Tutorial: Create a Windows service app

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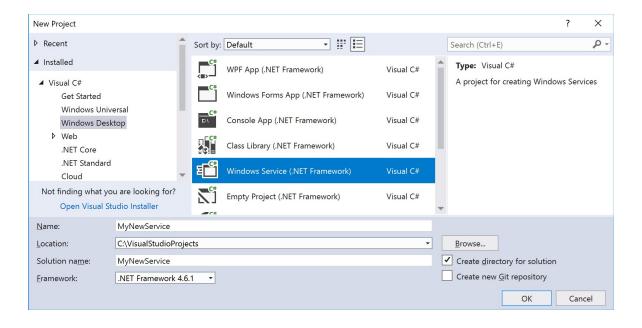
See also

This article demonstrates how to create a Windows service app in Visual Studio that writes messages to an event log.

Create a service

To begin, create the project and set the values that are required for the service to function correctly.

- From the Visual Studio File menu, select New > Project (or press Ctrl+Shift+N) to open the New Project window.
- 2. Navigate to and select the Windows Service (.NET Framework) project template. To find it, expand Installed and Visual C# or Visual Basic, then select Windows Desktop. Or, enter Windows Service in the search box on the upper right and press Enter.



① Note

If you don't see the **Windows Service** template, you may need to install the **.NET desktop development** workload:

In the **New Project** dialog, select **Open Visual Studio Installer** on the lower left. Select the **.NET desktop development** workload, and then select **Modify**.

3. For **Name**, enter *MyNewService*, and then select **OK**.

The **Design** tab appears (**Service1.cs** [**Design**] or **Service1.vb** [**Design**]).

The project template includes a component class named Service1 that inherits from System.ServiceProcess.ServiceBase. It includes much of the basic service code, such as the code to start the service.

Rename the service

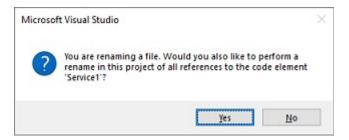
Rename the service from **Service1** to **MyNewService**.

 In Solution Explorer, select Service1.cs, or Service1.vb, and choose Rename from the shortcut menu. Rename the file to MyNewService.cs, or MyNewService.vb, and then press Enter

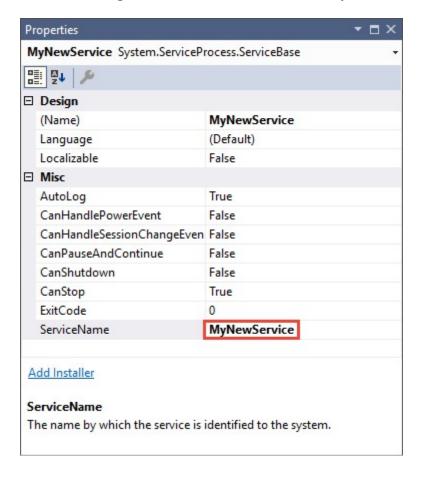
A pop-up window appears asking whether you would like to rename all references

to the code element Service 1.

2. In the pop-up window, select Yes.



3. In the **Design** tab, select **Properties** from the shortcut menu. From the **Properties** window, change the **ServiceName** value to *MyNewService*.



4. Select Save All from the File menu.

Add features to the service

In this section, you add a custom event log to the Windows service. The <u>EventLog</u> component is an example of the type of component you can add to a Windows service.

Add custom event log functionality

- In Solution Explorer, from the shortcut menu for MyNewService.cs, or MyNewService.vb, choose View Designer.
- In Toolbox, expand Components, and then drag the EventLog component to the Service1.cs [Design], or Service1.vb [Design] tab.
- In Solution Explorer, from the shortcut menu for MyNewService.cs, or MyNewService.vb, choose View Code.
- 4. Define a custom event log. For C#, edit the existing MyNewService() constructor; for Visual Basic, add the New() constructor:

5. Add a using statement to **MyNewService.cs** (if it doesn't already exist), or an Imports statement **MyNewService.vb**, for the System.Diagnostics namespace:

```
C#

using System.Diagnostics;
```

6. Select Save All from the File menu.

Define what occurs when the service starts

In the code editor for **MyNewService.cs** or **MyNewService.vb**, locate the <u>OnStart</u> method; Visual Studio automatically created an empty method definition when you

created the project. Add code that writes an entry to the event log when the service starts:

```
C#

protected override void OnStart(string[] args)
{
   eventLog1.WriteEntry("In OnStart.");
}
```

Polling

Because a service application is designed to be long-running, it usually polls or monitors the system, which you set up in the <u>OnStart</u> method. The <u>OnStart</u> method must return to the operating system after the service's operation has begun so that the system isn't blocked.

