Chapter 8-2: Sorting in Linear Time

About this lecture

- Sorting algorithms we studied so far
 - Insertion, Merge, Heapsort, Quicksort
 - determine sorted order by comparison
- We will look at 3 new sorting algorithms
 - Counting Sort, Radix Sort, Bucket Sort
 - assume some properties on the input, and determine the sorted order by counting

Counting Sort

extra info on values

- Input: Array A[1..n] of n integers, each has value from [0,k]
- · Output: Sorted array of the n integers
- · Idea 1: Create B[1..n] to store the output
- Idea 2: Process A[1..n] from right to left
 ✓ Use k + 2 counters:
 - > One for "which element to process"
 - > k + 1 for "where to place"

Counting Sort (Step 1)

- 1. Initialize c[0], c[1], ..., c[k] to 0
- 2. /* First, set c[j] = # elements with value j */(1.1) For x = 1,2,...,n, increase c[A[x]]by 1
- 3. /* Set c[j] = the number of elements less than or equal to j (iteratively) */

(1.2) For
$$y = 1,2,...,k$$
, $c[y] = c[y-1] + c[y]$

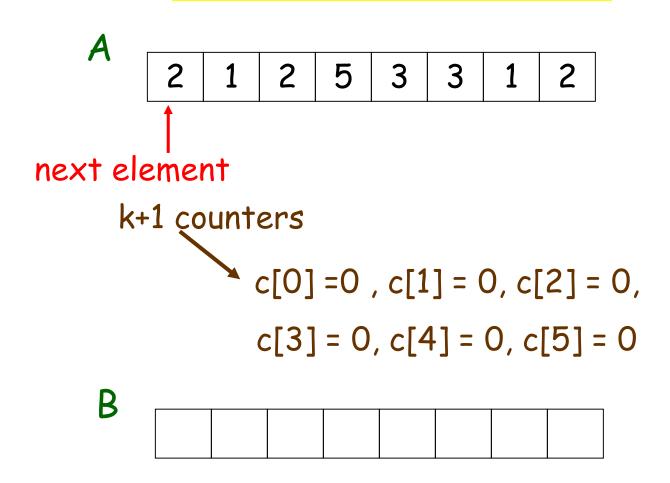
Time for Step 1 = O(n + k)

Counting Sort (Step 2)

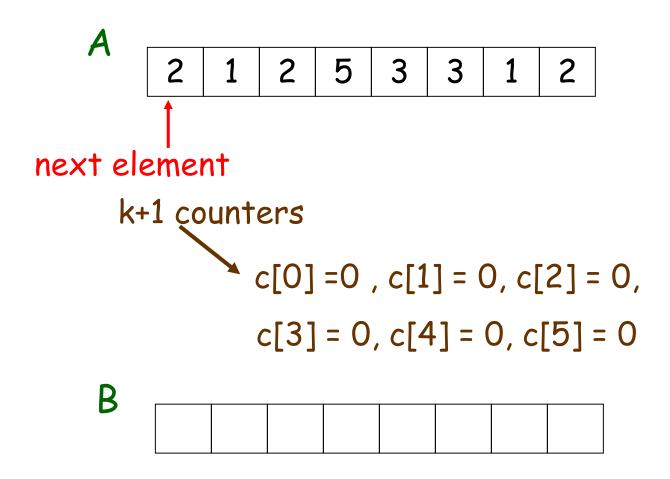
```
Process A from right to left */
 For x = n, n-1, ..., 2, 1
     /* Process next element */
      B[c[A[x]]] = A[x];
     /* Update counter */
      Decrease c[A[x]] by 1;
```

Time for Step 2 = O(n)

