

Programming for Data Engineering Hall Reservation System Report

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Project Overview

The Hall Reservation System is a complete desktop-based application developed using Python (PyQt6) for the GUI and SQLite3 for database management. The system allows users to sign up, log in, view available halls, make and manage reservations, and for administrators to manage hall listings and reservations. This project simulates a real-life booking system where multiple users interact with a program that assists them to reserve halls

Team Members and Contributions

This was a group project completed by 3 members, with tasks divided based on roles

- Abdelfatah Alhoot GUI Designer:
 Responsible for designing all application windows using PyQt Drag and Drop. Implemented forms for login, registration, hall browsing, reservation, and admin controls. Ensured an engaging and user-friendly interactive interface with a professional appearance.
- Zarif Razeen Functional Logic Developer:
 Integrated all button functionalities using Pycharm IDE. Connected GUI buttons with relevant methods and functions and ensured all user and admin interactions triggered appropriate behavior. Created and organized the logic for user authentication, reservation and payment processing, and navigation between windows.
- Mamdouh Almasri Database Manager:
 Designed and implemented the SQLite3 database schema. Wrote SQL queries to handle user registration, login verification, hall information, reservation entries, and admin functions such as hall management.

 Ensured data integrity and secure storage of user credentials.

Project features



Authentication System

- Secure login and signup interface for users.
- Password confirmation and input validation.
- Admin login access with special privileges.

Hall Management

- · Admins can add, edit, or delete halls.
- Halls are stored in the database with all necessary details.
- Interface displays a list of halls with options to manage them.

Reservation System

- Users can view available halls and reserve based on time/date.
- Users can edit or cancel their reservations.
- Each reservation is tied to the specific logged-in user.

Admin Controls

- Admin dashboard shows all reservations.
- Admins can cancel or reschedule bookings.
- View and manage registered users.

Payment Handling

- A simulated payment step follows a successful reservation.
- Includes a payment confirmation dialog box or message.

Implementation Details

GUI Design (Person 1)

- Qt Designer was used to create .ui files.
- Each form was loaded into Python using uic.loadUi() in PyQt6.
- Windows are shown/hidden using .show() and .hide() methods to navigate the application.
- All buttons were given object names and IDs for easy signal handling.

Functionality Integration (Person 2)

PyQt6 button clicks are connected to functions using .clicked.connect().



- Methods like handle_login(), handle_signup(), handle_reservation(), and others were written for each user interaction.
- Print statements were temporarily used for debugging flow before full integration.
- QMessageBox was used for all error and success feedback to users.

Database Logic (Person 3)

- SQLite3 was chosen as a lightweight embedded database.
- Tables created: users, halls, reservations.
- SQL queries included: SELECT, INSERT, UPDATE, and DELETE operations.
- Each function like signup/login or add/edit hall is backed by a SQL query.
- Data is committed using conn.commit() and safely closed with conn.close().

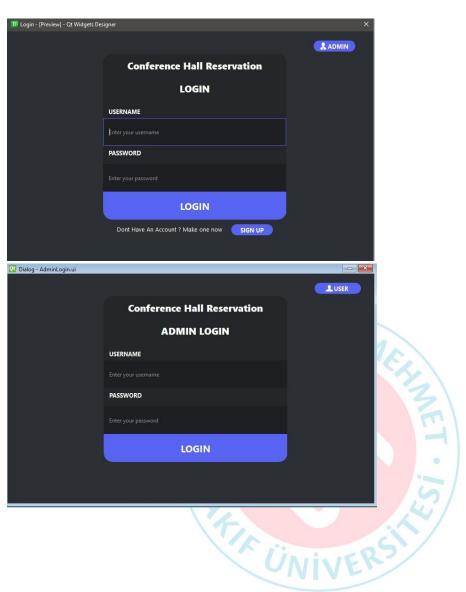
Important Functions and Classes

Function / Method	Description
handle_login()	Verifies credentials, redirects user or admin.
handle_signup()	Validates inputs and registers new users in the database.
handle_reservation()	Saves reservation data to the database.
handle_edit_reservation()	Updates existing reservation details.
handle_cancel_reservation()	Removes reservation entry from the database.
handle_add_hall()	Admin-only: Inserts new hall into the hall list.
handle_edit_hall()	Admin-only: Updates selected hall info.
handle_delete_hall()	Admin-only: Deletes a hall entry.
admin_view_reservations()	Displays all reservations for review.