To set up a simple polling mechanism, use the <u>System.Timers.Timer</u> component. The timer raises an <u>Elapsed</u> event at regular intervals, at which time your service can do its monitoring. You use the <u>Timer</u> component as follows:

- Set the properties of the Timer component in the MyNewService.OnStart method.
- Start the timer by calling the Start method.

Set up the polling mechanism.

 Add the following code in the MyNewService.OnStart event to set up the polling mechanism:

```
// Set up a timer that triggers every minute.
Timer timer = new Timer();
timer.Interval = 60000; // 60 seconds
timer.Elapsed += new ElapsedEventHandler(this.OnTimer);
timer.Start();
```

2. Add a using statement to **MyNewService.cs**, or an Imports statement to **MyNewService.vb**, for the <u>System.Timers</u> namespace:

```
C#

using System.Timers;
```

3. In the MyNewService class, add the OnTimer method to handle the <u>Timer.Elapsed</u> event:

```
public void OnTimer(object sender, ElapsedEventArgs args)
{
    // TODO: Insert monitoring activities here.
    eventLog1.WriteEntry("Monitoring the System",
    EventLogEntryType.Information, eventId++);
}
```

4. In the MyNewService class, add a member variable. It contains the identifier of the next event to write into the event log:

```
C#

private int eventId = 1;
```

Instead of running all your work on the main thread, you can run tasks by using background worker threads. For more information, see System.ComponentModel.BackgroundWorker.

Define what occurs when the service is stopped

Insert a line of code in the OnStop method that adds an entry to the event log when the service is stopped:

```
C#

protected override void OnStop()
{
    eventLog1.WriteEntry("In OnStop.");
}
```

Define other actions for the service

You can override the <u>OnPause</u>, <u>OnContinue</u>, and <u>OnShutdown</u> methods to define additional processing for your component.

The following code shows how you to override the <u>OnContinue</u> method in the MyNewService class:

```
C#

protected override void OnContinue()
{
    eventLog1.WriteEntry("In OnContinue.");
}
```

Set service status

Services report their status to the <u>Service Control Manager</u> so that a user can tell whether a service is functioning correctly. By default, a service that inherits from <u>ServiceBase</u> reports a limited set of status settings, which include SERVICE_STOPPED, SERVICE_PAUSED, and SERVICE_RUNNING. If a service takes a while to start up, it's useful to report a SERVICE_START_PENDING status.

You can implement the SERVICE_START_PENDING and SERVICE_STOP_PENDING status settings by adding code that calls the Windows <u>SetServiceStatus</u> function.

Implement service pending status

1. Add a using statement to **MyNewService.cs**, or an Imports statement to **MyNewService.vb**, for the <u>System.Runtime.InteropServices</u> namespace:

```
C#

using System.Runtime.InteropServices;
```

2. Add the following code to MyNewService.cs, or MyNewService.vb, to declare the ServiceState values and to add a structure for the status, which you'll use in a platform invoke call:

```
C#

public enum ServiceState
```

```
{
    SERVICE\_STOPPED = 0x00000001,
    SERVICE_START_PENDING = 0x00000002,
    SERVICE_STOP_PENDING = 0x00000003,
    SERVICE_RUNNING = 0 \times 000000004,
    SERVICE_CONTINUE_PENDING = 0x00000005,
    SERVICE_PAUSE_PENDING = 0x00000006,
    SERVICE_PAUSED = 0 \times 000000007,
}
[StructLayout(LayoutKind.Sequential)]
public struct ServiceStatus
{
    public int dwServiceType;
    public ServiceState dwCurrentState;
    public int dwControlsAccepted;
    public int dwWin32ExitCode;
    public int dwServiceSpecificExitCode;
    public int dwCheckPoint;
    public int dwWaitHint;
};
```

① Note

The Service Control Manager uses the dwWaitHint and dwCheckpoint members of the <u>SERVICE_STATUS structure</u> to determine how much time to wait for a Windows service to start or shut down. If your OnStart and OnStop methods run long, your service can request more time by calling SetServiceStatus again with an incremented dwCheckPoint value.