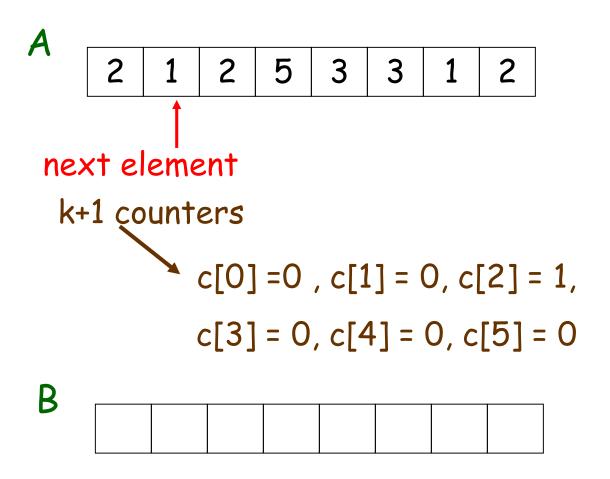
Before Running



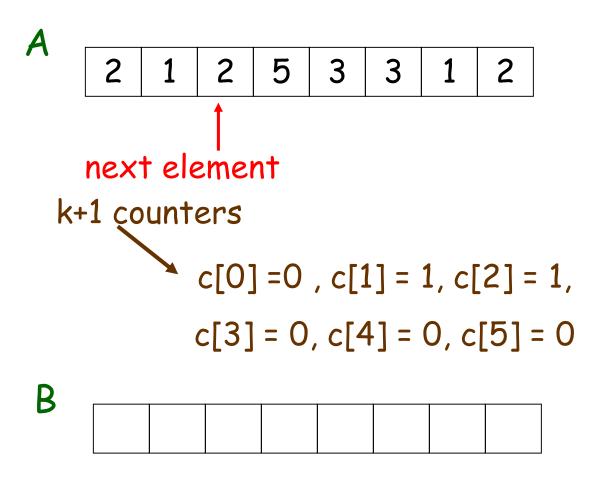
Step 1.1: For x = 1,2,...,n, increase c[A[x]] by 1



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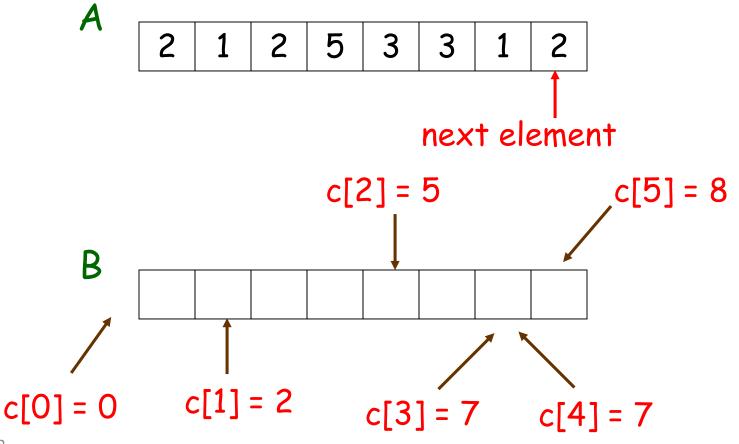
A 2 1 2 5 3 3 1 2

