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EXPERIMENT NO. 8

Aim: Create a Jenkins CI/CD Pipeline with SonarQube / GitLab Integration to perform a static

analysis of the code to detect bugs, code smells, and security vulnerabilities on a sample Web /Java / Python application.

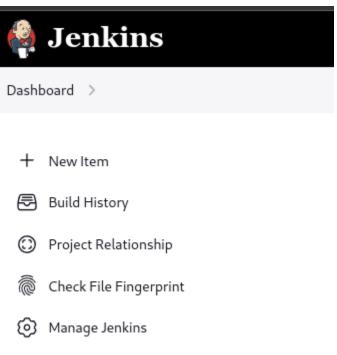
Integrating Jenkins with SonarQube:

Prerequisites:

- Jenkins installed
- Docker Installed (for SonarQube)
- SonarQube Docker Image

Steps to create a Jenkins CI/CD Pipeline and use SonarQube to perform SAST

1. Open up Jenkins Dashboard on localhost, port 8080 or whichever port it is at for you.

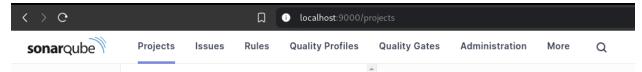


2. Run SonarQube in a Docker container using this command

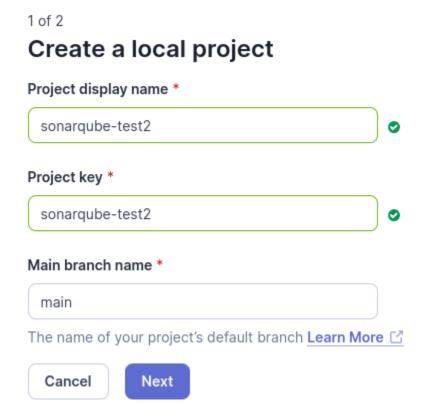
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3. Once the container is up and running, you can check the status of SonarQube at localhost port 9000.



- 4. Login to SonarQube using your username and password
- 5. Create a manual project in SonarQube with the name sonarqube-test2



Setup the project and come back to Jenkins Dashboard.

6. Create a New Item in Jenkins, choose Pipeline.

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New Item

Enter an item name

SonarQube-exp8

Select an item type



Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.



Maven project

Build a maven project. Jenkins takes advantage of your POM files and drastically reduces the configuration.



Pipeline

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.



Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.



Folder

Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.



Multibranch Pipeline

Creates a set of Pipeline projects according to detected branches in one SCM repository.



Organization Folder

Creates a set of multibranch project subfolders by scanning for repositories.

7. Under Pipeline Script, enter the following -

```
node {
stage('Cloning the GitHub Repo') {
git 'https://github.com/shazforiot/GOL.git'
}
stage('SonarQube analysis') {
withSonarQubeEnv('sonarqube') {
sh "<PATH_TO_SONARQUBE_FOLDER>//bin//sonar-scanner \
-D sonar.login=<SonarQube_USERNAME> \
-D sonar.password=<SonarQube_PASSWORD> \
-D sonar.projectKey=<Project_KEY> \
-D sonar.exclusions=vendor/**,resources/**,**/*.java \
-D sonar.host.url=http://127.0.0.1:9000/"
```

```
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}
}
```

It is a java sample project which has a lot of repetitions and issues that will be detected by

SonarQube.

