In the name of \mathcal{G}^{OD}

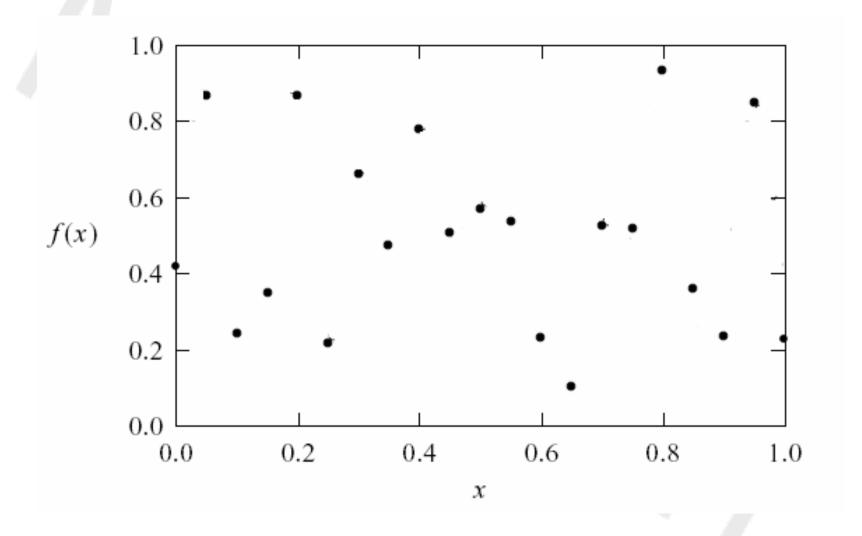
Computational Physics

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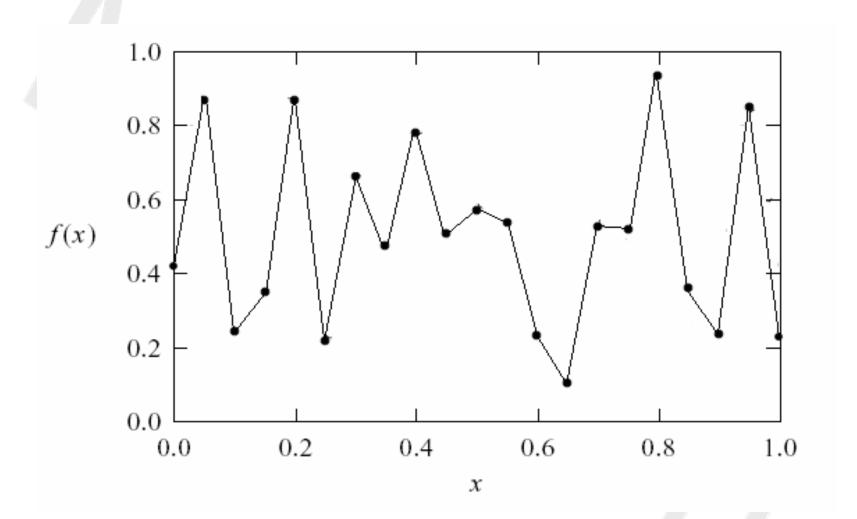
Outline

- Fortran-90 Programming
- Numerical calculus
- Approximation of a function
- Numerical methods for matrices
- Ordinary differential equations
- Partial differential equations
- Monte Carlo simulations
- Molecular dynamics simulations