next element

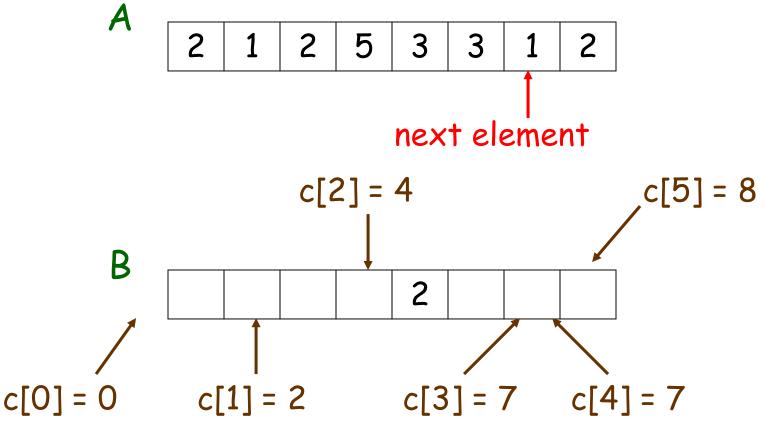
k+1 counters

$$c[0] = 0$$
, $c[1] = 2$, $c[2] = 3$,
 $c[3] = 2$, $c[4] = 0$, $c[5] = 1$

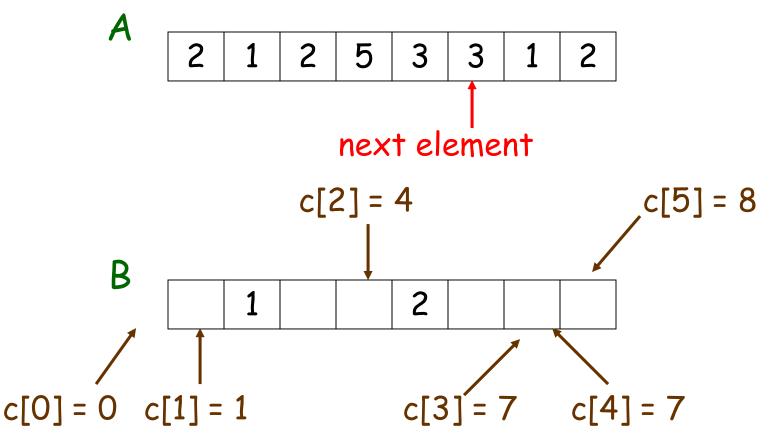
Step 1.2: For y = 1,2,...,k, c[y] = c[y-1] + c[y]



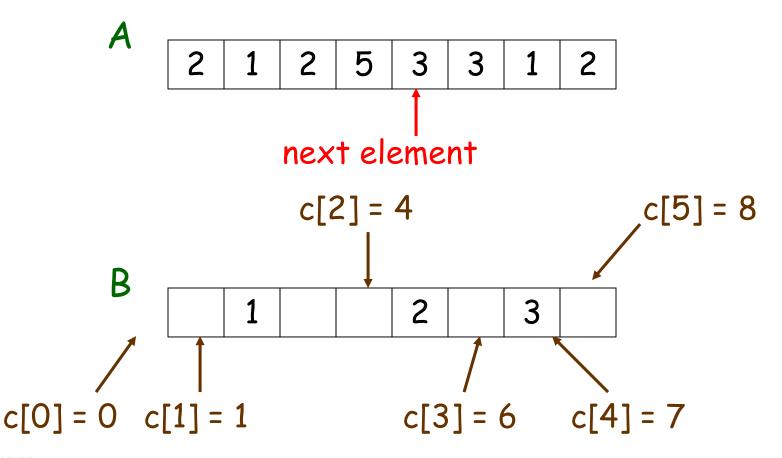
Step 2: Process next element of A and update corresponding counter



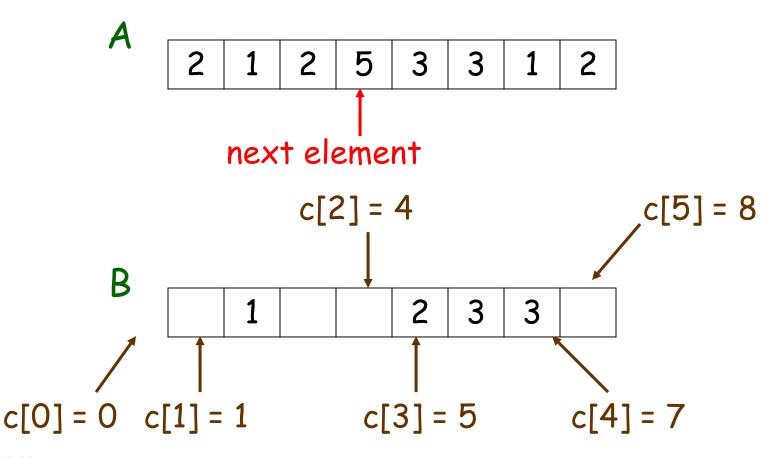
Step 2: Process next element of A and update corresponding counter



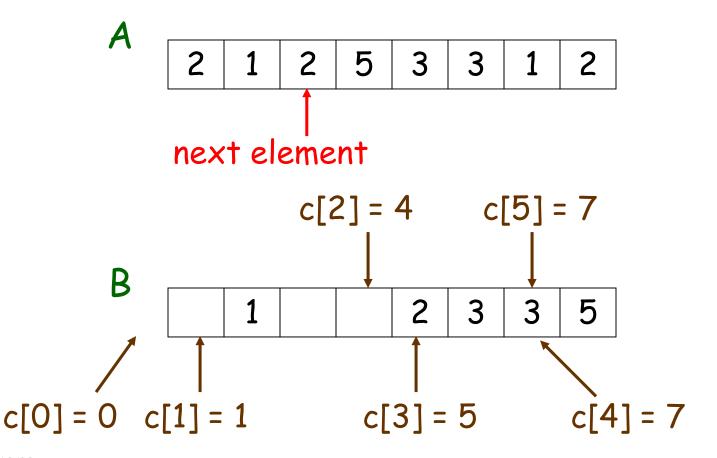
Step 2: Process next element of A and update corresponding counter



