

Op Codes for CPU:

| OPCODE | OPERATION      |
|--------|----------------|
| 0      | HALT           |
| 2      | ADD            |
| 4      | XOR            |
| 6      | AND            |
| 8      | Load           |
| A      | Load           |
| C      | STORE          |
| E      | BRANCH IF ZERO |
| 3      | L SHIFT        |
| 5      | R SHIFT        |

Operation Syntax:

| OPERATION      | SYNTAX | DESC                           |
|----------------|--------|--------------------------------|
| HALT           | 00     | Stop cpu                       |
| ADD            | 2X     | Add R with M[X]                |
| XOR            | 4X     | Xor R with M[X]                |
| AND            | 6X     | And R with M[X]                |
| Load           | 8X     | R = X                          |
| Load           | AX     | R = M[X]                       |
| STORE          | CX     | M[X] = R                       |
| BRANCH IF ZERO | EX     | PC = X                         |
| L SHIFT        | 3X     | Shift R bits to Left (by X+1)  |
| R SHIFT        | 5X     | Shift R bits to Right (by X+1) |

Sample Program for CPU:

|   |       |
|---|-------|
| 1 | AD/AE |
| 2 | 36    |
| 3 | E7    |
| 4 | 30    |
| 5 | EA    |
| 6 | 00    |
| 7 | 83    |
| 8 | CF    |
| 9 | 00    |
| A | 85    |
| B | CF    |
| C | 00    |
| D | 01    |
| E | 02    |
| F | 00    |

Output:

$M[F] = 3$  when  $M[1] = AE$

$M[F] = 5$  when  $M[1] = AD$

(The program stores the instruction number of where the instruction cycle branches off instead of incrementing)

How to use CPU:

Enable ticks (ctrl + k). Make sure ticks are at 1 Hz.

Hold down step and wait till PC is set at desired address (stop when PC says 1).

Change the memory addresses and store Values/Instructions at those memory locations. (load program)

Disable ticks. Then change the tick manually till the clock cycle output is at execute write.

Make sure the clocks are low. Press ctrl + t if they aren't and go thru the above step again.

Hold down the Clock Run button and Enable ticks. Let go when the "On" Light turns green.

The loaded program will execute, and CPU will stop when it ends.