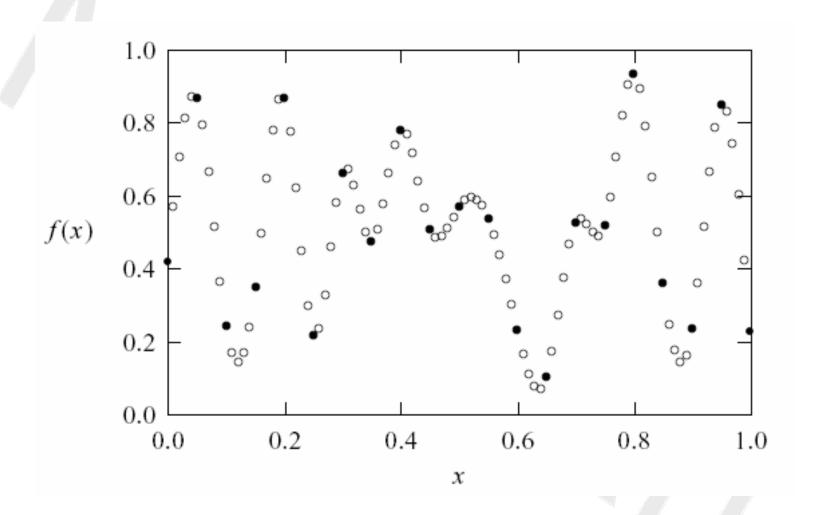
- Interpolation is needed when we want to infer some *local information* from a set of incomplete or discrete data.
- Overall approximation or fitting is needed when we want to know the *general or global behavior* of the data.



linear



Non-linear



Linear interpolation

$$X_1, X_2, X_3, \dots, X_i, \dots, X_n$$

$$f_{1} = f(x_{1})$$

$$f_{2} = f(x_{2})$$

$$f_{3} = f(x_{3})$$

$$\vdots$$

$$f_{i} = f(x_{i})$$

$$\vdots$$

$$f_{n} = f(x_{n})$$

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$$f_1, f_2, f_3, \dots, f_i, \dots, f_n$$

simplest way to obtain the approximation of f(x)

$$x \in [x_i, x_{i+1}]$$

$$f(x) = f_i + \frac{x - x_i}{x_{i+1} - x_i} (f_{i+1} - f_i)$$

is not accurate enough in most cases but serves as a good start in understanding other interpolation schemes.

$$f(x) = f_i + \frac{x - x_i}{x_{i+1} - x_i} (f_{i+1} - f_i)$$

$$f(x) = f_{i+1} + \frac{x - x_{i+1}}{x_i - x_{i+1}} (f_i - f_{i+1})$$

$$f(x) = \frac{x - x_i}{x_{i+1} - x_i} f_{i+1} + \frac{x - x_{i+1}}{x_i - x_{i+1}} f_i$$

$$f(x) = f_i + \frac{x - x_i}{x_{i+1} - x_i} (f_{i+1} - f_i) + \Delta f(x)$$

$$\Delta f(x) = ?$$

$$\begin{cases} f(x_i) = f_i \Rightarrow \Delta f(x_i) = 0 \\ f(x_{i+1}) = f_{i+1} \Rightarrow \Delta f(x_{i+1}) = 0 \end{cases}$$

$$\Delta f(x) \sim (x - x_i)(x - x_{i+1})$$

Taylor expansion

$$f(x) = f(a) + (x-a)\frac{f'(a)}{1!} + (x-a)^2 \frac{f''(a)}{2!} + \cdots$$
$$+ (x-a)^n \frac{f^{(n)}(a)}{n!} + \cdots$$

$$\Delta f(x) \sim (x - x_i)(x - x_{i+1})$$

$$\downarrow \downarrow$$

$$\Delta f(x) = \frac{\gamma}{2} (x - x_i)(x - x_{i+1})$$

$$\gamma = f''(a) \qquad a \in [x_i, x_{i+1}]$$

$$\Delta f(x) = \frac{\gamma}{2} (x - x_i)(x - x_{i+1})$$

maximum error

$$\frac{d}{dx}\Delta f(x) = \frac{\gamma}{2} \{2x - (x_i + x_{i+1})\}$$

$$\frac{d}{dx}\Delta f(x) = 0 \Rightarrow x_{extremum} = \frac{1}{2}(x_i + x_{i+1})$$

$$\Delta f(x_{extremum}) = \frac{\gamma}{8} (x_i - x_{i+1})^2$$

The Lagrange interpolation

$$f(x) = \frac{x - x_i}{x_{i+1} - x_i} f_{i+1} + \frac{x - x_{i+1}}{x_i - x_{i+1}} f_i + \Delta f(x)$$