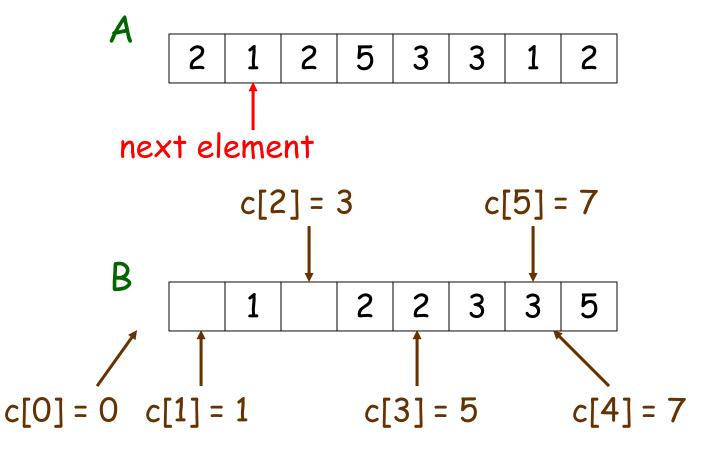
Step 2: Process next element of A and update corresponding counter



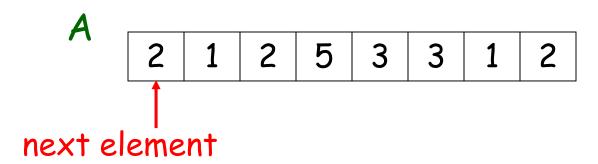
Step 2: Process next element of A and update corresponding counter

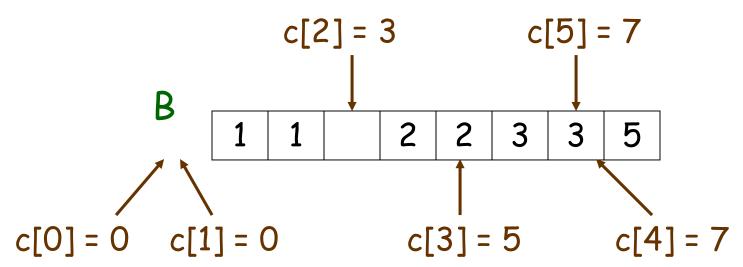


Step 2: Process next element of A and update corresponding counter

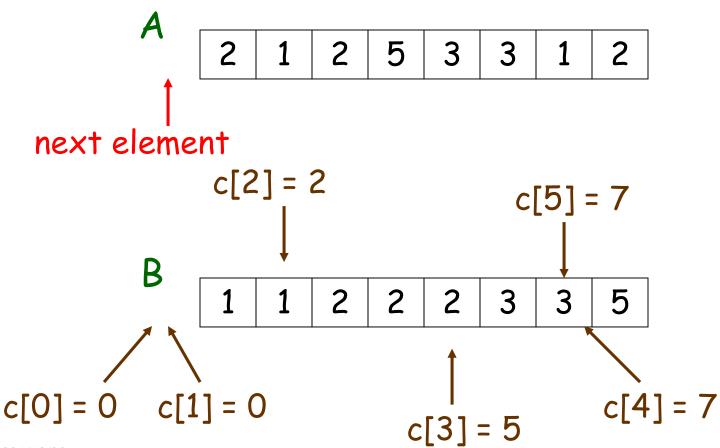


Step 2: Process next element of A and update corresponding counter





Step 2: Done when all elements of A are processed



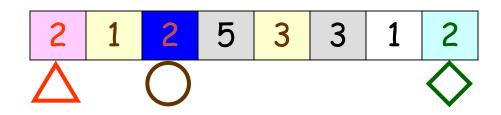
Counting Sort (Running Time)

