

src/main.cpp

```
1 // 1/5/24
2 #include "main.h"
3 #include "lemlib/api.hpp"
4 #include "lemlib/chassis/chassis.hpp"
5 #include "pros/adi.h"
6 #include "pros/adi.hpp"
7 #include "pros/imu.hpp"
8 #include "pros/llemu.hpp"
9 #include "pros/misc.h"
10 #include "pros/motors.h"
11 #include "pros/rotation.hpp"
12 #include "pros/rtos.hpp"
13
14
15 //Motors and defining functions
16 pros::Controller master(pros::E_CONTROLLER_MASTER);
17 pros::Motor FL(12,false);
18 pros::Motor MidL(11,false);
19 pros::Motor BL(2,false);
20 pros::Motor FR(18,true);
21 pros::Motor MidR(20,true);
22 pros::Motor BR(9,true);
23 pros::Motor intake(15,false);
24 pros::Motor flywheel(14,false);
25 pros::Imu Gyro(1); // port for inertial
26 pros::ADIDigitalOut lift('h', LOW);
27 pros::ADIDigitalOut wings('g', LOW);
28 pros::Rotation rot(21);
29
30 //Drivetrain motor groups
31 pros::Motor_Group leftDb({FL,MidL, BL});
32 pros::Motor_Group rightDb({FR,MidR,BR});
33
34
35
36
37 lemlib::Drivetrain_t drivetrain {
38     &leftDb, // left drivetrain motors
39     &rightDb, // right drivetrain motors
40     10, // track width
41     3.25, // wheel diameter
42     400 // wheel rpm
43 };
44
45
46
47 // Odom construct
48 lemlib::OdomSensors_t sensors {
49     nullptr, // vertical tracking wheel 1
50     nullptr, // vertical tracking wheel 2
51     nullptr, // horizontal tracking wheel 1
52     nullptr, // we don't have a second tracking wheel, so we set it to nullptr
53     &Gyro // inertial sensor
```

```
54     };
55
56
57 // forward/backward PID
58     lemlib::ChassisController_t lateralController {
59         //kp 9.71 kd 17 - good values
60         9.71, // kPs
61         17, // kD
62         1, // smallErrorRange
63         100, // smallErrorTimeout
64         1, // largeErrorRange
65         500, // largeErrorTimeout
66         25 // slew rate
67     };
68
69 // turning PID wow
70     lemlib::ChassisController_t angularController {
71         // Good Values kp 1.1 kd 20
72         1.1, // kP
73         20, // kD
74         1, // smallErrorRange
75         200, // smallErrorTimeout
76         1, // largeErrorRange
77         700, // largeErrorTimeout
78         25 // slew rate
79     };
80
81
82 // create the chassis
83     lemlib::Chassis chassis(drivetrain, lateralController, angularController, sensors);
84
85
86 /**
87  * A callback function for LLEMU's center button.
88  *
89  * When this callback is fired, it will toggle line 2 of the LCD text between
90  * "I was pressed!" and nothing.
91  */
92 void on_center_button() {
93     static bool pressed = false;
94     pressed = !pressed;
95     if (pressed) {
96         pros::lcd::set_text(2, "I was pressed!");
97     } else {
98         pros::lcd::clear_line(2);
99     }
100 }
101
102
103 void screen() {
104     while (true) {
105         auto pose = chassis.getPose();
106         pros::lcd::print(0, "X: %f", pose.x);
107         pros::lcd::print(1, "Y: %f", pose.y);
108         pros::lcd::print(2, "Heading: %f", pose.theta);
109         pros::delay(20);
110     }
111 }
```

```
110     }
111 }
112 /**
113  * Runs initialization code. This occurs as soon as the program is started.
114  *
115  * All other competition modes are blocked by initialize; it is recommended
116  * to keep execution time for this mode under a few seconds.
117  */
118 void initialize() {
119     pros::lcd::initialize();
120     pros::Task screenDisplay(screen);
121     chassis.calibrate();
122     pros::lcd::set_text(1, "Hello PROS User!");
123
124
125     pros::lcd::register_btn1_cb(on_center_button);
126 }
127
128
129 /**
130  * Runs while the robot is in the disabled state of Field Management System or
131  * the VEX Competition Switch, following either autonomous or opcontrol. When
132  * the robot is enabled, this task will exit.
133  */
134 void disabled() {}
135
136
137 /**
138  * Runs after initialize(), and before autonomous when connected to the Field
139  * Management System or the VEX Competition Switch. This is intended for
140  * competition-specific initialization routines, such as an autonomous selector
141  * on the LCD.
142  *
143  * This task will exit when the robot is enabled and autonomous or opcontrol
144  * starts.
145  */
146 void competition_initialize() {}
147
148
149 /**
150  * Runs the user autonomous code. This function will be started in its own task
151  * with the default priority and stack size whenever the robot is enabled via
152  * the Field Management System or the VEX Competition Switch in the autonomous
153  * mode. Alternatively, this function may be called in initialize or opcontrol
154  * for non-competition testing purposes.