$$\Delta f(x) = \frac{\gamma}{2} (x - x_i)(x - x_{i+1})$$

$$f(x) = \frac{(x - x_i)(x - x_{i+1})}{(x_{i-1} - x_i)(x_{i-1} - x_{i+1})} f_{i-1} + \frac{(x - x_{i-1})(x - x_{i+1})}{(x_i - x_{i-1})(x_i - x_{i+1})} f_i + \frac{(x - x_{i-1})(x - x_i)}{(x_{i+1} - x_{i-1})(x_{i+1} - x_i)} f_{i+1} + \Delta f(x)$$

$$\Delta f(x) = \frac{\gamma}{6} (x - x_{i-1})(x - x_i)(x - x_{i+1})$$

$$f(x) = \sum_{i=1}^{n} f_i P_i^n(x) + \Delta f(x)$$

$$P_{i}^{n}(x) = \prod_{\substack{j=1\\j\neq i}}^{n} \frac{(x - x_{j})}{(x_{i} - x_{j})}$$

$$\Delta f(x) = \frac{\gamma}{(n+1)!} (x - x_1)(x - x_2)(x - x_3) \cdots (x - x_n)$$

$$\gamma = f^{(n+1)}(a)$$
 , $a \in [x_1, x_n]$

$$|\Delta f(x)| \le \frac{\gamma_n}{4(n+1)} h^{n+1}$$

Least-squares approximation

In many situations in physics we need to know the global behavior of a set of data in order to understand the trend in a specific measurement or observation. A typical example is a polynomial fit to a set of experimental data with error bars.

X	f(x)		$(P(x_0) - f_0) \to 0$
\mathcal{X}_0	\int_{0}		$(P(x_1) - f_1) \to 0$
\mathcal{X}_1	f_1		$(P(x_2) - f_2) \to 0$
\mathcal{X}_2	f_2	P = P(x)	
•	•		$(P(x_i) - f_i) \to 0$
\mathcal{X}_n	f_n		
n	J n		$(P(x_n) - f_n) \to 0$

$$\ell = (P(x_0) - f_0) + (P(x_1) - f_1) + (P(x_1) - f_1) + \cdots + (P(x_i) - f_i) + \cdots + (P(x_n) - f_n)$$

Necessary condition to $\ell \to 0$ is

$$(P(x_0) - f_0) \to 0$$

$$(P(x_1) - f_1) \to 0$$

$$(P(x_2) - f_2) \to 0$$

$$\vdots$$

$$(P(x_i) - f_i) \to 0$$

$$\vdots$$

$$(P(x_n) - f_n) \to 0$$

$$\ell = (P(x_0) - f_0)^2 + (P(x_1) - f_1)^2 + (P(x_2) - f_2)^2 + \cdots$$
$$+ (P(x_i) - f_i)^2 + \cdots + (P(x_n) - f_n)^2$$

$$\ell = (P(x_0) - f_0)^2 + (P(x_1) - f_1)^2 + (P(x_2) - f_2)^2 + \cdots$$
$$+ (P(x_i) - f_i)^2 + \cdots + (P(x_n) - f_n)^2$$

$$\ell = \sum_{i=0}^{n} (P(x_i) - f_i)^2$$

least square

P(x) = ?

$$P_m(x) = \sum_{k=0}^{m} c_k x^k$$

$$P_5(x) = c_0 + c_1 x + c_2 x^2 + c_3 x^3 + c_4 x^4 + c_5 x^5$$

$$P_m(x) = \sum_{k=0}^{m} c_k \sin(\frac{kx}{m})$$

$$P_3(x) = c_0 + c_1 \sin(\frac{x}{3}) + c_2 \sin(\frac{2x}{3}) + c_3 \sin(x)$$

$$\ell = \sum_{i=0}^{n} (P(x_i) - f_i)^2$$

Example:

$$\ell = \sum_{i=0}^{n} (P(x_i) - f_i)^2 \qquad P_m(x) = \sum_{k=0}^{m} c_k x^k$$