Conclusion:

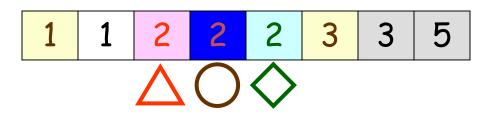
- Running time = O(n + k)
 - \rightarrow if k = O(n), time is (asymptotically) optimal
- Counting sort is also stable:
 - elements with same value appear in same order in before and after sorting

Stable Sort





After Sorting



Radix Sort

extra info on values

- Input: Array A[1..n] of n integers, each has d digits, and each digit has value from [0,k]
- · Output: Sorted array of the n integers
- Idea: Sort in d rounds
 - At Round j, stable sort A on digit j (where rightmost digit = digit 1)

Before Running

```
1904
2579
1874
6355
4432
8318
1304
```

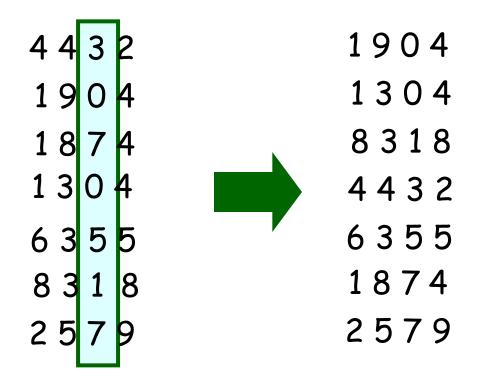
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4 digits

Round 1: Stable sort digit 1

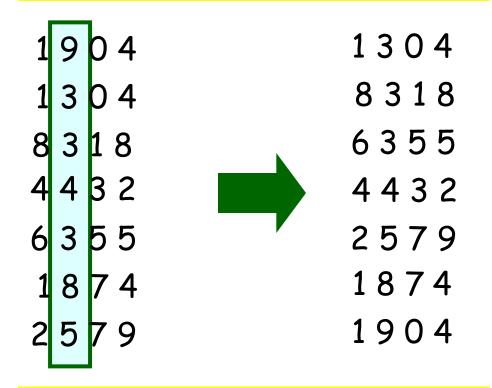
190	4	4432
257	9	1904
187	4	1874
6 3 5	5	1304
4 4 3	2	6355
8 3 1	8	8318
130	4	2579

Round 2: Stable sort digit 2



After Round 2, last 2 digits are sorted (why?)

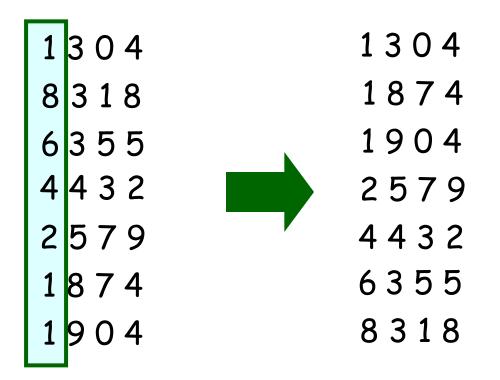
Round 3: Stable sort digit 3



After Round 3, last 3 digits are sorted (why?)

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Round 4: Stable sort digit 4



After Round 4, last 4 digits are sorted (why?)

Done when all digits are processed

The array is sorted (why?)

Radix Sort (Correctness)

Question:

"After r rounds, last r digits are sorted" Why ??

Answer:

This can be proved by induction: The statement is true for r = 1Assume the statement is true for r = kThen...

Radix Sort (Correctness)

At Round k+1,

- if two numbers differ in digit "k+1", their relative order [based on last k+1 digits] will be correct after sorting digit "k+1"
- if two numbers match in digit "k+1", their relative order [based on last k+1 digits] will be correct after stable sorting digit "k+1" (why?)