3. In the MyNewService class, declare the <u>SetServiceStatus</u> function by using <u>platform</u> invoke:

```
C#

[D11Import("advapi32.d11", SetLastError = true)]
private static extern bool SetServiceStatus(System.IntPtr handle, ref
ServiceStatus serviceStatus);
```

4. To implement the SERVICE_START_PENDING status, add the following code to the beginning of the <u>OnStart</u> method:

```
// Update the service state to Start Pending.
ServiceStatus serviceStatus = new ServiceStatus();
serviceStatus.dwCurrentState = ServiceState.SERVICE_START_PENDING;
serviceStatus.dwWaitHint = 100000;
SetServiceStatus(this.ServiceHandle, ref serviceStatus);
```

5. Add code to the end of the OnStart method to set the status to SERVICE_RUNNING:

```
C#

// Update the service state to Running.
serviceStatus.dwCurrentState = ServiceState.SERVICE_RUNNING;
SetServiceStatus(this.ServiceHandle, ref serviceStatus);
```

6. (Optional) If <u>OnStop</u> is a long-running method, repeat this procedure in the OnStop method. Implement the SERVICE_STOP_PENDING status and return the SERVICE_STOPPED status before the OnStop method exits.

For example:

```
C#

// Update the service state to Stop Pending.
ServiceStatus serviceStatus = new ServiceStatus();
serviceStatus.dwCurrentState = ServiceState.SERVICE_STOP_PENDING;
serviceStatus.dwWaitHint = 100000;
SetServiceStatus(this.ServiceHandle, ref serviceStatus);

// Update the service state to Stopped.
serviceStatus.dwCurrentState = ServiceState.SERVICE_STOPPED;
SetServiceStatus(this.ServiceHandle, ref serviceStatus);
```

Add installers to the service

Before you run a Windows service, you need to install it, which registers it with the Service Control Manager. Add installers to your project to handle the registration details.

1. In **Solution Explorer**, from the shortcut menu for **MyNewService.cs**, or

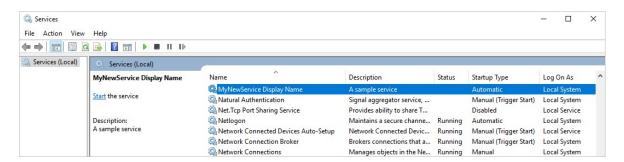
MyNewService.vb, choose View Designer.

2. In the **Design** view, select the background area, then choose **Add Installer** from the shortcut menu.

By default, Visual Studio adds a component class named ProjectInstaller, which contains two installers, to your project. These installers are for your service and for the service's associated process.

- 3. In the **Design** view for **ProjectInstaller**, select **serviceInstaller1** for a Visual C# project, or **ServiceInstaller1** for a Visual Basic project, then choose **Properties** from the shortcut menu.
- In the Properties window, verify the <u>ServiceName</u> property is set to MyNewService.
- 5. Add text to the <u>Description</u> property, such as A sample service.

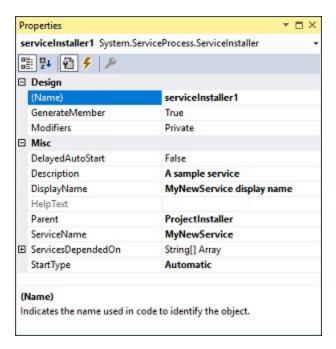
This text appears in the **Description** column of the **Services** window and describes the service to the user.



6. Add text to the **DisplayName** property. For example, *MyNewService Display Name*.

This text appears in the **Display Name** column of the **Services** window. This name can be different from the <u>ServiceName</u> property, which is the name the system uses (for example, the name you use for the net start command to start your service).

- 7. Set the StartType property to Automatic from the drop-down list.
- 8. When you're finished, the **Properties** windows should look like the following figure:



9. In the **Design** view for **ProjectInstaller**, choose **serviceProcessInstaller1** for a Visual C# project, or **ServiceProcessInstaller1** for a Visual Basic project, then choose **Properties** from the shortcut menu. Set the <u>Account</u> property to <u>LocalSystem</u> from the drop-down list.