$$\{c_0, c_1, c_2, \dots, c_m\}$$

$$\ell_m = \sum_{i=0}^n \left(\sum_k^m c_k x_i^k - f_i \right)^2$$

The least-squares approximation is obtained with ℓ_m minimized with respect to all the m+1 coefficients through

$$\frac{\delta \ell_m}{\delta c_l} = 0$$

$$\ell_m = \sum_{i=1}^n \left(\sum_{k=1}^m c_k x_i^k - f_i \right)^2 \qquad \frac{\delta \ell_m}{\delta c_l} = 0$$

$$\frac{\delta \ell_m}{\delta c_l} = 2 \sum_{i=1}^n \left(\sum_k^m \frac{\delta c_k}{\delta c_l} x_i^k \right) \left(\sum_k^m c_k x_i^k - f_i \right)$$

$$= 2 \sum_{i=1}^n \left(\sum_k^m \delta_{kl} x_i^k \right) \left(\sum_k^m c_k x_i^k - f_i \right)$$

$$= 2 \sum_{i=1}^n x_i^l \left(\sum_k^m c_k x_i^k - f_i \right)$$

$$l: \sum_{i=1}^n x_i^l \left(\sum_k^m c_k x_i^k - f_i \right) = 0$$

$$l : \sum_{i=0}^{n} x_i^l \left(\sum_{k=0}^{m} c_k x_i^k - f_i \right) = 0$$

$$l : \sum_{k=0}^{m} c_k \left(\sum_{i=0}^{n} x_i^k x_i^l \right) = \sum_{i=0}^{n} f_i x_i^l$$

Spline approximation

we want to fit the function locally and to connect each piece of the function smoothly. A *spline* is such a tool; it interpolates the data locally through a polynomial and fits the data overall by connecting each segment of the interpolation polynomial by matching the function and its derivatives at the data points.

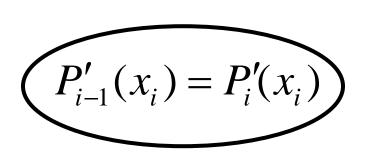
$$P_i''(x) = \frac{1}{(x_{i+1} - x_i)} \left((x - x_i) P_{i+1}'' - (x - x_{i+1}) P_i'' \right)$$

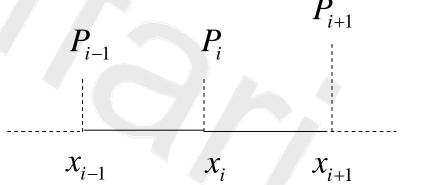
$$P_{i}(x) = c_{0}(x - x_{i}) + c_{1}(x - x_{i+1}) + \frac{1}{6(x_{i+1} - x_{i})} \left((x - x_{i})^{3} P_{i+1}'' - (x - x_{i+1})^{3} P_{i}'' \right)$$

$$h_{i} = x_{i+1} - x_{i}$$

$$\begin{cases}
c_{0} = \frac{f_{i+1}}{h_{i}} - \frac{h_{i}P_{i+1}''}{6} \\
c_{1} = -\frac{f_{i}}{h_{i}} + \frac{h_{i}P_{i}''}{6}
\end{cases}$$

$$P_{i}(x) = \left(\frac{f_{i+1}}{h_{i}} - \frac{h_{i}P_{i+1}''}{6}\right)(x - x_{i}) + \left(-\frac{f_{i}}{h_{i}} + \frac{h_{i}P_{i}''}{6}\right)(x - x_{i+1}) + (x - x_{i})^{3} \frac{P_{i+1}''}{6h_{i}} - (x - x_{i+1})^{3} \frac{P_{i}''}{6h_{i}}$$





$$P'_{i-1}(x) = \left(\frac{f_i}{h_{i-1}} - \frac{h_{i-1}P''_i}{6}\right) + \left(-\frac{f_{i-1}}{h_{i-1}} + \frac{h_{i-1}P''_{i-1}}{6}\right) + (x - x_{i-1})^2 \frac{P''_i}{2h_i} - (x - x_i)^2 \frac{P''_{i-1}}{2h_{i-1}}$$