→ Last "k+1" digits sorted after Round "k+1"

Radix Sort (Summary)

Conclusion:

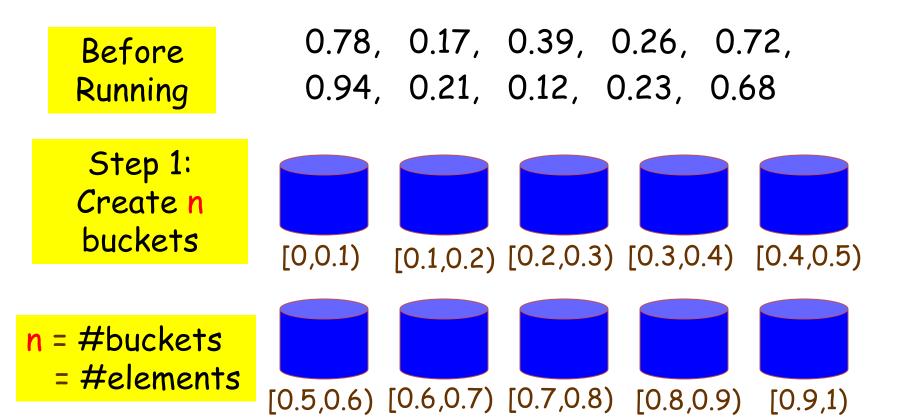
- After d rounds, last d digits are sorted, so that the numbers in A[1..n] are sorted
- There are d rounds of stable sort, each can be done in O(n + k) time
 - \rightarrow Running time = O(d(n+k))
 - if d=O(1) and k=O(n), asymptotically optimal

Bucket Sort

extra info on values

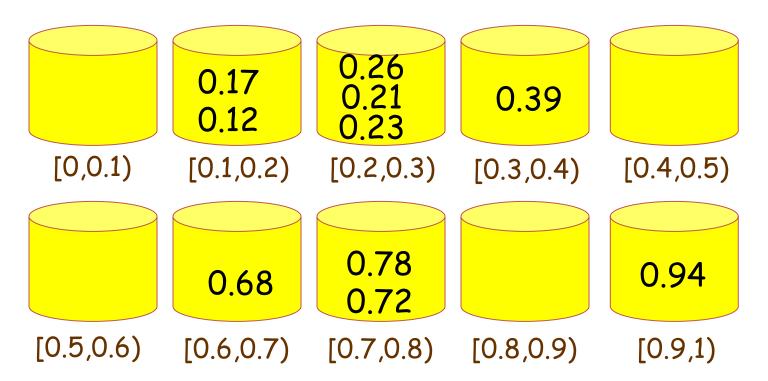
- Input: Array A[1..n] of n elements, each is drawn uniformly at random from the interval [0,1)
- · Output: Sorted array of the n elements
- Idea:

Distribute elements into n buckets, so that each bucket is likely to have fewer elements \rightarrow easier to sort



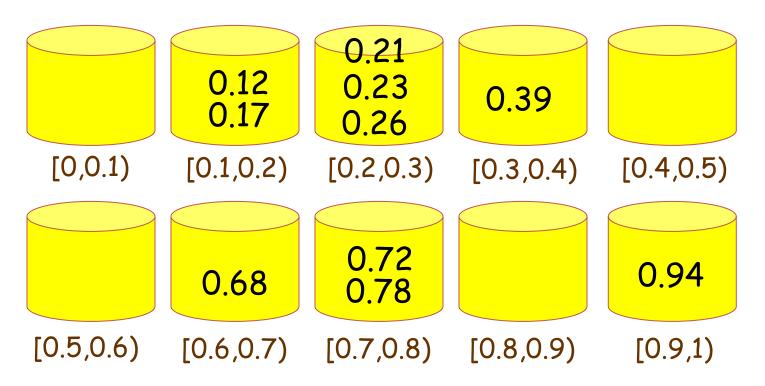
each bucket represents a subinterval of size 1/n