This setting installs the service and runs it by using the local system account.

(i) Important

The <u>LocalSystem</u> account has broad permissions, including the ability to write to the event log. Use this account with caution, because it might increase your risk of attacks from malicious software. For other tasks, consider using the <u>LocalService</u> account, which acts as a non-privileged user on the local computer and presents anonymous credentials to any remote server. This example fails if you try to use the <u>LocalService</u> account, because it needs permission to write to the event log.

For more information about installers, see <u>How to: Add installers to your service</u> <u>application</u>.

(Optional) Set startup parameters

① Note

Before you decide to add startup parameters, consider whether it's the best way to pass information to your service. Although they're easy to use and parse, and a user can easily override them, they might be harder for a user to discover and use without documentation. Generally, if your service requires more than just a few startup parameters, you should use the registry or a configuration file instead.

A Windows service can accept command-line arguments, or startup parameters. When you add code to process startup parameters, a user can start your service with their own custom startup parameters in the service properties window. However, these startup parameters aren't persisted the next time the service starts. To set startup parameters permanently, set them in the registry.

Each Windows service has a registry entry under the **HKEY_LOCAL_MACHINE\SYSTEM** \CurrentControlSet\Services subkey. Under each service's subkey, use the **Parameters** subkey to store information that your service can access. You can use application configuration files for a Windows service the same way you do for other types of programs. For sample code, see ConfigurationManager.AppSettings.

To add startup parameters

1. Select **Program.cs**, or **MyNewService.Designer.vb**, then choose **View Code** from the shortcut menu. In the Main method, change the code to add an input parameter and pass it to the service constructor:

```
c#

static void Main(string[] args)
{
    ServiceBase[] ServicesToRun;
    ServicesToRun = new ServiceBase[]
    {
        new MyNewService(args)
    };
    ServiceBase.Run(ServicesToRun);
}
```

2. In **MyNewService.cs**, or **MyNewService.vb**, change the MyNewService constructor to process the input parameter as follows:

```
С#
```

```
using System.Diagnostics;
public MyNewService(string[] args)
    InitializeComponent();
    string eventSourceName = "MySource";
    string logName = "MyNewLog";
    if (args.Length > 0)
       eventSourceName = args[0];
    if (args.Length > 1)
        logName = args[1];
    eventLog1 = new EventLog();
    if (!EventLog.SourceExists(eventSourceName))
        EventLog.CreateEventSource(eventSourceName, logName);
    eventLog1.Source = eventSourceName;
    eventLog1.Log = logName;
}
```

This code sets the event source and log name according to the startup parameters that the user supplies. If no arguments are supplied, it uses default values.

3. To specify the command-line arguments, add the following code to the ProjectInstaller class in **ProjectInstaller.cs**, or **ProjectInstaller.vb**:

```
protected override void OnBeforeInstall(IDictionary savedState)
{
    string parameter = "MySource1\" \"MyLogFile1";
    Context.Parameters["assemblypath"] = "\"" + Context.Parameters["assemblypath"] + "\" \"" + parameter + "\"";
    base.OnBeforeInstall(savedState);
}
```

Typically, this value contains the full path to the executable for the Windows service. For the service to start up correctly, the user must supply quotation marks for the path and each individual parameter. A user can change the parameters in the **ImagePath** registry entry to change the startup parameters for the Windows service. However, a better way is to change the value programmatically and expose the functionality in a user-friendly way, such as by using a management or configuration utility.

Build the service

 In Solution Explorer, choose Properties from the shortcut menu for the MyNewService project.

The property pages for your project appear.

- On the Application tab, in the Startup object list, choose
 MyNewService.Program, or Sub Main for Visual Basic projects.
- 3. To build the project, in **Solution Explorer**, choose **Build** from the shortcut menu for your project (or press **Ctrl+Shift+B**).

Install the service

Now that you've built the Windows service, you can install it. To install a Windows service, you must have administrator credentials on the computer where it's installed.

- Open <u>Developer Command Prompt for Visual Studio</u> with administrative credentials. From the Windows **Start** menu, select **Developer Command Prompt** for **VS 2017** in the Visual Studio folder, then select **More** > **Run as Administrator** from the shortcut menu.
- 2. In the **Developer Command Prompt for Visual Studio** window, navigate to the folder that contains your project's output (by default, the \bin\Debug subdirectory of your project).
- 3. Enter the following command:

shell © Copy

installutil MyNewService.exe

If the service installs successfully, the command reports success.