8. Install sonar-scanner

Now we need to install **sonar-scanner** binary to perform code analysis To do so, go to

https://binaries.sonarsource.com/Distribution/sonar-scanner-cli/sonar-scanner-cli-6.2.0. 4584-linux-x64.zip for linux OS

(https://binaries.sonarsource.com/Distribution/sonar-scanner-cli/sonar-scanner-cli-6.2.0. 4584-windows-x64.zip for windows OS)

You will be prompted to download the zip file, download it and extract it and copy the path (absolute path) to <ROOT_DIRECTORY>/bin/sonar-scanner in my case it is /opt/sonar-scanner/bin/sonar-scanner (For linux)

For windows path would be

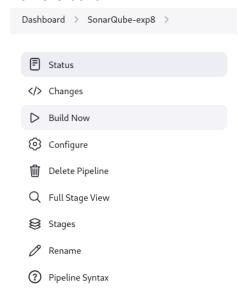
C:\\Users\<USER_NAME>\Downloads\sonar-scanner-cli-6.2.0.4584-windows-x64\bin\sonar-scanner

```
Now we need to update the required details in the pipeline script as:
pipeline {
  agent any
  stages {
    stage('Cloning the GitHub Repo') {
       steps {
          git 'https://github.com/shazforiot/GOL.git'
       }
    }
    stage('SonarQube analysis') {
       steps {
          withSonarQubeEnv('sonarqube') {configuration
            sh """
               /opt/sonar-scanner/bin/sonar-scanner \ //replace with your actual path
to sonar-scanner
               -D sonar.projectKey=sonarqube-test2 \
               -D sonar.sources=. \
               -D sonar.exclusions=vendor/**,resources/**,**/*.java \
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```
-D sonar.host.url=http://127.0.0.1:9000 \
         -D sonar.login=admin \
         -D sonar.password=admin1
      }
    }
  }
}
Pipeline
Definition
                                                               ~
Pipeline script
 Script ?
 ✓ Use Groovy Sandbox ?
 Pipeline Syntax
      Apply
```

9. Run the build



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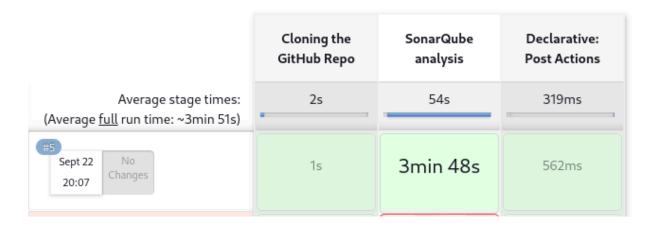
Check the status of Build



SonarQube-exp8

SonarQube analysis for EXP 8

Stage View



As we can see the SonarQube analysis is completed

10. Check the console output once the build is complete.

✓ Console Output

Skipping 4,226 KB. Full Log

20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 17. Keep only the first 100 references.

20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 17. Keep only the first 100 references.

20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 212. Keep only the first 100 references.

20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 215. Keep only the first 100 references.

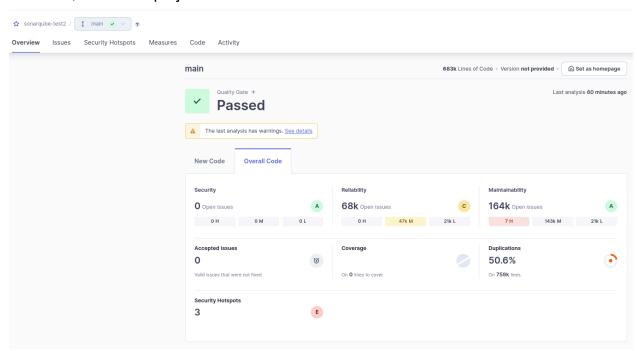
20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 298. Keep only the first 100 references.

20:11:28.619 MARN Too many duplication references on file gameoflife-web/tools/jmeter/docs/api/org/apache/jmeter/gui/ReportMainFrame.WindowHappenings.html for block at line 308. Keep only the first 100 references.