Step 2: Distribute each element to correct bucket

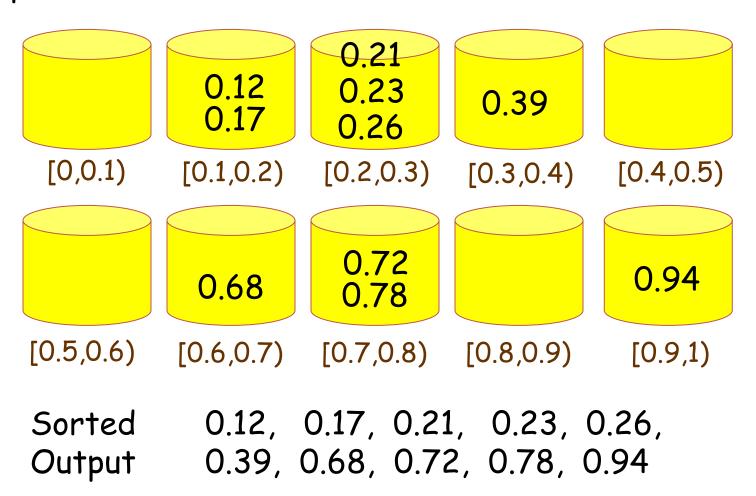


If Bucket j represents subinterval [j/n, (j+1)/n), element with value x should be in Bucket $\lfloor xn \rfloor$

Step 3: Sort each bucket (by insertion sort)



Step 4: Collect elements from Bucket 0 to Bucket n-1



Bucket Sort (Running Time)

- Let X = # comparisons in all insertion sort Running time = $\Theta(n + X) \rightarrow Varies$ on input
 - \rightarrow worst-case running time = $\Theta(n^2)$
- · How about average running time?

Finding average of X (i.e. #comparisons) gives average running time

Average Running Time

Let n_j = # elements in Bucket j

$$X \le c((n_0^2) + (n_1^2) + ... + (n_{n-1}^2))$$
varies on input

So,
$$E[X] \le E[c(n_0^2 + n_1^2 + ... + n_{n-1}^2)]$$

= $c E[n_0^2 + n_1^2 + ... + n_{n-1}^2]$
= $c (E[n_0^2] + E[n_1^2] + ... + E[n_{n-1}^2])$
= $cn E[n_0^2]$ (by uniform distribution)

Average Running Time

Textbook (pages 202-203) shows that $E[n_0^2] = 2 - (1/n)$

 \rightarrow E[X] \leq cn E[n₀²] = 2cn - c

In other words, E[X] = O(n)

 \rightarrow Average running time = $\Theta(n)$

For Interested Classmates

The following is how we can show

$$E[n_0^2] = 2 - (1/n)$$

Recall that n_0 = # elements in Bucket 0 So, suppose we set

 $A_k = 1$ if element k is in Bucket 0

 $A_k = 0$ if element k not in Bucket 0

Then,
$$n_0 = A_1 + A_2 + ... + A_n$$

For Interested Classmates

Then,

$$E[n_0^2] = E[(A_1 + A_2 + ... + A_n)^2]$$

$$= E[A_1^2 + A_2^2 + ... + A_n^2 + A_1A_2 + A_1A_3 + ... + A_1A_n + A_2A_1 + A_2A_3 + ... + A_2A_n + ... + A_nA_1 + A_nA_2 + ... + A_nA_{n-1}]$$

=
$$E[A_1^2] + E[A_2^2] + ... + E[A_n^2]$$

+ $E[A_1A_2] + ... + E[A_nA_{n-1}]$
= $n E[A_1^2] + n(n-1) E[A_1A_2]$

The value of A_1^2 is either 1 (when $A_1 = 1$), or 0 (when $A_1 = 0$)

The first case happens with 1/n chance (when element 1 is in Bucket 0), so

$$E[A_1^2] = 1/n * 1 + (1-1/n) * 0 = 1/n$$

- For A_1A_2 , it is either 1 (when $A_1=1$ and $A_2=1$), or 0 (otherwise)
- The first case happens with $1/n^2$ chance (when both element 1 and element 2 are in Bucket 0), so

$$E[A_1A_2] = 1/n^2 * 1 + (1-1/n^2) * 0 = 1/n^2$$

Thus,
$$E[n_0^2] = n E[A_1^2] + n(n-1) E[A_1A_2]$$

= $n (1/n) + n(n-1) (1/n^2)$
= $2 - 1/n$

Practice at Home

- Exercises 8.2-3, 8.2-4, 8.3-2, 8.3-4, 8.4-2 Problem 8-2: a, b
- It is known that $\Omega(n \log n)$ is a lower bound for sorting problem. However, we have seen algorithms like counting sort or radix sort which can sort n items in O(n) time. Is there a contradiction? If not, why? Explain?

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