

```
class Player:
    def play(self):
        prin("The player is playing cricket.")
```

```
class Batsman(Player):
    def play(self):
        print("The batsman is batting.")
```

```
class Bowler(Player):
    def play(self):
        print("The bowler is bowling.")
```

```
batsman = Batsman()
bowler = Bowler()
```

```
batsman.play()
bowler.play()
```