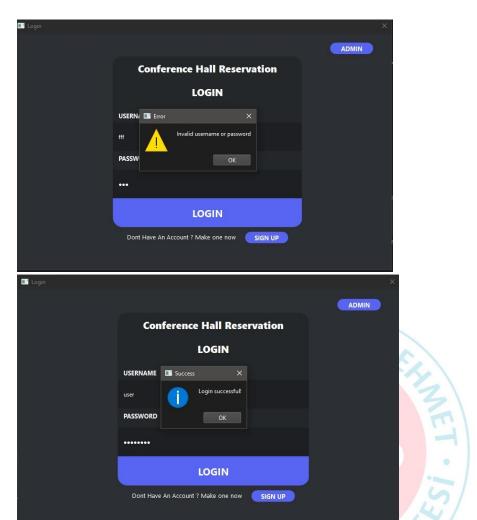
Screenshots

Login page

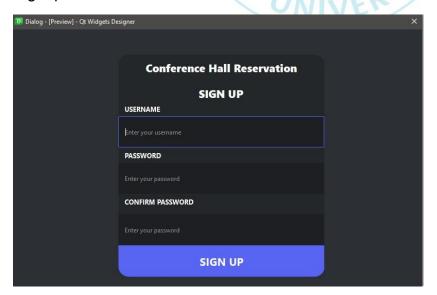






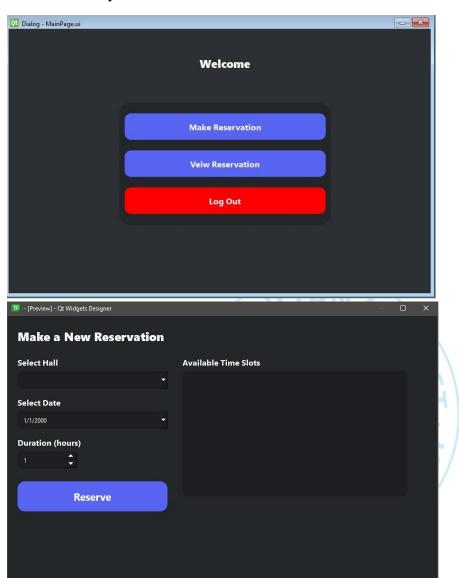


Signup Form

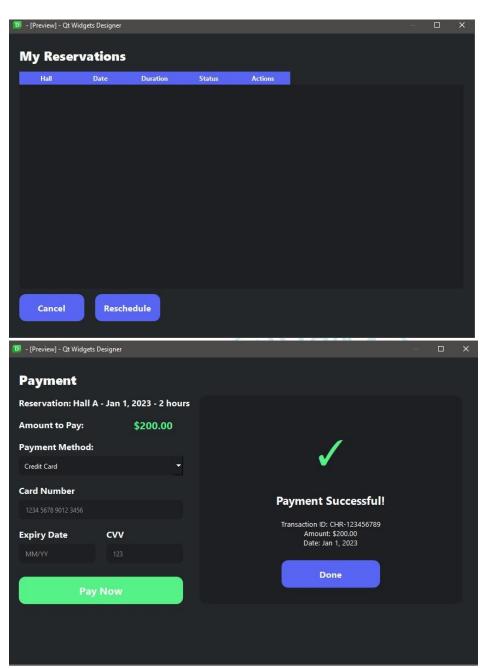




Reservation System

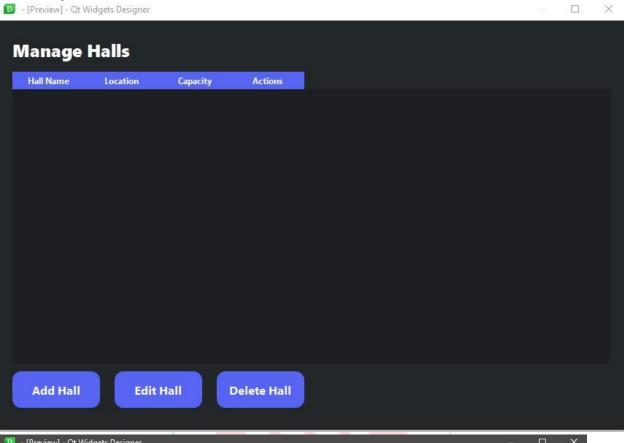


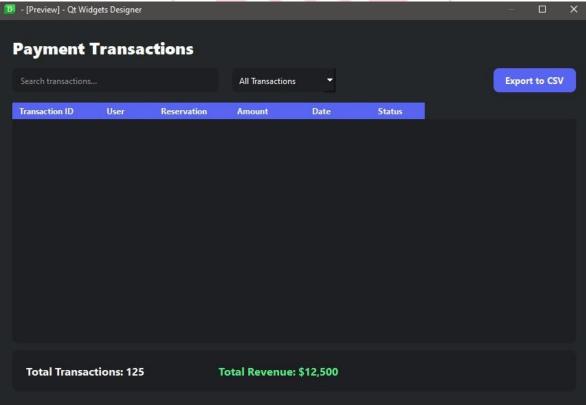




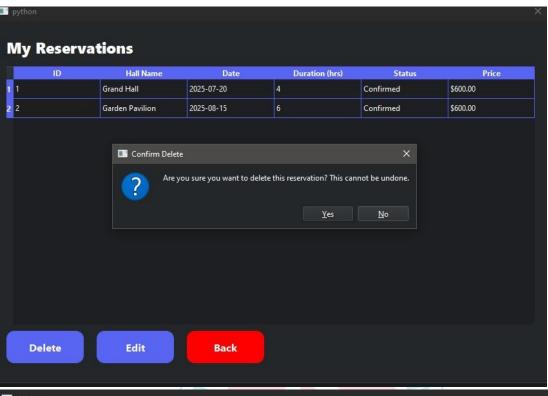


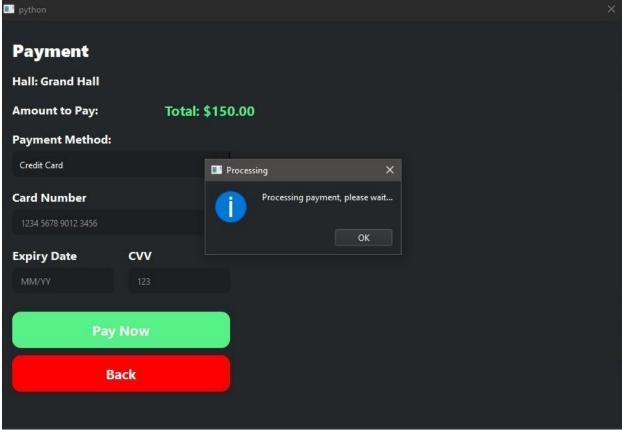
Admin System



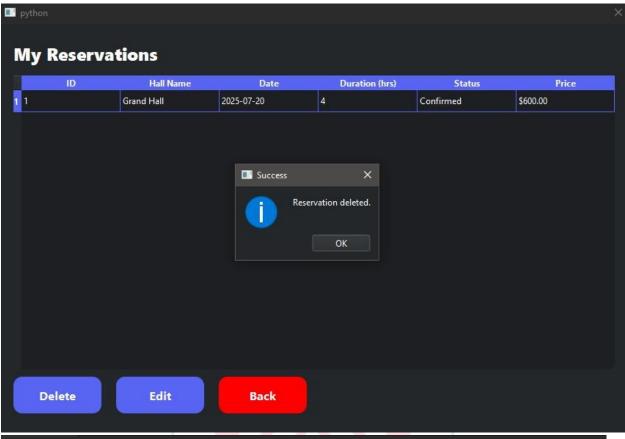


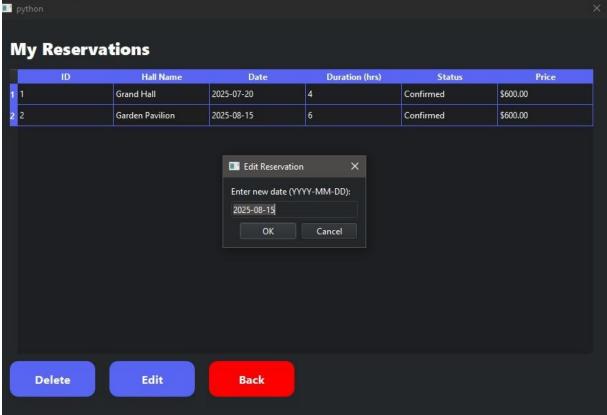














Challenges Faced

Challenge	Solution
Convering .ui file to .py	Switched to PySide
SQLite connection errors	Used try-except blocks and verified each SQL query with sample data.
Navigating between windows	Used .hide() and .show() strategically to simulate screen transitions.
Keeping roles separate in code	Organized the project with clearly labeled methods and modular functions.

Future Improvements

- Add email notifications for bookings.
- Include hall images or 3D model
- Integrate actual payment system like PayPal.

Conclusion

Our Hall Reservation System successfully demonstrates the effective integration of drag and drop GUI design with back-end application logic and database management. By dividing the project into specific part and giving tasks to members separately, our team efficiently built a complete, functional reservation system that simulates a real-world booking system.

This project provided invaluable hands-on experience in GUI development with PySide6, database interaction using SQLite3, This project taught us valuable skills in GUI development and database management, we also learned how to translate user interface (.ui) into backend logic (functions in .py)