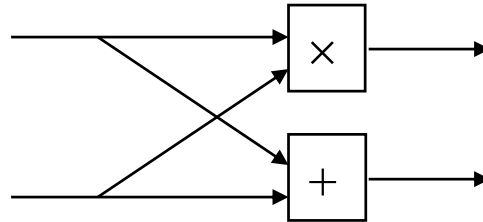
	<u>rbs</u>	<u>Ruby</u>
• wire name format	restricted	flexible
• wire variable	monomorphic	polymorphic
• block description	flattened	hierarchical
• block interface	separate i/o	mixed i/o
• block parameter	not allowed	size, block
• connection	identical wire between ports	\$rel, combinators
• recursion	not supported	supported
• connection pattern	not supported	recursion

Notes

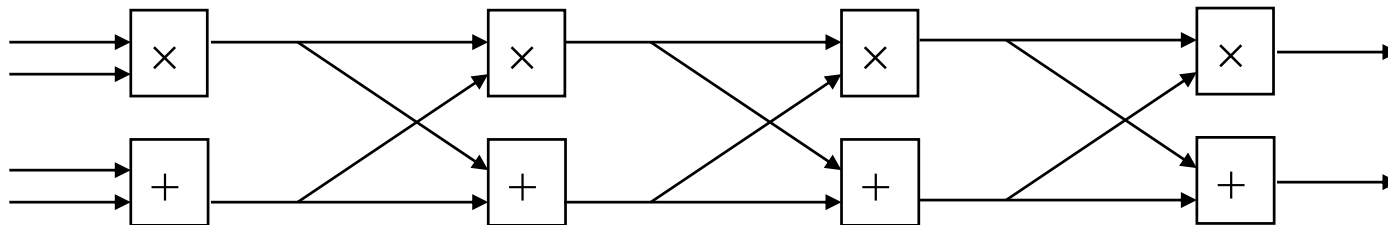
- many examples can be found in course homepage, e.g.
 - <https://www.doc.ic.ac.uk/~wl/teachlocal/cuscomp/rebecca/egs.rby>
- make sure you get the brackets (the types) right
 - e.g. the domain/range for $[[P,Q,[R,S]],T]$: $\langle\langle p,q,\langle r,s\rangle\rangle,t\rangle$
- if \mathbf{R} is a function, then $\mathbf{x} \mathbf{R} \mathbf{y}$ can be written as $\mathbf{y} = \mathbf{R} \mathbf{x}$
- in Rebecca, use ``R` x` only when \mathbf{R} is a function
 - e.g. `inc3' = VAR x . (`inc; inc; inc` x) $rel x`
(there is a more concise way of defining `inc3'`)
- `(((x))) = x` but `(x, x)` is illegal; use `<x, x>`
- LET cannot be used in `$rel` or `$wire` definitions
 - also cannot have local functions using `LET`:
`g = LET both f = fork;f IN ...` is illegal

Unassessed Coursework 1

1. Describe the following in Ruby (use/not use \$rel):



2. Describe and simulate the following design:



3. Describe and simulate the following designs:

