Alex Anguiano

+1-480-335-2816■ aaanguia@asu.edu

in /alex-a-anguiano♠ /aaanguia♦ arcanis.xyz/



Arizona State University

Bachelor of Science, Software Engineering GPA: 3.40

2017 – 2021 Mesa, AZ



Fenoto Technologies Inc. UI/UX Capstone Project

- > Performed User Experience Design Cycle to create a Web/Mobile Application for Fenoto by creating User Personas, Iterating and Prototyping Designs, and implementing HTML/CSS/JS Mockups.
- > Designed and programmed a Dashboard with a focus on portraying Big Data in a clean and informative fashion, and presented prototypes to the Product Manager.
- > Facilitated Sprint Planning Meetings by iterating PM and Customer Feedback into our backlog, and addressed peer feedback within the team.

AUDI Task Planner Pro

- > Software Enterprise project that produced a calendar-based course planning software to allow teachers to create, add, edit, and personalize class modules.
- > Utilized Java Swing, JSON manipulation, and JUnit to create a login function used to populate the UI according to the permissions assigned to the current user.
- > Ensured team followed Scum and Git etiquette as Scrum and Git Master.

"Interconnected Transportation Network for Sydney"

- > Eliminated traffic congestion in New South Wales by creating a new transportation network in collaboration with two other students from the University of New South Wales.
- > Developed an autonomous network and charging solutions that could be implemented within 5 years.
- > Presented design solution at the Grand Challenge Scholars Program Symposium 2017.

Raid Boss Application

- > Software Enterprise project to assess a developer's ability to follow requirements while utilizing Design Patterns.
- > Utilized Builder and Decorator Patterns to create a text-based Raid Boss simulator inspired by the older Final Fantasy Series coded in Java/Java Swing.



Joaquin Bustoz Math-Science Honors Program

May 2019 - Aug. 2019

Tempe. AZ

Academic Class Supervisor

> Oversaw and supervised five tutors and a grader to create a safe environment for participants.

- > Assigned, graded, and revised homework, tutoring schedules, exams, and quizzes while maintaining clear communication between academic and residential staff.
- > Revised academic projects created by tutors and participants that were presented at the JBMSHP Poster Symposium.

🗫 Skills

Traits Hardworking, Eager, Curious, Communicator, Persistent, and Determined **Technologies** Java, HTML, CSS, JavaScript, C, C++, JSON, Windows, Linux, macOS, MS Office Suite, Agile