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Andrew Michael Schmitt

EDUCATION

8/23/2012-present University of California Berkeley

Berkeley, California

Graduation Date: Spring 2016

Computer Science Major

• GPA: 3.479

TECHNICAL SKILLS AND PROJECTS

Programing Languages:

- Python
 C
 Javascript
 Html/CSS
- Java
 C++
 SOQL
 Swift/Obj-C

Web Libraries/Frameworks/Build Tools:

Jquery
 D3
 Angular
 React
 Gulp

Mobile:

iOS
 Salesforce Mobile SDK
 Alamofire HTTP Request Library (Swift)

Notable School and Personal Projects (github.com/aaaschmitt):

- CS164 Compilers (with Paul Hilfinger): Built a python to C++ compiler (team project)
- CS188 AI: Built an intelligent Pac-man agent
- Graph Algorithms Visualization: aaaschmitt.github.io/Visual_Graph_Algorithms/
- Quantum Physics Simulation: aaaschmitt.github.io/The Bloch Sphere/

WORK EXPERIENCE

6/1/2015-8/7/2015

Software Development Intern, Capital One Bank, San Francisco

- Constructed features for websites and web apps
- Built interactive visualizations of datasets
- Worked with Salesforce Database (SOQL) and REST API
- Built an iOS app using Salesforce Database backend
- Used many API's including: Hacker News, Product Hunt, CrunchBase, and Salesforce

8/21/2014-present Teaching Assistant, Computer Science 10, UC Berkeley

Lead discussion and lab sections for 20-30 students

- Responsible for course administration and exam grading
- Main resource for students needing course assistance
- Gave two lectures (~200 person class): Introduction to Python and Final Exam Review
- Developed and built two online labs focusing on Python syntax and data structures

Summer 2013 and 2014 Barrie Camp Computer and Video Specialist

Taught elementary and middle school students video editing and computer science skills