$$P'_i(x) = \left(\frac{f_{i+1}}{h_i} - \frac{h_iP''_{i+1}}{6}\right) + \left(-\frac{f_i}{h_i} + \frac{h_iP''_i}{6}\right) + (x - x_i)^2 \frac{P''_{i+1}}{2h_i} - (x - x_{i+1})^2 \frac{P''_i}{2h_i}$$

$$(P'_{i-1}(x_i) = P'_i(x_i))$$

$$h_{i-1}P_{i-1}'' + 2(h_{i-1} + h_i)P_i'' + h_iP_{i+1}'' = 6(\frac{g_i}{h_i} - \frac{g_{i-1}}{h_{i-1}})$$

$$\{P_0'', P_1'', P_2'', \dots, P_i'', \dots P_n''\}$$

$$h_{i-1}P_{i-1}'' + 2(h_{i-1} + h_i)P_i'' + h_iP_{i+1}'' = 6(\frac{g_i}{h_i} - \frac{g_{i-1}}{h_{i-1}})$$

$$\begin{pmatrix} d_1 & h_1 & 0 & \cdots & \cdots & 0 \\ h_1 & d_2 & h_2 & \cdots & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & \cdots & h_{n-3} & d_{n-2} & h_{n-2} \\ 0 & \cdots & 0 & h_{n-2} & d_{n-1} \end{pmatrix} \begin{pmatrix} p_1'' \\ p_2'' \\ \vdots \\ p_{n-2}'' \\ p_{n-1}'' \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_{n-2} \\ b_{n-1} \end{pmatrix}.$$

$$d_i = 2(h_{i-1} + h_i)$$
 , $b_i = 6(\frac{g_i}{h_i} - \frac{g_{i-1}}{h_{i-1}})$

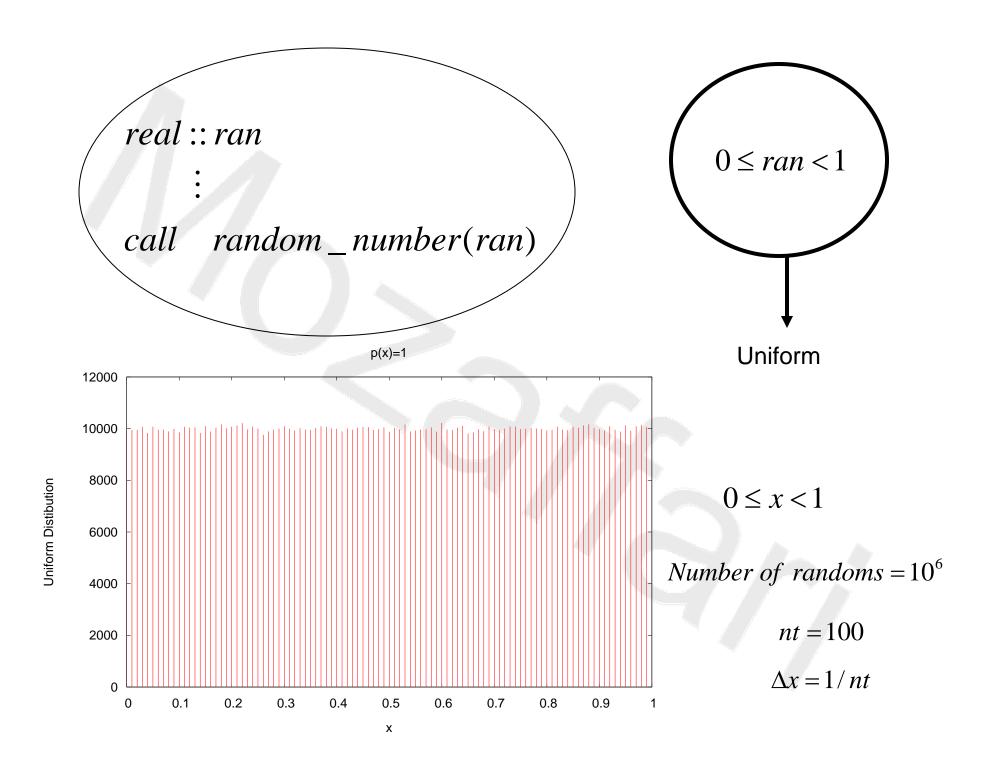
Random-number generators

First, a good generator should have a long period. Second, a good generator should have the best *randomness*. Finally, a good generator has to be very fast.

