# COM 5335 Lecture 7 Other Public-Key Cryptosystems

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#### Outline

- Rabin public-key encryption algorithm
- ElGamal public-key encryption algorithm
- Diffie-Hellman key exchange protocol

# Contemporary Public-Key Cryptosystems

- Based on the Factorization Problem:
  - RSA, Rabin
- Based on the Discrete Logarithm Problem:
  - ElGamal, Elliptic Curve, DSA (signature scheme only), Diffie-Hellman (key exchange & encryption)

# Rabin Public-Key Cryptosystem



- Rabin encryption is an extremely fast operation as it only involves a single modular squaring. By comparison with RSA.
- Rabin decryption is slower than encryption but is comparable in speed to RSA decryption

# Rabin Key Generation

- Generate 2 large random numbers primes p an q, each with the same size
- Compute N=pq
- The public key is N and the private key is p and q

## **Rabin Encryption**

- Rabin Encryption is nothing more than doing a SQUARE operation as follows.
  - Represent the message as an integer m in the range {0,1,....,N-1}
  - Ciphertext is c ≡  $m^2$  mod N

## Rabin Decryption

#### Rabin Decryption is a SQROOT operation

- Find the square roots m1,m2,m3 and m4 of c mod N
- The message sent was either m1,m2,m3 or m4.

# The Legendre Symbol

- The Legendre symbol is a useful tool for keeping track of whether or not an integer has a sqrt mod a prime number p.
- Let p be an odd prime and a an integer. The Legendre symbol (a/p) is defined as follows.

$$(a/p) = \begin{cases} 0 & \text{, if } p|a \\ 1 & \text{, if } a \text{ has square root(s).} \\ -1 & \text{, otherwise.} \end{cases}$$

# Facts of the Legendre Symbol

- $(a/p) \equiv a^{(p-1)/2} \mod p$
- (ab/p)=(a/p)(b/p)
- (Law of quadratic reciprocity) If q is an odd prime distinct from p, then

$$(p/q)=(q/p)(-1)^{(p-1)(q-1)/4}$$

# Find SQROOT in Z<sub>p</sub>

- INPUT: an odd prime p & an odd integer a s.t. 0<a<p><a<p><a<</a>
- OUTPUT: two square roots of a mod p
- 1. If (a/p)=-1, stop & return
- 2. Select b (0 < b < p) with (b/p)=-1. Represent p-1=2 $^st$  where t is odd.
- 3. Compute  $a^{-1} \mod p$
- 4.  $c \leftarrow b^t \mod p, r \leftarrow a^{(t+1)/2} \mod p$
- 5. For *i* from 1 to *s-1* do
  - 1. Compute  $d \equiv (r^2 a^{-1})^{2^{s-i-1}} \mod p$
  - 2. If  $d \equiv -1 \mod p$ , set  $r \leftarrow rc \mod p$
  - 3.  $c \leftarrow c^2 \mod p$
- 6. Return (*r,-r*)

# Find SQROOT in $Z_p$ where $p \equiv 3 \mod 4$

- INPUT: an odd prime p where p≡3 mod 4, and square a s.t.
   0<a<p</li>
- OUTPUT: two square roots of a mod p
- 1. Compute  $r \equiv a^{(p+1)/4} \mod p$
- 2. Return (*r*,-*r*)

# Find SQROOT in $Z_p$ where $p \equiv 5 \mod 8$

- INPUT: an odd prime p where p≡5 mod 8, and square a s.t.
   0<a<p</li>
- OUTPUT: two square roots of a mod p
- 1. Compute  $d \equiv a^{(p-1)/4} \mod p$
- 2. If  $d \equiv 1 \mod p$  then compute  $r \equiv a^{(p+3)/8} \mod p$
- 3. If  $d \equiv -1 \mod p$  then compute  $r \equiv 2a(4a)^{(p-5)/8} \mod p$
- 4. Return (*r*,-*r*)

# Find SQROOT in $Z_n$ where n=pq (p,q primes)

- INPUT: n=pq & an integer a s.t. 0<a<n, a has SQROOT(s)</li>
- OUTPUT: four sqrts of a mod p
- 1. Find the two sqrts (r,-r) of  $a \mod p$
- 2. Find the two sqrts (s,-s) of a mod q
- Use extended Euclid's algorithm to find integers c,d s.t. cp+dq=1
- 4. Set  $x \equiv rdq + scp \mod n$  and  $y \equiv rdq scp \mod n$
- 5. Return (x,-x,y,-y)

# A Problem Regarding Rabin's Encryption Scheme

- To decrypt a ciphertext, we need to compute the sqrt.
   However, there are 4 sqrts, how to decide which one is the plaintext???
- Appropriate coding is needed to decide which one is the plaintext.
- In practice, we usually take part of the plaintext and append it to the end.