If the system can't find *installutil.exe*, make sure that it exists on your computer. This tool is installed with the .NET Framework to the folder *%windir%\Microsoft.NET\Framework[64]\<framework version>*. For example, the default path for the 64-bit version is *%windir%\Microsoft.NET\Framework64* \\v4.0.30319\InstallUtil.exe.

If the **installutil.exe** process fails, check the install log to find out why. By default, the log is in the same folder as the service executable. The installation can fail if:

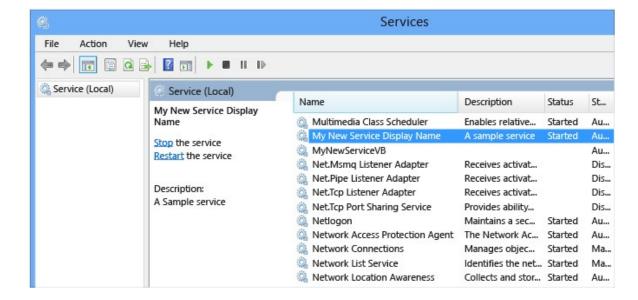
- The RunInstallerAttribute class isn't present on the ProjectInstaller class.
- The attribute isn't set to true.
- The ProjectInstaller class isn't defined as public.

For more information, see **How to: Install and uninstall services**.

Start and run the service

1. In Windows, open the **Services** desktop app. Press **Windows**+**R** to open the **Run** box, enter *services.msc*, and then press **Enter** or select **OK**.

You should see your service listed in **Services**, displayed alphabetically by the display name that you set for it.



- 2. To start the service, choose **Start** from the service's shortcut menu.
- 3. To stop the service, choose **Stop** from the service's shortcut menu.
- 4. (Optional) From the command line, use the commands net start <service name> and net stop <service name> to start and stop your service.

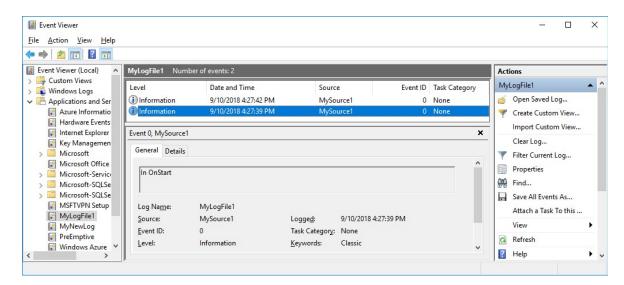
Verify the event log output of your service

1. In Windows, open the **Event Viewer** desktop app. Enter *Event Viewer* in the Windows search bar, and then select **Event Viewer** from the search results.

∏ Tip

In Visual Studio, you can access event logs by opening **Server Explorer** from the **View** menu (or press **Ctrl+Alt+S**) and expanding the **Event Logs** node for the local computer.

- 2. In Event Viewer, expand Applications and Services Logs.
- 3. Locate the listing for **MyNewLog** (or **MyLogFile1** if you followed the procedure to add command-line arguments) and expand it. You should see the entries for the two actions (start and stop) that your service performed.



Clean up resources

If you no longer need the Windows service app, you can remove it.

- Open Developer Command Prompt for Visual Studio with administrative credentials.
- In the **Developer Command Prompt for Visual Studio** window, navigate to the folder that contains your project's output.
- 3. Enter the following command:



If the service uninstalls successfully, the command reports that your service was successfully removed. For more information, see How to: Install and uninstall services.

Next steps

Now that you've created the service, you can:

- Create a standalone setup program for others to use to install your Windows service. Use the <u>WiX Toolset</u> to create an installer for a Windows service. For other ideas, see <u>Create an installer package</u>.
- Explore the <u>ServiceController</u> component, which enables you to send commands to the service you've installed.
- Instead of creating the event log when the application runs, use an installer to create an event log when you install the application. The event log is deleted by the installer when you uninstall the application. For more information, see <u>EventLogInstaller</u>.

See also

- Windows service applications
- Introduction to Windows service applications
- How to: Debug Windows service applications
- Services (Windows)

Is this page helpful?

🖒 Yes \, 🖓 No

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