simplest uniform random-number generator:

$$x_{i+1} = (ax_i + b) \bmod c$$
a, b, and c are magic numbers

$$a = 7^5$$
 , $b = 0$, $c = 2^{31} - 1$



Uniform distribution

$$p(x) = \frac{1}{b-a} \quad , \quad x \in [a,b]$$

$$P(x) = \int_{a}^{x} p(x')dx' \Longrightarrow P(x) = \frac{x-a}{b-a}$$

$$0 \le P(x) < 1$$

$$0 \le ran < 1 \longrightarrow x = a + ran * (b-a)$$

Exponential distribution

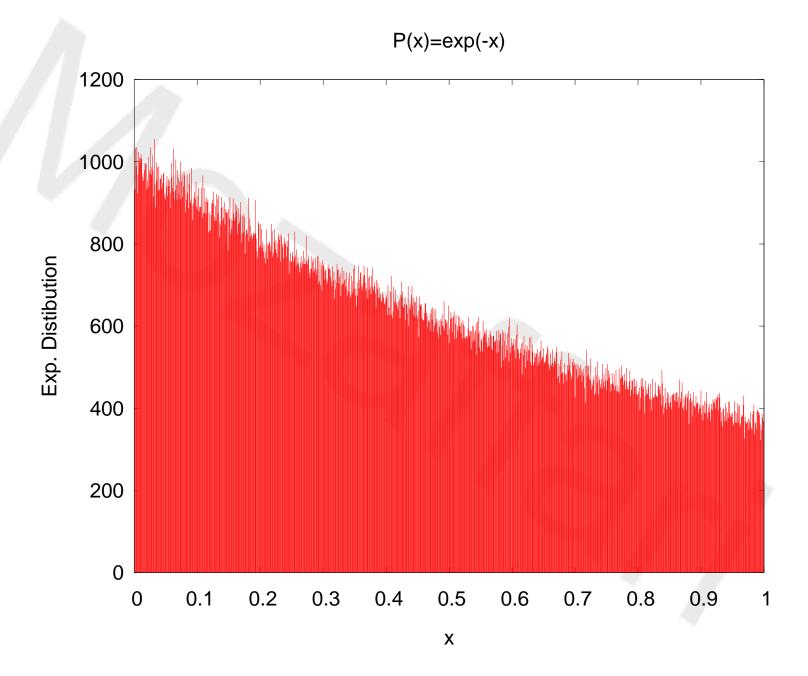
$$p(x) = e^{-x} \quad , \quad x \in [0, \infty]$$

$$P(x) = \int_{a}^{x} p(x')dx' = \int_{a}^{x} e^{-x'}dx' \Rightarrow P(x) = 1 - e^{-x}$$

$$0 \le P(x) < 1$$

$$0 \le ran < 1$$

$$x = -\log(1 - ran)$$



Gaussian distribution

$$p(x) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{x^2}{2\sigma^2}} , \quad x \in [-\infty, +\infty]$$

$$\int_{-\infty-\infty}^{x} \int_{0}^{y} e^{\frac{-x'^2}{2\sigma^2}} e^{\frac{-y'^2}{2\sigma^2}} dx' dy' = \int_{0}^{r} \int_{0}^{\phi} e^{\frac{-r'^2}{2\sigma^2}} r' dr' d\phi' = \left\{ \int_{0}^{\phi} d\phi' \right\} \left\{ \int_{0}^{r} e^{\frac{-r'^2}{2\sigma^2}} r' dr' \right\}$$