# Rabin – An Example

- **Key generation:** Alice chooses the primes p=277, q=331, and computes N=pq=91687. Alice's public key is N=91687 and private key is p=277 and q=331
- **Encryption:** Suppose that the last six bits of the original messages are required to be appended prior to encryption. In order to encrypt the 10-bits message m=1001111001, Bob appends the last six bits of m to obtain 16-bits message.

m=1000111001111001 which in decimal notation is m=40569, the ciphertext is:

 $C \equiv m^2 \mod N \equiv 40569^2 \mod 91687 \equiv 62111$ 

# Rabin (cont'd)

- Decryption: to decrypt C, Alice computes the four sqrts of C mod N
- m1=69954,m2=22033,m3=40569,m45118
  - m1=100010000010110,
  - m2=101011000010001,
  - m3=1001111001111001,
  - m4=110001111010110
- Therefore, m3 is the plaintext.

#### **SQROOT Problem**

#### SQROOT Problem

- If  $x^2 \equiv$  a mod N has a solution for a given composite integer N=pq (p,q primes), find a sqrt of a mod N.
- FACTOR =>? SQROOT
  - Use previous algorithm, we can find sqrt mod p and sqrt mod q
  - Then we use extended Euclid's algorithm to find sqrt mod N

#### **SQROOT Problem**

- SQROOT=>? FACTOR
  - Suppose A is an algorithm that solves SQROOT
  - Then we generate x randomly and compute  $a \equiv x^2 \mod N$
  - Apply A to find sqrt y
  - If y=x or -x, try another x and repeat
  - If not, we are done! (why?)

# Security of Rabin

- Rabin=SQROOT=Factor
- Provably secure against passive adversary (cf. RSA)
- Susceptible to chosen ciphertext attack similar to RSA
- Many RSA attacks can be applied to Rabin

#### Finite Cyclic Groups and the Discrete Logarithm Problem

- A finite group G is cyclic if it can be represented as powers of some element g in G as follows.
  - $G=\{e,g,g^2,g^3,...g^{n-1}\}$
  - g is called a generator of G, and n is called the order of G.
- Example: Let p=97. Then  $Z_{97}^*$  is a cyclic group of order n=96. A generator of  $Z_{97}^*$  is g=5. Since  $5^{32} \equiv 35 \pmod{97}$ ,  $\log_5 35 = 32$  in  $Z_{97}^*$ .
- Let G be a finite cyclic group of order n. Let g be a generator of G, and let y ∈ G. The discrete logarithm of y to the base g, denoted log<sub>g</sub>y, is the unique integer x, 0 ≤ x ≤ n-1, such that y = g<sup>x</sup>.

# Discrete Logarithm Problem

- **DLP in Z\_p^\***: Given a prime p, a generator g of  $Z_p^*$ , and an element  $y \in Z_p^*$ , find the integer x,  $0 \le x \le p-2$ , such that  $g^x \equiv y$  (mod p).
- The security of many cryptographic techniques depends on the intractability of the discrete logarithm problem.
- Both ElGamal encryption scheme and Diffie-Hellman key exchange are based on DLP in Z<sub>p</sub>\*. The Elliptic curve Cryptosystem is based on DLP in general cyclic groups.