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```
20:11:31.504 INFO CPD Executor CPD calculation finished (done) | time=104775ms
20:11:31.748 INFO SCM revision ID 'ba799ba7e1b576f04a4612322b0412c5e6e1e5e4'
20:11:33.306 INFO Analysis report generated in 1507ms, dir size=127.2 MB
20:11:40.819 INFO Analysis report compressed in 7511ms, zip size=29.6 MB
20:11:42.147 INFO Analysis report uploaded in 1322ms
20:11:42.154 INFO ANALYSIS SUCCESSFUL, you can find the results at: http://127.0.0.1:9000/dashboard?id=sonarqube-test2
20:11:42.154 INFO Note that you will be able to access the updated dashboard once the server has processed the submitted analysis report
20:11:42.154 INFO More about the report processing at http://127.0.0.1:9000/api/ce/task?id=670aec3c-6c20-460b-ad52-ec6ce041fb1f
20:11:46.802 INFO Analysis total time: 3:42.216 s
20:11:46.835 INFO SonarScanner Engine completed successfully
20:11:48.173 INFO EXECUTION SUCCESS
20:11:48.296 INFO Total time: 3:47.113s
[Pipeline] }
[Pipeline] // withSonarQubeEnv
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (Declarative: Post Actions)
[Pipeline] echo
Pipeline completed.
[Pipeline] }
[Pipeline] // stage
[Pipeline] }
[Pipeline] // node
[Pipeline] End of Pipeline
Finished: SUCCESS
```

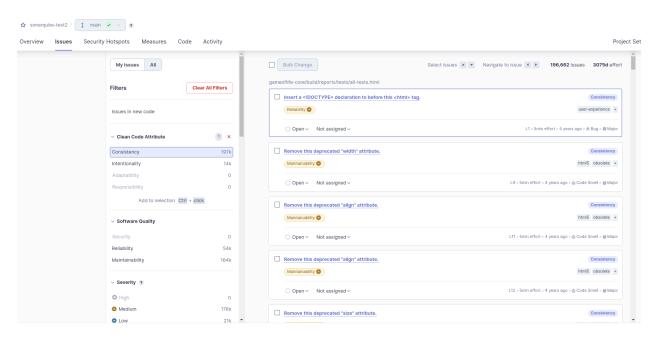
11. After that, check the project in SonarQube.



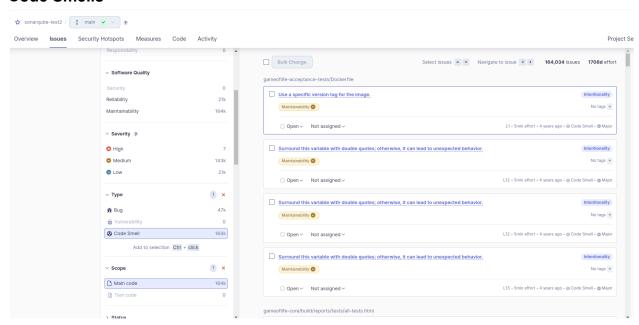
Under different tabs, check all different issues with the code

12. Code Problems-

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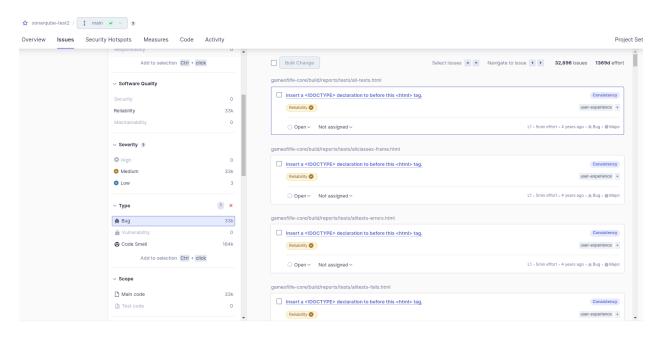


Code Smells



Bugs

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Conclusion: We began the experiment with creating a new project in SonarQube and setting up a new Pipeline in Jenkins with proper configuration of pipeline script. Then we installed Sonar Scanner CLI so that jenkins can do code analysis of Git Repository. We can also configure the pipeline to use the installed Sonar Scanner plugin instead of locally installed Binary of Sonar Scanner. The pipeline ran successfully with all tests passed in SonarQube