$$\begin{cases}
x' = r' Cos(\phi') \\
y' = r' Sin(\phi')
\end{cases}$$

$$= \left\{ \int_{0}^{\phi} d\phi' \right\} \left\{ \int_{0}^{t} e^{-t'} dt' \right\}$$

$$r' = \sigma \sqrt{2}t' \quad , \quad t' \in [0, \infty]$$

$$\begin{cases} x = \sigma \sqrt{2t} Cos(\phi) \\ y = \sigma \sqrt{2t} Sin(\phi) \end{cases}, \quad \phi \in [0, 2\pi]$$

$$t = -\log(1 - ran1)$$
$$\phi = 2\pi * ran2$$

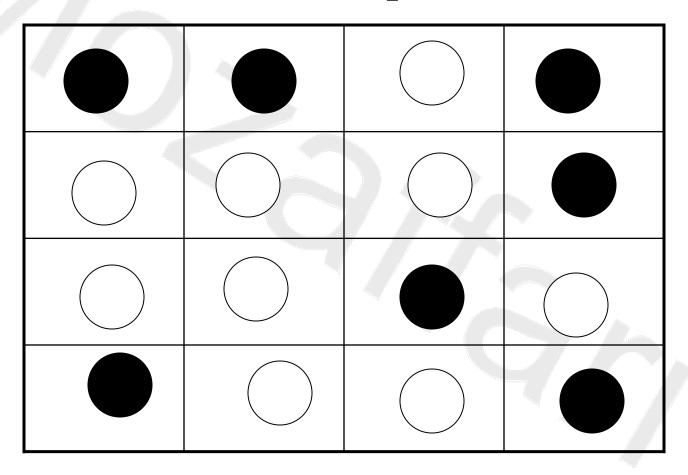
$$0 \le ran1 < 1$$

$$0 \le ran 2 < 1$$

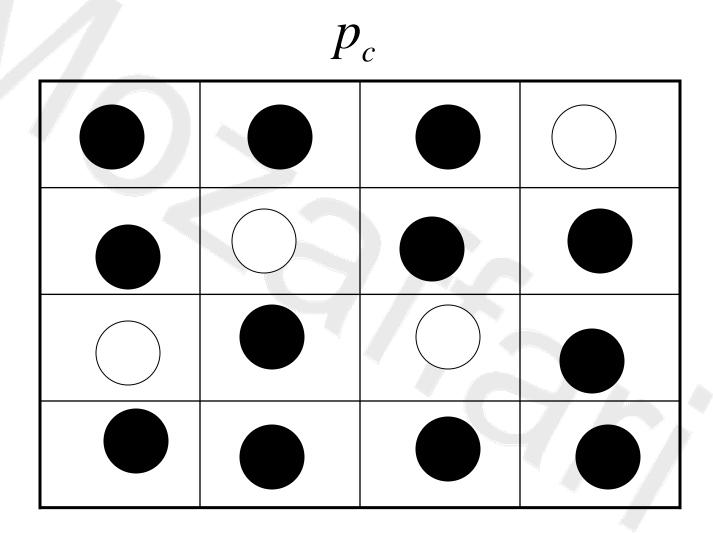
Percolation in two dimensions

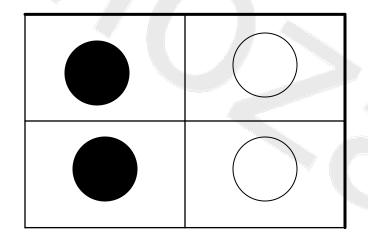
Assume that we have a two-dimensional square lattice with $n \times n$ lattice points.

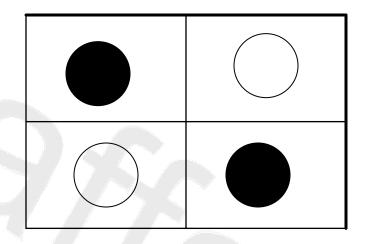
$$ran \leq p$$



Threshold percolation







first neighbor

second neighbor