# **ElGamal Encryption Scheme**



- ElGamal encryption scheme is an asymmetric key encryption algorithm
- ElGamal encryption is non-deterministic, meaning that a single plaintext can be encrypted to many possible ciphertexts

# **ElGamal Key Generation**

- Each entity randomly choose a large prime p and picks a generator g ∈ Z<sub>p</sub>\*
- Each entity randomly chooses an exponent x (x<p), and computes  $y \equiv g^x \pmod{p}$ .
- Public key = (p,g,y)
- Private key= x

# **ElGamal Encryption**

- Suppose Bob wants to encrypt a message M (M<p) and send to Alice
- 1. Bob obtains Alice's public key (p,g,y) and randomly picks an integer r (r<p)
- 2. Bob computes
  - A  $\equiv$  g<sup>r</sup> mod p
  - B  $\equiv$  My<sup>r</sup> mod p
- 3. Ciphertext C = (A, B).

# **ElGamal Decryption**

#### Alice does the followings

- Computes  $K \equiv A^x \mod p$ ,
- $\qquad \mathsf{M} \equiv \mathsf{B}\mathsf{K}^{-1} \bmod \mathsf{p}$

## ElGamal - An Example

- **Key Generation:** 
  - p = 2357-g=2- x = 1751
  - $y \equiv g^x \equiv 2^{1751} \equiv 1185 \pmod{2357}$
- Public key: (p,g,y) = (2357, 2, 1185)
- Private key: x = 1751

#### **ElGamal**

#### Encryption:

- say M = 2035
- 1. Pick a random number r = 1520
- 2. Computes

A = 
$$g^r \equiv 2^{1520} \equiv 1430 \pmod{2357}$$
  
B = My<sup>r</sup>  $\equiv 2035 * 1185^{1520} \equiv 697 \pmod{2357}$ 

- The ciphertext C = (A, B) = (1430, 697)
- Decryption:
  - 1. Computes  $K \equiv A^x \equiv 1430^{1751} \equiv 2084 \pmod{2357}$
  - 2.  $M \equiv B K^{-1} \equiv 697 * 2084^{-1} \equiv 2035 \pmod{2357}$

# Remarks on ElGamal Encryption Scheme

- ElGamal encryption scheme is non-deterministic
- Randomization is introduced to
  - increase the effective size of the plaintext space
     i.e. one plaintext can map to a large set of possible ciphertexts
  - decrease the effectiveness of chosen-plaintext attack by means of a oneto-many mapping in the encryption process

#### Efficiency:

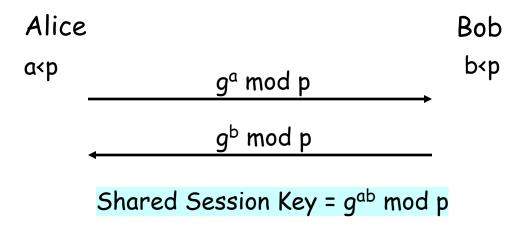
- encryption requires two exponentiation operations
- exponentiation operations may be very expensive when implemented on some low-power devices. e.g. low-end PalmPilots, smart cards and sensors.
- message expansion by two-fold

#### Security:

 depends on the difficulty of solving DLP (more precisely, Computational Diffie-Hellman Problem).

## Diffie-Hellman Key Exchange

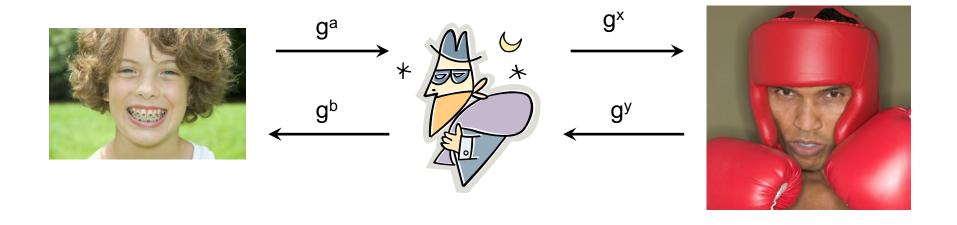
- A Key Exchange Protocol:
  - provide a secure way for two communicating party to share a symmetric key (so called a session key)
  - This session key is then used to provide privacy and authentication for subsequent message flow.
  - History: problem first posed by Merkle at UC Berkeley, Diffie and Hellman came up with the protocol:



• W. Diffie, M. E. Hellman, "New directions in Cryptography", IEEE Trans. Information Theory, IT-22, pp. 64-654, Nov 1976.