155  *
156  * If the robot is disabled or communications is lost, the autonomous task
157  * will be stopped. Re-enabling the robot will restart the task, not re-start it
158  * from where it left off.
159  */
160 /***/
161 /** auto for league games
162 void autonomous() {
163     chassis.moveTo(0,-150,600);
164     pros::delay(600);
165     chassis.moveTo(0,60,600);
```

```
166 }
167
168 */
169
170
171 void turn(double theta){
172     double x = 10000 * (cos(theta * (M_PI / 180.0) + chassis.getPose().x));
173     double y = 10000 * (sin(theta * (M_PI / 180.0) + chassis.getPose().y));
174     chassis.turnTo(x,y,1000);
175
176
177 }
178
179 void autonomous() {
180
181     //pros::delay(600);
182     //chassis.moveTo(0,60,600);
183     // Match Far Auton -----
184
185
186     // AWP Close -----
187
188     chassis.moveTo(0,-30,600);
189     pros::delay(600);
190     chassis.moveTo(0,10,600);
191     pros::delay(600);
192     chassis.turnTo(-45,17.7, 600);
193     pros::delay(600);
194     wings.set_value(HIGH);
195     pros::delay(600);
196     chassis.moveTo(70,30,600);
197     pros::delay(600);
198     chassis.turnTo(-60,25,600);
199     pros::delay(600);
200     wings.set_value(LOW);
201     pros::delay(600);
202
203     /*
204     wings.set_value(LOW);
205     pros::delay(600);
206     chassis.moveTo(-34.25,40,600);
207     chassis.moveTo(-55.4,16.6,600);
208     pros::delay(7000);
209     */
210
211
212
213
214
215     /*
216     wings.set_value(HIGH);
217     chassis.moveTo(0,10,600);
218     pros::delay(600);
219     chassis.turnTo(-33,17.7, 600);
220     wings.set_value(LOW);
```

```
221     pros::delay(600);
222     chassis.moveTo(-34.25,40,600);
223     chassis.moveTo(-55.4,16.6,600);
224     pros::delay(7000);
225
226     */
227
228
229     //Auton skills
230     //flydeck = 118;
231
232 }
233
234 /**
235  * Runs the operator control code. This function will be started in its own task
236  * with the default priority and stack size whenever the robot is enabled via
237  * the Field Management System or the VEX Competition Switch in the operator
238  * control mode.
239  *
240  * If no competition control is connected, this function will run immediately
241  * following initialize().
242  *
243  * If the robot is disabled or communications is lost, the
244  * operator control task will be stopped. Re-enabling the robot will restart the
245  * task, not resume it from where it left off.
246  */
247 //cata motor loop and configuration
248 void opcontrol() {
249
250
251
252
253
254 while (true) {
255     pros::delay(20);
256     double power = master.get_analog(pros::E_CONTROLLER_ANALOG_LEFT_Y);
257     double turn = master.get_analog(pros::E_CONTROLLER_ANALOG_RIGHT_X);
258     leftDb.move(power - turn);
259     rightDb.move(power + turn);
260
261
262
263 //flywheel
264
265
266
267 //Lift
268     if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_UP)){
269         lift.set_value(HIGH);
270         flywheel = 128;
271     }
272
273     if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_Y)){
274         flywheel = 128;
275     }
276
```

```
277     if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_A)){
278         lift.set_value(HIGH);
279         wings.set_value(HIGH);
280         flywheel = 128;
281     }
282
283     if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_B)){
284         lift.set_value(LOW);
285         wings.set_value(LOW);
286         flywheel = -0;
287     }
288
289
290     if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_DOWN)){
291         lift.set_value(LOW);
292         if(lift.set_value(LOW) == true ){
293             double angle = rot.get_angle()/100.0;
294             pros::lcd::print(0, "Angle: ", angle);
295             if (angle < 46) {
296                 flywheel.move_velocity(100);
297             }
298             else {
299                 flywheel = 0;
300             }
301         }
302     }
303
304
305
306
307
308     pros::delay(10);
309 }
310
311
312 //WINGS
313 if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_R1)){
314     wings.set_value(HIGH);
315 }
316 if(master.get_digital_new_press(pros::E_CONTROLLER_DIGITAL_L1)){
317     wings.set_value(LOW);
318
319     pros::delay(10);
320 }
321
322
323 //intake motor code
324 if(master.get_digital(pros::E_CONTROLLER_DIGITAL_L2)){
325     intake = 127;
326 }
327 else if (master.get_digital(pros::E_CONTROLLER_DIGITAL_R2)) {
328     intake = -127;
329 }
330 else {
331     intake = 0;
332 }
```

```
333  
334  
335     }  
336     }
```