#### Man-in-the-Middle Attack

#### Diffie-Hellman key exchange



Alice computes gab

Bob computes gxy

## Key Management Using Other PKC

- Public-key encryption helps address key distribution problems in two aspects:
  - distribution of public keys
  - use of public-key encryption to distribute secret keys

# Distribution of Public Keys

- Can use the following approaches:
  - Public announcement
  - Publicly available directory
  - Public-key authority
  - Public-key certificates

#### **Public Announcement**

- Users distribute public keys to recipients or broadcast to community at large
  - eg. append PGP keys to email messages or post to news groups or email list
- Major weakness is forgery
  - anyone can create a key claiming to be someone else and broadcast it
    - can masquerade as claimed user until forgery is discovered

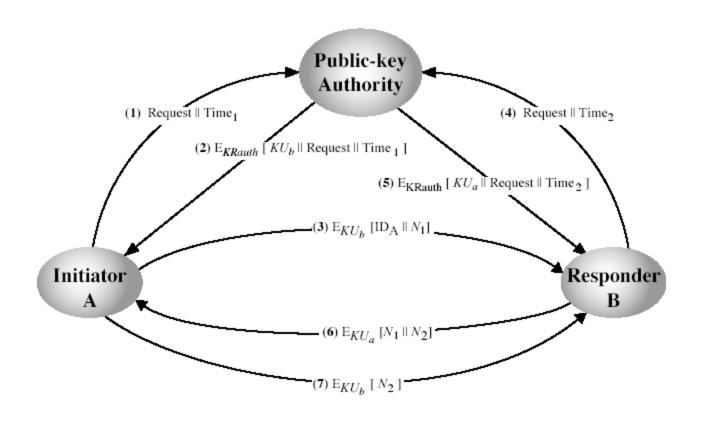
# **Publicly Available Directory**

- Achieve greater security by registering keys with a public directory
- Directory must be trusted with properties:
  - contains {name,public-key} entries
  - participants register securely with directory
  - participants can replace key at any time
  - directory is periodically published
  - directory can be accessed electronically
- still vulnerable to tampering or forgery

## Public-Key Authority

- Further improve security by tightening control over distribution of keys from directory
- Keeps all the properties of directory
- Requires users to know the public key for the directory
- Users interact with directory to obtain any desired public key securely
  - does require real-time access to directory when keys are needed

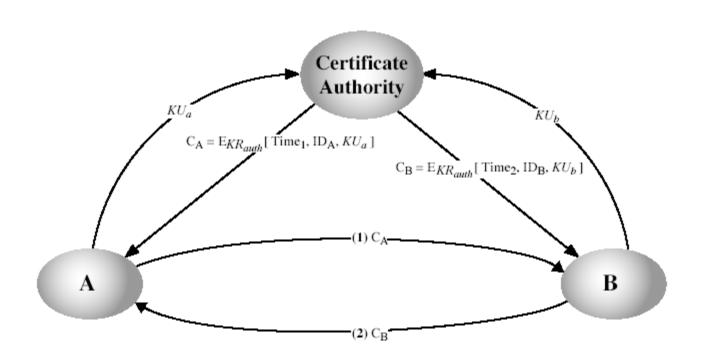
# Public-Key Authority



# **Public-Key Certificates**

- Certificates allow key exchange without real-time access to public-key authority
- a certificate binds identity to a public key
  - usually with other info such as period of validity, rights of use etc
- with all contents signed by a trusted Public-Key or Certificate Authority (CA)
- can be verified by anyone who knows the public-key authorities' public-key

# **Public-Key Certificates**



# Distribution of Secret Keys using Public-Key

- public-key cryptography can be used for secrecy or authentication
  - but public-key algorithms are slow
  - so usually we want to use private-key encryption to protect message contents, such as using a session key
- There are several alternatives for negotiating a suitable session key

# Simple Secret Key Distribution

- proposed by Merkle in 1979
  - A generates a new temporary public key pair
  - A sends B the public key and their identity
  - B generates a session key K sends it to A encrypted using the supplied public key
  - A decrypts the session key and both use
- problem is that an opponent can intercept and impersonate both halves of protocol

# Public-Key Distribution of Secret Keys

if A and B have securely exchanged public-keys:

